



# SURAJ GOJANUR



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<https://github.com/surajgojanur>

## EDUCATION

### St Paul's Residential School – (2019)

(SSLC) - (GPA: 7.9/10.0)

### Mahesh PU College Hubli - (2019 & 2021)

Pre-University Course (PUC) - (GPA: 6.5/10.0)

### KLE Society's P.C. Jabin Science college Hubli - (2021 & 2024)

Bachelor of Computer Application (BCA) - (GPA: 7.3/10.0)

## Certifications

Web Development - (Codekaro)

JAVA – (Great Learning Academy)

Cloud Computing – (Microsoft)

## SKILLS

- Microsoft 365, Visual Studio, GitHub and Eclipse
- Visual Basic, C, Java, HTML, CSS, Bootstrap, SQL, Data Science

## PROJECTS

### Bookstore Management System

Aug 2022

Developer

**Description:** Developed a comprehensive Bookstore Management System as part of my college coursework. This Java-based application consists of two key phases: Admin and Client.

**Used:** Java, SQL

- Admin Phase: Empowered administrators with the ability to effortlessly add book details to the database. Admins can input essential book information, including book title, author details, publisher details, and the cost of the book.
- Client Phase: Enabled clients to access the bookstore and efficiently input book details, focusing on the book number.

## Sleeping Dragon Game

Oct 2023

Developer

**Description:** Python-based game project titled "Sleeping Dragon." The game is set in a dungeon where players control a hero trying to collect dragon eggs while avoiding the dragon's attacks.

**Used:** Python, Pygame

- Two Phases: Dragon Lair Setup and Gameplay.
- Game Logic includes hero movement, dragon behaviour, egg collection, and a lives system.