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# Lab - File Digital Image practical file.  
processing #  
B.Tech (III<sup>rd</sup>) Year  $\rightarrow$  Student.

Objective: Introduction with the matlab and matlab commands:

Theory: MATLAB is an abbreviation for matrix Laboratory, while other programming languages work with numbers one at a time MATLAB operates on whole matrices and array language fundamentals include basic operation such as creating variables, arrays etc.

clc - clear command window.

clear all - delete variable from workspace.

quit - stop MATLAB

who - list current variables.

function - purpose

char - convert to char array

Basic Operations:

Input A=50, B=2

Operation	Output
A-B	48
A+B	52
A*B	100
A/B	25
A^B	2500

## Matrix

$a = [1, 2, 3; 4, 5, 6; 7, 8, 9]$

Output

$$a = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$$

for loop:-

$$A = [3, 7, 8, 5]$$

for  $i=1 : \text{length}(A)$

disp(A(i,:));

end

$$\begin{array}{c} \text{Output:} \\ \begin{bmatrix} 3 \\ 7 \\ 8 \\ 5 \end{bmatrix} \end{array}$$

## Transpose of a matrix

$A = [1, 2, 3; 4, 5, 6; 7, 8, 9]$ .

$B = A'$

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$$

$$B = \begin{bmatrix} 1 & 4 & 7 \\ 2 & 5 & 8 \\ 3 & 6 & 9 \end{bmatrix}$$

## Inverse of a Matrix:-

$a = [1, 2, 3; 4, 5, 6; 7, 8, 9]$

$b = \text{inv}(a)$

$$a = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$$

$$b = \begin{bmatrix} -0.4504 & 0.9007 & -0.4504 \\ 0.9007 & -1.8014 & 0.9007 \\ -0.4504 & 0.9007 & -0.4504 \end{bmatrix}$$

## Determinant:

$a = [1, 2, 3; 4, 5, 6; 7, 8, 9]$

$b = \det(a)$

Output

$$a = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$$

$$b = -2.$$

Objective-2 Use of plot and subplot functions by using the linspace command.

Code:- therey

plot: It creates a 2-D line plot of data. In Y-axis the corresponding values in X

Subplot (m,n,p):- It divide the current figure into  $m \times n$  grid and creates axis in the position specified by P.

linspace:- It is similar to the Colon operator, but gives direct control over the number of points and always includes the end points.

plot →  $x = \text{linspace}(-2\pi, 2\pi);$

$y = \sin(x);$

plot (x,y);

$x = \text{linspace}(-2\pi, 2\pi);$

$y_1 = \sin(x);$

$y_2 = \cos(x);$

figure. plot (x, y<sub>1</sub>, x, y<sub>2</sub>)

Subplot:-

subplot (2,1,1);

$x = \text{linspace}(0, 1, 0);$

$y_1 = \sin(x);$

plot (x,y<sub>1</sub>);

subplot (2,1,2);

$y_2 = \sin(5*x);$

plot (x,y<sub>2</sub>);

Objective-3 Read a image, extract the bands and perform the TCC and FCC

Code:-

```
img = imread ('D:\img\jpeg');
```

```
imshow (img);
```

```
b1 = img (:,:,1);
```

```
b2 = img (:,:,2);
```

```
b3 = img (:,:,3);
```

```
imshow (b1);
```

```
imshow (b2);
```

```
imshow (b3);
```

```
FCC = cat (3,b3,b2,b1);
```

```
imshow (FCC);
```

Objective-4: Alternate pixel is zero (read file image)

(ii) alternate row and column is zero

Code: (i) Alternative pixel to 0:

```
im = imread ('D:\img\JPEG');  
for i=1 : size (im,1);  
    for j=1 : size (im,2);  
        if ( mod ((i+j),2) == 0 )  
            im (i,j,:) = 0; //  
        end  
    end  
end.  
imshow (m);
```

(ii) Alternative column and row to 0 →

```
im = imread ('D:\img\JPEG');  
for i=1 : size (im,1)  
    for j=1 : size (im,2)  
        if ( mod ((i,2)) == 0 || mod ((j,2)) == 0 )  
            im (i,j,:) = 0; //  
        end  
    end  
end.  
imshow (im);
```

Object:- 5: Implement the checker board effect by using.

(i) Imresize function

(ii) Without using Imresize function.

Code-Solution :- (i) Implementing by using imresize() function:

```
im = imread ('D:\img-jpeg');
```

```
x = imresize (im, [100 NAN]);
```

```
subplot (1,2,1);
```

```
imshow (im);
```

```
subplot (1,2,2);
```

```
imshow (x);
```

(ii) Without using Imresize function:

```
a = imread ('D:\img-jpeg');
```

```
scale = [10, 10];
```

```
aldd = size(a);
```

```
rows = max (floor (scale(1)*aldd(1)/2)), 1);
```

```
col = min (round ((1*newt(2))-0.5)*1/scale(2)+0.5), aldd(2));
```

```
row = min (round (((1*newt(1))-0.5)*1/scale(1)+0.5), aldd(1));
```

```
z = a (row, col, :);
```

```
subplot (1,2,1);
```

```
imshow (a);
```

```
subplot (1,2,2);
```

```
imshow (z);
```

## Practical :- 6

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Objective :- To flip the image in vertical and horizontal direction by using :-

Code (i) flip command (ii) without using flip command

(i) :  $a = \text{imread}('D:\\img.jpg');$

$v = \text{flip}(a, 1);$

$H = \text{flip}(a, 2);$

$\text{subplot}(1, 3, 1);$

$\text{imshow}(a); \quad \text{title}('Original');$

$\text{subplot}(1, 3, 2);$

$\text{imshow}(v); \quad \text{title}('Vertical');$

$\text{subplot}(1, 3, 3);$

$\text{imshow}(H); \quad \text{title}('Horizontal');$

(ii) without flip();

$a = \text{imread}('D:\\img.jpg');$

$x = \text{size}(a, 1);$

$y = \text{size}(a, 2);$

$v = a;$

$H = a;$

for  $i = 1 : x$

    for  $j = 1 : y$

$v(x-i+1, j, :) = a(i, j, :);$

$H(i, y-j+1, :) = a(i, j, :);$

    end

end

end.

$\text{subplot}(1, 3, 1);$

Objective: Extract the ROI by using threshold technique.

Code:

```

im = imread('cameraman.tif');
im = imresize(im, [256 256]);
imshow(im);

[cal row] = ginput(4);
c = cal;
r = row;

Binary mask = roi poly(im, c, r);
figure;
imshow(Binary mask); title('Selected ROI');

NONROI = zeros(256, 256);
ROI = zeros(256, 256);

for i=1:256
    if (Binary mask(i,j)==1)
        ROI(i,j) = im(i,j);
    else
        NONROI(i,j) = im(i,j);
    end
end
end
figure,
Subplot(1/2,1);
imshow(ROI,[ ]); title('ROI');
Subplot(1/2,2);
imshow(NONROI,[ ]); title('NONROI');

```

Objective - 8: perform the Bit plane slicing and plot the planes of the image.

Code:

```
i1 = imread('cameraman.tif');
```

```
p1 = bitget(i1, 1);
```

```
p2 = bitget(i1, 2);
```

```
p3 = bitget(i1, 3);
```

```
p4 = bitget(i1, 4);
```

```
p5 = bitget(i1, 5);
```

```
p6 = bitget(i1, 6);
```

```
p7 = bitget(i1, 7);
```

```
p8 = bitget(i1, 8);
```

```
subplot(3, 3, 1);
```

```
imshow(i1);
```

```
subplot(3, 3, 2);
```

```
imshow(logical(p1));
```

```
subplot(3, 3, 3);
```

```
imshow(logical(p2));
```

```
subplot(3, 3, 4);
```

```
imshow(logical(p3));
```

```
subplot(3, 3, 5);
```

```
imshow(logical(p4));
```

```
subplot(3, 3, 6);
```

```
imshow(logical(p5));
```

```
subplot(3, 3, 7);
```

Object To perform transformation on image  
Implementation

Negative transformation

```
im = imread ('cameraman.tif');
if ~isim
    y = zeros (256,256);
    for i=1:255
        for j=1:255
            im (i,j) = 255 - im (i,j);
        end
    end
    y = im;
    subplot (2,2,1);
    imshow (im); title ('Before');
    subplot (2,2,2);
    imshow (y), title ('after Neg');
```

Log transformation:

```
i1 = imread ('cameraman.tif');
im = i1;
C = 12.5;
for i=1:255
    for j=1:255
        y = cast ((1*(i1)), 'Double');
        I2 (i,j) = c*log (1+y);
    end
end
subplot (1,2,1);
imshow (im); subplot (1,2,2);
imshow (I2);
```

Power transformation:

```
i1 = imread ('cameraman.tif');
im = i1; i2 = i1; i3 = i1; c = 12.5, u = 1;
for i=1:255
    for j=1:255
```

## Experiment - 10

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Object: To perform and implement histogram implementation.

```
im = imread ('Cameron.tif');
ii = zeros (256,2);
for i=1 : 256
    if (i,1) = i-1;
end
for i=1 : 256
    for j=1 : 256
        ii (im (i,j)+1,2) = ii (im (i,j)+1,2)+1;
    end;
end;
Subplot (1,2,1); bar (ii (:,1),ii (:,2));
subplot (1,2,2); imhist (im);
```

## Experiment - 11

Rall -  $\eta_B = 4^{\circ}$

Object: To perform histogram Equalization.

### Implementation:

```
a = imread ('cameraman.tif');
b = zeros ( 256, 7 );
c = zeros ( 256, 7 );
for i=1:256
    b ( i, 1 ) = i-1;
end
for j=1:256
    for i= 1:256
        b ( a ( j, i ) +1, 2 ) = b ( a ( j, i )+1, 2 )+1;
    end
end
for i=1:256
    b ( i, 3 ) = ( b ( i, 2 ) / ( 256 * 256 ) );
end
b ( 1, 4 ) = b ( 1, 3 );
for i= 2:256
    b ( i, 4 ) = ( b ( i, 3 ) + b ( i-1, 4 ) );
end
for i= 1:256
    b ( i, 5 ) = ( b ( i, 4 ) * 255 );
end
for i= 1:256
    b ( i, 6 ) = round ( b ( i, 5 ) );
end
for i= 1:256
    for j= 1:256
```

if ( $b(i,1) == b(j,6)$ )  
 $b(i,7) = b(i,7) + b(j,2);$

end

end

end

for  $k=1 : 256$

for  $i=1 : 256$

for  $j=1 : 256$

if ( $a(i,j) == (k-1)$ )

$c(i,j) = b(k-1,6);$

end

end

end

end

$c = cast(c, 'uint8');$

Subplot (1, 2, 1);

bar ([b(:,1), b(:,7)]);

Subplot (1, 2, 2);

imhist (c);

## Experiment - 12

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Objective: To apply average, min, max, median, filter on an image.

### Implementation

```
1) Average Filter mark:  
a = imread ('cameraman.tif');  
a = double (a);  
b = a;  
[m,n] = size(a);  
s = input ('Enter the size of mask = ');  
f = ones (s);  
c = (s+1)/2;  
for i=c:m-c+1  
    for j=c:n-c+1  
        sum = 0;  
        for k=1:s  
            for l=1:s  
                sum = sum + a (i-c+k, j-c+l) * f(k,l);  
            end  
        end  
        b(i,j) = sum / (s*s);  
    end  
end  
a = cast (a, 'uint8');  
b = cast (b, 'uint8');  
subplot (1,2,1);  
imshow (a);  
subplot (1,2,2);  
imshow (b);
```

min, max, median filter

i1 = imread ('cameraman.tif');

i2 = a; i3 = a; i4 = a;

[m,n] = size (a);

s = input ('Enter mask size');

f = zeros (s);

c = (s+1)/2;

for i=c:m-c+1

for j=c:n-c+1

for k=1:s

for l=1:s

$f(k,l) = a(i-c+k, j-c+l);$

end

end.

i1 (i,j) = median (f(:));

i2 (i,j) = min (f(:));

i3 (i,j) = max (f(:));

end

end

subplot (1,3,1);

imshow (i1); title ('median');

subplot (1,3,2);

imshow (i2); title ('minimum');

subplot (1,3,3);

imshow (i3); title ('maximum');

Objective: To perform Dilation on an image.

Implementation (without function).

```
a = imread ('cameraman.tif');
z = im2bw (a);
dif = zeros (256);
d = zeros (256);
[m,n] = size (dif);
mask = ones (3);
dif (2:257, 2:257) = z;
c = 2;
for i = c : m - c + 1 :
    for j = c : n - c + 1
        for k = 1 : 3
            for l = 1 : 3
                if mask (k,l) == dif (i - c + k, j - c + l);
                    d (i - 1, j - 1) = 1;
                end
            end
        end
    end
end
Subplot (1,2,1);
imshow (z); title ('original');
Subplot (1,2,2);
imshow (d); title ('dilation');
```

with function,

```
a = imread ('cameraman.tif');
i = im2bw (a);
mask = ones (3);
dil = imdilate (i, mask);
Subplot (1,2,1);
```

objectives: To perform opening and closing on an image.

Implementation (opening):

```
a = imread ('cameraman.tif');
i = imshow (a);
ma = ones (3);
er = imdilate (er, ma);
op = imopen (i, ma);
subplot (1,3,1);
imshow (i); title ('original');
subplot (1,3,2);
imshow (dt); title ('Opening without function');
subplot (1,3,3);
imshow (op); title ('with function opening');
```

Closing implementation:

```
a = imread ('cameraman.tif');
i = imshow (a);
ma = ones (3);
dt = imdilate (i, ma);
er = imerode (dt, ma);
closing = imclose (i, ma);
subplot (1,3,1);
imshow (i); title ('original');
subplot (1,3,2);
imshow (er); title ('without function closing');
subplot (1,3,3);
imshow (closing); title ('with function closing');
```

Objectives - To perform Erosion on an image

Implementation: (algorith function):

```

a = imread ('cameraman.tif');
z = im2bw (a);
dt = zeros (256);
d = ones (256);
[m,n] = size (dt);
ma = ones (3);
dt = (2:257, 2:257) = 2;
c = 2;
for i=c:m-c+1
    for j=c:n-c+1
        for k=1:3
            for l=1:3
                if sum (ma (k,l)) == 1
                    if z(i-c+k, j-c+l) == 0
                        d (i-c+k, j-c+l) = 0;
                    end
                end
                if 0 == dt (i-c+k, j-c+l)
                    d (i-c+k, j-c+l) = d (i-c+k, j-c+l);
                end
            end
        end
    end
end
subplot (1,2,1),
imshow (z); title ('original');
subplot (1,2,2),
imshow (d); title ('erosion');

```