Roll No.:	

National Institute of Technology, Delhi

Name of the Examination: B.Tech.

Branch

: ECE

Semester

: 6th

Title of the Course

: Computer Networks

Course Code : CSB 342

Time: 3 Hours

Maximum Marks: 50

Note: Make necessary assumptions wherever needed.

Guidelines:

- 1. The question paper is divided into three sections A, B and C and each section has following type of questions
 - a. Section A: Contains 10 questions of 01 mark each and all parts are compulsory.
 - b. Section B: Contains Five (05) questions of 5 marks each and any four (04) are to be attempted.
 - c. Section C: Contains Three (03) questions of ten (10) marks each and any two (02) are to be attempted.

Section - A

All questions are co 1.Which protocol assigns II a) DHCP b) IP c	P address to the client co	ction. (1*10=10) connected in the internet? d) none of the mentioned	
2. Which one of the followsa) HTTPb) DHCP		in internet? d) None of the mentioned	
3. Is ARP response by server properly secured?			
4. The main advantage of U a) more overload b) Rel		d d) Fast	
5 DNS database contains			
6 ICMP is primarily used for			
7. You want to implement a mechanism that automates the IP configuration, including IP address, subnet mask, default gateway, and DNS information. Which protocol will you use to accomplish this? (a)ARP (b) DHCP (c) SMTP (d) SNMP			

8. If one link fails, only that link is affected. All other links remain active. Which topology does this?

- 9. Switching at the network layer in the Internet uses the datagram approach to:-
- (a) Message switching
- (b) packet switching
- (c) circuit switching
- 10. Bytes of data being transferred in each connection are numbered by TCP. These numbers starts with a
- a) Random number
- b) Zero
- c) One
- d) Sequence of zero's and one

Section B

Do any 4 questions.

(4*5=20)

- (B) . Explain connection establishment procedure in TCP/IP at transport layer. (2.5 + 2.5 marks).
- Question 2.(A) The values of parameters for the Stop-and-Wait ARQ protocol are as given below: -Bit rate of the transmission channel = 1Mbps, Propagation delay from sender to receiver = 0.75 ms, Time to process a frame = 0.25 ms, Number of bytes in the information frame = 1980, Number of bytes in the acknowledge frame = 20, Number of overhead bytes in the information frame = 20. Assume there are no transmission errors. Then, the transmission efficiency of the Stop-and-Wait ARQ protocol for the above parameters is
- **Question 3.** (A)An ISP is granted a block of address starting with 120.60.4.0 /20 .The ISP wants to distribute these blocks to 100 organizations with each organization receiving 8 addresses only .Design the sub-blocks and give the slash notation for each sub-block . Find out how many addresses are still available after these allocations.
- (B) In an IP packet the value of HLEN is 1000 in binary .How many bytes of options are being carried by this packet. (2 marks)
- Question 4.(A) Explain ICMP error messages and query messages in detail. (4 marks)
 (D) If an Ethernet destination address is 07:01:02:03:06:08, what is the type of the address (unicast, multicast, or broadcast). (1 mark)

Ouestion 5.(A) Explain packet switching technique in detail.

(2 marks)

Section C

(Do any 2) (10*2=20)

Question 1.(A) Compare the contrast between DHCP and ARP in detail with their application.

- (B) Consider the GBN and SR protocols .Suppose the sequence number space is of size k .What is the largest allowable sender window that will avoid the occurrence of problems such as that in SR and GBN manner ,for each of these protocols?
- (C) Why is it necessary for the server to use a special initial sequence number (ISN) in the TCP/IP connection establishment /termination.
- (D) In the network 200.10.11.144/27, the fourth octet (in decimal) of the last IP address of the network can be assignment to a host is \dots (3+2+2+3)
- Question 2 (A). Consider a broadcast channel with N nodes and a transmission rate of R bps. Suppose the broadcast channel uses polling for multiple access. Suppose the amount of time from when a node completes transmission until the subsequent node is permitted to transmit is d_{poll} . Suppose that within a polling round a given node is allowed to transmit at most Q bits. What is the maximum throughput of the broadcast channel? (3 marks)
- (B). Why might a mesh topology be superior to base station topology for communication in natural disaster? Explain. (2 marks)
- (D) If two systems are situated in the same network, what is the role of network layer?

(3+2 marks)

Question 3. (A) Explain these protocols in detail - 1. FTP 2. SMTP

(2 marks)

- (B) Explain the term 'exponential backoff ' in reference to CSMA/CD ,also explain how does the CSMA/CD algorithm improve on CSMA algorithm. (3 marks)
- (c) With a suitable example explain Distance Vector Routing algorithm. What is the serious drawback of Distance Vector Routing algorithm? Explain. (5 marks)