PROPOSAL: ProjectQ app

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We are pleased to present this proposal for the development of a mobile app for Project Q. The app aims to provide a supportive and confidential platform for individuals to connect with trained psychology professionals and find emotional support. This proposal outlines the key features, functionalities, and benefits of the app.

We will build our applications using a server implemented using Node.js, Express and MongoDB for the backend and Android for the front end, Swift for iOS. This will provide us with the following once the application is launched:

- A User friendly and robust design
- Efficient use of resources
- Secure and scalable backend for large user-base
- Along with all the features with 100% operability

We propose that our server be hosted using a Node.js Hosting Package. This will ensure that the App can support a high volume of traffic while remaining protected.

App Features

User Onboarding:

- 1. Welcome screen with an introduction to the app's purpose and benefits.
- 2. Sign-up and login functionality for new and existing users.
- 3. User profile creation, including basic information and preferences.

• Home Screen:

- 1. Personalized dashboard displaying relevant content, activities, and recommendations.
- 2. Quick access to essential features and resources.
- 3. Notifications and updates related to the user's buddies and community.

· Buddy Matching:

- 1. Buddy selection process with a questionnaire or preferences-based algorithm.
- 2. Options to view and connect with selected buddies.
- 3. Ability to request a new buddy if needed.

• Chat and Messaging:

- 1. In-app messaging system for one-on-one communication with buddies.
- 2. Text, voice, and video chat options for flexibility and convenience.
- 3. Emojis, stickers, or other interactive elements to enhance the conversation experience.

Resources and Activities:

- 1. Library of articles, self-help materials, and educational resources.
- 2. Interactive activities, exercises, and guided meditation sessions.
- 3. Tracking and progress features for users to monitor their engagement and growth.

• Community and Support:

- 1. Support groups, forums, or communities for users to connect and share experiences.
- 2. Peer support and group discussions facilitated by trained professionals.
- 3. Options to participate in virtual events, workshops, or webinars.

Appointment and Scheduling:

- 1. Booking system for virtual appointments with psychology professionals if required.
- 2. Availability calendar and time slot selection for easy scheduling.
- 3. Reminders and notifications for upcoming appointments.

• Analytics and Insights:

- 1. Analytics dashboard for users to track their progress and engagement.
- 2. Personalized insights and recommendations based on user activity and preferences.
- 3. Visualization of data to help users understand patterns and make informed decisions.

• Settings and Privacy:

- 1. User preferences and customization options.
- 2. Privacy settings and consent management for data protection.
- 3. Account management, including password changes and profile updates.

Help and Support:

- 1. FAQs, help center, or chatbot for quick answers to common queries.
- 2. In-app customer support or contact information for further assistance.
- 3. Reporting mechanism for any issues or concerns users may encounter.

Breakdown of the development phases:

Phase 1: Planning and Design

- 1. Define the project scope, objectives, and requirements.
- 2. Conduct market research and competitor analysis.
- 3. Create wireframes and design prototypes to visualize the app's structure and user interface.
- 4. Finalize the app's features, functionalities, and user flows.
- 5. Develop a detailed project plan and timeline.

Phase 2: Development

- 1. Set up the development environment and infrastructure.
- 2. Implement the core features of the app, including user registration, authentication, and basic user profile management.
- 3. Develop the buddy matching algorithm and communication system.
- 4. Integrate the resource library and interactive activities.
- 5. Implement the progress tracking and analytics features.

Phase 3: Testing and Refinement

- 1. Conduct rigorous testing of the app to identify and fix any bugs, errors, or performance issues.
- 2. Gather user feedback and conduct usability testing to ensure a seamless user experience.
- 3. Fine-tune the app's design, navigation, and interactions based on user feedback.
- 4. Continuously iterate and improve the app based on testing results and user insights.

Phase 4: Deployment and Launch

- 1. Prepare the app for deployment on the respective app stores (Google Play Store for Android and App Store for iOS).
- 2. Meet the necessary submission requirements and guidelines of the app stores.
- 3. Create compelling app descriptions, screenshots, and promotional materials.
- 4. Publish the app to the app stores for public availability.

Phase 5: Post-Launch Activities

- 1. Monitor user feedback and reviews to gather insights and address any issues promptly.
- 2. Gather app usage and analytics data to gain insights into user behavior and app performance.
- 3. Continuously update and enhance the app based on user feedback and market trends.
- 4. Implement marketing strategies to promote the app, increase user acquisition, and engagement.

Development:

The number of employees needed for each role can vary based on the project's complexity and workload. For a moderate-sized project, we might need:

- 1. 1 Project Manager
- 2. 1 UI/UX Designer
- 3. 1-2 Frontend Developers
- 4. 1-2 Backend Developers
- 5. 1-2 QA/Testers Timeline Breakdown:

Breakdown:

• Requirements Gathering and Planning:

- 1. Define the app's requirements, features, and target audience.
- 2. Create a detailed project plan and timeline.
- 3. Conduct market research and competitor analysis.

4.

• UI/UX Design:

- 1. Collaborate with designers to create wireframes and UI/UX designs.
- 2. Iterate and refine the designs based on feedback.
- 3. Obtain approval on the final design concept.

• Frontend Development:

- 1. Develop the frontend of the app, including the user interface and interactions.
- 2. Implement the approved designs and integrate UI elements.
- 3. Test and ensure the app is responsive across different devices.

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Backend Development:

- 1. Set up the server infrastructure and database.
- 2. Develop the backend functionality to support user management, messaging, and other core features.
- 3. Implement security measures and data encryption.

• Feature Development:

- 1. Develop and integrate the key features discussed earlier, such as buddy matching, interactive activities, and progress tracking.
- 2. Test each feature thoroughly to ensure functionality and usability.

Testing and Quality Assurance:

- 1. Conduct comprehensive testing of the app across multiple devices and platforms.
- 2. Identify and fix any bugs or issues.
- 3. Perform user acceptance testing to ensure the app meets expectations.

Deployment and Launch:

- 1. Prepare the app for deployment to the respective app stores (iOS App Store, Google Play Store).
- 2. Create app store listings, including descriptions, screenshots, and app icons.
- 3. Submit the app for review and approval.

Post-Launch Activities:

- 1. Monitor user feedback and reviews.
- 2. Address any post-launch issues or bugs that may arise.
- 3. Plan and implement marketing strategies to promote the app.

Breakdown of the key roles that might be involved in the development process:

- 1. Project Manager: Responsible for overseeing the entire app development process, managing the team, coordinating tasks, and ensuring the project stays on track.
- 2. UI/UX Designer: In charge of creating visually appealing and user-friendly designs, including wireframes, mockups, and UI elements.
- 3. Frontend Developer(s): Responsible for implementing the UI/UX designs, developing the frontend of the app, and handling the user interface interactions.
- 4. Backend Developer(s): In charge of setting up the server infrastructure, developing the backend functionality, and ensuring smooth data flow between the app and server.
- 5. QA/Testers: Responsible for testing the app's functionality, identifying bugs or issues, and ensuring the app meets quality standards.

PRICING

The following table details the pricing for delivery of the services outlined in this proposal.

Services Cost	Partner
Frontend Implementation and Integration(Android and Angular Admin Portal)	TBD
Backend Implementation and Integration	TBD
Total Charge	TBD
Final Quote	

HOSTING: TBD

Conclusion:

The proposed mobile app for ProjectQ aims to revolutionize the way individuals seek emotional support and manage their mental well-being. With its user-friendly interface, personalized features, and secure communication, the app will provide a unique and valuable platform for users to connect with trained psychology professionals, access resources, and engage in interactive activities. We are excited about the potential impact of this app and look forward to collaborating with you to bring it to life.

If you have questions on this proposal, feel free to contact Abhishek Bhaskaran Kaiprath at your convenience by email at iamabk347@gmail.com or by phone at **07424633430.**

