

17. Illustrate the deadlock avoidance concept by simulating Banker's algorithm with C.

```
#include <stdio.h>

int main() {
    int n, m, i, j, k;

    n = 5; // Number of processes
    m = 3; // Number of resources

    int alloc[5][3] = { {0, 1, 0}, // P0
                       {2, 0, 0}, // P1
                       {3, 0, 2}, // P2
                       {2, 1, 1}, // P3
                       {0, 0, 2} }; // P4

    int max[5][3] = { {7, 5, 3},
                      {3, 2, 2},
                      {9, 0, 2},
                      {2, 2, 2},
                      {4, 3, 3} };

    int avail[3] = {3, 3, 2}; // Available resources

    int f[n], ans[n], ind = 0;

    for (k = 0; k < n; k++)
        f[k] = 0;

    int need[n][m];
    for (i = 0; i < n; i++) {
        for (j = 0; j < m; j++)
            need[i][j] = max[i][j] - alloc[i][j];
    }

    printf("\nNeed Matrix:\n");
}
```

```

for (i = 0; i < n; i++) {
    for (j = 0; j < m; j++)
        printf("%d ", need[i][j]);
    printf("\n");
}

int y = 0;

for (k = 0; k < 5; k++) { // Repeat to ensure all processes checked
    for (i = 0; i < n; i++) {
        if (f[i] == 0) {
            int flag = 0;
            for (j = 0; j < m; j++) {
                if (need[i][j] > avail[j]) {
                    flag = 1;
                    break;
                }
            }
            if (flag == 0) {
                ans[ind++] = i;
                for (y = 0; y < m; y++)
                    avail[y] += alloc[i][y];
                f[i] = 1;
            }
        }
    }
}

printf("\nSafe Sequence: ");
for (i = 0; i < n - 1; i++)
    printf("P%d -> ", ans[i]);
printf("P%d\n", ans[n - 1]);
return 0;
}

```

OUTPUT-

Need Matrix:

7 4 3

1 2 2

6 0 0

0 1 1

4 3 1

Safe Sequence: P1 -> P3 -> P4 -> P0 -> P2