Sem III 2021-22

Lab Number:	3
<b>Student Name:</b>	Suraj Kumar Das
Roll No:	42

#### Title:

- 3.1 Write a C++ program to Create a class Student with two method getData() and printData(). getData() to get the value from the user and display the data in printData(). Create the two objects s1,s2 to declare and access the values from class StudentTest.
- 3.2 Write a C++ program for Basic bank Management System

### **Learning Objective:**

• Students will be able to write C++ and java program for using classes and objects.

### **Learning Outcome:**

- Ability to execute a simple G++and Java program by accepting and displaying values using functions
- Understanding the classes and objects concept in C++ and Java.

#### **Course Outcome:**

ECL304.1	Understand obje	ct oriented n	rogramming	concent	s and im	nlamant using	. С	and Java
ECECO III	Onderstand obje	ct-oriented p	rogramming	, concept	s and mi	piemem using	5 C++ $6$	anu Java

### Theory:

### Difference between procedural and object oriented language

**Procedural programming**:-uses a list of instructions to tell the computer what to do step-by-step. Procedural programming relies on - you guessed it - procedures, also known as routines or subroutines. A procedure contains a series of computational steps to be carried out. Procedural programming is also referred to as imperative programming. Procedural programming languages are also known as top-down languages.

**Object-oriented programming, or OOP**:- is an approach to problem-solving where all computations are carried out using objects. An object is a component of a program that knows how to perform certain actions and how to interact with other

elements of the program. Objects are the basic units of object-oriented programming.

### Application of object orientation

- 1. User interface design such as windows, menu.
- 2.Real Time Systems
- 3. Simulation and Modeling
- 4. Object oriented databases
- 5.AI and Expert System
- 6. Neural Networks and parallel programming
- 7. Decision support and office automation systems etc.

### Brief introduction to C++ and Java

**C++** (pronounced "see plus plus") is a programming language began as an expanded version of C. The C++ were first invented by **Bjarne Stroustrup** in **1979** at Bell Laboratories in **Murray Hill**, New Jersey. **Bjarne Stroustrup** initially called the new language "C with Classes." However, in **1983** the name was changed to C++. C++ is a middle-level programming language. C++ is a statically typed, compiled, general purpose, case -sensitive, free-form programming language that supports procedural, object-oriented, and generic programming

Algorithm :3.1	1. Start			
	2. Define Class Student			
	3. Define attributes – Name , Roll_no, cgpa, div , branch			
	4. Define and declare method – getdata() to get input from			
	user.			
	5. Define and declare method – printdata() to print the values			
	6. Define Main function()			
	7. Create object s1, s2 to call the class functionality.			
	8. End.			

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```
/*Write a C++ program to Create a class Student with two method
Program:
                      getData() and
                      printData(). getData() to get the value from the user and display the
                      data in printData().
                      Create the two objects s1, s2 to declare and access the values from class
                      StudentTest.*/
                      #include<iostream>
                      using namespace std;
                      class Student
                             public:
                             string name;
                             int roll_no;
                             string div;
                             float cgpa;
                             void getdata()
                                     cout<<"Enter the name of the student: "<<endl;</pre>
                                     cin>>name;
                                     cout<<"Enter the roll-no of the student: "<<endl;
                                     cin>>roll_no;
                                     cout<<"Enter the Division of the student: "<<endl;
                                     cin>>div;
                                     cout<<"Enter the cgpa of the student: "<<endl;
                                     cin>>cgpa;
                             }
                             /*int getdata(string n,int r,char d,float c)
```

```
name=n;
               roll_no=r;
               div=d;
               cgpa=c;
               return 0;
       }*/
       void printdata()
               cout<<"Name of the student: "<<name<<endl;</pre>
               cout<<"Roll-no of the student: "<<roll_no<<endl;</pre>
               cout<<"Division of the student: "<<div<<endl;
               cout<<"The cgpa obtained by the student:
"<<\!\!cgpa<\!<\!\!endl;
       }
};
               int main()
               Student StudentTest;
               Student s1;
               s1.getdata();
               s1.printdata();
```

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### Department of Electronics and Tele-Communication Engineering ECL304 - Skill Lab: C++ and Java Programming

	Student s2;		
	s2.name="Shubham";		
	s2.roll_no=10;		
	s2.div="A";		
	s2.cgpa=8.64;		
	s2.printdata();		
	return 0;		
	}		
Input given:	Name: Suraj		
	Roll No: 42		
	Div: B		
	CGPA: 8.76		
Output	Enter the name of the student:		
<b>Screenshot:</b>	Suraj Enter the roll-no of the student:		
	42 Enter the Division of the student:		
	B Enter the cgpa of the student:		
	8.76 Name of the student: Suraj		
	Roll-no of the student: 42		
	Division of the student: B The cgpa obtained by the student: 8.76		
	Name of the student: Shubham Roll-no of the student: 10		
	Division of the student: A		
	The cgpa obtained by the student: 8.64		
	Process exited after 57.86 seconds with return value 0		
	Press any key to continue		

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Algorithm :3.2	1. Start			
	2. Define Class			
	3. Define attributes – Name, account_type,			
	account_number, amount, balance			
	4. Declare attributes by using constructor of class.			
	5. Define and declare method – deposit() to deposit the			
	amount			
	6. Define and declare method – withdraw() to withdraw the			
	amount			
	7. Define and declare method – display() to display the			
	account details 8. Define Main function()			
	9. Create object b1, b2, b3 to call the class functionality.			
	10. Do – while loop to repeat the process.			
Program:	//Write a C++ program for Basic bank Management System			
	#include <iostream> using namespace std;</iostream>			
	class BankLab2 {			
	public:			
	string name;			
	char account_type;			

int account_number,amount;
float balance;
BankLab2(string n,int a, char t, float b) {
name = n;
account_number=a;
<pre>account_type=t;</pre>
balance=b;
}
int deposit()
{
cout<<"Enter the amount to deposit: ";

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```
cin>>amount;
       if(amount<0)
       {
               cout<<"Invalid amount,Enter a valid amount";</pre>
               return 0;
       }
       balance=balance+amount;
       return 1;
}
int withdraw()
{
       cout<<"Your Balance= "<<balance;</pre>
       cout<<"Enter amount to withdraw: ";</pre>
```

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```
cin>>amount;
      if (balance<amount)
       {
              cout<<"Insufficient Balance: ";</pre>
              return 0;
       }
      if(amount<0)
       {
              cout<<"Invalid
                                   amount";
              return 0;
       }
      balance=balance-amount;
      return 1;
}
```

```
void display()
       cout << "Name :" << name << endl;\\
       cout<<"Account Number:"<<account_number<<endl;</pre>
  cout<<"Account Type:"<<account_type<<endl;</pre>
  cout << "Balance: " << balance << endl;
       }
};
  int main()
       int account_number;
       char ans;
       BankLab2 b1("salman",1,'s',2000);
       BankLab2 b2("makarand",2,'s',2000);
```

BankLab2 b3("siddharth",3,'s',2000);			
cout<<"Menu"< <endl;< td=""></endl;<>			
cout<<"1.Deposit"< <endl;< td=""></endl;<>			
cout<<"2.Withdraw"< <endl;< td=""></endl;<>			
cout<<"3.Display"< <endl;< td=""></endl;<>			
cout<<"Enter option"< <endl;< td=""></endl;<>			
int op;			
cin>>op;			
do			
{			
cout<<"Please enter your account number:"< <endl;< td=""></endl;<>			
cin>>account_number;			

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	switch(account_number)
	{
	case 1: if(op==1)
b1.deposit();	
	if(op==2)
b1.withdraw();	
	if(op==3)
b1.display();	
	break;
	case 2: if(op==1)
b2.deposit();	
	if(op==2)

b2.withdraw();
if(op==3)
b2.display();
break;
case 3: if(op==1)
b3.deposit();
if(op==2)
b3.withdraw();
if(op==3)
b3.display();

	break;
between 1 to 3";	default: cout<<"Enter value
	break;
	} want to continue?[Y/N]";
•	cin>>ans;
j	if(ans=='Y'    ans == 'y')
	{
•	cout<<"Menu"< <endl;< th=""></endl;<>
cout<	<="1.Deposit"<=endl;
cout<	<="2.Withdraw"<=endl;
cout<<"3.	Display"< <endl;< th=""></endl;<>
	cout<<"Enter option"< <endl;< th=""></endl;<>
	cin>>op;

```
}
                                     }
                                     while(ans!='N');
                        }
Input given:
                  Option:-1
                  Account number:-2
                  Amount to deposit:-500
                  Continue:-N
Output
                  Menu
Screenshot:

    Deposit

                  2.Withdraw
                  3.Display
                  Enter option
                  Please enter your account number:
                  Enter the amount to deposit: 500
                  Do you want to continue?[Y/N]N
                  Process exited after 55.96 seconds with return value 0
                  Press any key to continue . . .
```