

CSB Lab-1

Q1) Write features of C.

C is a procedural programming language, and it is considered both high-level and low-level (middle-level). Some of the key features of C include:

- Simple: C provides a structured approach, easy syntax, and rich libraries.
- Efficient: The programs written in C are highly efficient.
- Portability: C programs can run on different machines with little to no modification.
- Rich Library Support: C offers a wide variety of in-built functions.
- Memory Management: C provides dynamic memory allocation features.
- Modularity: Code can be divided into functions.
- Speed: C is faster because it has very low-level programming features.
- Pointer Support: C allows manipulation of hardware, which is useful in low-level programming.
- Structured Language: It follows a structured approach for writing programs.

Q2) Different type of data types.

In C, data types specify the type of data that a variable can store. There are various types of data types in C:

Primary Data Types:

- int: Integer type to store whole numbers.
- char: Character type to store single characters.
- float: Single precision floating-point.
- double: Double precision floating-point.
- void: Represents the absence of any type.

Derived Data Types:

- Array: A collection of data items of the same type.
- Pointer: Stores memory addresses of another variable.
- Function: A block of code that performs a task.

User-Defined Data Types:

- Structure: A collection of different types of data.
- Union: Similar to structure, but only one member can contain a value at a time.

- Enum: Represents a set of named integer constants.

Qualifiers:

- signed/unsigned: For specifying whether a variable can hold both positive and negative values.
- long/short: Modifies the size of an integer.

Q3) Familiarization of Linux environment – How to do Programming in C.

To begin programming in C on a Linux system, first install a Linux distribution (like Ubuntu or Fedora) and access the terminal. Update your package manager and install the GNU Compiler Collection (GCC) using commands like `sudo apt install build-essential` for Debian-based systems.

Create a new directory for your projects, then use a text editor (like nano or vim) to write a simple C program. For example, create a file named `hello.c` and include the basic structure to print "Hello, World!" Compile the program using `gcc -o hello hello.c`, and run it with `./hello`.

For debugging, compile with debug information using `gcc -g` and utilize GDB by running `gdb ./hello`. Familiarize yourself with basic Linux commands such as `ls`, `cd`, `cp`, and `rm` for file operations, and consider using Makefiles for larger projects to simplify the build process.

Explore online tutorials and books like "The C Programming Language" by Kernighan and Ritchie for further learning. With these steps, you'll be well-equipped to develop and debug C programs in a Linux environment.