GIET HACKATHON 2025

GUIDELINES

ABOUT HACKATHON

The **GIET Hackathon** is a competitive, collaborative event that invites students to solve real-world problems through innovative coding and software development. This guideline provides a structured approach for organizing and executing the hackathon, from registration to the final evaluation

The Criteria and last date is as follows;

Criteria	Last Date
Problem statement from Various industries displayed	15th Feb. 2025
Solution from teams	20th Feb. 2025
1st Phase Result after scrutiny	22nd Feb. 2025
Non- stop 24-hour Hackathon	24th & 25th Feb. 2025

KICK OFF AND PROBLEM STATEMENT

Statement from Various industries displayed ON 15th Feb. 2025

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TEAM FORMATION

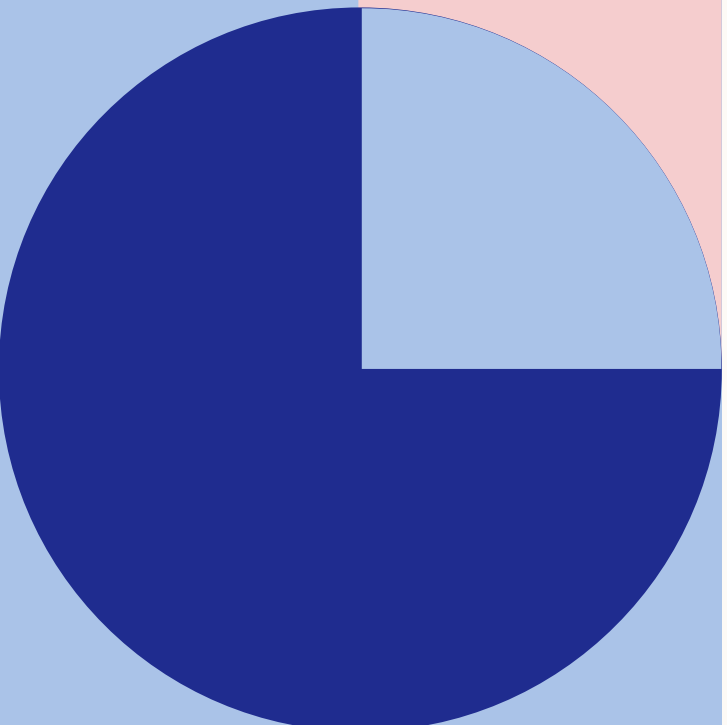
Team Composition

- **Team Size:** Each team should consist of 6 participants.
- **Team Requirements:**
  - Teams can be interdisciplinary (participants from different departments or years are encouraged).
  - At least one member must be from a technical background (e.g., Computer Science, Electronics, etc.) and one or two member from management background.
  - Teams must register together as a group, and cannot change members after registration closes.

Team Formation Deadline : Teams must finalize their members and submit their team details before the hackathon registration closing date.

MID-EVALUATION (PRE-QUALIFICATION)

FINAL SUBMISSION AND EVALUATION CRITERIA



SELECTION CRITERIA

PRIZES AND REWARDS

HACKATHON DAY

- The hackathon day typically involves a day filled with activities and events designed to inspire creativity, problem-solving, and teamwork.
- The duration of hackathon should be of **36-48 hours**. There will be six slots of 6 hours each. There should be 6 technical sessions in between each slot.
- The Mentors and Technical guidance will be provided in between each block during the event.
- Briefings on activity/event/utility tools and resources will be done during the session.

Attention

- Participants will have an opportunity to network with industry professionals, mentors, and post-event.
- High-quality projects may be showcased on the GIET website, social media channels, or presented in future tech events.
- At the end of the hackathon, an award ceremony will take place (either virtual or in-person).
- Prizes will be distributed and winners will be announced publicly.
- All participants will be sent a feedback form to evaluate their hackathon experience. Feedback will help improve future events.

SPEAKING ENGAGEMENT METRICS

Impact factor	Measurement	Target	Achieved
Audience interaction	Percentage (%)	85	88
Knowledge retention	Percentage (%)	75	80
Post-presentation surveys	Average rating	4.2	4.5
Referral rate	Percentage (%)	10	12
Collaboration opportunities	# of opportunities	8	10

THANK YOU

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