Computer Networks

Network Security

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# What is network security?

confidentiality: only sender, intended receiver should "understand" message contents

- sender encrypts message
- receiver decrypts message

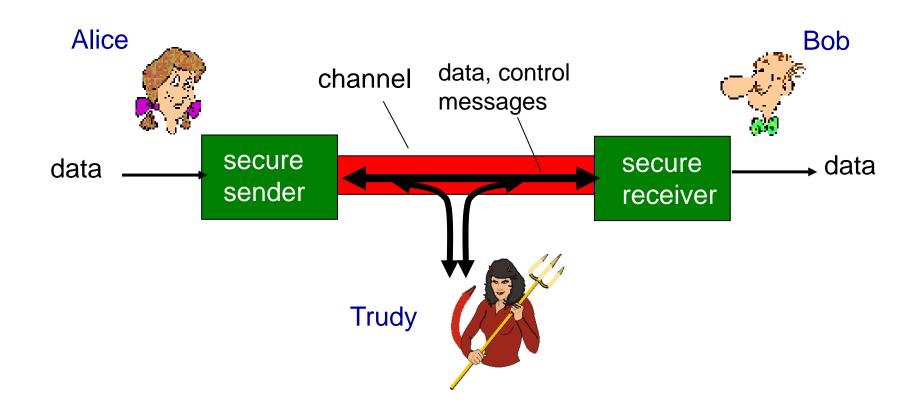
authentication: sender, receiver want to confirm identity of each other

message integrity: sender, receiver want to ensure message not altered (in transit, or afterwards) without detection

access and availability: services must be accessible and available to users

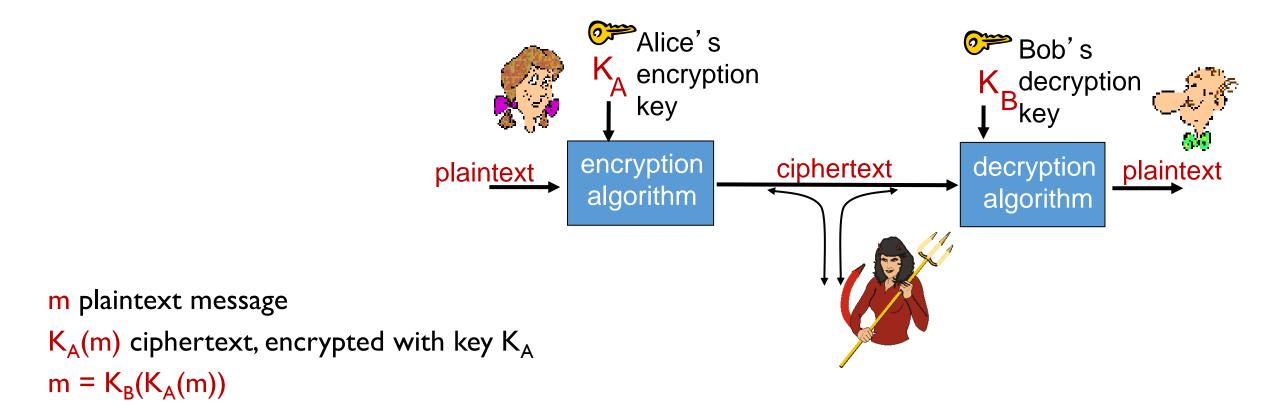
## Friends and enemies: Alice, Bob, Trudy

- Bob, Alice want to communicate "securely"
- Trudy (intruder) may intercept, delete, add messages



# Principles of Cryptography

### The language of cryptography



# Simple encryption scheme

substitution cipher: substituting one thing for another

monoalphabetic cipher: substitute one letter for another

```
plaintext: abcdefghijklmnopqrstuvwxyz
```

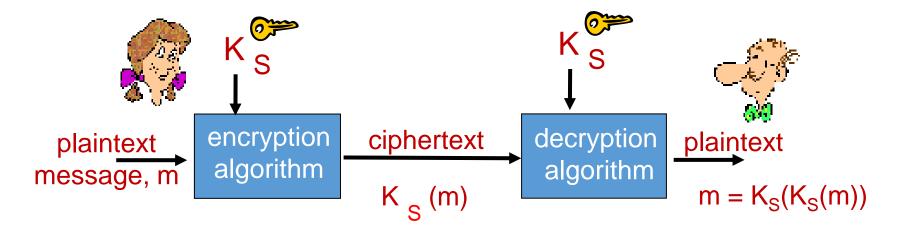
ciphertext: mnbvcxzasdfghjklpoiuytrewq

e.g.: Plaintext: i Alice

ciphertext: s gktc wky mgsbc

Encryption key: mapping from set of 26 letters to set of 26 letters

## Symmetric key cryptography



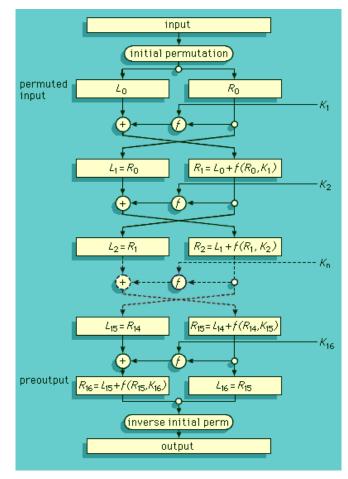
symmetric key crypto: Bob and Alice share same (symmetric) key: K

Examples: DES (Data Encryption Standard), AES (Advanced Encryption Standard)

## Symmetric key crypto: DES

### **DES: Data Encryption Standard**

- US encryption standard [NIST 1993]
- 56-bit symmetric key, 64-bit plaintext input
- block cipher with cipher block chaining
- making DES more secure:
  - 3DES: encrypt 3 times with 3 different keys



Src: https://www.britannica.com/topic/Data-Encryption-Standard

## AES: Advanced Encryption Standard

- symmetric-key NIST standard, replaced DES (Nov 2001)
- processes data in 128 bit blocks
- 128, 192, or 256 bit keys
- brute force decryption (try each key) taking 1 sec on DES, takes 149 trillion years for AES

# Public Key Cryptography

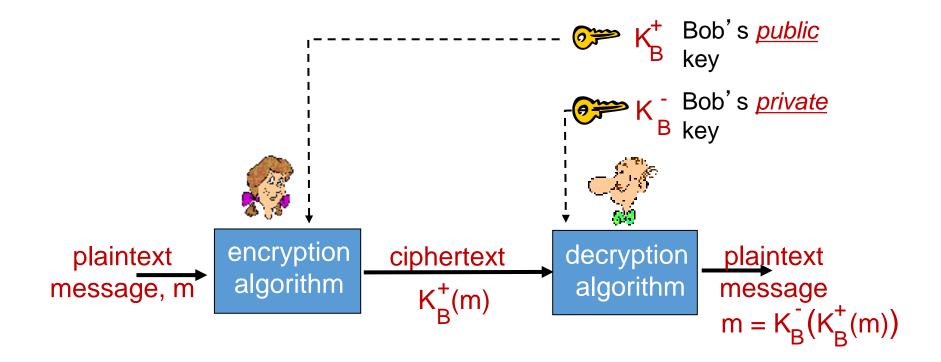
### symmetric key crypto

- requires sender, receiver know shared secret key
- Q: how to agree on key in first place (particularly if never "met")?

### public key crypto

- radically different approach [Diffie-Hellman76, RSA78]
- sender, receiver do not share secret key
- public encryption key known to all
- private decryption key known only to receiver

# Public key cryptography



# Public key encryption algorithms

- 1 need  $K_B^+(\cdot)$  and  $K_B^-(\cdot)$  such that  $K_B^-(K_B^+(m)) = m$
- given public key K<sub>B</sub><sup>+</sup>, it should be impossible to compute private key K<sub>B</sub>

RSA: Rivest, Shamir, Adelson algorithm

### RSA: Creating public/private key pair

- I. choose two large prime numbers p, q. (e.g., 1024 bits each)
- 2. compute n = pq, z = (p-1)(q-1)
- 3. choose e (with e < n) that has no common factors with z (e, z are "relatively prime").
- 4. choose d such that ed-1 is exactly divisible by z. (in other words: ed mod z = 1).
- 5. public key is (n,e). private key is (n,d).

# RSA: encryption, decryption

- 0. given (n,e) and (n,d) as computed above
- I. to encrypt message m (<n), compute  $c = m^e \mod n$
- 2. to decrypt received bit pattern, c, compute

$$m = c^d \mod n$$

magic 
$$m = (m^e \mod n)^d \mod n$$

Why? 
$$m = (m^e \mod n)^d \mod n$$

- Useful number theory result: If p, q are prime and n = pq, then  $x^y \mod n = x^{y \mod (p-1)(q-1)} \mod n$
- (me mod n)d mod n
   = med mod n
   = med mod (p-1)(q-1) mod n [using the theorem]
   = ml mod n [as ed-1 is divisible by (p-1)(q-1)]
   = m

# RSA: another important property

The following property will be very useful later:

$$K_{B}(K_{B}(m)) = m = K_{B}(K_{B}(m))$$

use public key first, followed by private key

use private key first, followed by public key

Why 
$$K_{B}(K_{B}(m)) = m = K_{B}(K_{B}(m))$$
?

follows directly from modular arithmetic:

```
(m^e \mod n)^d \mod n = m^{ed} \mod n
= m^{de} \mod n
= (m^d \mod n)^e \mod n
```

### RSA example:

```
Bob chooses p=5, q=7. Then n=35, z=24.

e=5 (so e, z relatively prime).

d=29 (so ed-1 exactly divisible by z).

encrypting 8-bit messages.
```

encrypt: 
$$\frac{\text{bit pattern}}{000010000} \underbrace{\frac{m}{12}}_{12} \underbrace{\frac{c = m^e \text{mod n}}{17}}_{24832}$$

$$\frac{c}{17} \underbrace{\frac{c}{481968572106750915091411825223071697}}_{12}$$

### RSA in practice: session keys

- exponentiation in RSA is computationally intensive
- DES is at least 100 times faster than RSA
- use public key crypto to establish secure connection, then establish second key – symmetric session key – for encrypting data

### session key, K<sub>S</sub>

- Bob and Alice use RSA to exchange a symmetric session key K<sub>s</sub>
- once both have K<sub>s</sub>, they use symmetric key cryptography

Goal: Bob wants Alice to "prove" her identity to him

Approach: Alice says "I am Alice"

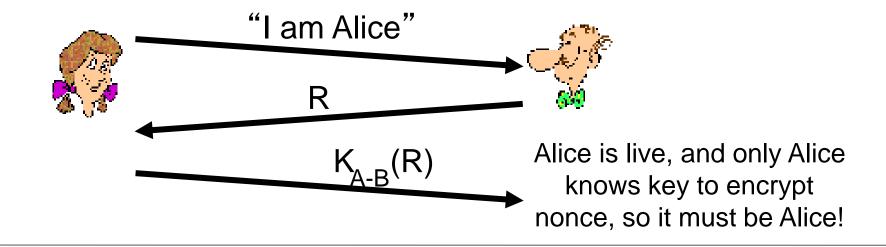




nonce: number (R) used only once-in-a-lifetime

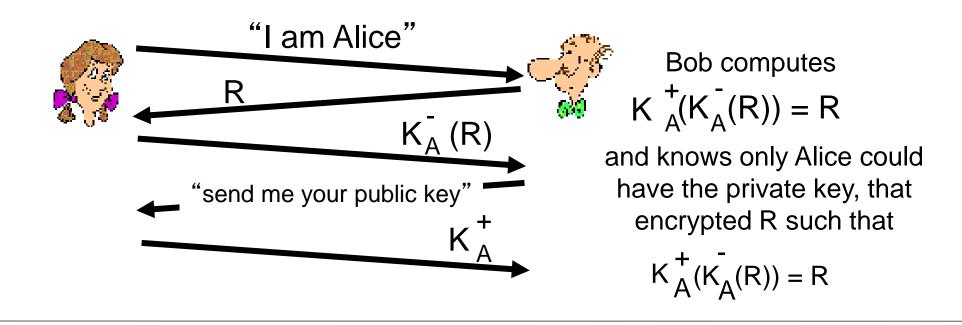
Approach: to prove Alice "live", Bob sends Alice nonce, R.

Alice must return R, encrypted with shared secret key

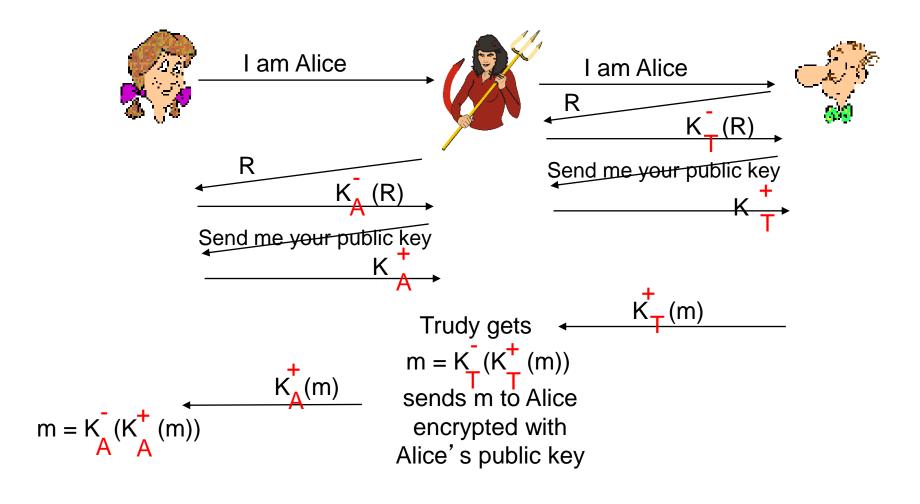


Can we authenticate using public key techniques?

Approach: use nonce, public key cryptography



man (or woman) in the middle attack: Trudy poses as Alice (to Bob) and as Bob (to Alice)



# Message Integrity

# Digital signatures

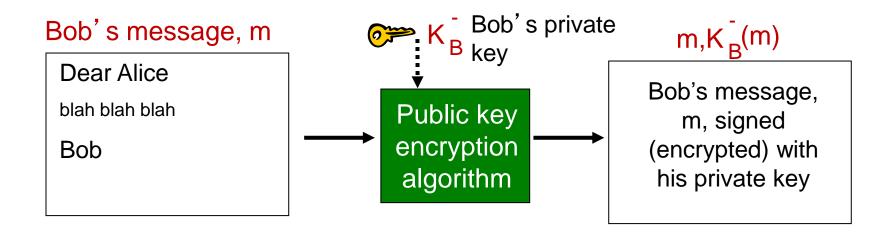
cryptographic technique analogous to hand-written signatures:

- sender (Bob) digitally signs document, establishing he is document owner/creator.
- verifiable, nonforgeable: recipient (Alice) can prove to someone that Bob, and no one else (including Alice), must have signed document

# Digital signatures

### simple digital signature for message m:

• Bob signs m by encrypting with his private key  $K_B$ , creating "signed" message,  $K_B$ (m)



# Digital signatures

- suppose Alice receives msg m, with signature: m,  $K_B(m)$
- Alice verifies m signed by Bob by applying Bob's public key  $K_B^+$  to  $K_B^-(m)$  then checks  $K_B^+(K_B^-(m)) = m$ .
- If  $K_B^+(K_B^-(m)) = m$ , whoever signed m must have used Bob's private key.

#### Alice thus verifies that:

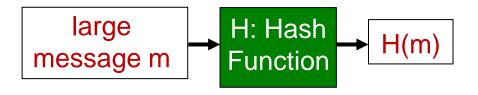
- Bob signed m
- no one else signed m

# Message digests

computationally expensive to public-key-encrypt long messages

goal: fixed-length, easy- tocompute digital "fingerprint"

 apply hash function H to m, get fixed size message digest, H(m).

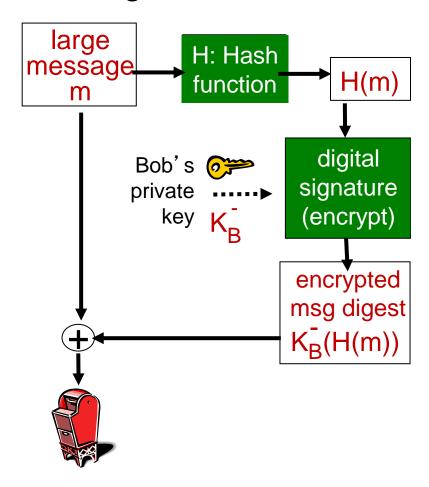


#### Hash function properties:

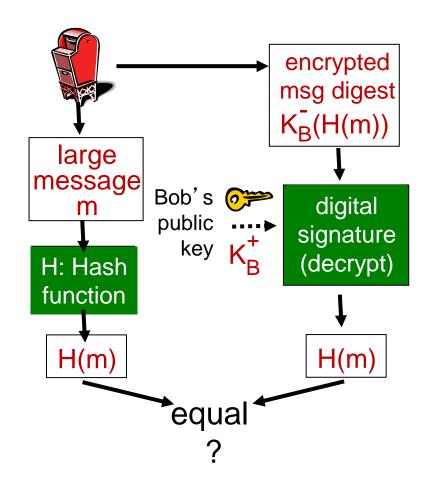
- many-to-l
- produces fixed-size msg digest (fingerprint)
- given message digest x, computationally infeasible to find m such that x = H(m)

## Digital signature = signed message digest

Bob sends digitally signed message:



Alice verifies signature, integrity of digitally signed message:

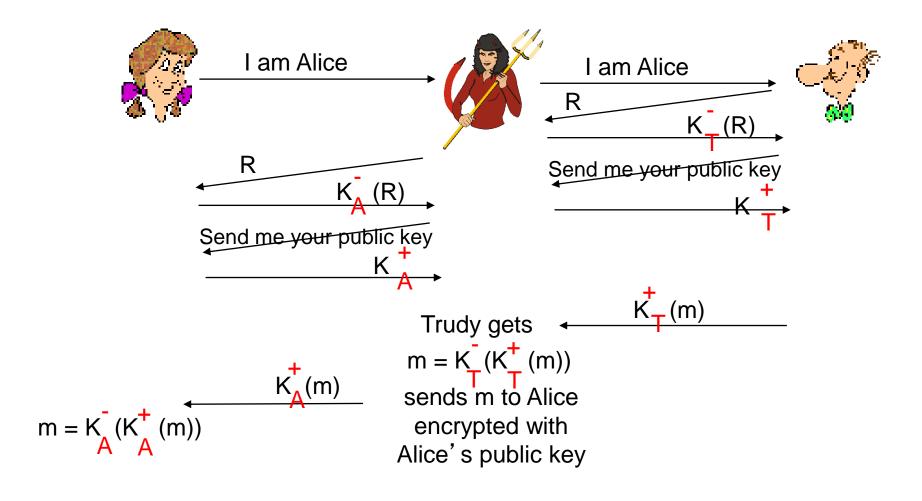


# Hash function algorithms

- MD5 hash function widely used (RFC 1321)
  - computes 128-bit message digest in 4-step process.
- SHA-I is also used
  - US standard [NIST, FIPS PUB 180-1]
  - 160-bit message digest
- Other SHA standards: https://en.wikipedia.org/wiki/SHA-I

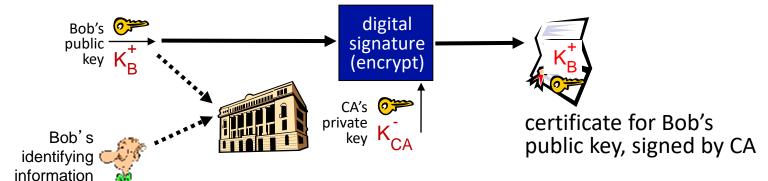
### Can we fix this?

man (or woman) in the middle attack: Trudy poses as Alice (to Bob) and as Bob (to Alice)



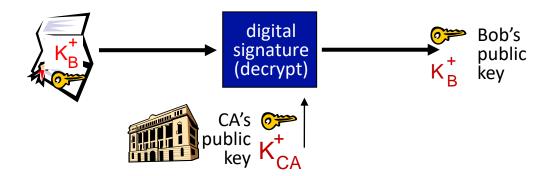
## Public key Certification Authorities (CA)

- Certification authority (CA): binds public key to particular entity, E
- Entity (person, website, router) registers its public key with CA
  - E provides "proof of identity" to CA
  - CA creates certificate binding identity E to E's public key
  - certificate containing E's public key digitally signed by CA: CA says "this is E's public key"



## Public key Certification Authorities (CA)

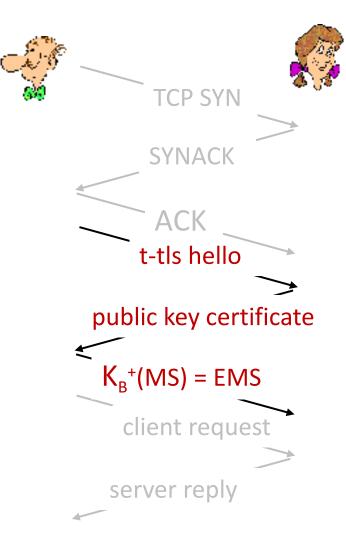
- When Alice wants Bob's public key:
  - Gets Bob's certificate (Bob or elsewhere)
  - Apply CA's public key to Bob's certificate, get Bob's public key



# Transport-layer security (TLS)

- widely deployed security protocol above the transport layer
  - supported by almost all browsers, web servers: https (port 443)
- provides:
  - confidentiality: via symmetric encryption
  - integrity: via cryptographic hashing
  - authentication: via public key cryptography

all techniques we have studied!



### t-tls handshake phase:

- Bob establishes TCP connection with Alice
- Bob verifies that Alice is really Alice
- Bob sends Alice a master secret key (MS), used to generate all other keys for TLS session
- potential issues:
  - 3 RTT before client can start receiving data (including TCP handshake)

Useful link: https://comodosslstore.com/blog/what-is-ssl-tls-client-authentication-how-does-it-work.html#:~:text=SSL%2FTLS%20client%20authentication%2C%20as,ahead%20and%20establishes%20a%20connection.