```
#include <iostream>
using namespace std;

class SentinelCircularList
{
	class Node
	{
	public:
		Node *prev;
		int value;
		Node *next;

		Node(int v)
		{
			value=v;
			prev=next=nullptr;
		};

	};

	Node *head;
	Node *tail;
public:

	SentinelCircularList()
	{
		Node  *h=new Node(0);
		head=h;
		tail=h;

	}

	void addToBack(int value)
	{
		Node *newNode=new Node(value);

		newNode->next=head;
		newNode->prev=tail;
		tail->next=newNode;
		head->prev=newNode;
		tail=newNode;
	}

	void printforward()
	{
		if (nullptr==head->next)
			cout << "list is empty" << endl;
		else
			for(Node *current=head->next;current!
=head;current=current->next)
				cout << current->value << endl;
	}

	void printbackward()
```

```
	{

		for(Node *current=head->prev;current!=head;current=current->prev)
			cout << current->value << endl;
	}

	void addtofront(int value)
	{
		Node *newNode=new Node(value);

		newNode->next=head->next;
		newNode->prev=head;
		head->next->prev=newNode;
		head->next=newNode;

	}

	bool removeall()
	{
		Node *temp , *current = nullptr;
		for(temp=head->next;temp!=head->prev;temp=current)
		{
			current=temp->next;
			delete temp;
		}
		head->next=head->prev=nullptr;


		return false;
	}

	bool InsertAfter(int search,int value)
	{
		for(Node *current=head->next;current!=head;current=current->next)
		{
			if(search==current->value)
			{
				Node *newNode=new Node(value);

				newNode->prev=current;
				newNode->next=current->next;
				current->next->prev=newNode;
				current->next=newNode;
				return true;
			}
		}
		return false;
	}

	bool removeNode(int value)
	{
		Node *temp;
```

```
            for(Node *current=head->next;current!=head;current=temp)
            {
                  if(value==current->value)
                  {
                        temp=current->next;
                        current->prev->next=current->next;
                        current->next->prev=current->prev;
                        delete current;
                        return true;
                  }
                  temp=current->next;
            }
            return false;
      }

      bool insertBefore(int search,int value)
      {
            for(Node *current=head->next;current!=head;current=current-
>next)
            {
                  if (search == current->value)
                  {
                        Node *newNode = new Node(value);

                        newNode->next = current;
                        newNode->prev = current->prev;
                        current->prev->next = newNode;
                        current->prev=newNode;
                        return true;
                  }
            }
            return false;
      }
};


int  main()
{
      int num,value;
      SentinelCircularList s1;

      while (cout << "enter value (enter 0 to stop)" << endl, cin >> num,
num)
      {
            s1.addToBack(num);
      }
      cout << "Printing forwrd" << endl;
      s1.printforward();
      cout << "Print Backward" << endl;
      s1.printbackward();

      while (cout << "enter the value to add in front (enter 0 to stop)"
<< endl, cin >> num, num)
      {
```

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            s1.addtofront(num);
      }
      s1.printforward();

      while (cout << "enter the value before to add new value (enter 0 to
stop)" << endl, cin >> num, num)
      {
            cout << "enter value you want to add"<<endl;
            cin >> value;
            s1.insertBefore(num,value);
      }
      s1.printforward();

      while (cout << "enter the value after  to add new value (enter 0 to
stop)" << endl, cin >> num, num)
      {
            cout << "enter value you want to add"<<endl;
            cin >> value;
            s1.InsertAfter(num,value);
      }
      s1.printforward();

      while (cout << "enter the value to remove (enter 0 to stop)" <<
endl, cin >> num, num)
      {
            s1.removeNode(num);
      }
      s1.printforward();

      cout << "remove all node" << endl;
      s1.removeall();
      s1.printforward();
}
```