



Summer Internship Training

(June 2025 - July 2025)

on

Fundamental of Data Structure using C++

Project Title: Car Parking Management System

Submitted by

Name of the Student: PONNAPALLI SURENDRA VARMA

Registration number of the Student: 12309779

Under the Guidance of

Dr. Om Prakash Yadav
Associate Professor

School of Computer Science and Engineering

Lovely Professional University

Jalandhar - Delhi G.T. Road, Phagwara, Punjab (India) – 144411

1. Introduction

This is a **C++ based Parking Management System** designed to efficiently manage vehicle entries and exits in a multi-lane parking lot. The system supports **5 lanes with 10 spots each**, allowing up to **50 vehicles** to be parked at a time. It assigns a **unique token** to each car upon entry, stores the entry time, and calculates the **parking fee** based on the duration of stay at a rate of ₹60/hour.

2. Objectives

- **Automate Vehicle Entry and Exit:**
Streamline the process of parking by automatically assigning spots and managing vehicle movement using a structured system.
- **Generate and Manage Unique Tokens:**
Issue a unique token to each car upon entry to ensure easy identification and secure exit operations.
- **Calculate Accurate Parking Fees:**
Determine parking charges based on exact duration (₹60/hour), using real-time entry and exit timestamps.
- **Persist Data for Continuity:**
Store all parked car details and revenue in external files (parked_cars.txt and revenue.txt) to maintain data across program restarts.
- **Prevent Duplicate Parking Entries:**
Avoid errors by checking and disallowing the same vehicle from being parked multiple times simultaneously.

3. Advantages

- **Efficient Vehicle Management:**
Automates the entire parking process, reducing manual effort and human error.
- **Accurate Time-Based Billing:**

Calculates charges precisely based on parking duration with ₹60/hour billing.

➤ **Data Persistence:**

Saves all data in files, so information is not lost even if the program closes.

➤ **Scalable Design:**

Easily extendable to more lanes or features due to its modular structure using C++ OOP.

4. Disadvantages / Limitations:

➤ **Console-Based Interface Only:**

No graphical user interface (GUI), which may limit user-friendliness for non-technical users.

➤ **No Admin Login or Security:**

Anyone can access or exit a car using a token — lacks authentication.

5. Project Code:

```
#include <iostream>
#include <unordered_map>
#include <vector>
#include <ctime>
#include <fstream>
#include <sstream>
#include <iomanip>
#include <cmath>

using namespace std;
```

```
struct Car {
    string number;
    time_t entry_time;
```

```
    Car(string num, time_t entry = time(nullptr)) {
number = num;    entry_time = entry;
    }
};
```

```
struct ParkingSpot {
    int lane;    int
    position;    bool
    occupied;
    Car* car;
```

```
    ParkingSpot(int l, int p) : lane(l), position(p), occupied(false), car(nullptr) {}
};
```

```
class ParkingLot {    const int lanes = 5;    const
    int spots_per_lane = 10;
    vector<vector<ParkingSpot*>> lanes_data;
    unordered_map<string, ParkingSpot*> car_map;
    unordered_map<string, string> token_to_car;
    double total_revenue = 0.0;
    const double rate_per_second = 60.0 / 3600.0;

    string generateToken() { string
        token;
```

```

do {
    token = to_string(rand() % 90000 + 10000);
} while (token_to_car.count(token));    return
token;
}

```

```

void loadRevenue() {
ifstream file("revenue.txt");
if (file.is_open()) {    file
>> total_revenue;
file.close();
}
}

```

```

void loadParkedCars() {
ifstream file("parked_cars.txt");
if (!file.is_open()) return;    string
token, car_number;    int lane,
position;    time_t entry_time;
while (file >> token >> car_number >> lane >> position >> entry_time) {
ParkingSpot* spot = lanes_data[lane][position];    spot->occupied = true;
spot->car = new Car(car_number, entry_time);
car_map[car_number] = spot;
token_to_car[token] = car_number;    string
ignore_line;    getline(file, ignore_line);
}
file.close();
}

```

```

public:  ParkingLot() {      srand(time(0));

for (int i = 0; i < lanes; ++i) {

vector<ParkingSpot*> row;          for (int j = 0;
j < spots_per_lane; ++j) {

row.push_back(new ParkingSpot(i, j));

        }

        lanes_data.push_back(row);

    }

    loadRevenue();

loadParkedCars();

    }


~ParkingLot() {      for (auto& row :
lanes_data) {          for (auto& spot :
row) {              if (spot->car) delete
spot->car;          delete spot;

        }

    }

}


void saveAllData() {

ofstream file("parked_cars.txt"); if
(file.is_open()) {

        for (auto& entry : token_to_car) {

string token = entry.first;          string car_number
= entry.second;          ParkingSpot* spot =
car_map[car_number];          time_t entryTime =
spot->car->entry_time;          file << "Token
number is " << token

```

```

        << "\nCar number is " << car_number
        << "\nSpot->lane #" << spot->lane
        << "\nSpot->position #" << spot->position
        << "\nDate and Time: " << ctime(&entryTime);
    }
file.close();
}

ofstream revenueFile("revenue.txt");
if (revenueFile.is_open()) {
    revenueFile << "Total Revenue till now: Rs." << total_revenue;
revenueFile.close();
}
}

void enterParking(string car_number) {
if (car_map.count(car_number)) {
    cout << "Car " << car_number << " is already parked.\n";
return;
}

    for (int i = 0; i < lanes; ++i) {        for
(int j = 0; j < spots_per_lane; ++j) {
if (!lanes_data[i][j]->occupied) {
string token = generateToken();
lanes_data[i][j]->occupied = true;
lanes_data[i][j]->car = new Car(car_number);
car_map[car_number] = lanes_data[i][j];
token_to_car[token] = car_number;

```

```

        cout << "Car parked successfully!\n";

        cout << "Location: Lane " << (i + 1) << ", Position " << (j + 1) <<
"\n";
        cout << "Your token is: " << token << "\n";

    return;

    }

}

}

        cout << "Parking Full. No space available.\n";
    }

    void formatDuration(double seconds) {        int
total_seconds = static_cast<int>(seconds);        int
hours = total_seconds / 3600;        int minutes =
(total_seconds % 3600) / 60;        int secs =
total_seconds % 60;

        if (hours > 0) cout << hours << " hr ";
        if (minutes > 0) cout << minutes << " min ";
        cout << secs << " sec";

    }

    void exitParking(string token) {
        if (!token_to_car.count(token)) {
            cout << "Invalid token.\n";
            return;
        }
    }

```



```

        string car_number = token_to_car[token];
ParkingSpot* spot = car_map[car_number];        time_t
now = time(nullptr);

        double duration = difftime(now, spot->car->entry_time);
if (duration < 1) duration = 1;

        double fee = round(duration * rate_per_second);
total_revenue += fee;

        cout << "Car " << car_number << " is exiting from Lane " << spot->lane +
1 << ", Position " << spot->position + 1 << ".\n";        cout << "Duration Parked: ";
formatDuration(duration);        cout << "\n";

        cout << "Parking Fee: Rs." << fixed << setprecision(2) << fee << "\n";

        delete spot->car;        spot-
>car = nullptr;        spot-
>occupied = false;
car_map.erase(car_number);
token_to_car.erase(token);
    }

    void findCar(string token) {
        if (!token_to_car.count(token)) {
cout << "Invalid token.\n";        return;
        }

        string car_number = token_to_car[token];
ParkingSpot* spot = car_map[car_number];

        cout << "Car Number: " << car_number << " found at Lane " << spot->lane
+ 1 << ", Position " << spot->position + 1 << ".\n";

    }

```

```

        void viewAllParkedCars() {
        if (car_map.empty()) {
            cout << "No cars are currently parked.\n";
        return;
        }
        cout << "\nList of All Parked Cars:\n";
        for (auto& entry : car_map) {            string
        token = "";
            for (auto& pair : token_to_car) {
        if (pair.second == entry.first) {
        token = pair.first;                break;
            }
        }
        ParkingSpot* spot = entry.second;
        cout << "Car: " << entry.first << ", Token: " << token
            << ", Lane: " << spot->lane + 1
            << ", Position: " << spot->position + 1
            << ", Entry Time: " << ctime(&spot->car->entry_time);
        }
        }

        void showRevenue() {
            cout << "=====" << endl;
            cout << "Total Revenue Collected: Rs." << fixed << setprecision(2) <<
total_revenue << endl;            cout <<
            "=====";
        }
    };

```

```

int main() {
    ParkingLot lot;
    int choice;    string
    input;

    do {
        cout << "\n===== Parking System =====\n";
        cout << "1. Park Car\n2. Exit Car\n3. Find Car\n4. View All Parked Cars\n5.
Show Revenue\n6. Exit\n";        cout << "Enter your choice: ";        cin >> choice;
        cin.ignore();

        switch (choice) {
        case 1:
            cout << "Enter Car Number: ";
            getline(cin, input);
            lot.enterParking(input);        break;
        case 2:
            cout << "Enter Token: ";
            getline(cin, input);
            lot.exitParking(input);
            break;        case 3:
            cout << "Enter Token: ";
            getline(cin, input);
            lot.findCar(input);
            break;        case 4:
            lot.viewAllParkedCars();
            break;        case 5:
            lot.showRevenue();
            break;        case 6:

```

```

        lot.saveAllData();
        cout << "Exiting... Data saved.\n";
break;          default:
        cout << "Invalid choice.\n";
    }

    } while (choice != 6);

    return 0;
}

```

***** code ended *****

6. Screen shot:

- This image shows car parking and after parked the car they give a token using that token we exit car parking or find car.

```
C:\Users\prave\OneDrive\Desktop\DSA PROJECT 2025>g++ project.cpp -o project
```

```
C:\Users\prave\OneDrive\Desktop\DSA PROJECT 2025>project
```

```
===== Parking System =====
```

1. Park Car
2. Exit Car
3. Find Car
4. View All Parked Cars
5. Show Revenue
6. Exit

Enter your choice: 1

Enter Car Number: AP A8754

Car parked successfully!

Location: Lane 1, Position 1

Your token is: 36402

```
===== Parking System =====
```

1. Park Car
2. Exit Car
3. Find Car
4. View All Parked Cars
5. Show Revenue
6. Exit

Enter your choice: 1

Enter Car Number: UP C2314

Car parked successfully!

Location: Lane 1, Position 2

Your token is: 37681

```
===== Parking System =====
```

1. Park Car
2. Exit Car
3. Find Car
4. View All Parked Cars
5. Show Revenue
6. Exit

Enter your choice:

- This image shows all parked cars

```
===== Parking System =====
```

1. Park Car
2. Exit Car
3. Find Car
4. View All Parked Cars
5. Show Revenue
6. Exit

Enter your choice: 4

List of All Parked Cars:

Car: UP C2314, Token: 37681, Lane: 1, Position: 2, Entry Time: Wed Jul 09 10:36:24 2025

Car: AP A8754, Token: 36402, Lane: 1, Position: 1, Entry Time: Wed Jul 09 10:36:10 2025

- If we enter the correct token the car successful exit from the parking

```

===== Parking System =====
1. Park Car
2. Exit Car
3. Find Car
4. View All Parked Cars
5. Show Revenue
6. Exit
Enter your choice: 2
Enter Token: 37681
Car UP C2314 is exiting from Lane 1, Position 2.
Duration Parked: 9 min 35 sec
Parking Fee: Rs.10.00

```

- Using the token we will check the car parking spot

```

===== Parking System =====
1. Park Car
2. Exit Car
3. Find Car
4. View All Parked Cars
5. Show Revenue
6. Exit
Enter your choice: 3
Enter Token: 27042
Car Number: AP N9183 found at Lane 1, Position 4.
Parked At: Wed Jul 09 10:53:50 2025

```

- We are only charge money Rs.60 for hour and this image show revenue

```

===== Parking System =====
1. Park Car
2. Exit Car
3. Find Car
4. View All Parked Cars
5. Show Revenue
6. Exit
Enter your choice: 5
=====
Total Revenue Collected: Rs.8.00
=====

```

7. Future Scope:

- Integration with a Graphical User Interface (GUI):

Replace the current console-based interface with a modern GUI using frameworks like Qt or web technologies (HTML/CSS + C++ backend) for better user experience.

- **Mobile App or Web-Based Access:**

Extend the system to allow users to reserve or check parking slots remotely through a mobile app or website.

- **Database Integration:**

Replace file-based storage with a robust database system (like MySQL, SQLite, or MongoDB) for better scalability, query capabilities, and secure data handling.

- **SMS/Email Notification:**

Notify users with their token, slot number, or fee details via SMS or email using integrated APIs.

8. LinkedIn & Github (post links):

- <https://www.linkedin.com/in/surendra-varma-ponnapalli/>
- <https://github.com/surendra7438/gcn123i4re>

9. References:

- C++ Documentation – cppreference.com <https://en.cppreference.com>
- W3Schools – File I/O and Time in C++ <https://www.w3schools.com/cpp>
- YouTube Tutorials on C++ Projects