# **University of Petroleum and Energy Studies**



School of Computer Science
MCA(AI+ML)
SEMESTER-II
Subject-Web Technologies
Topic- Word Antakshari Game

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# Word-Antakshari-Game

### • Steps to Run and Play

- step 1 Connect MongoDB with # node server.js
- step 2 click on local host that open in browser
- step 3 Enter Your name then game start
- step 4 you enter last word of those which shown in current word
- step 5 score is based on your word length
- step 6 you can also check score streak in mongoDB database

### • Github Repository Link

https://github.com/lucky092003/Word-Antakshari-Game

#### **Project Feature:**

#### Game Logic

- 1. Check Word Valid or Not
- 2. Each word is unique and meaningful
- 3. Game Start with random word from database
- 4. User must enter a word starting with the last letter of the given word
- 5. system should validate if the word exists in the database
- 6. If the word is valid, the game continues to the next round
- 7. If the word is invalid, display an appropriate message

#### **Scoring**

- 1. Score show based on length of word
- 2. User Score also show

#### **Frontend Implementation**

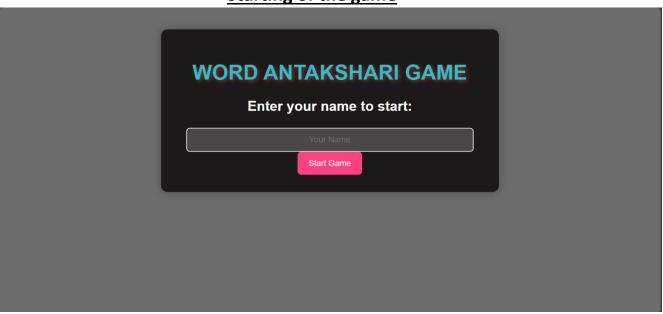
- 1. Use HTML, CSS, and JavaScript for the frontend
- 2. Display the current word, input field, and scoring details

#### **Bonus Features**

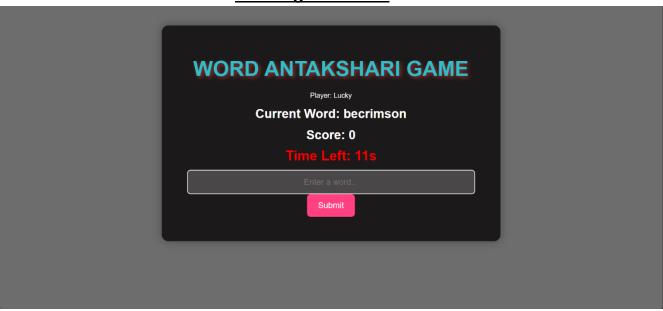
- 1. Start then User Enter the Name.
- 2. Timer

# **ScreenShot**

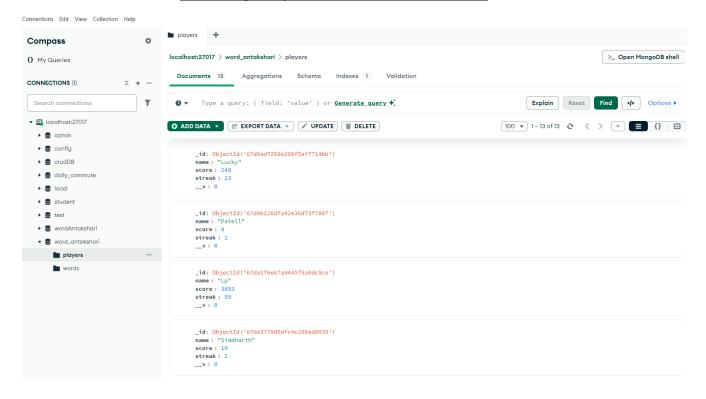
## Starting of the game



### **Running the Game**



### **Showing Player Score Name & Streak**



# **Thankyou**