# A Rainbow from Shades of Gray: Video Colourization



**Group 18** 

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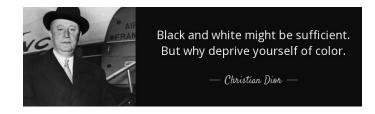
Surabhi S Nath

**Github** 

#### **Problem Statement**

To develop an end-to-end framework for meaningful and consistent colourization of black and white videos

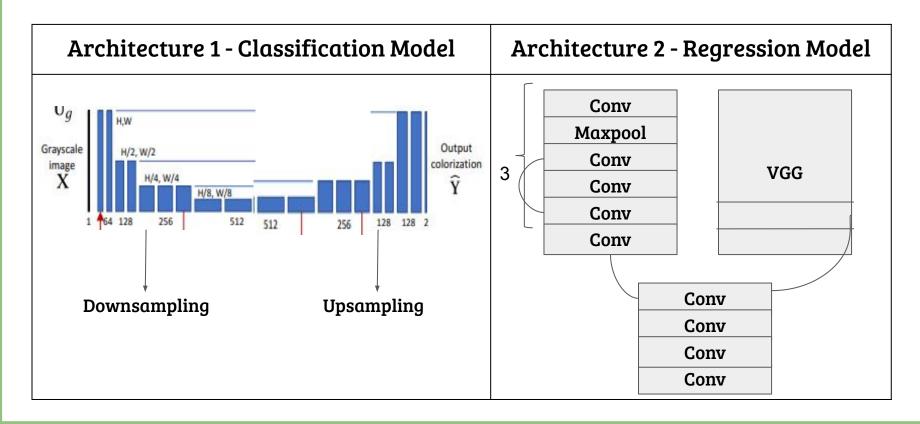
- Colour is a characteristic of human visual perception
- We are naturally receptive to colour and light intensities
- Black and white representations deny us of a very meaningful and significant feature **Colour**
- Aim to colour the past and bring it to life



## State of the Art

Image Colourization	Video Colourization
<ul> <li>Zhang et. al.</li> <li>PSNR (dB): 27.85±0.13</li> <li>AMT Fooling Rate: 30.04% ± 1.80</li> <li>Isola et. al.</li> <li>AUC: 67.3%</li> <li>Larrson et. al.</li> <li>RMSE: 0.299</li> </ul>	<ul> <li>Thomas et. al.</li> <li>Accuracy: 68%</li> <li>Meyer et. al.</li> <li>PSNR (Averaged over 10 frames): 43.64</li> </ul>

## **Baseline Architecture**



## Results

#### **Architecture 1 - Classification Model**

#### Architecture 2 - Regression Model























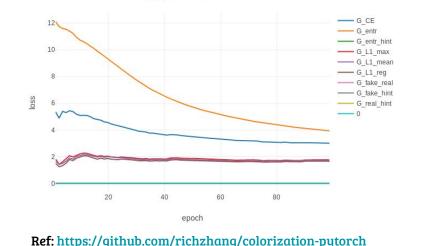








Mean L1 Norm = 132.66, RMSE = 8.23







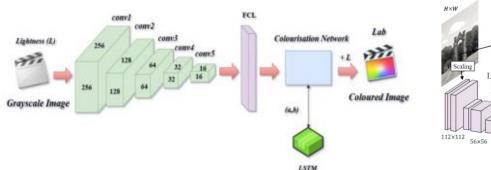


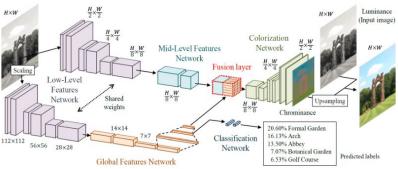


Ref: https://github.com/PrimozGodec/ImageColorization

## **Planned Next Steps**

- Introducing LSTM to capture dependencies among frames of video
- Improve underlying image colourization using a fusion network



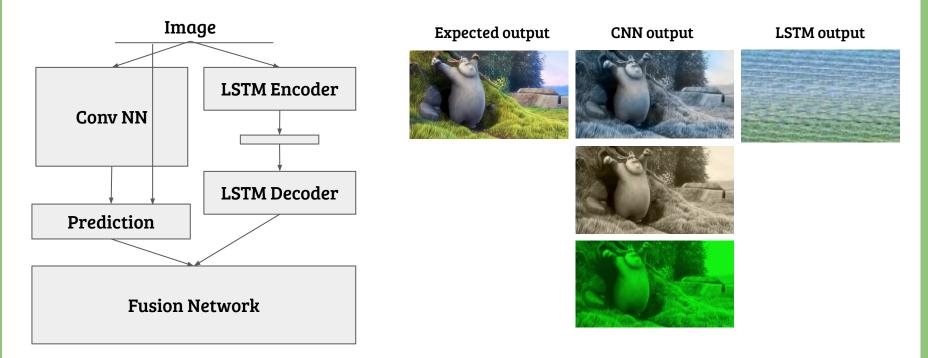


#### **FURTHER EXPERIMENTS**

We performed the following three different approaches:

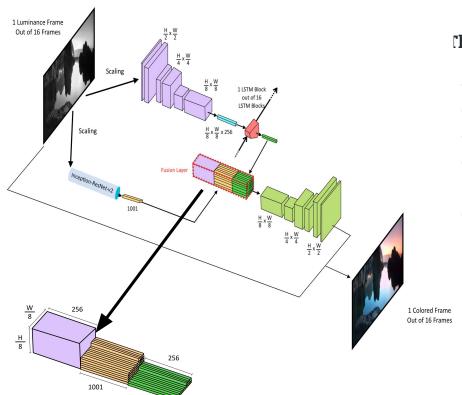
- 1. Use the above image colourization architectures to colour videos frame-wise
- 2. Coded from scratch to integrate LSTM with CNN for temporal consistency
- 3. Utilized a Fusion-based Network for video colourization

## New Architecture 1 - built from scratch



Due to limited GPU resources, training video frames on this network was a challenge and did not result in the expected outcomes

## New Architecture 2



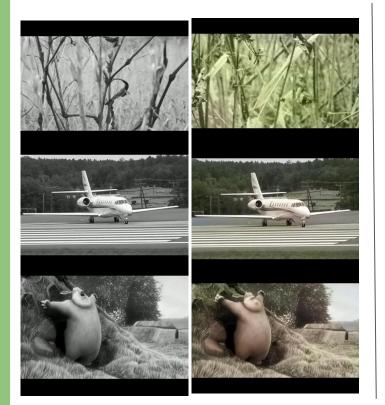
The architecture has four basic parts -

- A time distributed CNN encoder
- A time distributed CNN decoder
- A fusion layer
- A high-level feature extractor (Inception-ResNet-v2)
- An LSTM to extract temporal features

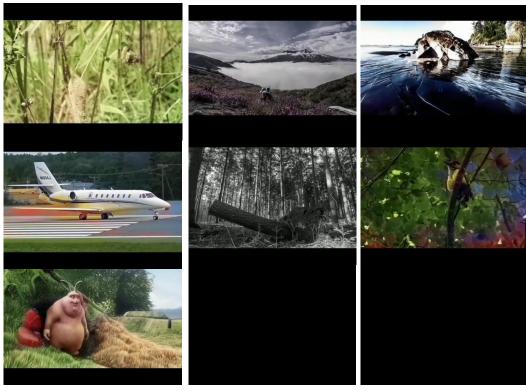
Ref: https://github.com/ThejanW/FlowChroma

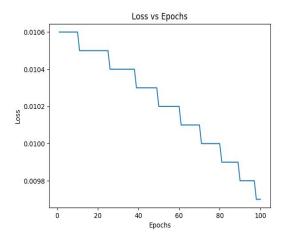
## **Results**

#### Frame-wise Colourization



#### Fusion Network





Loss plot for Fusion Network Training

```
Epoch 17/100

1/1 [========] - 8s 8s/step - loss: 0.0105
Epoch 18/100

1/1 [======] - 7s 7s/step - loss: 0.0105
Epoch 00018: saving model to checkpoints/model.hdf5
Epoch 19/100

1/1 [=======] - 6s 6s/step - loss: 0.0105
Epoch 20/100

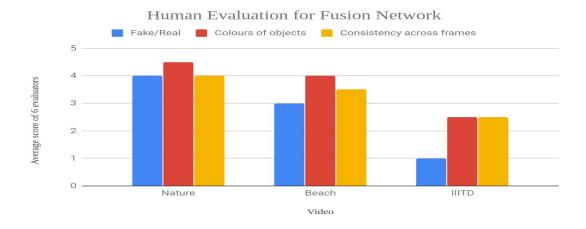
1/1 [=======] - 5s 5s/step - loss: 0.0105
Epoch 00020: saving model to checkpoints/model.hdf5
```

# **Analysis**

For evaluation, we formulated our own human evaluation metric to analyse the performance of the colourization networks.

We surveyed 6 students from our batch on the following self created metrics out of 5 for multiple videos:

- Real/Fake
- Colours of objects
- Consistency across frames



#### **Future Potential**

- We can use attention and get the weighted importance of the pixels of the previous frame to predict the current frame
- We can use GANs to train an adversarial framework to color the images
- We can combine the above two to get possibly better results

## **Individual Contribution**

The work was evenly distributed among all of us. We all did literature survey, designed and implemented various architectures and analyzed the performance. It was a great learning experience and we thank Prof. Saket Anand for providing us this opportunity.