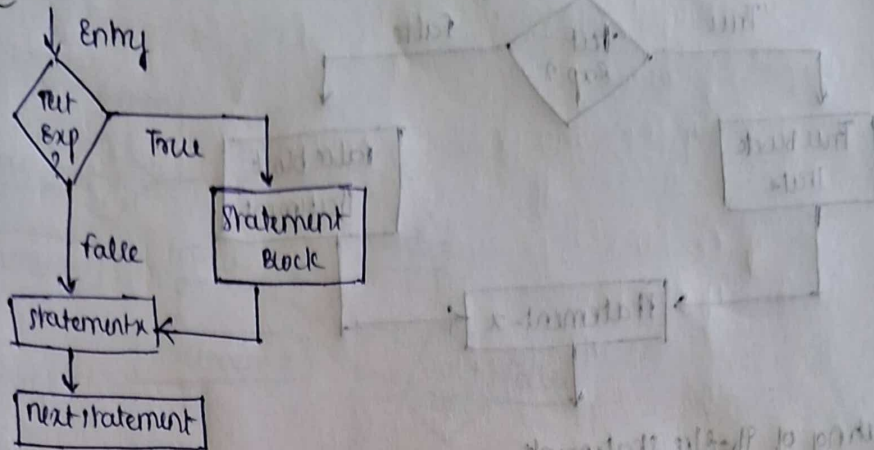


## 5. Decision making and Branching

\* if Statement



1) Evaluate  $\frac{(a+b)}{(c-d)}$  Print the result if  $c-d \neq 0$ .

main()

```
{
    int a, b, c, d;
```

```
    float ratio;
```

```
    printf("Enter four integer values\n");
```

```
    scanf("%d %d %d %d", &a, &b, &c, &d);
```

```
    if (c-d != 0)
```

```
    {
        ratio = (float)(a+b) / (float)(c-d);
```

```
        printf("Ratio = %.f\n", ratio);
```

```
    }
```

```
}
```

2) Count no. of boys whose weight is less than 50kg and height greater than 170cm.

main()

```
{
    int count, i;
```

```
    float weight, height;
```

```
    count = 0;
```

```
    printf("Enter weight and height for 10 boys\n");
```

```
    for (i = 1; i <= 10; i++)
```

```
    {
        scanf("%f %f", &weight, &height);
```

```
        if (weight < 50 && height > 170)
```

```
            count = count + 1;
```

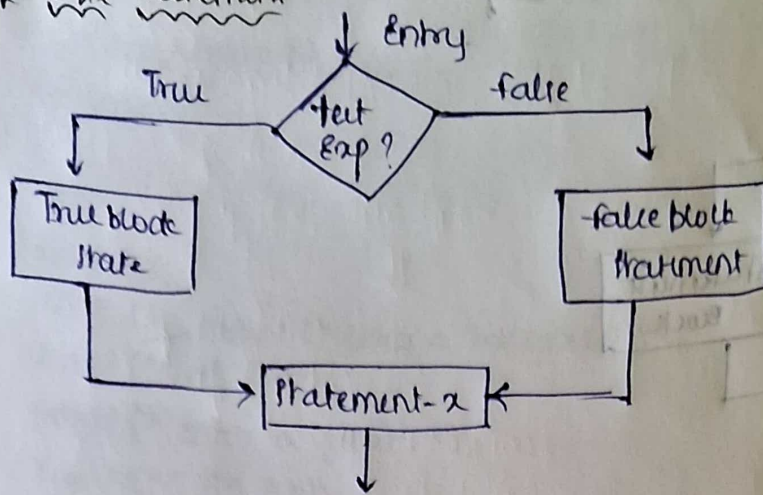
```
    }
```

```
    printf("no. of boys with weight < 50 kg\n");
```

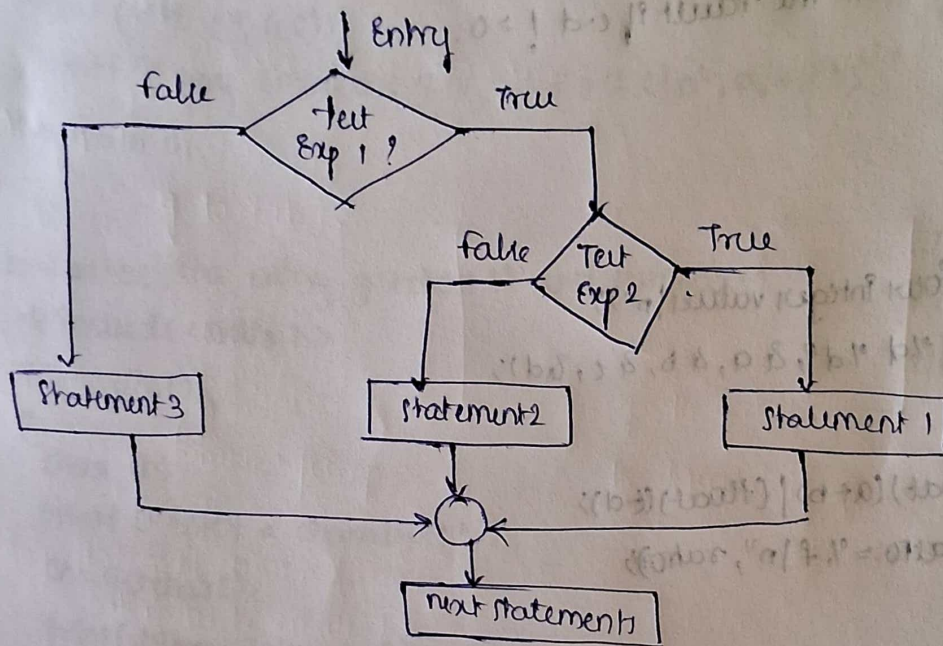
```
    printf("and height > 170 cm = %d\n", count);
```

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\* if-else statement



\* nesting of if-else statements



3) largest of three numbers using nested if-else

main()

{

int A, B, C;

printf("Enter three values\n");

scanf("%d %d %d", &A, &B, &C);

printf("Largest value is ");

if (A > B)

{

if (A > C)

printf("%d\n", A);

else

printf("%d\n", C);

else

{

if (C > B)

printf("%d\n", C);

else

printf("%d\n", B);

}

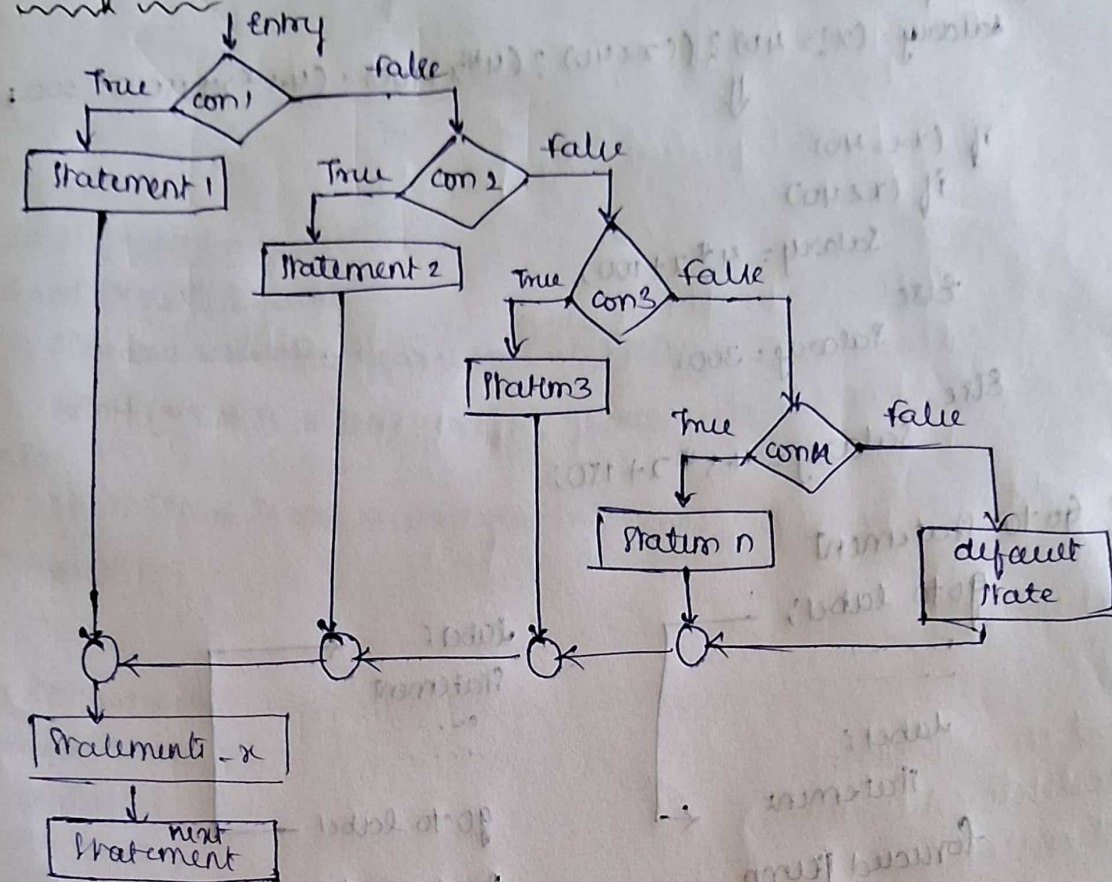
}

supriya

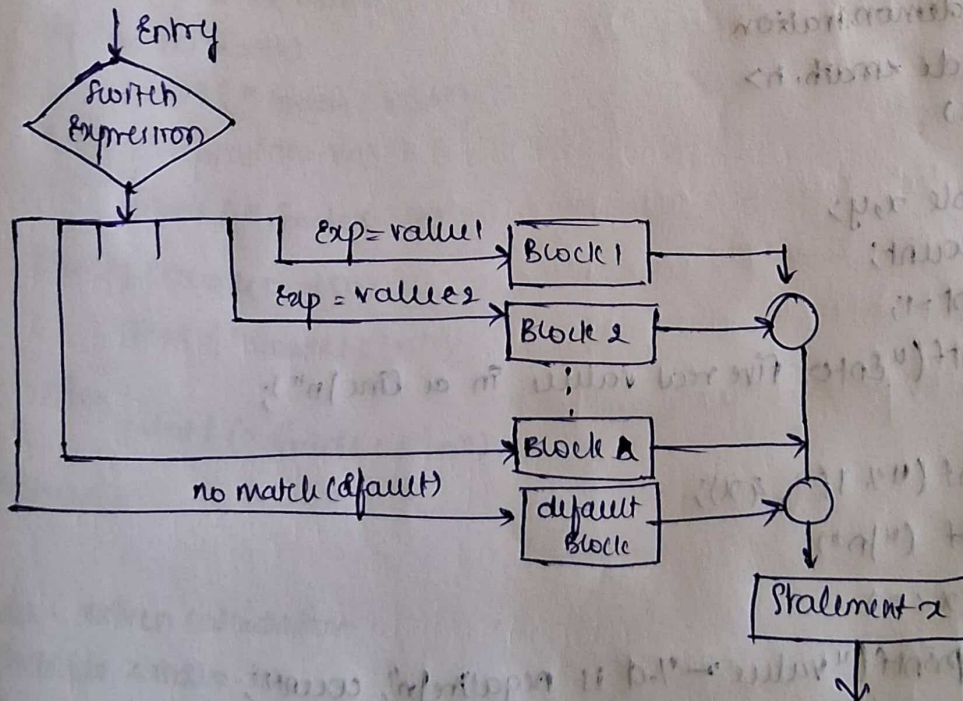


note- one of the classic problems encountered when we start using nested if else is the "dangling else problem?"

\* The Else if ladder



\* The Switch Statement



\* The ?: operator

conditional expression? exp 1: exp 2

Eg: complex equation

$$\text{Salary} = (x \leq 40) ? ((x < 40) ? (4 * x + 100) : (4.5 * x + 150)) : 300$$



```

if (x <= 40)
    if (x < 40)
        Salary = 4 * x + 100;
    else
        Salary = 300;
else
    Salary = 4.5 * x + 150;
    
```

\* The goto statement

```

goto label;
...
label:
statement
    
```

forward jump

```

label:
statement
...
goto label
    
```

backward jump

4) goto statement demonstration

```

#include <math.h>
main()
    
```

```

{
    double x, y;
    int count;
    count = 1;
    printf("Enter five real values in a line\n");
    read:
    scanf("%lf", &x);
    printf("%lf\n", x);
    if (x < 0)
        printf("value = %lf is negative\n", count);
    else
    {
        y = sqrt(x);
        printf("%lf |t %lf\n", x, y);
    }
    count = count + 1;
    if (count <= 5)
        goto read;
    }
    
```



```
goto read;
printf("\n End of compilation");
```

```
}
```

5) check leap year

```
#include <stdio.h>
```

```
int main() {
```

```
int year;
```

```
printf("Enter a year:");
```

```
scanf("%d", &year);
```

```
if ((year % 4 == 0 & year % 100 != 0) || (year % 400 == 0))
```

```
printf("%d is a leap year\n", year);
```

```
else
```

```
printf("%d is not a leap year\n", year);
```

```
return 0;
```

```
}
```

6) Grade calculation.

```
#include <stdio.h>
```

```
int main() {
```

```
int marks;
```

```
printf("Enter marks (0-100):");
```

```
scanf("%d", &marks);
```

```
if (marks >= 90)
```

```
printf("Grade: A\n");
```

```
else if (marks >= 75)
```

```
printf("Grade: B\n");
```

```
else if (marks >= 50)
```

```
printf("Grade: C\n");
```

```
else
```

```
printf("Grade: F\n");
```

```
return 0;
```

```
}
```

7) menu-driven calculator

```
#include <stdio.h>
```

```
int main() {
```

```
int choice;
```

```
float a, b;
```

```
printf("Enter two numbers:");
```

```
scanf("%f %f", &a, &b);
```

```
printf("menu: 1. Add 2. Sub 3. mul 4. div\n");
```

```
printf("Enter choice:");
```

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```
scanf("%d", &choice);
```

```
switch(choice) {
```

```
case 1: printf("sum = %.2f\n", a+b);
```

```
break;
```

```
case 2: printf("difference = %.2f\n", a-b);
```

```
break;
```

```
case 3: printf("product = %.2f\n", a*b);
```

```
break;
```

```
case 4:
```

```
if (b != 0) printf("quotient = %.2f\n", a/b);
```

```
else
```

```
printf("division by zero!\n");
```

```
break;
```

```
default: printf("invalid choice!\n");
```

```
}
```

```
return 0;
```

```
}
```

### 8. Vowel or Consonant

```
#include <stdio.h>
```

```
int main() {
```

```
char ch;
```

```
printf("Enter a character:");
```

```
scanf("%c", &ch);
```

```
switch(ch) {
```

```
case 'a': case 'e': case 'i': case 'o': case 'u':
```

```
case 'A': case 'E': case 'I': case 'O': case 'U':
```

```
printf("vowel\n"); break;
```

```
default: printf("consonant\n");
```

```
}
```

```
return 0;
```

```
}
```

### 9. Alphabet, digit or special character.

```
#include <stdio.h>
```

```
int main() {
```

```
char ch;
```

```
printf("Enter a character:");
```

```
scanf("%c", &ch);
```

```
if ((ch >= 'A' && ch <= 'Z') || (ch >= 'a' && ch <= 'z'))
```

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```
printf("Alphabet\n");
```



```

else if (ch >= '0' && ch <= '9')
    printf("digit\n");
else
    printf("special character\n");
return 0;
}

```

10. check divisibility by 3 and 5

```
#include <stdio.h>
```

```
int main() {
```

```
    int num;
```

```
    printf("Enter a number: ");
```

```
    scanf("%d", &num);
```

```
    if (num % 3 == 0 && num % 5 == 0)
```

```
        printf("%d is divisible by 3 and 5\n", num);
```

```
    else
```

```
        printf("%d is not divisible by both 3 and 5\n", num);
```

```
    return 0;
```

```
}
```

11. Eligibility for voting

```
#include <stdio.h>
```

```
int main() {
```

```
    int age;
```

```
    printf("Enter your age: ");
```

```
    scanf("%d", &age);
```

```
    if (age >= 18)
```

```
        printf("you are eligible to vote\n");
```

```
    else
```

```
        printf("you are not eligible to vote\n");
```

```
    return 0;
```

```
}
```

```
/*(a) Without using else*/  
#include <stdio.h>  
int main()  
{  
    int num;  
    printf("Enter a number: ");  
    scanf("%d", &num);  
    if (num % 2 == 0)  
        printf("NUMBER IS EVEN\n");  
    if (num % 2 != 0)  
        printf("NUMBER IS ODD\n");  
    return 0;  
}  
supriya@ubuntu:~/Desktop/c/chp5$ ./even  
Enter a number: 45  
NUMBER IS ODD
```



```
/*(b) With else*/  
#include <stdio.h>  
int main()  
{  
    int num;  
    printf("Enter a number: ");  
    scanf("%d", &num);  
    if (num % 2 == 0)  
        printf("NUMBER IS EVEN\n");  
    else  
        printf("NUMBER IS ODD\n");  
    return 0;  
}
```

```
supriya@ubuntu:~/Desktop/c/chp5$ ./evenw
```

```
Enter a number: 12
```

```
NUMBER IS EVEN
```

```
/* Integers divisible by 7 between 100 and 200*/
#include <stdio.h>
int main() {
    int i, count = 0, sum = 0;
    for (i = 101; i < 200; i++) {
        if (i % 7 == 0) {
            count++;
            sum += i;
        }
    }
    printf("Count = %d\n", count);
    printf("Sum = %d\n", sum);
    return 0;
}
supriya@ubuntu:~/Desktop/c/chp5$ ./div
Count = 14
Sum = 2107
```



```

/* Solve linear equations (Cramer's Rule)*/
#include <stdio.h>
int main()
{
    float a, b, c, d, m, n;
    printf("Enter values of a, b, c, d, m, n: ");
    scanf("%f %f %f %f %f %f", &a, &b, &c, &d, &m, &n);
    float det = a * d - c * b;
    if (det == 0) {
        printf("No unique solution (denominator = 0)\n");
    } else {
        float x1 = (m * d - b * n) / det;
        float x2 = (a * n - m * c) / det;
        printf("x1 = %.2f\n", x1);
        printf("x2 = %.2f\n", x2);
    }
    return 0;
}

```

```

supriya@ubuntu:~/Desktop/c/chp5$ ./linear
Enter values of a, b, c, d, m, n: 1 2 3 4 5 6
x1 = -4.00
x2 = 4.50

```

```
/* Admission eligibility*/
#include <stdio.h>
int main()
{
    int math, physics, chem, total, mpTotal;
    printf("Enter marks in Math, Physics, Chemistry: ");
    scanf("%d %d %d", &math, &physics, &chem);
    total = math + physics + chem;
    mpTotal = math + physics;
    if ((math >= 60 && physics >= 50 && chem >= 40 && total >= 200) || mpTotal
    >= 150) {
        printf("Eligible for admission\n");
    } else {
        printf("Not eligible for admission\n");
    }
    return 0;
}
supriya@ubuntu:~/Desktop/c/chp5$ ./adm
Enter marks in Math, Physics, Chemistry: 70 65 67
Eligible for admission
```



```
/*(a) Floyd's Triangle with Numbers*/  
#include <stdio.h>  
int main() {  
    int n, i, j, num = 1;  
    printf("Enter number of rows: ");  
    scanf("%d", &n);  
    for (i = 1; i <= n; i++) {  
        for (j = 1; j <= i; j++) {  
            printf("%3d ", num++);  
        }  
        printf("\n");  
    }  
    return 0;  
}
```

supriya@ubuntu:~/Desktop/c/chp5\$ ./tri

Enter number of rows: 5

```
1  
2  3  
4  5  6  
7  8  9 10  
11 12 13 14 15
```

```
/*(b) Modified Floyd's Triangle with 0 and 1*/
```

```
#include <stdio.h>
```

```
int main() {  
    int n, i, j, bit = 1;  
    printf("Enter number of rows: ");  
    scanf("%d", &n);  
    for (i = 1; i <= n; i++) {  
        for (j = 1; j <= i; j++) {  
            printf("%d ", bit);  
            bit = 1 - bit;  
        }  
        printf("\n");  
    }  
    return 0;  
}
```

```
supriya@ubuntu:~/Desktop/c/chp5$ ./num
```

```
Enter number of rows: 6
```

```
1  
0 1  
0 1 0  
1 0 1 0  
1 0 1 0 1  
0 1 0 1 0 1
```

```
supriya@ubuntu:~/Desktop/c/chp5$
```



```
/*a) Using Nested if Statements*/
#include <stdio.h>
int main() {
    int x, y;
    printf("Enter the value of x: ");
    scanf("%d", &x);
    if (x <= 0) {
        if (x == 0)
            y = 0;
        else
            y = 1;
    } else {
        y = -1;
    }

    printf("y = %d\n", y);
    return 0;
}
supriya@ubuntu:~/Desktop/c/chp5$ ./nest
Enter the value of x: 7
y = -1
```

```
/*(b) Using else if Statements*/
#include <stdio.h>
int main() {
    int x, y;
    printf("Enter the value of x: ");
    scanf("%d", &x);
    if (x < 0)
        y = 1;
    else if (x == 0)
        y = 0;
    else
        y = -1;
    printf("y = %d\n", y);
    return 0;
}
supriya@ubuntu:~/Desktop/c/chp5$ ./else
Enter the value of x: 7
y = -1
```

```
/*(c) Using Conditional Operator ? :*/  
#include <stdio.h>  
int main() {  
    int x, y;  
    printf("Enter the value of x: ");  
    scanf("%d", &x);  
    y = (x < 0) ? 1 : ((x == 0) ? 0 : -1);  
    printf("y = %d\n", y);  
    return 0;  
}
```

```
supriya@ubuntu:~/Desktop/c/chp5$ ./con
```

```
Enter the value of x: 7
```

```
y = -1
```

```
supriya@ubuntu:~/Desktop/c/chp5$
```



```
/*Check if three sides form a Right-Angled Triangle*/
#include <stdio.h>
int main() {
    int a, b, c;
    printf("Enter three sides of triangle: ");
    scanf("%d %d %d", &a, &b, &c);
    if (a*a + b*b == c*c || a*a + c*c == b*b || b*b + c*c == a*a)
        printf("The sides %d, %d, %d form a Right-Angled Triangle.\n", a, b, c);
    else
        printf("The sides do not form a Right-Angled Triangle.\n");
    return 0;
}
supriya@ubuntu:~/Desktop/c/chp5$ ./side
Enter three sides of triangle: 4 5 6
The sides do not form a Right-Angled Triangle.
```

```
#include <stdio.h>
#include <string.h>
int main() {
    char name[30];
    int units;
    float amount, surcharge;
    printf("Enter user name: ");
    scanf("%s", name);
    printf("Enter units consumed: ");
    scanf("%d", &units);
    if (units <= 100)
        amount = units * 0.60;
    else if (units <= 300)
        amount = 100 * 0.60 + (units - 100) * 0.80;
    else
        amount = 100 * 0.60 + 200 * 0.80 + (units - 300) * 1.00;
    amount += 100;
    if (amount > 400)
        amount += amount * 0.15;
    printf("Name: %s\nTotal Charges: Rs. %.2f\n", name, amount);
    return 0;
}
```

supriya@ubuntu:~/Desktop/c/chp5\$ ./ele

Enter user name: supriya

Enter units consumed: 45

Name: supriya

Total Charges: Rs. 127.00

```
/*Sum of numbers divisible by 6 but not 4 (0-100)*/
#include <stdio.h>
int main() {
    int i, count = 0, sum = 0;
    for (i = 1; i <= 100; i++) {
        if (i % 6 == 0 && i % 4 != 0) {
            sum += i;
            count++;
        }
    }
    printf("Count = %d\nSum = %d\n", count, sum);
    return 0;
}
supriya@ubuntu:~/Desktop/c/chp5$ ./sum
Count = 8
Sum = 384
```



```

/*Prime Number Check & Count (100-200)*/
#include <stdio.h>
#include <math.h>
int isPrime(int n) {
    if (n <= 1) return 0;
    for (int i = 2; i <= sqrt(n); i++) {
        if (n % i == 0) return 0;
    }
    return 1;
}
int main() {
    int num, count = 0;
    printf("Enter a positive integer: ");
    scanf("%d", &num);
    if (isPrime(num))
        printf("%d is a Prime number.\n", num);
    else
        printf("%d is NOT a Prime number.\n", num);
    for (int i = 100; i <= 200; i++) {
        if (isPrime(i))
            count++;
    }
    printf("Number of primes between 100 and 200: %d\n", count);
    return 0;
}
supriya@ubuntu:~/Desktop/c/chp5$ ./prime
Enter a positive integer: 123
123 is NOT a Prime number.

```