

```

1 // question: ask a question and react depending on which answer
2 //           you get
3
4 #include <stdio.h>
5
6 int main(){
7     printf("Do you like pizza?\n");
8     printf("Answer (1 if yes, 0 is false): ");
9
10    int likes_pizza;
11    /*
12     * Basic user input. Find the first number in the user
13     * input, interpret it as a decimal number and write the
14     * result to the memory address &likes_pizza.
15     */
16    scanf("%d", &likes_pizza);
17
18    /*
19     * Remember that conditions are true when the value of the
20     * expression is unequal zero and false if the value is zero.
21     */
22    if( likes_pizza == 1 ){
23        printf("Good for you!\n");
24    } else if (likes_pizza == 0){
25        printf("That's so sad!\n");
26    } else {
27        printf("That's not an answer!\n");
28    }
29
30    return 0;
31 }

```