PRINCIPLES OF MACHINE LEARNING

Exercise sheet 4 - fun with Frank-Wolfe 14.12.2023

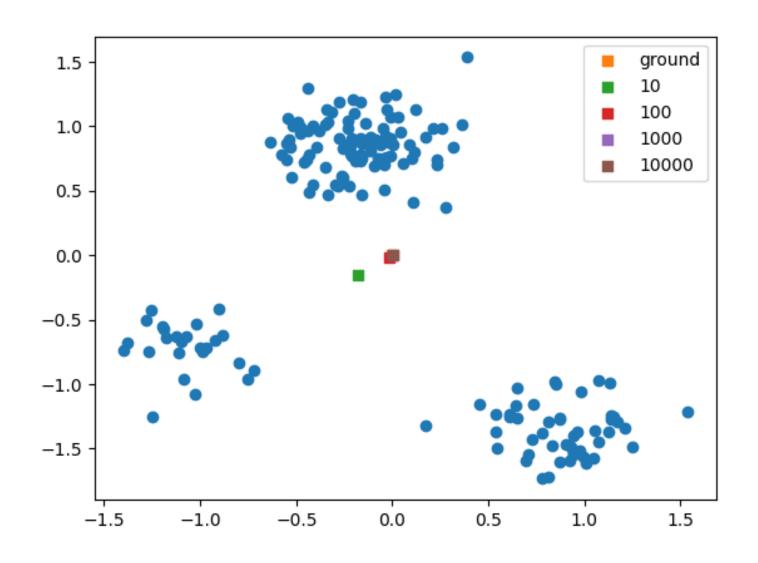
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4.1: sample means (part 1)

Increase in the number of iterations results in increase of proximity/correctness of the estimated mean.

```
def gradientF(vector: np.ndarray, n: int, data: np.ndarray) -> np.ndarray:
   return 2 * data.transpose() @ data @ (vector - np.ones(n) / n)
def frank_wolfe(T:int, n: int, data: np.ndarray) -> np.ndarray:
   vecW = np.ones(n) / n # center of the standard simplex
   for t in tqdm(range(T)):
       beta = 2 / (t + 2)
        vecG = gradientF(vecW, n, data) imin = np.argmin(vecG)
       vecW *= (1 - beta)
       vecW[imin] += beta
    return data @ vecW
```

4.1: result



4.2: sample means (part 2)

Given that: $X \in \mathbb{R}^{m \times n}$, $X^T \in \mathbb{R}^{n \times m}$, $z \in \mathbb{R}^{n \times 1}$, $z^T \in \mathbb{R}^{1 \times n}$, $\omega \in \mathbb{R}^{n \times 1}$, $\omega^T \in \mathbb{R}^{1 \times n}$

 $Inferring: \ \textbf{\textit{X}}\omega \in \mathbb{R}^{n \times 1}, z\omega^T \in \mathbb{R}^{n \times n}, z\omega^T \textbf{\textit{X}}^T \textbf{\textit{X}}\omega \in \mathbb{R}^{n \times 1}, \textbf{\textit{X}}\omega z^T \in \mathbb{R}^{n \times n}, \operatorname{tr}[\textbf{\textit{X}}^T \textbf{\textit{X}}\omega z^T] \in \mathbb{R}^1, z^T \textbf{\textit{X}}^T \textbf{\textit{X}}\omega \in \mathbb{R}^1$

Proof: Let $v_1 = \mathbf{X}^T \mathbf{X} \omega$ and $v_2 = z^T$ in case 1 and $v_1 = z \omega^T \mathbf{X}^T \mathbf{X} \omega$ and $v_2 = z^T$ in case 2. Therefore:

The trace of the product $\mathbf{v}_2\mathbf{v}_1$ is given by:

$$\operatorname{Tr}(\mathbf{v}_2\mathbf{v}_1)$$

The product $\mathbf{v}_2\mathbf{v}_1$ results in an $n \times n$ matrix. Let's compute the product:

$$\mathbf{v}_2 \mathbf{v}_1 = \begin{bmatrix} v_{21} \\ v_{22} \\ \vdots \\ v_{2n} \end{bmatrix} \begin{bmatrix} v_{11} & v_{12} & \cdots & v_{1n} \end{bmatrix}$$

The resulting matrix $\mathbf{v}_2\mathbf{v}_1$ is:

$$\begin{bmatrix} v_{21}v_{11} & v_{21}v_{12} & \cdots & v_{21}v_{1n} \\ v_{22}v_{11} & v_{22}v_{12} & \cdots & v_{22}v_{1n} \\ \vdots & \vdots & \ddots & \vdots \\ v_{2n}v_{11} & v_{2n}v_{12} & \cdots & v_{2n}v_{1n} \end{bmatrix}$$

4.2: sample means (part 2)

Now, the trace is the sum of the diagonal elements:

$$Tr(\mathbf{v}_2\mathbf{v}_1) = v_{21}v_{11} + v_{22}v_{12} + \dots + v_{2n}v_{1n}$$

Now, let's consider the product $\mathbf{v}_1\mathbf{v}_2$, which is a 1×1 matrix (a scalar):

$$\mathbf{v}_1 \mathbf{v}_2 = \begin{bmatrix} v_{11} \\ v_{12} \\ \vdots \\ v_{1n} \end{bmatrix} \begin{bmatrix} v_{21} & v_{22} & \cdots & v_{2n} \end{bmatrix}$$

The result is:

$$\mathbf{v}_1 \mathbf{v}_2 = v_{11} v_{21} + v_{12} v_{22} + \dots + v_{1n} v_{2n}$$

Now, observe that these two expressions are the same:

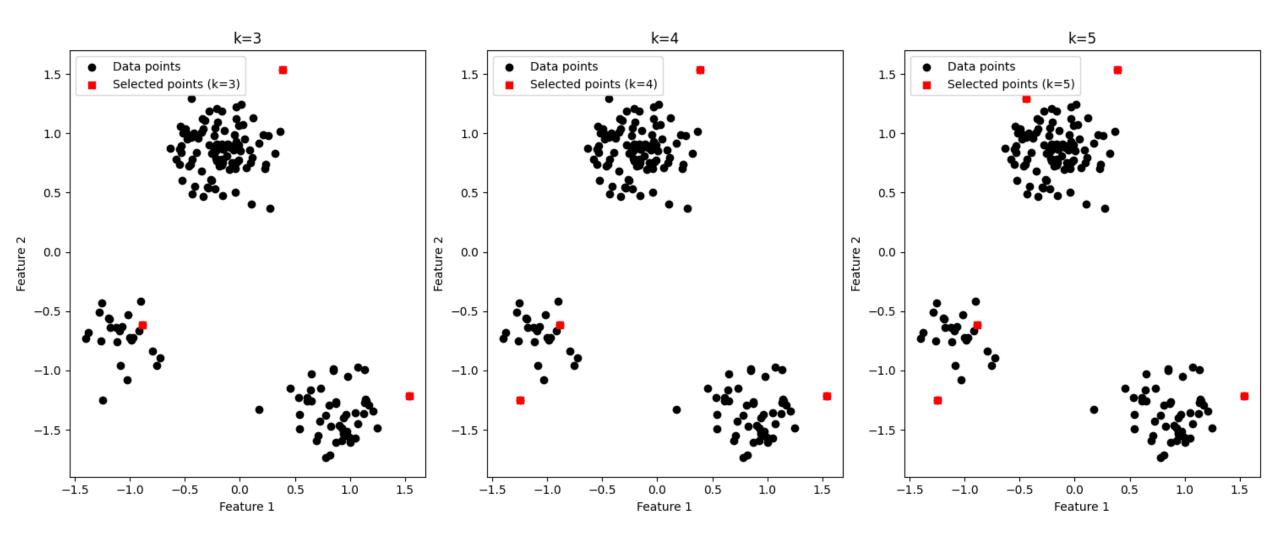
$$Tr(\mathbf{v}_2\mathbf{v}_1) = \mathbf{v}_1\mathbf{v}_2$$

Therefore, we have shown that the trace of the product $\mathbf{v}_2\mathbf{v}_1$ is equal to the trace of the product $\mathbf{v}_1\mathbf{v}_2$.

4.3: finding maximally different data points

```
def select_diverse_points(X, k):
    if k >= X.shape[0]:
         raise ValueError("k must be smaller than the number of data
points")
    selécted_indices = []
for _ in range(k):
         \overline{m}ax dist = 0
         max^-idx = -1
         for i in range(X.shape[0]):
    if i not in selected_indices:
                   dist sum = sum(n\overline{p}.linalg.norm(X[i] - X[j]) for j in
selected_indices)
                    if dist sum > max dist:
                        max dist = dist sum
                        max^-idx = i
          selected indice\overline{s}.append(max idx)
    return selected indices
```

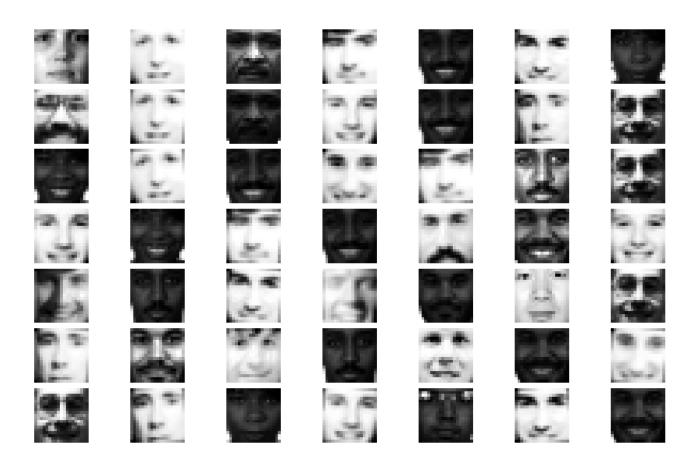
4.3: finding maximally different data points



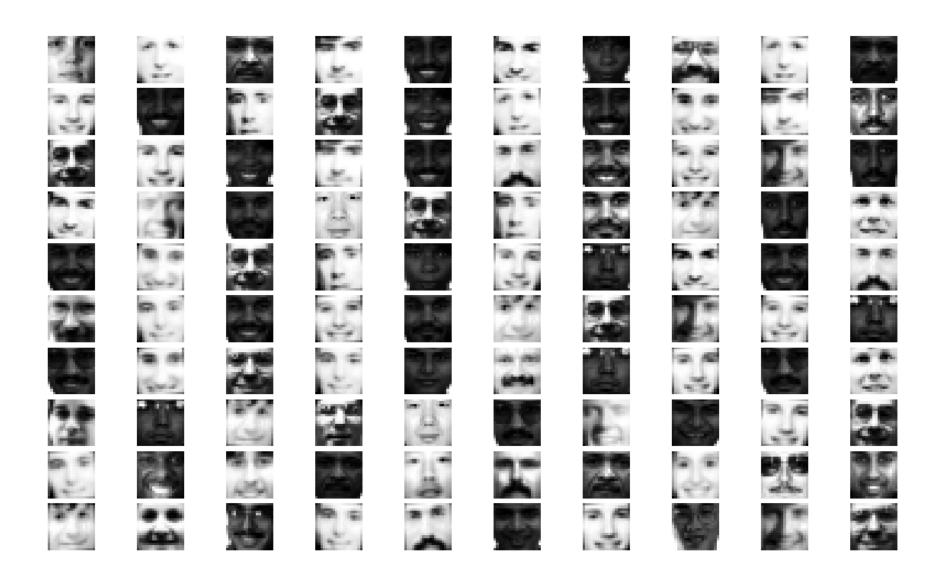
4.3: finding maximally different data points (4,9,16,25)



4.3: finding maximally different data points (k=49)



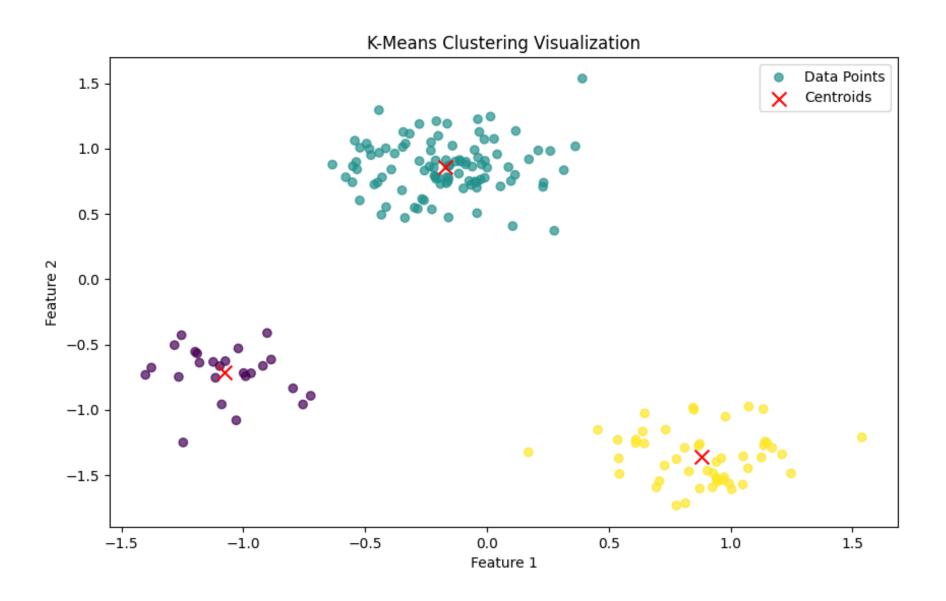
4.3: finding maximally different data points (k=100)



```
def FW_update_Z(X, M, tmax=1):
    n = X.shape[1] # Number of data points
    k = M.shape[1] # Number of clusters
    Z = np.zeros((k, n)) # Initialize Z matrix
    for t in range(tmax):
        GZ = 2 * np.dot(np.dot(M.T, M), Z) - 2 * np.dot(M.T, X)
        row indices = np.argmin(GZ, axis=0)
        Z = np.zeros like(Z) # Reset Z
        Z[row\ indices,\ np.arange(n)] = 1 # Assign each data
point to the closest centroid
    return Z
```

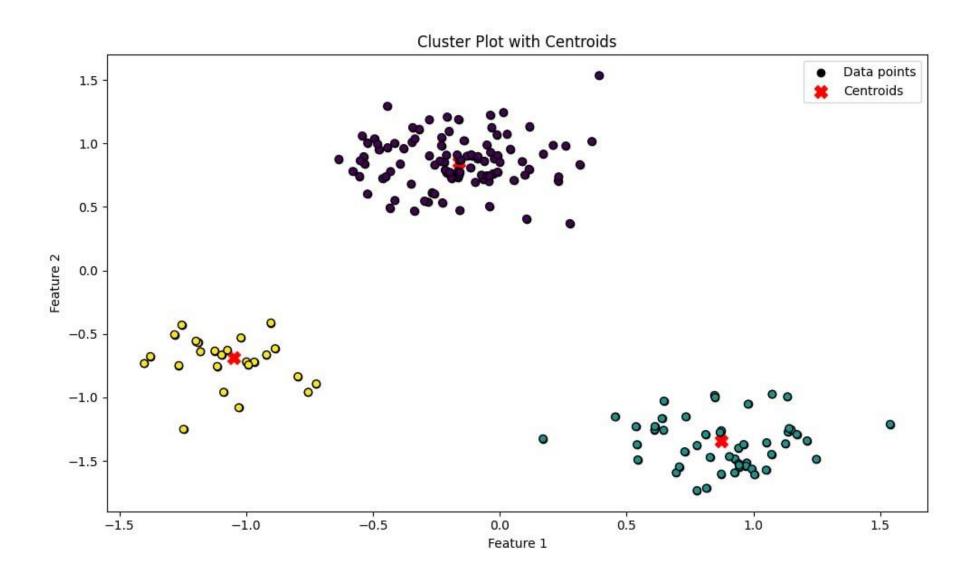
```
def FW kMeans Version1(X, k, Tmax=100):
    m, n = X.shape
    # Randomly initialize centroids by selecting k data points
    indices = np.random.choice(n, k, replace=False)
    M = X[:, indices]
    for T in range(Tmax):
        Z = FW \text{ update } Z(X, M)
        M = np.dot(X, Z.T) @ np.linalg.pinv(Z @ Z.T) # Update centroids
    return M, Z
```

```
def FW kMeans Version1(X, k, Tmax=100):
    m, n = X.shape
    # Randomly initialize centroids by selecting k data points
    indices = np.random.choice(n, k, replace=False)
    M = X[:, indices]
    for T in range(Tmax):
        Z = FW \text{ update } Z(X, M)
        M = np.dot(X, Z.T) @ np.linalg.pinv(Z @ Z.T) # Update centroids
    return M, Z
```





```
def FW update Y(X, Y, Z, t max):
 for t in range(t max):
   G_y = 2 * (X @ X.T @ Y @ Z @ Z.T - X @ X.T @ Z.T)
   for i in range(Y.shape[1]):
     o = np.argmin(G y[:, i])
     Y[:, i] = Y[:, i] + (2 / (t + 2)) * (np.eye(Y.shape[0])[o] - Y[:, i])
  return Y
def FW kMeans Version2 (X, k, t_max):
 n, m = X.shape
 M = np.random.rand(m, k)
 for in range(t max):
   Z = np.ones((k, n)) / k
    Z = FW\_UPDATE\_Z(X, M, Z, t\_max=1)
   Y = np.ones((n, k)) / n
   Y = FW\_UPDATE\_Y(X, Y, Z, t_max=100)
   M = np.dot(X.T, Y)
  return M, Y, Z
```





4.6: archetypal analysis

