# CS709 Convex Optimization

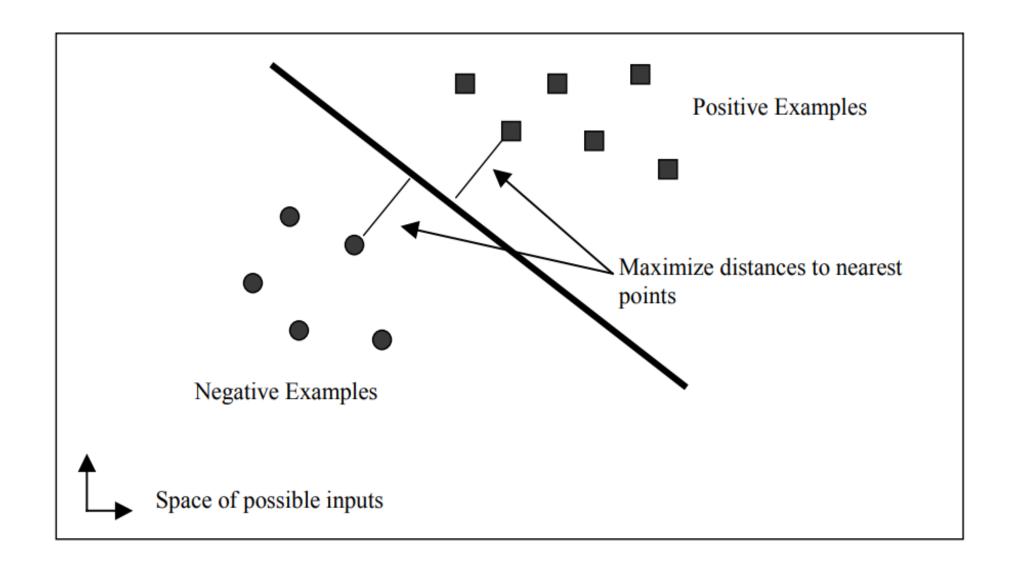
Quadratic programming (SVM optimization)

## Quadratic Optimization

minimize 
$$\frac{1}{2}\mathbf{x}^{\mathrm{T}}Q\mathbf{x} + \mathbf{c}^{\mathrm{T}}\mathbf{x}$$

subject to  $A\mathbf{x} \leq \mathbf{b}$ ,

# Support Vector Machines



# SVM primal

$$\min_{\vec{w},b} \frac{1}{2} ||\vec{w}||^2 \text{ subject to } y_i(\vec{w} \cdot \vec{x}_i - b) \ge 1, \forall i,$$

Quadratic in w, with linear inequality constraint

#### **SVM** Dual

$$\min_{\vec{\alpha}} \Psi(\vec{\alpha}) = \min_{\vec{\alpha}} \frac{1}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} y_i y_j (\vec{x}_i \cdot \vec{x}_j) \alpha_i \alpha_j - \sum_{i=1}^{N} \alpha_i,$$

$$\alpha_i \ge 0, \forall i, \qquad \sum_{i=1}^n y_i \alpha_i = 0.$$

# SVM (Dual) with slack

$$\min_{\vec{\alpha}} \Psi(\vec{\alpha}) = \min_{\vec{\alpha}} \frac{1}{2} \sum_{i=1}^{N} \sum_{j=1}^{N} y_i y_j K(\vec{x}_i, \vec{x}_j) \alpha_i \alpha_j - \sum_{i=1}^{N} \alpha_i, 
0 \le \alpha_i \le C, \forall i, 
\sum_{i=1}^{N} y_i \alpha_i = 0.$$

# Two approaches used

- SMO (Sequential Minimal Optimization)
- CVXOPT (Quadratic Solver)

# Sequential Minimal Optimization

Preferred because of following reasons:

- Generally faster
- Scalable
- Simple
- Easy to implement
- No storage for Kernel matrix

# SMO (Contd.)

We chose two Lagrangian multipliers (alpha1 and alpha2) and analytically solved to find the following update rule for alpha2 and alpha1.

$$egin{aligned} lpha_2^{
m new} &= lpha_2 + rac{y_2(E_1 - E_2)}{\eta}, \ &lpha_2^{
m new,elipped} &= egin{cases} H & ext{if} & lpha_2^{
m new} &\geq H; \ lpha_2^{
m new} & ext{if} & L < lpha_2^{
m new} < H; \ L & ext{if} & lpha_2^{
m new} &\leq L. \end{cases} \end{aligned}$$

$$\alpha_1^{\text{new}} = \alpha_1 + s(\alpha_2 - \alpha_2^{\text{new,clipped}}).$$

### Selecting Lagrangian Parameters

- Iterate over entire training set.
- If training example does not fulfill KKT conditions within tolerance, we take its Lagrangian as one of the Lagrangian parameters.
- Second Lagrangian parameter is chosen from following in order:
  - Repeated pass over all non-bound examples
  - If we can't any alpha\_j from above then we iterate over all training set.

## Finding w and b

After finding alpha\_i we calculate w and b using equations

$$\vec{w} = \sum_{i=1}^{N} y_i \alpha_i \vec{x}_i, \quad b = \vec{w} \cdot \vec{x}_k - y_k \text{ for some } \alpha_k > 0.$$

Which in turn is used to calculate predicted output u

$$u = \sum_{j=1}^{N} y_j \alpha_j K(\vec{x}_j, \vec{x}) - b,$$

# Time to Train (SMO vs. CVXOPT)

No. of samples	Time units (CVXOPT)	Time units (SMO)
1000	3.5486	9.1620
2000	17.1108	15.8780
3000	43.4945	40.6005

### New Implementation

- Based on choosing the alphas such that the error difference of corresponding alphas is maximum.
- Comparing the performance with RasseLegin implementation.
  - A pre-existing implementation

#### Performance

	RasseLegin	New implementation
Time Units	0.3835519999999999	0.13043199999999988

Sample size: 3000

Accuracy: 100%

New implementation took lesser time than the pre-existing implementation