# Project report on

## **FOODBOX**

## **Phase-6: Capstone Project**

This document contains sections for:

- Sprint planning and Task completion
- Core concepts used in project
- Flow of the Application.
- Unique Selling Points of the Application
- Conclusions

The code for this project is hosted at:

https://github.com/surekhaitgithub/Newcodingboard.git

The project is developed by: DUGGASANI NAGA SUREKHA

#### **Sprints planning and Task completion:**

The project is planned to be completed in 9 sprint. Tasks assumed to be completed in the sprints are:

- Creating the flow of the application
- Initializing git repository to track changes as development progresses.
- Writing the code to fulfill the requirements of the project.
- Testing the code with different kinds of User input
- Pushing code to GitHub.
- Creating this specification document highlighting application capabilities, appearance, and user interactions.

#### **Project Developers and Details Sprints and tasks**

This project aims to design and develop an E-commerce website that lets people shop food items of different cuisines at affordable prices and deliver the products to their addresses. It was developed using Angular and Spring boot It was created as the Capstone Project for the Full Stack Java Developer course.

#### Tasks:

Product Backlog:

#### **Programming:**

- 1. Create database and tables.
- 2. Add some rows and metadata to the tables
- 3. Initialize a Spring Boot project for the Back-End side.
- 4. Create REST APIs with spring Data JPA Repositories.
- 5. Create desired DAO methods for the Back-End side
- 6. Create a new Angular project for the Front-End side.
- 7. Create login and register pages and components.
- 8. Add cache to the login user
- 9. Logout user and remove cache
- 10. Show all products to the home page.
- 11. Show all products as cards.
- 12. Create a product details component.
- 13. Search a product by a category.
- 14. Search a product by a keyword.
- 15. Add products pages
- 16. Filter by page number
- 17. Sort product by different options
- 18. Add products to the cart.
- 19. Update total price in the cart status.
- 20. Show the payment gate and review the list
- 21. Add and remove products from the review list
- 22. Update the total price in the payment gate
- 23. Create the admin view
- 24. Update/Remove a product for the admin
- 25. Add a new product for the admin
- 26. Update the CSS design
- 27. Add bootstrap and font awesome to the components.
- 28. Debug and test the project.

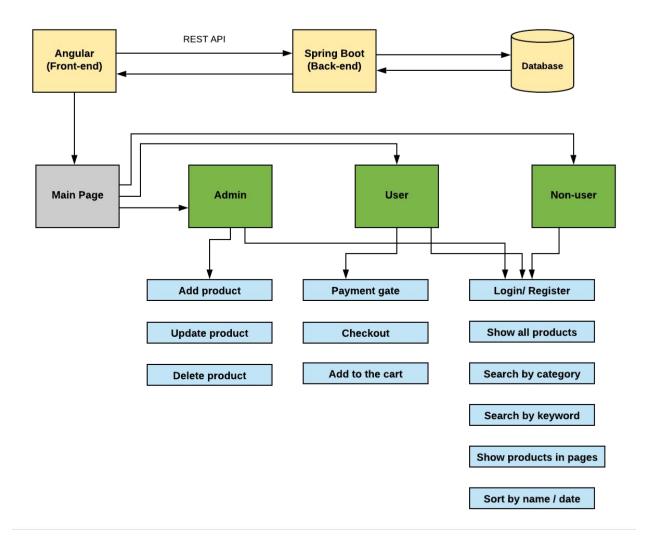
#### **Deployment:**

- 29. Upload project to GitHub.
- 30. Create a t3. medium instance for master.
- 31. Create a t3.micro instance for slave.
- 32. Connect the two instances to the system
- 32. Create a Pipeline project on Jenkins.
- 33. Create a Jenkins file.
- 34. Generate a SSH key for GitHub.
- 35. Build the pipeline project.
- 36. Deploy the project.
- 37. Connect the two instances to the system
- 38. Create a Pipeline project on Jenkins.
- 39. Create a Jenkins file.
- 40. Generate a SSH key for GitHub.
- 41. Build the pipeline project.
- 42. Deploy the project.

### **Technologies and tools Used**

- **Angular:** used in the front-end side to build modern single-page applications
- **Spring Boot:** used in the back-end side to create the REST API and retrieve data from a database.
- **AWS EC2 instance:** to use the instances as a VM and deploy the application
- **AWS RDS:** to upload the database online.
- **Jenkins:** to build the project from GitHub.
- **GitHub**: to upload the source code of the project.
- **MobaXterm**: to the instance from Windows OS.
- **Selenium:** for automation and testing.
- Apache: to use it as a web server.
- HTML/CSS: to create and format the content of the pages.
- Bootstrap: to use some CSS and JavaScript designs.
- Maven: to manage the project.
- Visual Studio Code: to write and run the Angular code.
- IntelliJ: to write and run the Spring Boot code.
- MySQL: to use it as database management system.
- **phpMyAdmin**: to administrate and manage the database manually.

#### Flowcharts of the Application



#### Core concepts used in the project.

- **Object-Oriented**: used to create and model objects for users and their credentials.
- **REST API**: used to communicate between the back-end and the front-end sides.
- Data Access Object: to abstract and encapsulate all access to the data source.
- **Object–Relational Mapping**: to map the objects to the database.
- **Databases:** used to store and retrieve data.
- **Data Sources**: used to define a set of properties required to identify and access the database.
- Collections: used some collections such Arraylist to store collection of data.
- **Deployment:** to deploy the local project to the end-users.
- Virtual Machine: use virtual instances to help to build, deploy and manage websites.
- Exception Handling: used to catch problems that arises in the code especially in I/O blocks.
- Single Web Page: apply the concept of a website that only contains one HTML page.

#### **GitHub Repository**

https://github.com/surekhaitgithub/Newcodingboard.git

#### **AWS Website Link**

http://ec2-15-185-146-219.me-south-1.compute.amazonaws.com/

### How to run the program locally

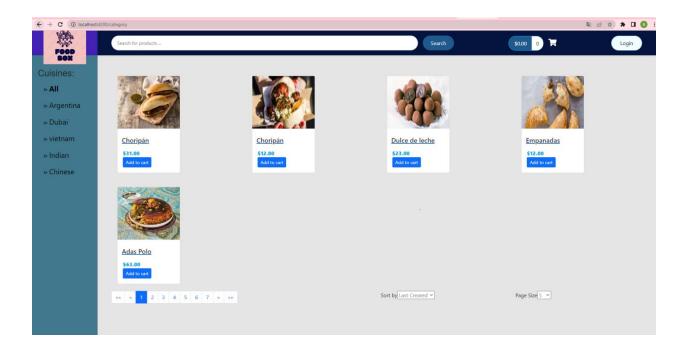
clone project: git clone

https://github.com/surekhaitgithub/Newcodingboard.git

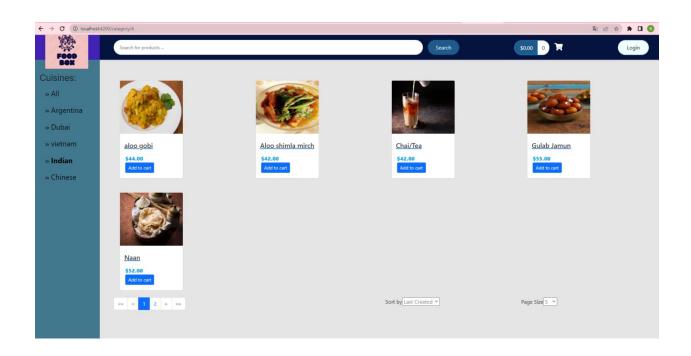
- Import the "\Back-End\foodbox\database\foodbox.sql" file to your database administration tool.
- Go to "\Back-End\foodbox\src\main\resources\application.properties" file, open it.
- Edit some values of the database' properties to be suit to your database administration tool.
- Run the back-end project as a maven project:
  - o cd to your project "Back-end\foodbox"
  - o mvn compile
  - o mvn exec:java -Dexec.mainClass=com.simplilearn.foodbox
- Open another command line for the front-end part.
- cd to your project "Front-end-end\foodbox"
- install the following:
  - o npm install --save-dev
  - o npm install @angular/localize --save o npm install bootstrap --save
  - o npm install font-awesome –save
- Run using *ng serve –open*
- It would be displayed in <a href="http://localhost:4200/">http://localhost:4200/</a>

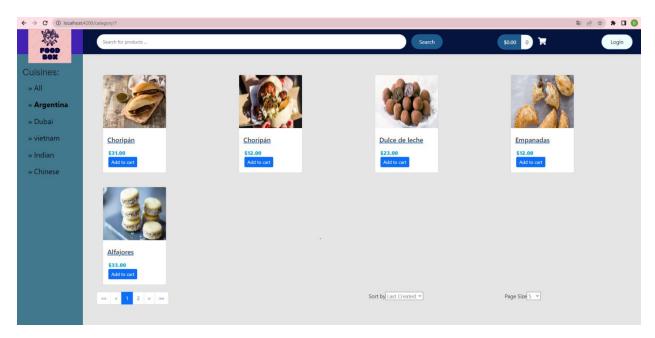
# **Screenshots**

• General look of the store:

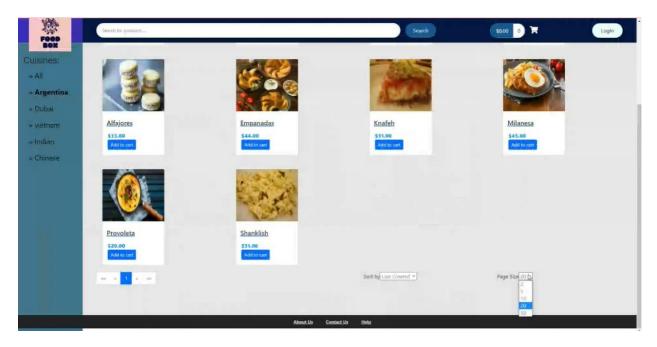


• Filter the product according to the cuisine

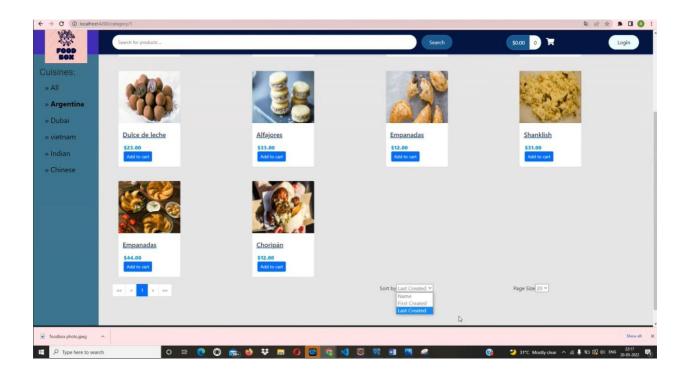




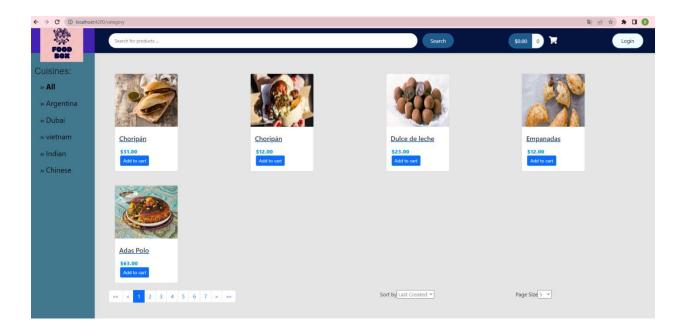
• Filtering by page and sorting are available



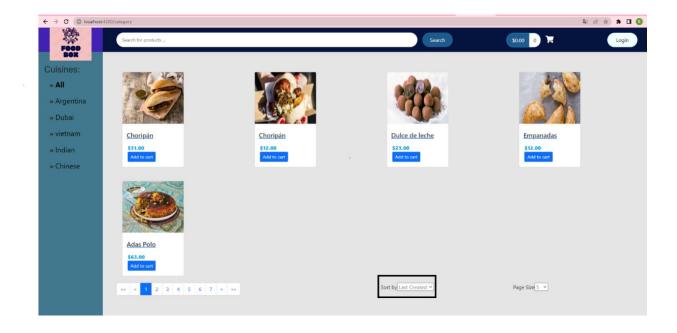
• Sorting can be in one of these three options



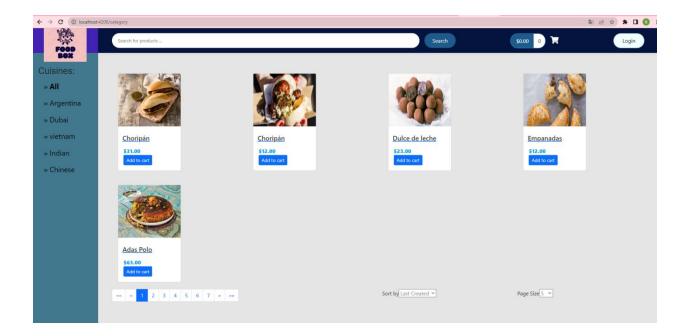
• Sorting by name



• Choosing the number of each displayed products in each page



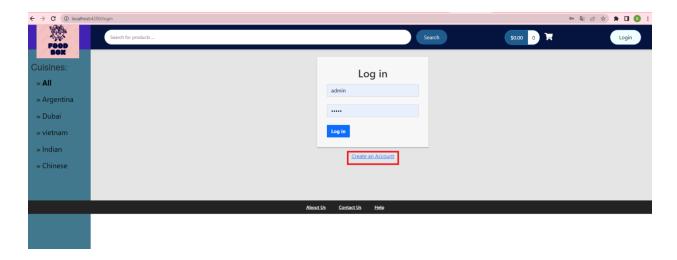
• You can add products to the cart



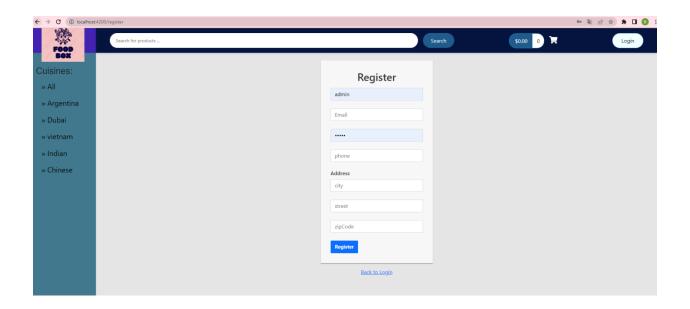
• However, you need to be registered to buy

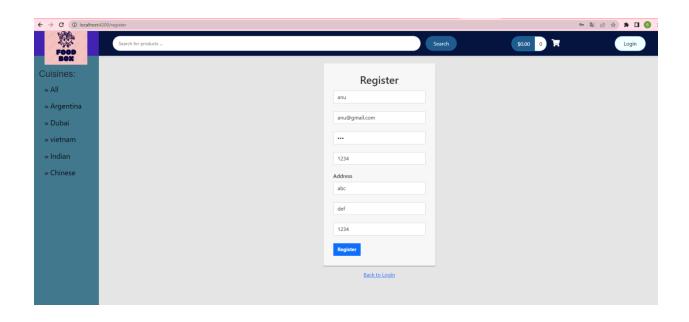


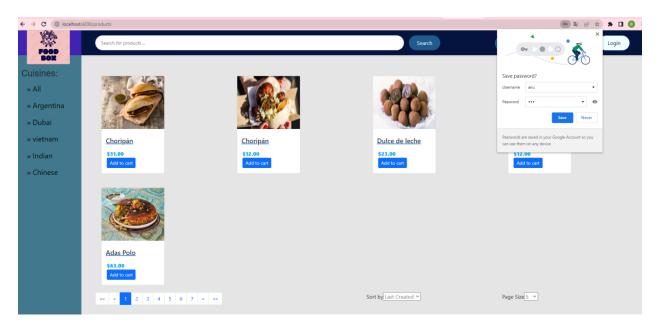
# Login and then create account

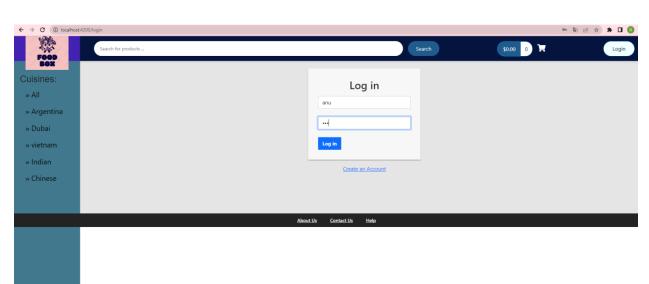


# • Register form

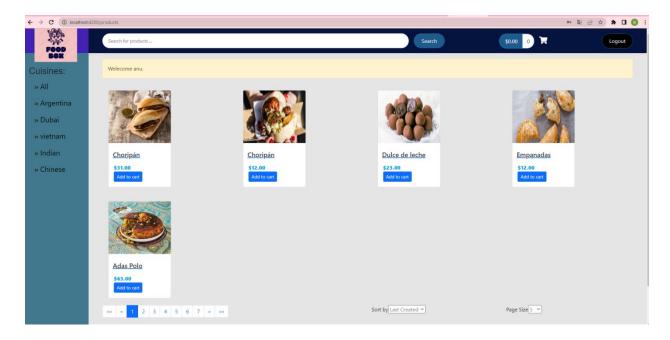




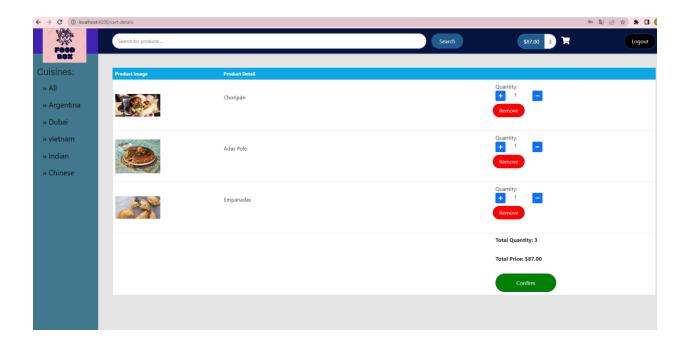




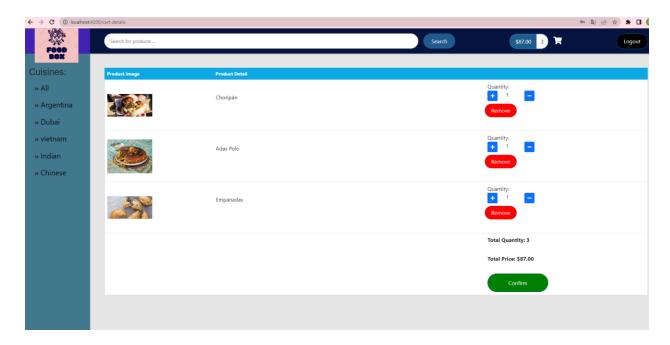
# • User logined



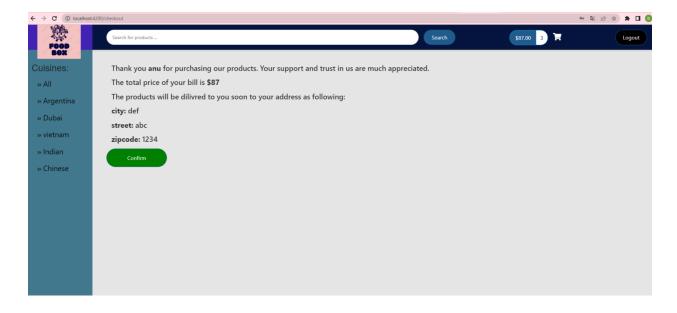
User can now buy (Payment gateway)

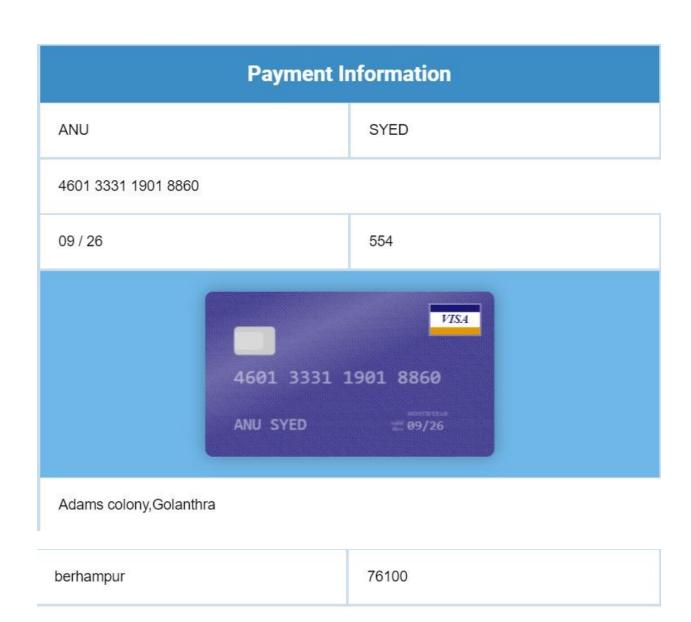


• Can add/remove products during review



• Check-out and confirm





anusyed143@gmail.com

**PAY 87\$** 



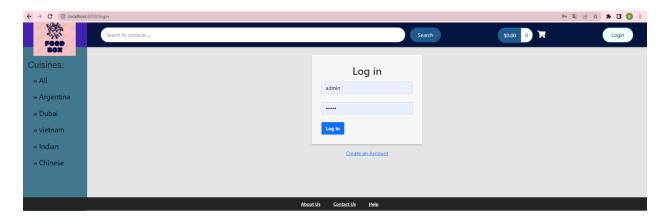
# Success

We received your purchase request of \$87 from FOODBOX; Your order will deliver you shortly!

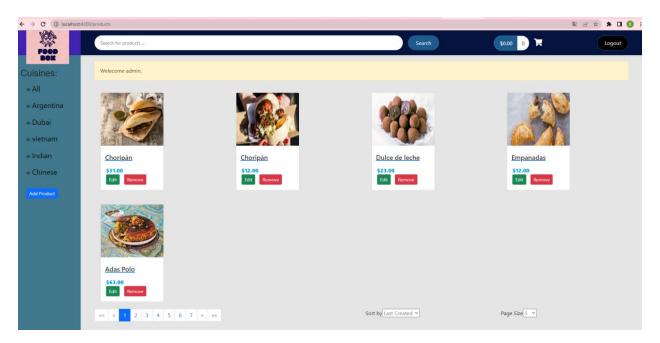
• Search products by Name



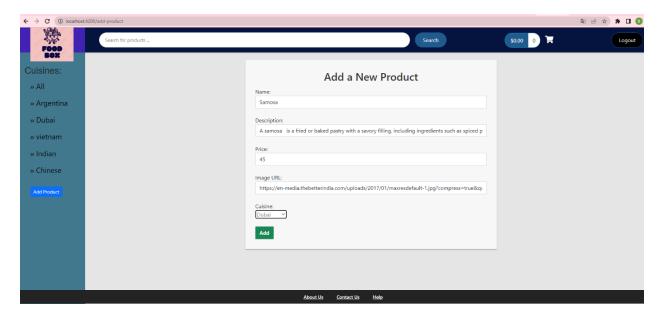
- Now, let's log in as admin
- Admin/admin



- Admin can:
- o Create product
- o Edit product
- o Delete product



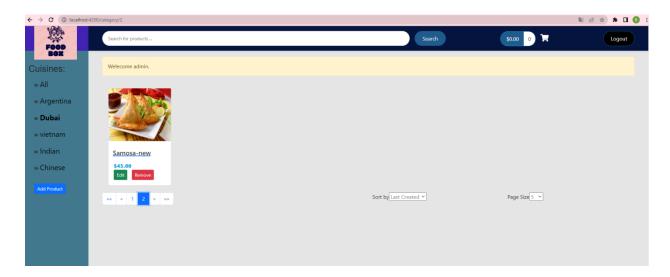
• Create a new product



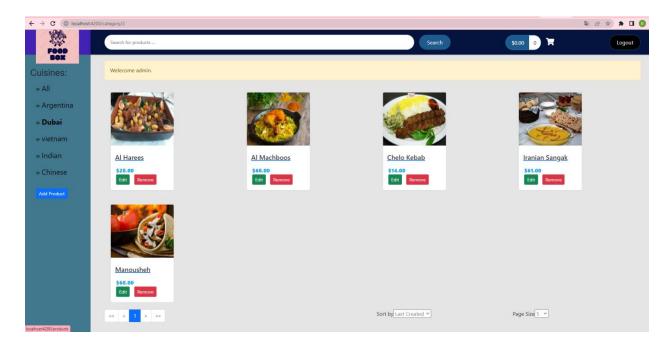
• The new product was added



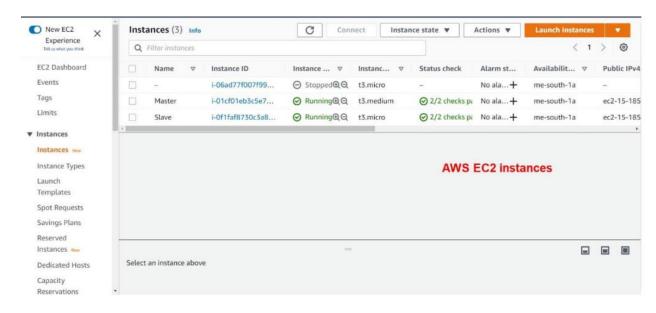
## • Let's update it

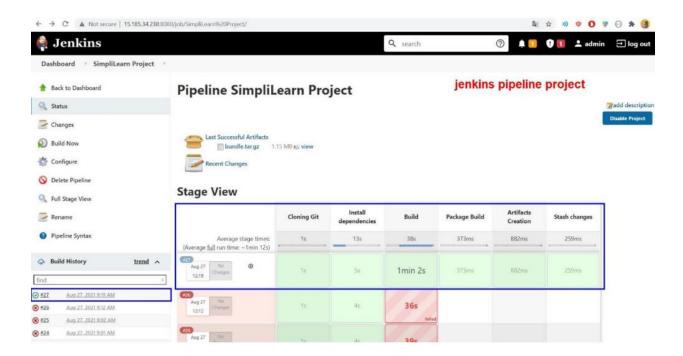


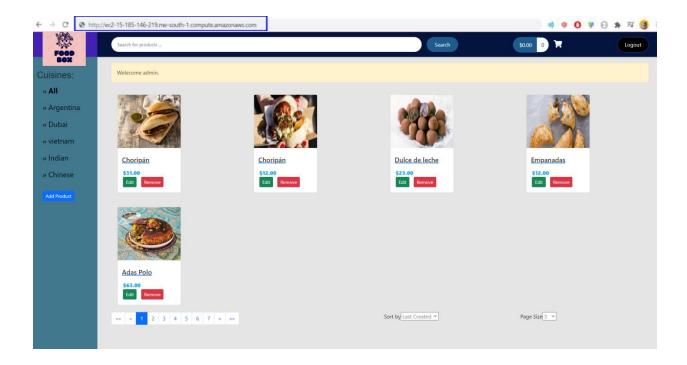
• Click Remove to remove it



#### • Deployment







#### **Pushing the code to GitHub repository**

 Open your command prompt and navigate to the folder where you have created your files.

 $cd < folder\ path>$ 

• Initialize repository using the following command:

git init

• Add all the files to your git repository using the following command: git add.

• Commit the changes using the following command:

git commit . -m <commit message>

• Push the files to the folder you initially created using the following command:

#### **Unique Selling Points of the Application**

- 1. The application is designed to keep on running and taking user inputs even after exceptions occur. To terminate the application, appropriate option needs to be selected.
- 2. With this application, one can easily access the food items as their own by adding cart.
- 3. Total price is also determined by its own.
- 4. Any user can signed up and no restrictions.
- 5. Online payment is also accepted.

#### **Conclusions**

At the end of the project we had acquired some of the materials and parts, some bought and some from the food. Very easy to use the application and easy to make payment.