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SUBJECT	OOP
ASSIGNMENT NO.	01
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ASSIGNMENT NO.: 1

Create a class named weather report that holds a daily weather report with data members day_of_month, hightemp, lowtemp, amount_rain and amount_snow. Use different types of constructors to initialize the objects. Also include a function that prompts the user and sets values for each field so that you can override the default values. Write a menu driven program in C++ with options to enter data and generate monthly report that displays average of each attribute.

<u>AIM</u>: To create a class named weather report that holds a daily weather report with data members day_of_month, hightemp, lowtemp, amount_rain and amount_snow. Use different types of constructors to initialize the objects. Also include a function that prompts the user and sets values for each field so that you can override the default values. Write a menu driven program in C++ with options to enter data and generate monthly report that displays average of each attribute.

OBJECTIVE: To understand and implement the concept of

- 1. Functions
- 2. Array

THEORY:

1. <u>ARRAY</u>:

An Array is a collection of data items of same types, accessed using common name. A one dimensional array is like a list. A two dimensional array is like a table. In 'C' programming language, there is no limit for initialize dimensions in array. Indexing of array always starting from zero(0).

For Ex. Array = $\{1, 2, 3, 4, 5\}$

NUMBERS	1	2	3	4	5
INDEX	0	1	2	3	4

2. <u>FUNCTION</u>:

A Function is a block of code that perform specific task and can be called multiple times in a same program. It tells the compiler about a function name, return type and parameters.

Function declaration can be done as-

<u>SYNTAX</u>: return type Function name (Parameters)

There are two types of functions (a) **Built-in** and (b) **User Defined**. In this experiment some User Defined Functions (accept, display, union, intersection, validate and difference) are used.

PROGRAM CODE:

```
#include <iostream>
#include <stdlib.h>
using namespace std;
class WEATHER
{
      int day_of_month;
      float hightemp, lowtemp, amount_rain, amount_snow;
public:
      WEATHER()
      {
             day_of_month = 100;
             hightemp = 100;
             lowtemp = -100;
             amount_rain = 0;
             amount_snow = 0;
      }
      void
      ACCEPT(int date)
      {
             day_of_month = date;
             cout << "Enter high temp of day : ";</pre>
             cin >> hightemp;
```

```
cout << "Enter low temp of day : ";</pre>
              cin >> lowtemp;
              cout << "Enter amount of rain of day : ";</pre>
              cin >> amount_rain;
              cout << "Enter amount of snow of day : ";</pre>
              cin >> amount_snow;
              cout << "\n";
       }
       void DISPLAY()
       {
              cout << day_of_month << "\t\t" << hightemp << "\t\t" << lowtemp << "\t\t"</pre>
<< amount_rain << "\t\t" << amount_snow << "\n";
       }
       void AVERAGE(WEATHER w[31], int count)
       {
              int i;
              float total_hightemp = 0;
              float total_lowtemp = 0;
              float total_amount_rain = 0;
              float total_amount_snow = 0;
              float avg_hightemp = 0;
              float avg_lowtemp = 0;
              float avg_amount_rain = 0;
              float avg_amount_snow = 0;
```

```
for (i = 0; i < 31; i++)
             {
                     if (w[i].day_of_month!= 100)
                     {
                            total_hightemp += w[i].hightemp;
                            total_lowtemp += w[i].lowtemp;
                            total_amount_rain += w[i].amount_rain;
                            total_amount_snow += w[i].amount_snow;
                     }
             }
             avg_hightemp = total_hightemp / count;
              avg_lowtemp = total_lowtemp / count;
              avg_amount_rain = total_amount_rain / count;
              avg_amount_snow = total_amount_snow / count;
              cout << "\nAverage High temp : " << avg_hightemp;</pre>
             cout << "\nAverage Low temp : " << avg_lowtemp;</pre>
             cout << "\nAverage amount of rain:" << avg_amount_rain;</pre>
             cout << "\nAverage amount of snow : " << avg_amount_snow;</pre>
      }
};
void main()
```

```
{
        WEATHER w[31], w1;
        int choice;
        int i, d, date, count;
        do
        {
cout << "\n^{*****}MENU^{*****} \n\n1) \ ENTER \ DATA \n2) \ DISPLAY \ DATA \n3) \ AVERAGE \n4) \ EXIT \n^{***********} \n\n";
                cout << "\nEnter your choice : ";</pre>
                cin >> choice;
                switch (choice)
                {
                case 1:
                        int count, i;
                        cout << "\nEnter number of days :";</pre>
                        cin >> count;
                        for (i = 1; i <= count; i++)
                        {
                                cout << "Enter date :";</pre>
                                cin >> date;
                                w[date].ACCEPT(date);
                        }
                        break;
```

```
case 2:
cout << "day\_of\_month" << "\t" << "htemp" << "\t" << "ltemp" << "\t" << "amt\_of\_rain" << "\t" << "amt\_of\_snow" << "\n";
                         for (i = 0; i < 31; i++)
                         {
                                 w[i].DISPLAY();
                         }
                         break;
                 case 3:
                         w1.AVERAGE(w, count);
                         break;
                 case 4:
                         exit(0);
                 }
        } while (choice != 4);
}
```

OUTOUT:

*****MENU*****

- 1) ENTER DATA
- 2) DISPLAY DATA
- 3) AVERAGE
- 4) EXIT

Enter your choice: 1

Enter number of days:4

Enter date:1

Enter high temp of day: 40 Enter low temp of day: 29

Enter amount of rain of day: 30 Enter amount of snow of day: 12

Enter date:2

Enter high temp of day: 41
Enter low temp of day: 30
Enter amount of rain of day: 22
Enter amount of snow of day: 13

Enter date:3

Enter high temp of day: 39
Enter low temp of day: 27
Enter amount of rain of day: 25
Enter amount of snow of day: 12

Enter date:4

Enter high temp of day: 39
Enter low temp of day: 29
Enter amount of rain of day: 24
Enter amount of snow of day: 11

*****MENU****

- 1) ENTER DATA
- 2) DISPLAY DATA
- 3) AVERAGE

Enter your choice: 2

day_of_month	hightem	p lowtemp	o amount_ra	in	amount_snow
1	40	29	30	12	
2	41	30	22	13	
3	39	27	25	12	
4	39	29	24	11	
100	100	-100	0	0	
100	100	-100	0	0	
100	100	-100	0	0	
100	100	-100	0	0	
100	100	-100	0	0	
100	100	-100	0	0	
100	100	-100	0	0	
100	100	-100	0	0	
100	100	-100	0	0	
100	100	-100	0	0	
100	100	-100	0	0	
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100	100	-100	0	0)
100	100	-100	0	0)
100	100	-100	0	0	
100	100	-100	0	0	
100	100	-100	0	0	
100	100	-100	0	0	
100	100	-100	0	0	
100	100	-100	0	0	
100	100	-100	0	0	
100	100	-100	0	0	
100	100	-100	0	0	

*****MENU*****

- 1) ENTER DATA
- 2) DISPLAY DATA
- 3) AVERAGE
- 4) EXIT

Enter your choice: 3

Average High temp: 39.75 Average Low temp: 28.75 Average amount of rain: 25.25 Average amount of snow: 12

*****MENU*****

- 1) ENTER DATA
- 2) DISPLAY DATA
- 3) AVERAGE
- 4) EXIT

Enter your choice: 4

[Program finished]

<u>CONCLUSION</u>: This Assignment helps us to learn basic concepts of class, objects, array, functions, scope resolution operator and data members in the 'C++' Programming language. We got an insight about how to declare function of class in program, accept and display it outside the main function using scope resolution operator.

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