CSB Lab-9

Q1) Do the following using pointers

a. add two numbers

```
#include <stdio.h>
int main()
{
    int m, n, *p, *q, sum;
    printf("Enter two integers to add\n");
    scanf("%d%d", &m, &n);
    p = &m;
    q = &n;
    sum = *p + *q;
    printf("Sum of the numbers = %d\n", sum);
    return 0;
}
```

```
PROBLEMS OUTPUT TERMINAL DEBUG CONSOLE

PS G:\Nitin\Code Blocks\Calm> gcc AddP.c

PS G:\Nitin\Code Blocks\Calm> .\a.exe

Enter two integers to add

4

21

Sum of the numbers = 25

PS G:\Nitin\Code Blocks\Calm> [
```

b. swap two numbers using a user defined function

```
#include<stdio.h>
void swap(int *x, int *y){
    int temp;
    temp = *x;
    *x = *y;
    *y = temp;
}
int main(){
    int a, b;
    printf("Enter values for a and b:\n");
```

```
scanf("%d%d", &a, &b);
printf("Before swapping: a = %d and b = %d", a, b);
swap(&a, &b);
printf("\nAfter swapping: a = %d and b = %d\n", a, b);
return 0;
}
```

```
PROBLEMS OUTPUT TERMINAL DEBUG CONSOLE

PS G:\Nitin\Code Blocks\Calm> gcc SwapP.c

PS G:\Nitin\Code Blocks\Calm> .\a.exe

Enter values for a and b:

16

27

Before swapping: a = 16 and b = 27

After swapping: a = 27 and b = 16

PS G:\Nitin\Code Blocks\Calm> []
```

Q2) Compute sum of the elements stored in an array using pointers and user defined function.

```
#include<stdio.h>
void main() {
    int n, i, *ptr, sum = 0;
    printf("Enter the number of elements: ");
    scanf("%d", &n);
    int numArray[n];
    printf("Enter the elements : ");
    for (i = 0; i < n; i++)
        scanf("%d", &numArray[i]);
    ptr = numArray;
    for (i = 0; i < n; i++) {
        sum = sum + *ptr;
        ptr++;
    }
    printf("The sum of array elements : %d", sum);
}</pre>
```

```
PROBLEMS OUTPUT TERMINAL DEBUG CONSOLE

PS G:\Nitin\Code Blocks\Calm> gcc SumA.c

PS G:\Nitin\Code Blocks\Calm> .\a.exe

Enter the number of elements: 4

Enter the elements : 7

4

9

2

The sum of array elements : 22

PS G:\Nitin\Code Blocks\Calm> []
```

Q3) Write a program to create a structure named company which has name, address, phone and noOfEmployee as member variables. Read name of company, its address, phone and noOfEmployee. Finally display these members's value.

```
#include <stdio.h>
#include <stdlib.h>
struct company{
    char name[20],address[50];
    int phone,noOfEmployee;
};
int main(){
    struct company C1;
    printf("Enter name: ");
    scanf("%s",&C1.name);
    printf("Enter address: ");
    scanf("%s",&C1.address);
    printf("Enter phone no: ");
    scanf("%d",&C1.phone);
    printf("Enter No of employees: ");
    scanf("%d",&C1.noOfEmployee);
    printf("Name: %s\nAddress: %s\nPhone No: %d\nNo Of Employees:
%d",C1.name,C1.address,C1.phone,C1.noOfEmployee);
```

PROBLEMS OUTPUT TERMINAL

DEBUG CONSOLE

PS G:\Nitin\Code Blocks\Calm> gcc Company.c

PS G:\Nitin\Code Blocks\Calm> .\a.exe

Enter name: Heinz

Enter address: Gutenberg, Stock

Enter phone no: 2716 Enter No of employees: 32

Name: Heinz

Address: Gutenberg, Stock

Phone No: 2716 No Of Employees: 32

PS G:\Nitin\Code Blocks\Calm>

