

TASK 1: FUNCTION POINTERS

Create a directory *fpointer* that hangs off your *clab* directory. Write a program named *calc.c* that takes three command line arguments (not including the program file name) and performs a simple calculation using function pointer. Here are some examples.

```
$ ./calc 2 + 3
5

$ ./calc 5 / 2
2.5

$ ./calc 5 - 6
-1

$ ./calc 4 \* 6
24
```

In this activity you will initialize a function pointer to a function according to the operative character specified in the command line arguments as shown below:

```
fptr = add; if '+' is found

fptr = subtract; if '-' is found

fptr = multiply; if '*' is found

fptr = division; if '/' is found
```

You need to define *add*, *subtract*, *multiply*, and *division* functions accordingly. Test your program thoroughly.

TASK 2: CALLBACK FUNCTIONS

You are supposed to process two data-packets according to the operative character mentioned in the command line arguments. The data packets have the following protocol:

```
bits      | 31 - 30   | 29-----2   | 1 - 0   |
type      | slave-ids | -----data----- | parity |
```

Assuming that we will be passing same slave-ids and parity's, the operation needs to be performed on data within the data-packet. Write three functions in *util.c* file: *process*, *decode*, and *encode*. The *process()* will

decode the data from the data-packets and encode the result in the similar protocol. Make sure that `decode()` and `encode()` functions are private functions and cannot be accessed from *calc.c* file. The *calc.c* should be able to access only *process()* function which is a public function. Remember that your addition, subtraction, multiplication and division results will be different because of the protocol format.

SUBMISSION INSTRUCTIONS

Change to the directory containing your activity *fpointers*. Do an *ls* command. You should see something like this:

```
calc.c util.c util.h makefile README
```

among other files.

You can now submit using the following command:

```
submit clab mr fpointers <your-iiitb.org-email-address>
```