

Smart Glass Based Remote Guidance System

INTRODUCTION

Remote communication systems currently have issues such as:

- Misinterpretation of instructions
- Inaccuracy of tasks

Our project aims to solve these issues by creating an application with smart glasses that allows users to broadcast their hand gestures to other users, and improves the clarity in their communication.

Design

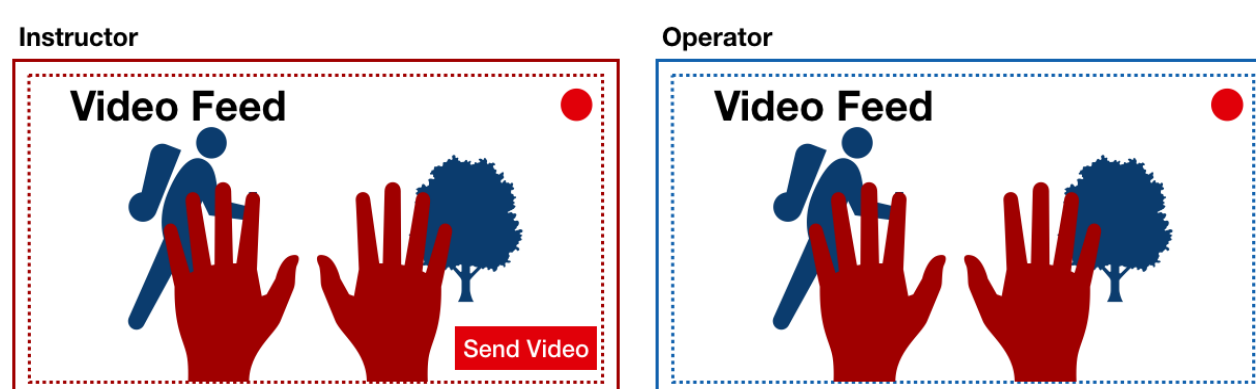


Figure 2: Video streaming & hand segmentation

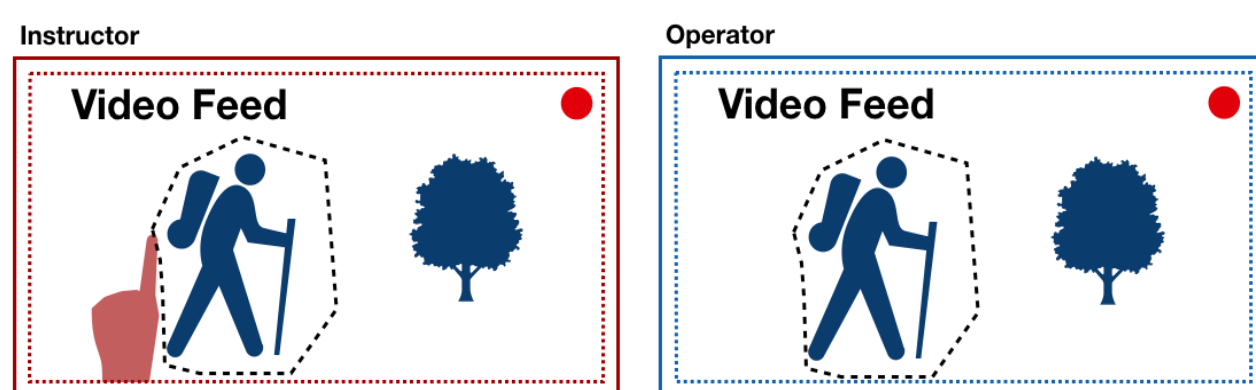


Figure 3: Object tracing

Results

We have created this application using NodeJS as the server and OpenCV for video processing. We have achieved the following features:

- ✓ Video streaming
- ✓ Server processing
- ✓ Hand segmentation
- ✓ Finger identification
- ✓ Object tracing



Figure 1: Vuzix M100 smart glasses

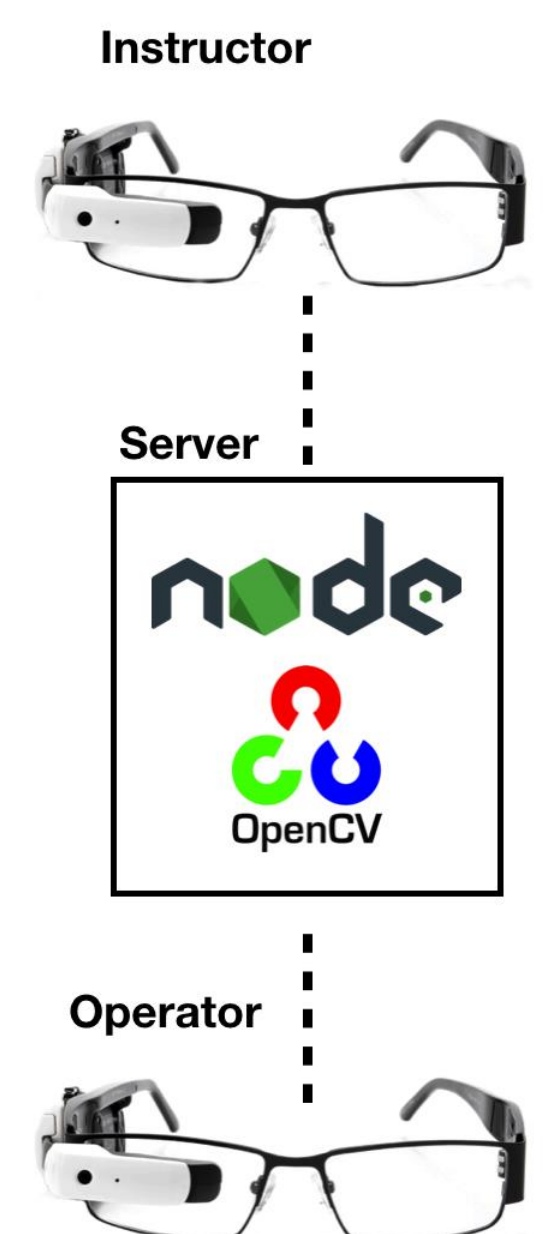


Figure 4: System architecture

Project Team:

Krishna Adhikari
Kosala Edirisinghe
Keagan Foster
Migara Gunarathne
Dineth Gunawardena

Ayub Khan
Jimmy Li
Shenal Nirushka
Lyndon Prado

Dr. Tony Huang
Swinburne Department of
Computer Science and
Software Engineering