CL1

Program

```
INPUT
import random
s=0
while(s<=100):
       n=input("press r to roll the dice")
       if(n=='r'):
               r=random.randint(1,6)
               s=s+r
               print("u got",r)
               print("new position is",s)
               if(s==8):
                       s = 37
                       print("i got ladder")
               elif(s==11):
                       s=2
                       print("sorry, u got snake")
               if(s==13):
                       s = 34
                       print("i got ladder")
               elif(s==25):
                       print("sorry, u got snake")
               if(s==40):
                       s = 68
                       print("i got ladder")
               elif(s==38):
                       s=9
                       print("sorry, u got snake")
               if(s==52):
                       s = 81
                       print("i got ladder")
               elif(s==65):
                       s = 46
                       print("sorry, u got snake")
               if(s==76):
                       s = 97
                       print("i got ladder")
               elif(s==93):
                       s = 64
                       print("sorry, u got snake")
               if(s==100):
                       print("u won")
                       exit()
               elif(s>=100):
                       print("stay in same place")
                       s=s-r
```

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press r to roll the dicer u got 4 new position is 4 press r to roll the dicer u got 3 new position is 7 press r to roll the dicer u got 2 new position is 9 press r to roll the dicer u got 5 new position is 14 press r to roll the dicer u got 4 new position is 18 press r to roll the dicer u got 1 new position is 19 press r to roll the dicer u got 2 new position is 21 press r to roll the dicer u got 5 new position is 26 press r to roll the dicer u got 1 new position is 27 press r to roll the dicer u got 2 new position is 29 press r to roll the dicerr press r to roll the dicer u got 1 new position is 30 press r to roll the dicer u got 2 new position is 32 press r to roll the dicer u got 4 new position is 36 press r to roll the dicer u got 2 new position is 38 sorry, u got snake press r to roll the dicer u got 6 new position is 15 press r to roll the dicer u got 3 new position is 18 press r to roll the dicer u got 1

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new position is 19 press r to roll the dicer u got 3 new position is 22 press r to roll the dicer u got 4 new position is 26 press r to roll the dicer u got 2 new position is 28 press r to roll the dicer u got 1 new position is 29 press r to roll the dicer u got 6 new position is 35 press r to roll the dicer u got 4 new position is 39 press r to roll the dicer u got 3 new position is 42 press r to roll the dicer u got 6 new position is 48 press r to roll the dicer u got 5 new position is 53 press r to roll the dicer u got 4 new position is 57 press r to roll the dicer u got 1 new position is 58 press r to roll the dicer u got 2 new position is 60 press r to roll the dicer u got 5 new position is 65 sorry, u got snake press r to roll the dicer u got 1 new position is 47 press r to roll the dicer u got 5 new position is 52 i got ladder press r to roll the dicer u got 1 new position is 82 press r to roll the dicer

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```
u got 1
new position is 83
press r to roll the dicer
u got 5
new position is 88
press r to roll the dicer
u got 3
new position is 91
press r to roll the dicer
u got 5
new position is 96
press r to roll the dicer
u got 4
new position is 100
u won
cl114@soetcse:~/supriya$
```

PROGRAM 2

```
INPUT
i=1
while i \le 10:
       print (i)
       i=i+1
OUTPUT
1
2
3
4
5
6
7
8
9
10
C
```

```
a=int(input("enter a number"))
b=int(input("enter a number"))

#definig adition
def add():
        print("addition of two numbers is:",a+b)
        return

#definig subtraction
def sub():
        print("subtraction of two numbers is:",a-b)
        return
```

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PROGRAM 3

```
INPUT
#definig multiplication
def multiply():
       print("multiplication of two numbers is",a*b)
       return
#definig division
def divide():
       print("division of two numbers is", a/b)
       return
#calling all functions
add()
sub()
multiply()
divide()
OUTPUT
enter a number2
enter a number3
addition of two numbers is: 5
subtraction of two numbers is: -1
multiplication of two numbers is 6
division of two numbers is 0.6666666666666666
```

PROGRAM 4:

```
#functions
a = 10
b=5
#defining addition
def add():
return a+b
#defining subtraction
def sub():
print("subtraction=",a-b)
return
#defining multiplication
def multiply():
print("multiplication=",a*b)
return
#defining division
def division():
print("division=",a/b)
```

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return

```
#calling add() function
r=add()
print("addition=",r)
#calling sub() function
sub()
#calling multiply() function
multiply()
#calling dvision() function
division()
```

OUTPUT:

```
addition= 15
subtraction= 5
multiplication= 50
division= 2.0
```

PROGRAM 5

```
i=4
j=0
while(j<=10):
print(i*j)
j=j+1</pre>
```

OUTPUT:

0 4

8

12

16

20

24

28

32

36

40

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PROGRAM 6:

```
x=int(input("enter a number"))
y=1
while(y<=20):
print(x*y)
y=y+1</pre>
```

OUTPUT:

enter a number5

PROGRAM 7:

```
#to print odd numbers
i=1
while(i<=10):
print(i)
i=i+2</pre>
```

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OUTPUT:

13

5

7

9

PROGRAM 8:

```
import random
while True:
i=input("enter 'n' to quit")
if(i=='n'):
  print("bye!")
  exit()
  else:
  print("you got",random.randint(1,6))
OUTPUT:
enter 'n' to quitq
you got 2
enter 'n' to quitn
bye!
```

PROGRAM 9:

import random

```
while True:
i=input("enter 'r' to roll the dice")
if(i=='q'):
  print("bye")
  exit()
elif(i=='r'):
  print("you rolled a ",random.randint(1,6))
else:
```

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print(" ")

stay in the game
you got 4
new position is 103
stay in the game
press r to roll the dicer
you got 4
new position is 103
stay in the game
press r to roll the dicer
you got 1
new position is 100
you won the game