

Answer: (penalty regime: 0 %)

```
1  #include<stdio.h>
2  int main()
3  {
4      int x,y;
5      scanf("%d %d",&x,&y);
6      if(x>y)
7      {
8          printf("NO");
9      }
10     else
11     {
12         printf("YES");
13     }
14     return 0;
15 }
16
```

| | Input | Expected | Got | |
|---|------------|----------|-----|---|
| ✓ | 100 110 | YES | YES | ✓ |
| ✓ | 100 90 | NO | NO | ✓ |

Passed all tests! ✓

handshake takes place.

Answer: (penalty regime: 0 %)

```
1 #include<stdio.h>
2 int main()
3 {
4     int x,a;
5     scanf("%d",&x);
6     a=x*(x-1)/2;
7     printf("%d",a);
8     return 0;
9 }
```

| | Input | Expected | Got | |
|---|-------|----------|-----|---|
| ✓ | 1 | 0 | 0 | ✓ |
| ✓ | 2 | 1 | 1 | ✓ |

Passed all tests! ✓

Answer: (penalty regime: 0 %)

```
1  #include<stdio.h>
2  int main()
3  {
4      int a,b,c;
5      scanf("%d %d %d",&a,&b,&c);
6      if(a>b&&a>c)
7      {
8          printf("%d",a);
9      }
10     else if(b>a&&b>c)
11     {
12         printf("%d",b);
13     }
14     else
15     {
16         printf("%d",c);
17     }
18     return 0;
19 }
```

| | Input | Expected | Got | |
|---|----------|----------|-----|---|
| ✓ | 81 26 15 | 81 | 81 | ✓ |

Passed all tests! ✓