Instructor: Dr. Sartaj Sahni Spring, 2004

Advanced Data Structures (COP 5536 /AD 711R) Exam 2 - Make-up

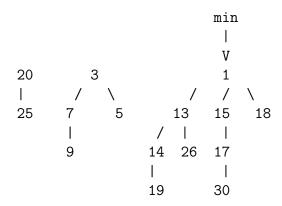
CLOSED BOOK 60 Minutes

Name:			

NOTE:

- 1. For all problems, use only the algorithms discussed in class/text.
- 2. All answers will be graded on correctness, efficiency, clarity, elegance and other normal criteria that determine quality.
- 3. The points assigned to each question are provided in parentheses.

1. (14) For the following min Fibonacci heap, assume that the *ChildCut* field of all node is TRUE (However, the ChildCut of a root node is undefined).



- (a) (7) Delete the min element. Show each step and clearly label ChildCut values.
- (b) (7) Perform a DecreaseKey operation by changing 19 to 6 on the resulting Fibobacci heap of (a), clearly label ChildCut values (Draw the resulting Fibonacci heap.)

2. (12) For AVL trees,

- (a) (6) Construct an AVL tree with following keys: 2,3,4,5,6,7,9,10,11,12, and 13. The root node of the constructed AVL tree must have the key 5 and balance factor +1. All nodes other than the root node have the balance factor 0. (Note: Do not insert the keys in the given sequence.)
- (b) (6) *Insert* 8 and 1, in this order, into the AVL tree of Part (a). Show each result and clearly label balance factors and rotation types.

3. (10) Draw a 2-3 tree with 11 elements (keys from 1 to 11) and height 3, where all nodes at levels 2 and 3 are 2-nodes (the root is at level 1). Delete the element in the rightmost node at level 2 and draw the resulting 2-3 tree. From the resulting tree, delete the min element. Draw the new 2-3 tree.

- 4. (14) For red-black trees, use the bottom-up algorithm for this problem.
 - (a) (7) Construct a red-black tree by inserting the keys in the following sequence into an initially empty red-black tree:

10, 8, 5, 1, 3, and 7

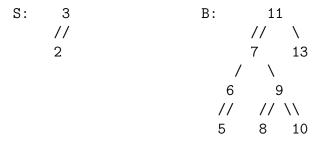


Figure. Red-black trees

(b) (7) For the red-black trees S and B shown above, perform Join(S,4,B) operation, showing each step. Double edge indicates a red pointer and single edge indicates a black pointer.