

Estimating Fundamental Matrix

Shree K. Nayar

Columbia University

Topic: Uncalibrated Stereo, Module: Reconstruction II

First Principles of Computer Vision

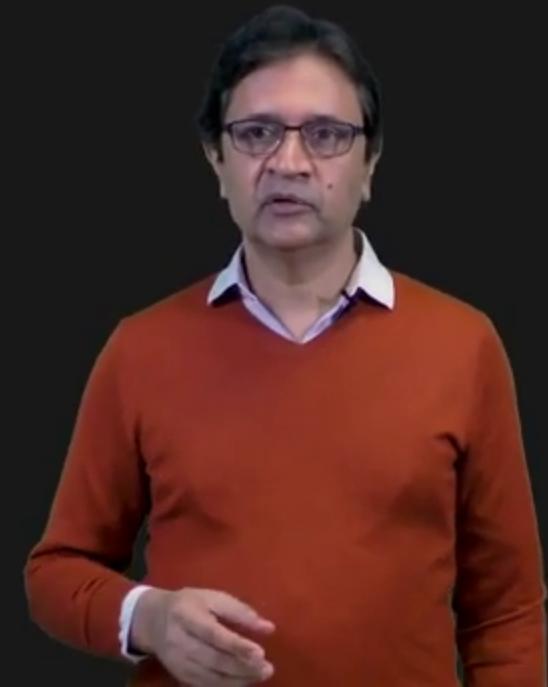
Stereo Calibration Procedure

Find a set of **corresponding features** in left and right images
(e.g. using SIFT or hand-picked)

Left image



Right image



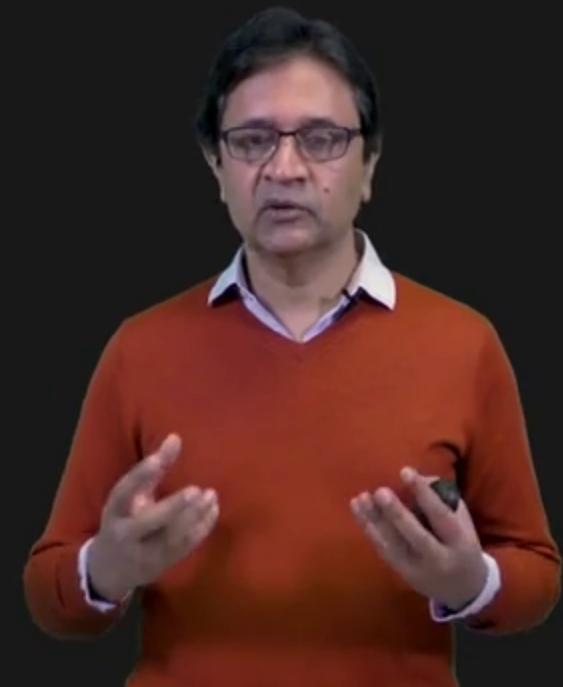
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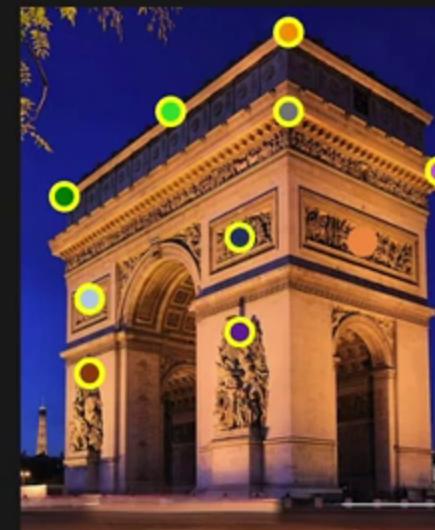


$$\bullet \quad (\mathbf{u}_l^{(1)}, \mathbf{v}_l^{(1)})$$

⋮

$$\bullet \quad (\mathbf{u}_l^{(m)}, \mathbf{v}_l^{(m)})$$

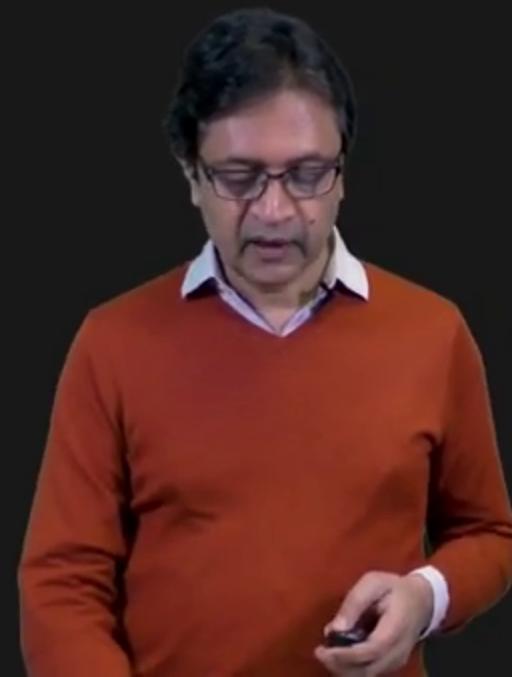
Right image



$$\bullet \quad (\mathbf{u}_r^{(1)}, \mathbf{v}_r^{(1)})$$

⋮

$$\bullet \quad (\mathbf{u}_r^{(m)}, \mathbf{v}_r^{(m)})$$



Stereo Calibration Procedure

Step A: For each correspondence i , write out epipolar constraint.

$$\begin{bmatrix} u_l^{(i)} & v_l^{(i)} & 1 \end{bmatrix} \begin{bmatrix} f_{11} & f_{12} & f_{13} \\ f_{21} & f_{22} & f_{23} \\ f_{31} & f_{32} & f_{33} \end{bmatrix} \begin{bmatrix} u_r^{(i)} \\ v_r^{(i)} \\ 1 \end{bmatrix} = 0$$



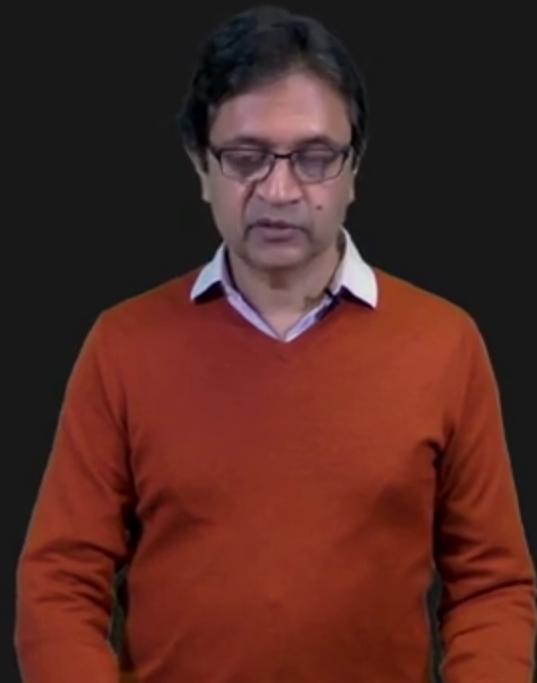
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————— \Downarrow —————

Known Unknown Known



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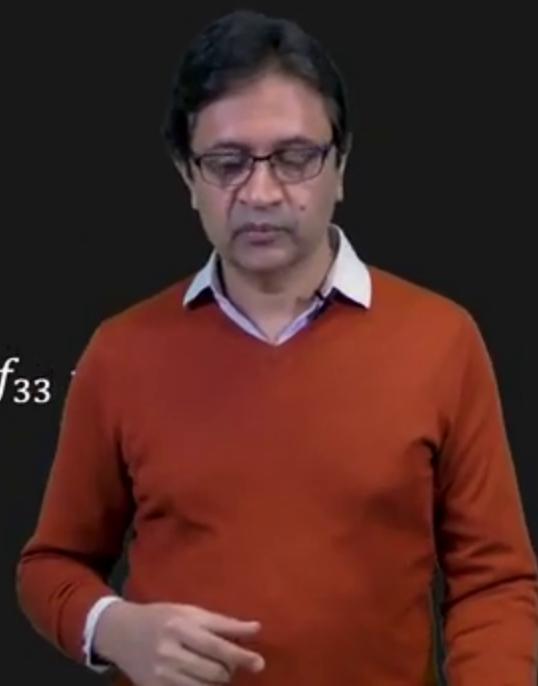
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————— ————— —————

Known Unknown Known

Expand the matrix to get linear equation:

$$(f_{11}u_r^{(i)} + f_{12}v_r^{(i)} + f_{13})u_l^{(i)} + (f_{21}u_r^{(i)} + f_{22}v_r^{(i)} + f_{23})v_l^{(i)} + f_{31}u_r^{(i)} + f_{32}v_r^{(i)} + f_{33} = 0$$



Stereo Calibration Procedure

Step B: Rearrange terms to form a linear system.

$$\boxed{\begin{bmatrix} u_l^{(1)}u_r^{(1)} & u_l^{(1)}v_r^{(1)} & u_l^{(1)} & v_l^{(1)}u_r^{(1)} & v_l^{(1)}v_r^{(1)} & v_l^{(1)} & u_r^{(1)} & v_r^{(1)} & 1 \\ \vdots & \vdots \\ u_l^{(i)}u_r^{(i)} & u_l^{(i)}v_r^{(i)} & u_l^{(i)} & v_l^{(i)}u_r^{(i)} & v_l^{(i)}v_r^{(i)} & v_l^{(i)} & u_l^{(i)} & u_r^{(i)} & 1 \\ \vdots & \vdots \\ u_l^{(m)}u_r^{(m)} & u_l^{(m)}v_r^{(m)} & u_l^{(m)} & v_l^{(m)}u_r^{(m)} & v_l^{(m)}v_r^{(m)} & v_l^{(m)} & u_l^{(m)} & u_r^{(m)} & 1 \end{bmatrix}} = \boxed{\begin{bmatrix} f_{11} \\ f_{21} \\ f_{31} \\ f_{21} \\ f_{22} \\ f_{23} \\ f_{31} \\ f_{32} \\ f_{33} \end{bmatrix}} = \boxed{\begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \\ \vdots \\ 0 \end{bmatrix}}$$



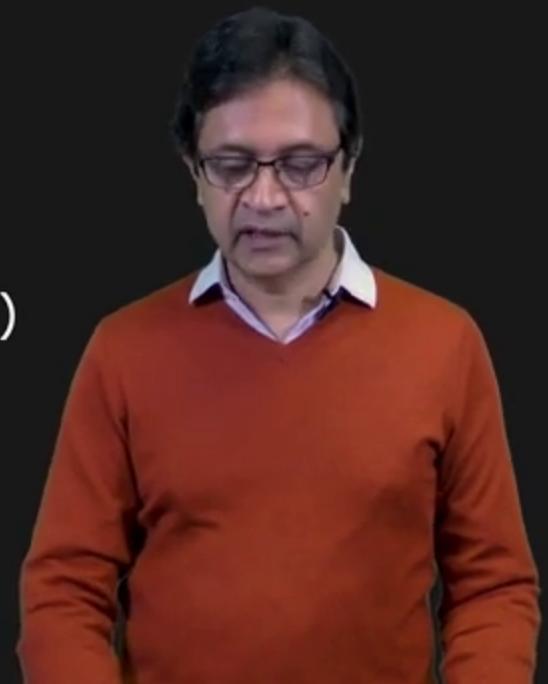
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A
(Known)

\mathbf{f}
(Unknown)



The Tale of Missing Scale

Fundamental matrix acts on homogenous coordinates.

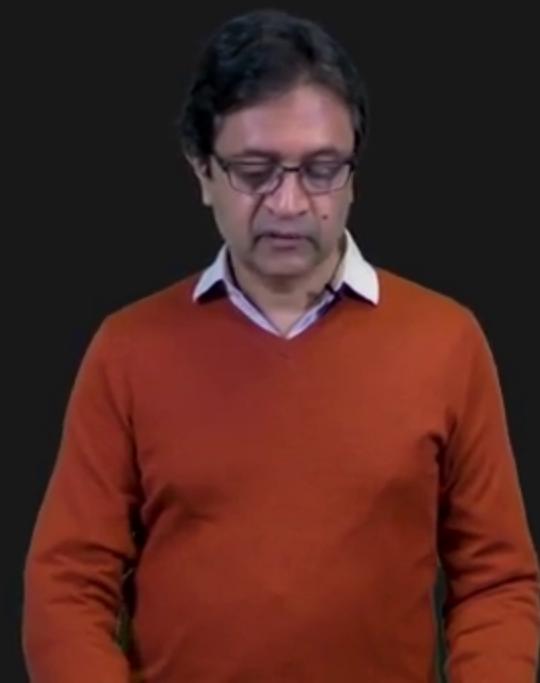
$$[u_l \ v_l \ 1] \begin{bmatrix} f_{11} & f_{12} & f_{13} \\ f_{21} & f_{22} & f_{23} \\ f_{31} & f_{32} & f_{33} \end{bmatrix} \begin{bmatrix} u_r \\ v_r \\ 1 \end{bmatrix} = 0 = [u_l \ v_l \ 1] \begin{bmatrix} kf_{11} & kf_{12} & kf_{13} \\ kf_{21} & kf_{22} & kf_{23} \\ kf_{31} & kf_{32} & kf_{33} \end{bmatrix} \begin{bmatrix} u_r \\ v_r \\ 1 \end{bmatrix}$$



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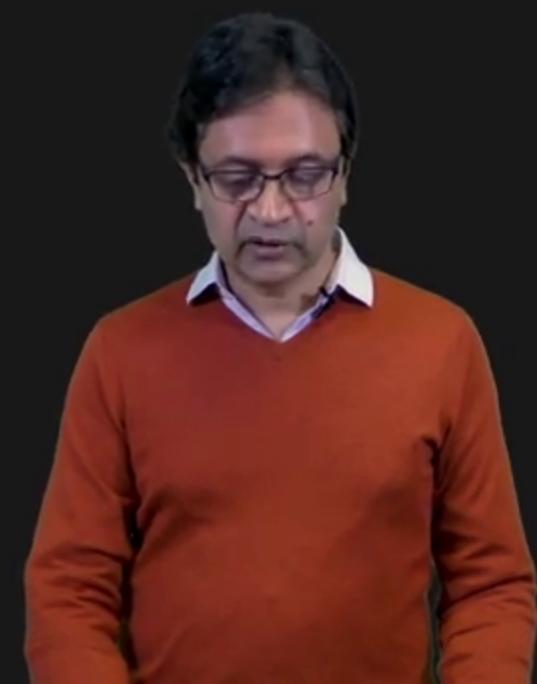
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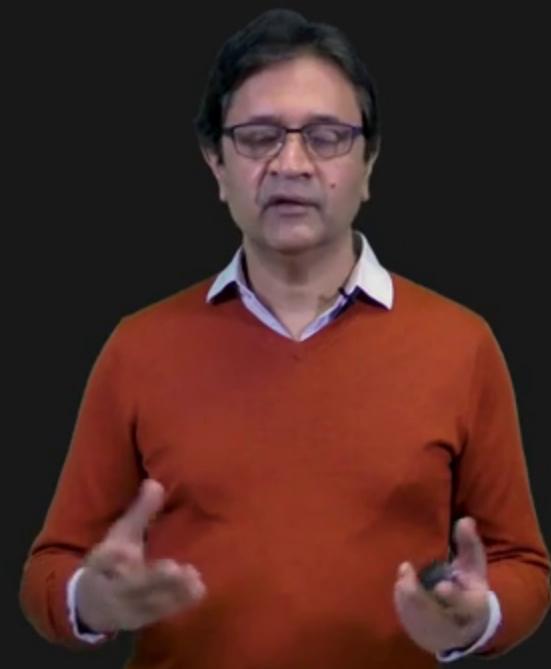


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Fundamental Matrix F and kF describe the same epipolar geometry. That is, F is defined only up to a scale.



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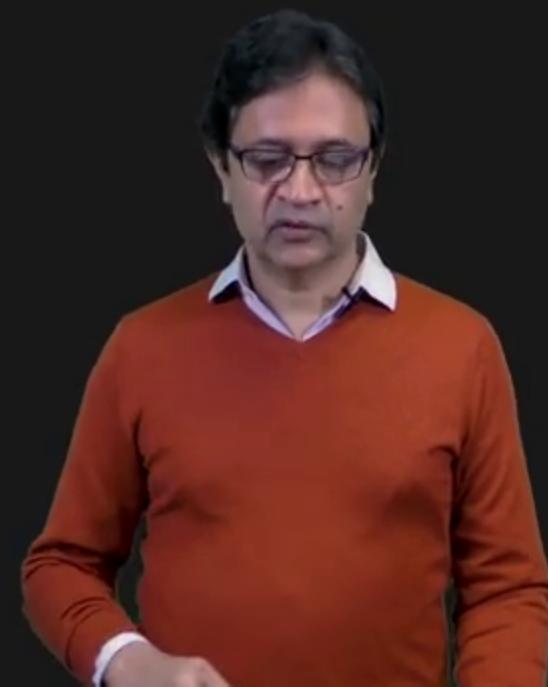
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Set Fundamental Matrix to some arbitrary scale.

$$\|\mathbf{f}\|^2 = 1$$



Solving for F

Step C: Find least squares solution for fundamental matrix F .



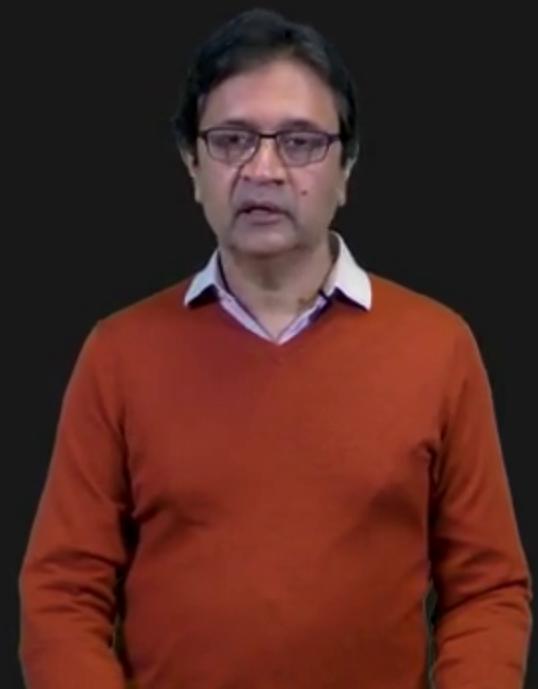
Solving for F

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We want $A\mathbf{f}$ as close to 0 as possible and $\|\mathbf{f}\|^2 = 1$:

$$\min_{\mathbf{f}} \|A\mathbf{f}\|_F^2 \text{ such that } \|\mathbf{f}\|^2 = 1$$

Constrained linear least squares problem



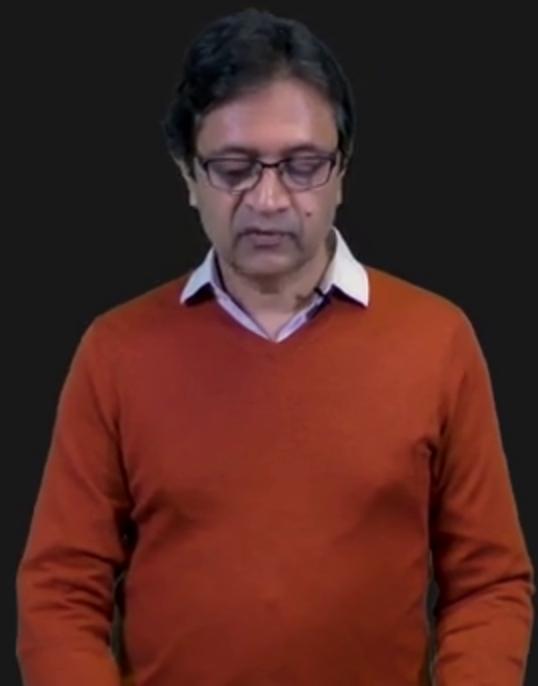
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Like solving Projection Matrix during Camera Calibration.

Or, Homography Matrix for Image Stitching.



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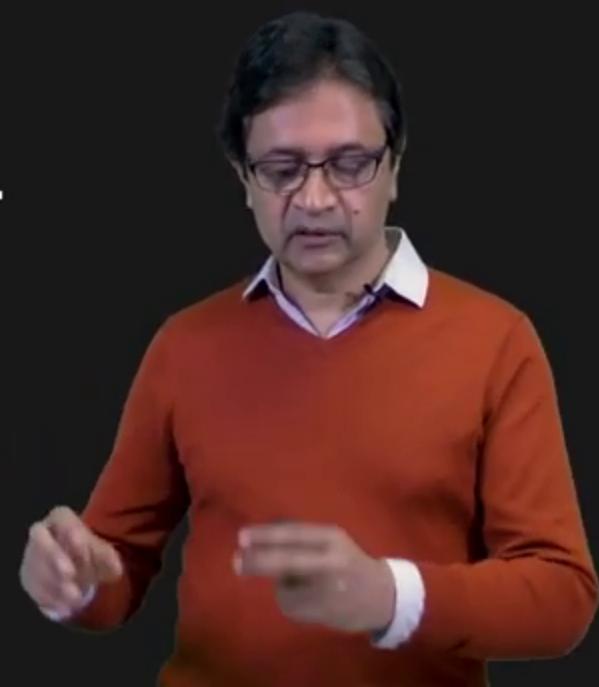
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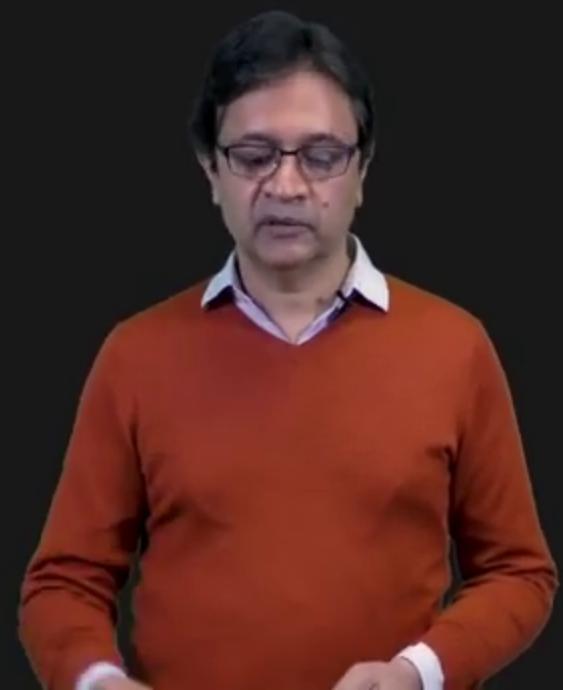
Rearrange solution \mathbf{f} to form the fundamental matrix F .



Extracting Rotation and Translation

Step D: Compute essential matrix E from known left and right intrinsic camera matrices and fundamental matrix F .

$$E = K_l^T F K_r$$



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Step E: Extract R and t from E .

$$E = T \times R$$

(Using Singular Value Decomposition)



Extracting Rotation and Translation

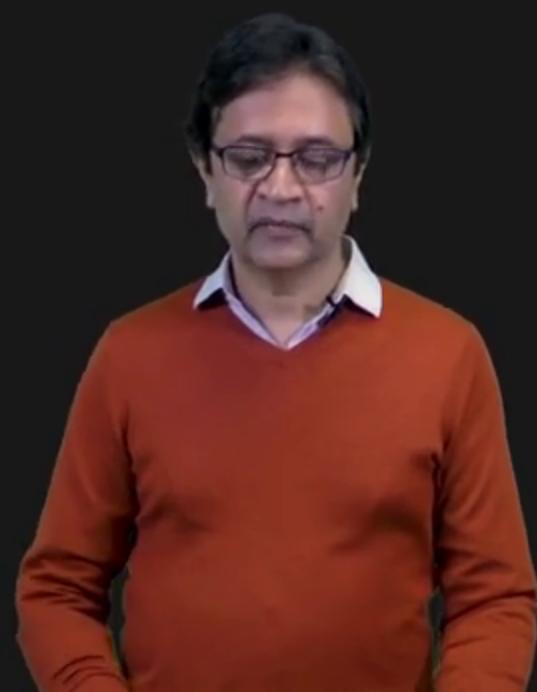
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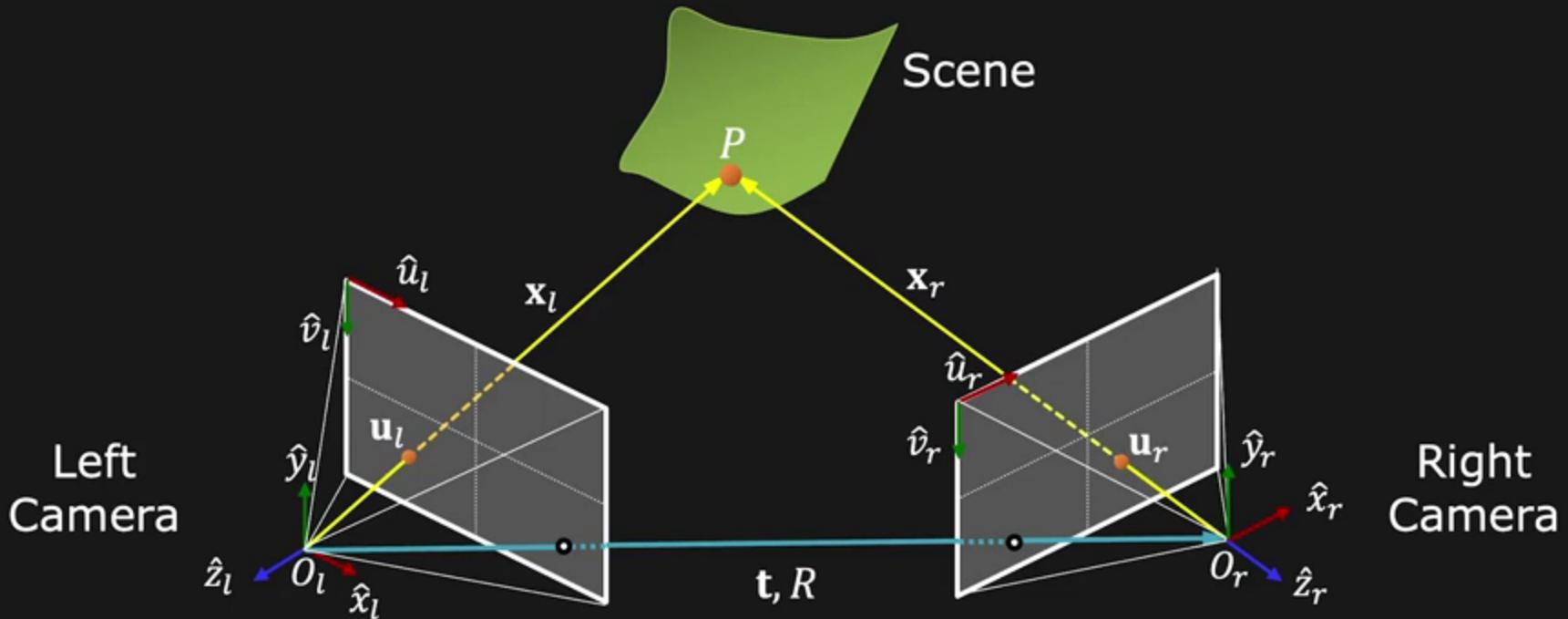
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Uncalibrated Stereo



- ✓ 1. Assume Camera Matrix K is known for each camera
- ✓ 2. Find a few Reliable Corresponding Points
- ✓ 3. Find Relative Camera Position \mathbf{t} and Orientation R
- 4. Find Dense Correspondence
- 5. Compute Depth using Triangulation

