



# Computer Networks

## Wireless Channel Modeling

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# Path Loss

❑ Free space path loss:

$$P_L(d) = \frac{P_t}{P_r} = \frac{1}{G_t G_r} \left( \frac{4\pi d}{\lambda} \right)^2 = \frac{1}{G_t G_r} \left( \frac{4\pi f d}{c} \right)^2 \quad \therefore P_L(d) \propto d^2$$

❑ Signal goes through

- ❑ Reflections
- ❑ Scattering
- ❑ Diffractions
- ❑ Attenuation due to obstructions

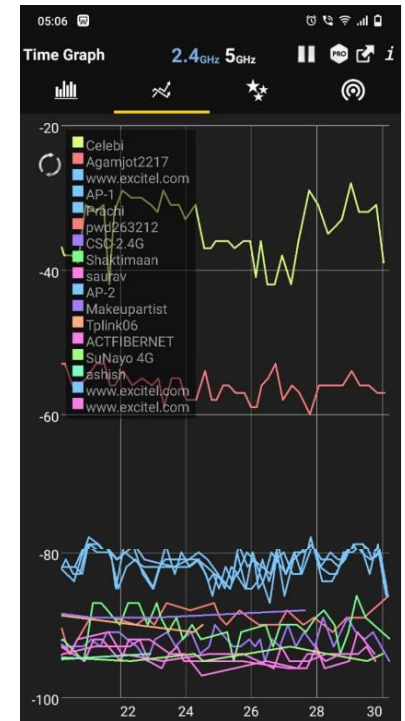
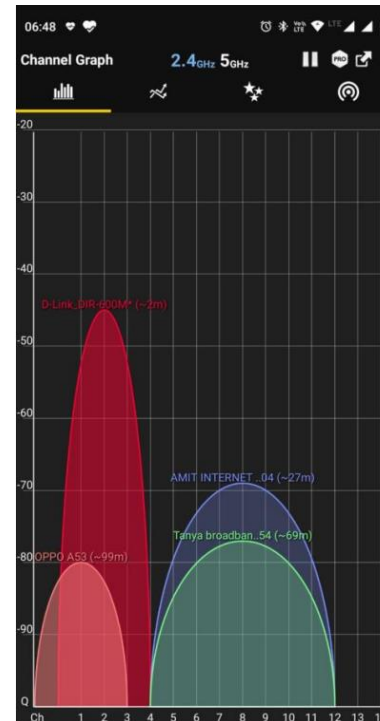
❑ In general:  $P_L(d) \propto d^n \quad 2 \leq n \leq 8$

$n \rightarrow$  Path loss exponent

# Path Loss

❑ Data from [Wifi Analyzer](#):

[https://play.google.com/store/apps/details?id=com.farproc.wifi.analyzer&hl=en\\_IN&gl=US](https://play.google.com/store/apps/details?id=com.farproc.wifi.analyzer&hl=en_IN&gl=US)



# Combined Path Loss and Shadowing

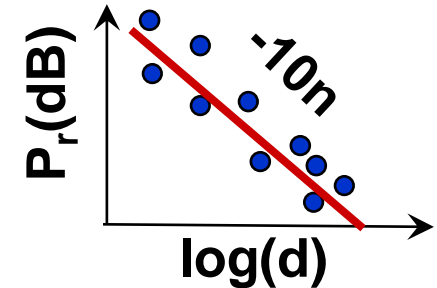
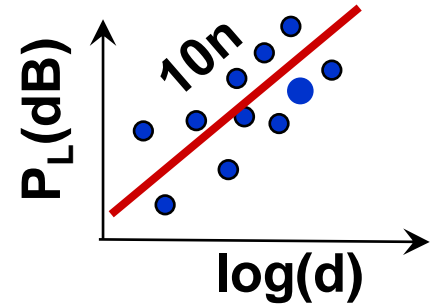
$$P_L(d) \propto d^n \quad \therefore \frac{P_L(d)}{P_L(d_0)} = \frac{d^n}{d_0^n}$$

$$[P_L(d)]dB = [P_L(d_0)]dB + 10n \log_{10}\left(\frac{d}{d_0}\right)$$

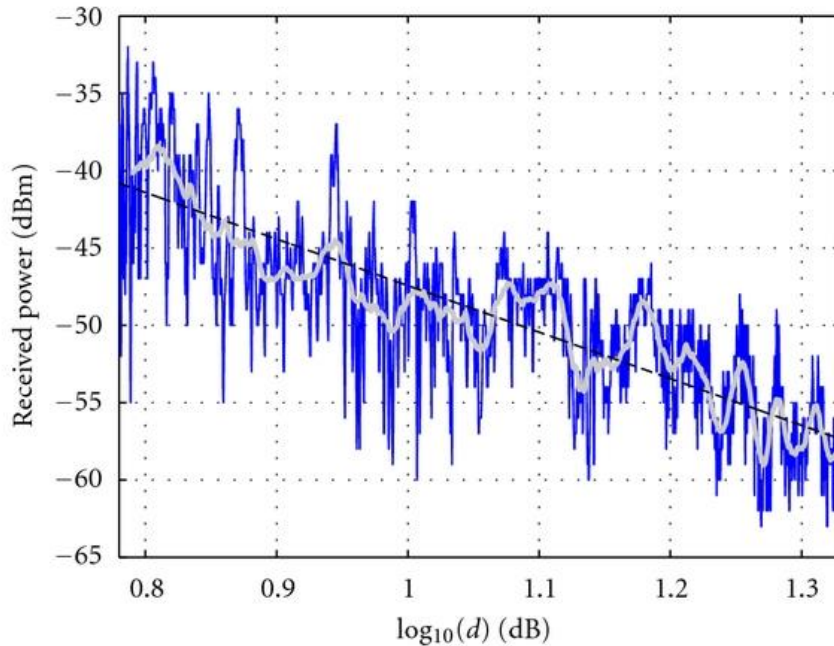
$$[P_L(d)]dB = [P_L(d_0)]dB + 10n \log_{10}\left(\frac{d}{d_0}\right) + \chi; \quad \chi = \mathcal{N}(0, \sigma^2)$$

$$\begin{aligned} P_r(d)[dBm] &= P_t(d)[dBm] - P_L(d)[dB] \\ &= P_t(d)[dBm] - [P_L(d_0)]dB - 10n \log_{10}\left(\frac{d}{d_0}\right) + \chi \end{aligned}$$

**Log Normal Shadowing Model**

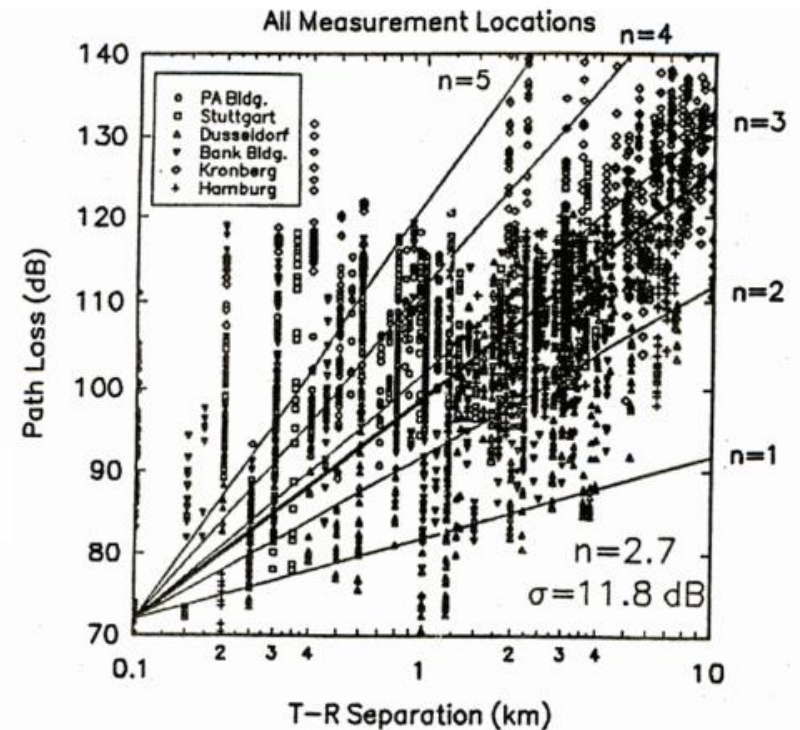


# Some Real Data



- Small-scale fading
- Shadowing
- Path loss

Src: <https://www.hindawi.com/journals/jr/2011/340372/fig6/>



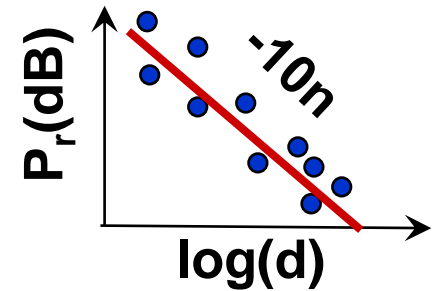
Scatter plot of measured data and corresponding MMSE path loss model cities in Germany. For this data,  $n = 2.7$  and  $\sigma = 11.8$  dB

Src: Wireless Communications by Theodore S. Rappaport

# How to Measure n?

$$\begin{aligned}P_r(d)[dBm] &= P_t(d)[dBm] - [P_L(d_0)]dB - 10n \log_{10} \left( \frac{d}{d_0} \right) + \chi \\&= P_r(d_0)[dBm] - 10n \log_{10} \left( \frac{d}{d_0} \right) + \chi\end{aligned}$$

- Measuring n:
  - Draw the “Best fit” line through dB data
  - Find the slope  $\rightarrow$  divide by 10
- Shadowing variance:
  - Variance of data relative to the best fit straight line



# Typical Values for Path loss exponent

Environment	Path Loss Exponent (n)
Free space	2
Urban area cellular radio	2.7 to 3.5
Shadowed urban cellular radio	3 to 5
Inside a building - line-of-sight	1.6 to 1.8
Obstructed in building	4 to 6
Obstructed in factory	2 to 3

Src: <https://www.gaussianwaves.com/2013/09/log-distance-path-loss-or-log-normal-shadowing-model/>

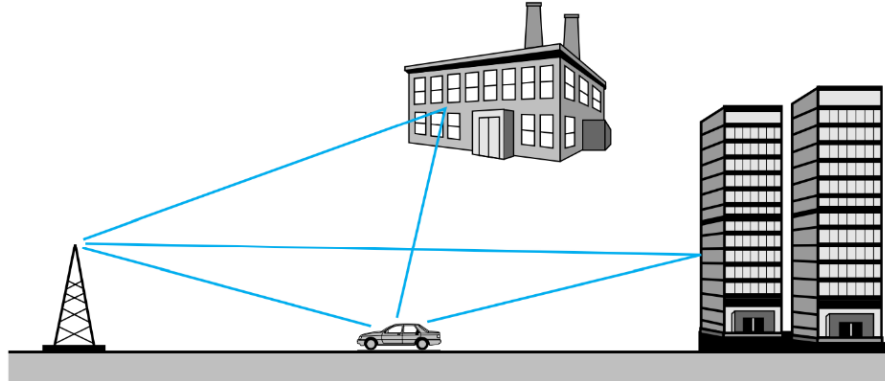
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# Multipath Propagation

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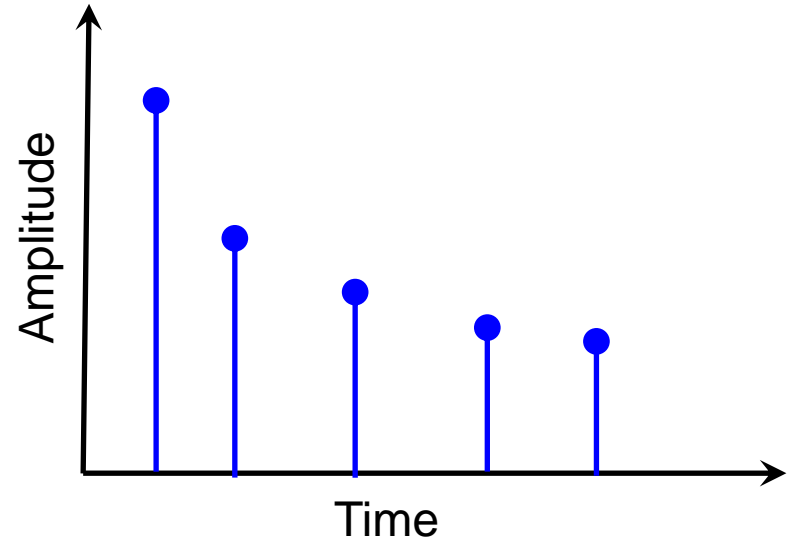
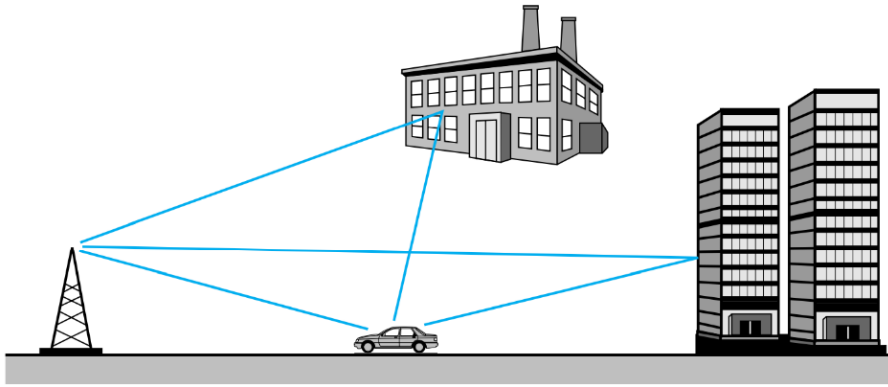


# Multipath Propagation



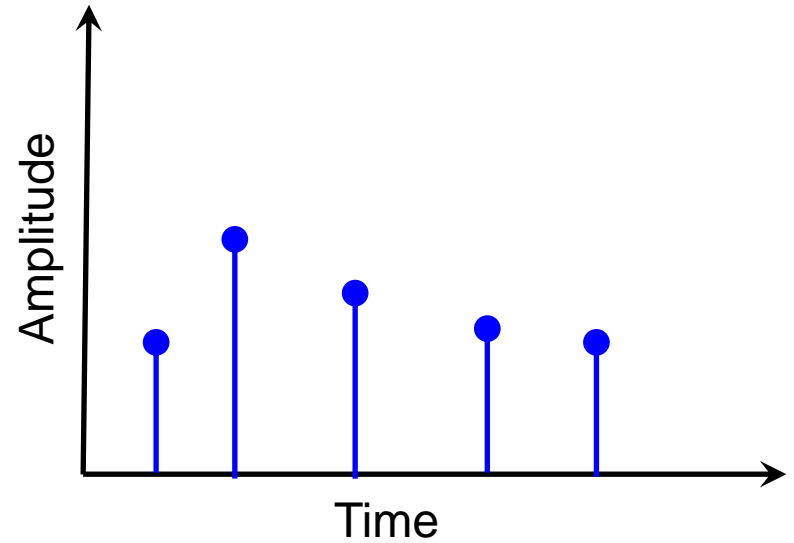
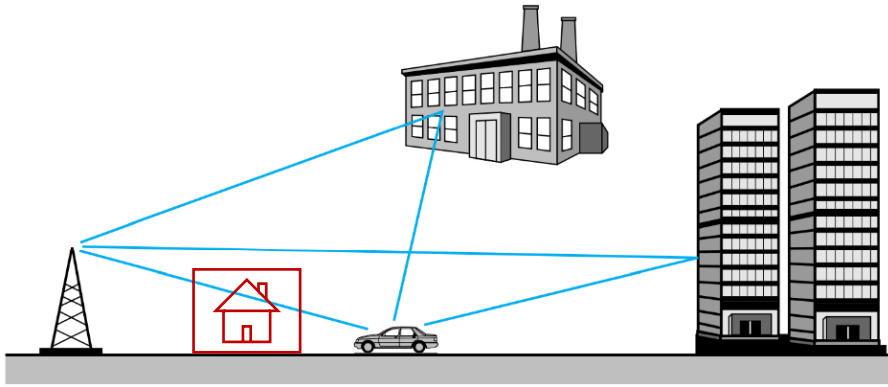
- Multiple signal components reach at the receiver
  - Each component experiences different levels of attenuation and delay
    - Leads to time-varying **channel impulse response**
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# Multipath Propagation



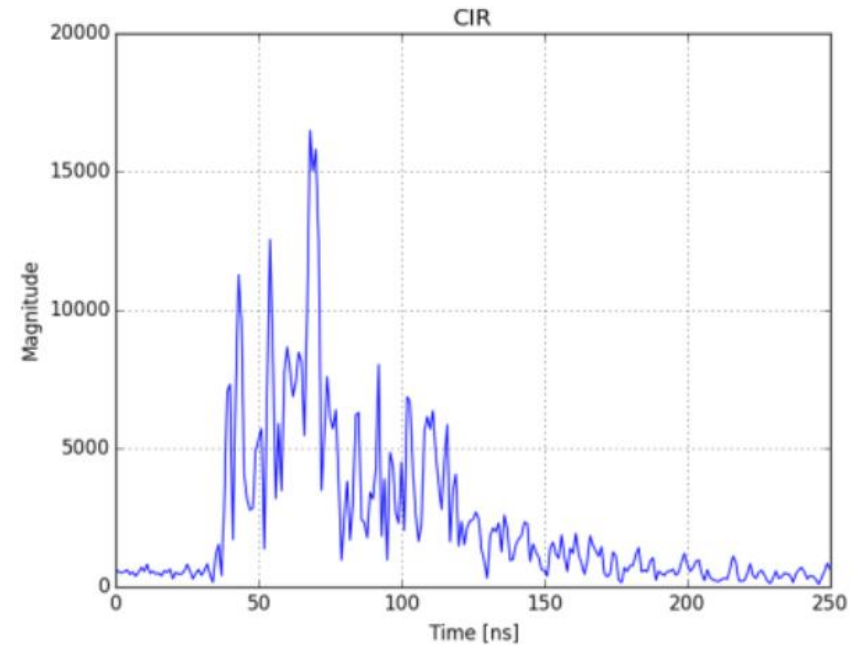
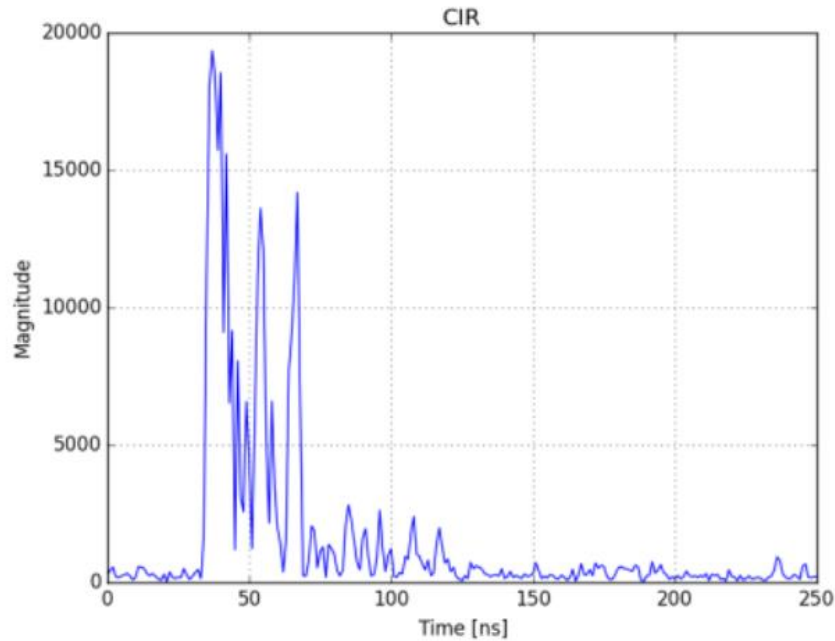
Channel Impulse Response

# Multipath Propagation



Channel Impulse Response

# Multipath Propagation



Src: Bregar, Klemen & Hrovat, Andrej & Mohorcic, Mihael. (2016). NLOS Channel Detection with Multilayer Perceptron in Low-Rate Personal Area Networks for Indoor Localization Accuracy Improvement.

# Summary

## □ Wireless channel modeling:

- Free space path loss
  - Log normal shadowing model
  - Path loss exponent
  - Multipath propagation
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