Computer Networks

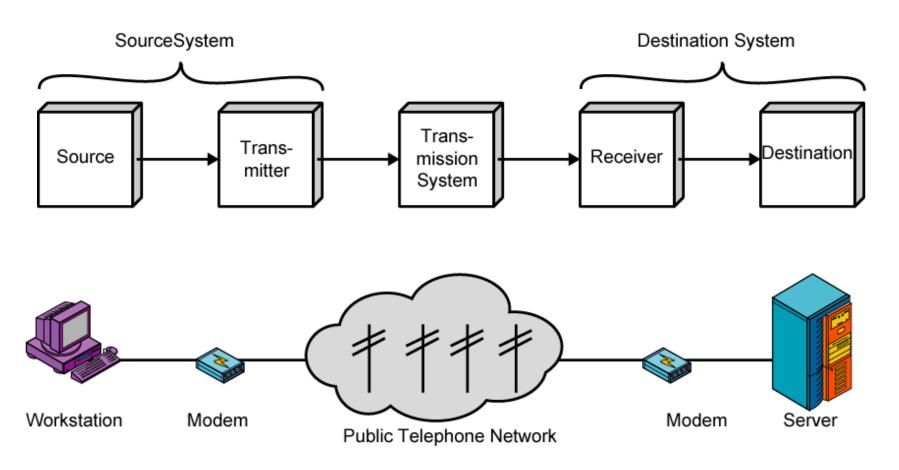
Introduction and Background

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Data Communications Networking

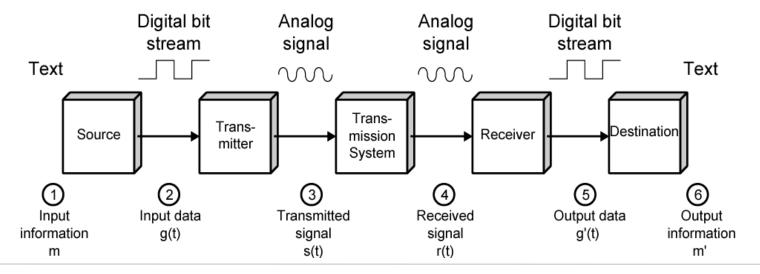
- Data: Information being shared, e.g. text, numbers, images, audio, video
- Communications: Exchange of data between two or more devices via some transmission medium
 - Transmits signals in a reliable and efficient and efficient manner
 - Focuses on individual links
 - Key objectives: Delivery, Accuracy and Timeliness
- □ Networking: Communications across a set of links
 - Wide Area Networks (WAN)
 - Local Area Networks (LAN)
 - Metropolitan Area Networks (MAN)
 - The Internet

Simplified Communications Model



Simplified Communications Model

- Source: Device that generates data to be transmitted.
- Transmitter: Converts data from source into transmittable signals.
- Transmission system: Carries data from source to the destination.
- Receiver: Converts received signal into data.
- Destination: Takes and uses incoming data.



Transmission Line

- ☐ Transmission line is the key part of communications system
- □Link between the transmitter and the receiver
 - Wired transmission: Fiber Optic Transmission
 - Wireless Transmission
- Needs to provide required capacity, with acceptable reliability at minimum cost
- □Example: Want to transfer 50 GB of data from A to B
 - Bluetooth: 1Mbps data transfer → 400000 seconds
 - WiFi: 54Mbps data transfer → 7407 seconds
 - LAN Cable: 1Gbps data transfer → 400 seconds

Local Area Networks

- ☐Small coverage area, e.g. building, campus
- Owned and operated by organization owing end-devices
- ☐ Higher data rate compared to WANs
- □ Example technologies: Ethernet, Wireless LAN

Wide Area Networks

- ☐Span a large geographical area
- ☐ Carries data of multiple organizations
- ☐ Technologies used:
 - Circuit Switching
 - Packet Switching
 - Frame Relay
 - Asynchronous Transfer Mode (ATM)
- ☐ Metropolitan Area Network (MAN):
 - Middle ground between LAN and WAN

The Internet

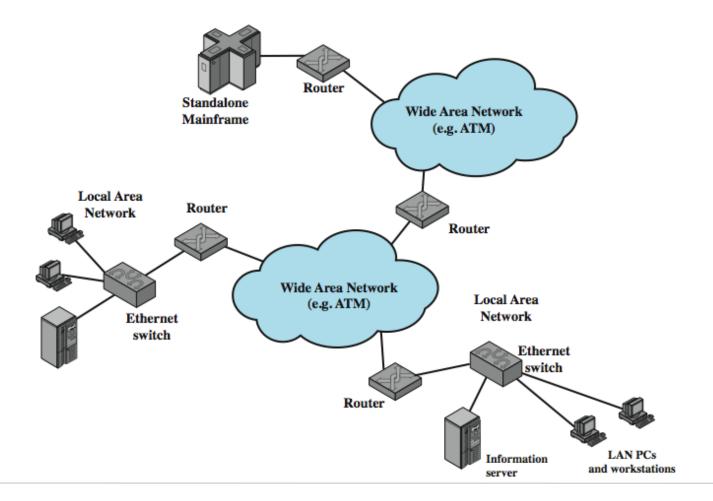
Origins

- Evolved from US Department of Defense research network, APRANET in 1969
- Standardization of the Internet suite of protocols: TCP/IP

■What is The Internet?

- Interconnection of networks
- Although network technologies differ, any computer can communicate with any other computer

The Internet



The Internet: a "nuts and bolts" view



Billions of connected computing devices:

- hosts = end systems
- running network apps at Internet's "edge"





Switches/routers: forward packets (chunks of data)



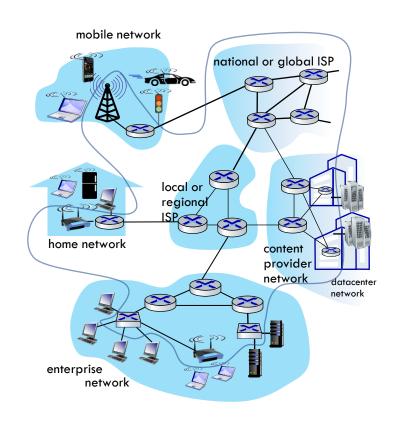
Communication links

- fiber, copper, radio, satellite
- transmission rate: bandwidth



Networks

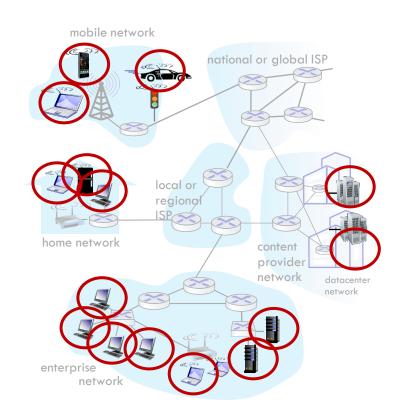
 collection of devices, routers, links: managed by an organization



Network Edge and Network Core

Network edge:

- End systems/hosts: data producers and consumers
- Clients and servers
- Servers often in data centers
- Access networks, physical media: wired,
 wireless communication links



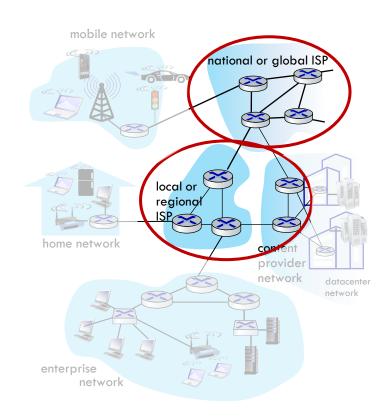
Network Edge and Network Core

Network edge:

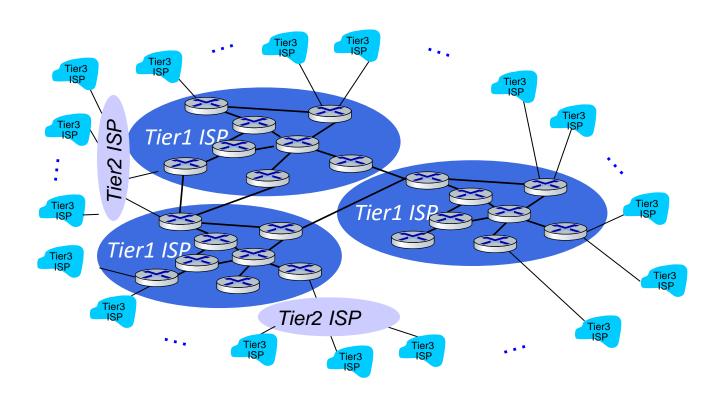
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Network core:

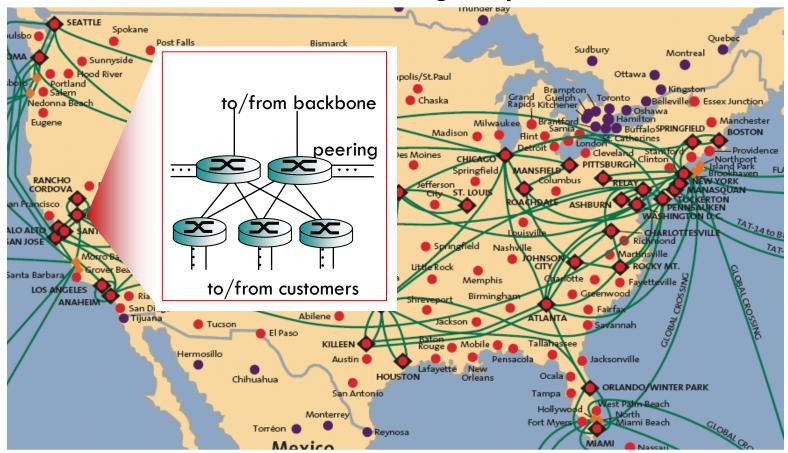
- Interconnected routers
- Forms the backbone of the Internet



Internet structure: a "network of networks"



Tier-1 ISP: e.g., Sprint



Internet structure: a "network of networks"

