

Career Objective:

To work in a challenging environment where my strengths help me to achieve substantial growth in performance and recognition. To be with a good dynamic organization that allows me to contribute my knowledge for the benefit of the organization and myself.

Professional Summary:

- Having 2.6 Years of Professional Experience: Specializing in mobile app development using Flutter for both Android and iOS platforms with a strong grasp of Dart programming Language and Flutter framework.
- Architectural Patterns: Extensive experience in implementing MVVM and MV architectural patterns, ensuring scalable, maintainable, and testable code.
- State Management Expertise: Proficient in various state management techniques, Including Provider, Block, and Cubit, ensuring smooth app performance and data handling.
- Firebase & Local Storage: Experienced in utilizing Firebase Database for real-time data Synchronization and local storage solutions for offline data management.
- Advanced UI/UX Design: Demonstrated ability to create stunning and responsive UIs using Flutter's widget tree, with a focus on delivering best-in-class user experiences for Mobile applications.
- API Integration: Adept at integrating complex REST APIs and ensuring seamless Communication between the app and backend services.
- App Deployment: Experienced in generating Android APKs and iOS IPAs, including successful deployments to the Google Play Store and Apple App Store.
- Version Control: Proficient in using Git for source code management and collaboration within teams.
- Collaborative Design: Worked closely with designers using Figma to create pixel-perfect,
- User-centered designs that translate beautifully into Flutter apps.
- Cross-Platform Development: Capable of delivering high-performance, cross-platform
- mobile applications for Android and iOS from a single codebase, ensuring consistent
- Behavior across devices.
- Lifecycle Management: Proficient in handling the entire app lifecycle, including app
- States, navigation, and performance optimization.
- Testing and Debugging: Experienced in automated testing for Flutter applications,
- Ensuring robust and error-free code before deployment.
- Third-Party Libraries & Dependencies: Familiar with integrating and managing third-
- Party packages to extend Flutter's functionality and provide advanced features.
- Push Notifications & Deep Linking: Skilled in implementing push notifications and deep
- Agile & Collaborative: Comfortable working in an agile environment with cross-
- Functional teams, including designers, developers, and QA engineers.

Education:

B.sc computer science, Acharya Nagarjuna University, Guntur in 2022

Technical Skills:

Programming Languages	: Dart
Frameworks	: Flutter
Version Control	: Git, GitHub
Tools & IDE	: Visual Studio, Android Studio
UI & UX Design	: Figma
Database	: Firebase

Professional Experience:

MUVIPE APP Freelancer [OTT APP], Hyderabad.

Sep 2024 – Present

Project# 1

Project Name	: Muvipe App (OTT APP)
Role	: App Developer
Environment	: Flutter Dart

Duration: Sep 2024 to Present

Project Description:

- **Muvipe** is an innovative OTT platform blending entertainment and an MLM-based referral system. Users can watch movies, web series, and TV shows while earning money by referring others. Through a unique ticket-purchasing structure, Muvipe allows users to build earnings through referrals, without a subscription model, creating a unique watch-and-earn experience.
- **Movie and Entertainment Content:** Users can watch movies, web series, and TV shows across various genres.
- **MLM-Based Ticket Purchase:** Instead of traditional subscriptions, users buy tickets to watch content.

Referral and Earnings System:

- After buying a movie ticket, users can earn by sharing a referral link with three other users.
- Each referred user who buys a ticket gives the referrer a ₹20 commission.
- This system continues until a tree of 363 members is completed, and the user can withdraw the earned money from their wallet.

- **Direct Purchase Option:** Users can also directly purchase a movie ticket (e.g., for ₹120) to watch a movie without participating in the referral system, but this method doesn't generate earnings.
- **No Subscription Model:** Muvipe focuses on a pay-per-view and earning system rather than the traditional subscription-based model.

Roles & Responsibilities:

- **Develop Cross-Platform Apps:** Build and deploy high-quality, responsive mobile applications for Android and iOS and Web using Flutter's single codebase.
- **UI/UX Implementation:** Translate Figma/Sketch designs into functional, user-friendly interfaces, focusing on smooth animations and responsive layouts.
- **State Management:** Implement state management solutions (GetX) to maintain app scalability and performance.
- **API Integration:** Consume Restful APIs, integrate third-party services, and ensure seamless communication between backend and frontend.
- **Testing & Debugging:** Conduct thorough unit testing, widget testing, and debugging to ensure high-quality code with minimal errors.
- **Version Control:** Collaborate with teams using Git for version control, ensuring smooth code integration and collaboration.
- **Continuous Improvement:** Stay updated on Flutter best practices and ensure the app aligns with modern standards and guidelines.
- **App Deployment:** Prepare and deploy apps to Google Play Store and Apple App Store, managing the app lifecycle from development to release.

Shine Stream Live Freelancer [OTT APP], Hyderabad. June 2024 – Aug 2024

Project# 2

Project Name : Shine Stream Live (OTT APP)
 Role : App Developer
 Environment : Flutter Dart
 URL Link: <https://play.google.com/store/search?q=shine%20stram%20live&c=apps&hl=en-IN>
 Duration: June 2024 to Aug 2024

Project Description:

- Shine Stream Live is an OTT platform that delivers a wide variety of content, including movies, web series, and TV shows. Similar to popular services like Aha, Disney Hot star, and JioCinema, ShineStreamLive offers seamless streaming experiences for users with a rich, immersive UI.
- **Movies, Web Series, and Shows:** Extensive library with content spanning multiple genres and languages.
- **Streaming and Playback:** Smooth streaming with adaptive bitrate technology to optimize viewing quality based on network conditions.
- **Subscription Plans:** Implemented subscription models, allowing users to unlock premium content via secure payment gateways like Paytm and PayPal.

Roles & Responsibilities:

- **Develop Cross-Platform Apps:** Build and deploy high-quality, responsive mobile applications for Android and iOS using Flutter's single codebase.
- **UI/UX Implementation:** Translate Figma/Sketch designs into functional, user-friendly interfaces, focusing on smooth animations and responsive layouts.
- **State Management:** Implement state management solutions (Block, Cubit, Provider, etc.) to maintain app scalability and performance.
- **API Integration:** Consume Restful APIs, integrate third-party services, and ensure seamless communication between backend and frontend.
- **Testing & Debugging:** Conduct thorough unit testing, widget testing, and debugging to ensure high-quality code with minimal errors.
- **Version Control:** Collaborate with teams using Git for version control, ensuring smooth code integration and collaboration.
- **Continuous Improvement:** Stay updated on Flutter best practices and ensure the app aligns with modern standards and guidelines.
- **App Deployment:** Prepare and deploy apps to Google Play Store and Apple App Store, managing the app lifecycle from development to release.

Suvidha Software Solution Pvt.Ltd. Hyderabad.

Jun 2022 – Jun 2024

Project# 3

Project Name : Pellilla Perayya
Role : App Developer
Environment : Flutter, Dart
Link: <https://play.google.com/store/apps/details?id=com.app.free.matrimony.telugu>
Duration : Jan 2024 – June 2024

Project Description:

- The "Matrimony App" is a dynamic Flutter-based mobile application tailored for individuals seeking life partners, akin to popular platforms like Shaadi.com. This innovative app facilitates seamless matchmaking experiences, allowing users to browse through profiles, express interest, and engage in real-time chats with liked profiles.
- With a user-friendly interface, the Matrimony App enables users to view liked profiles and those interested in their own profile, fostering meaningful connections. Implementing a subscription model, the app offers various membership tiers, providing users with access to premium features and enhanced visibility.
- Utilizing Flutter's versatility, the Matrimony App ensures cross-platform compatibility, catering to both Android and iOS users. Through its robust architecture and secure chat functionalities, users can interact confidently while exploring potential matches. Overall, the Matrimony App revolutionizes the traditional matchmaking process, blending modern technology with traditional

values to create a platform that empowers individuals on their journey to finding lifelong companionship.

Roles & Responsibilities:

- **Develop Cross-Platform Apps:** Build and deploy high-quality, responsive mobile applications for Android and iOS using Flutter's single codebase.
- **UI/UX Implementation:** Translate Figma/Sketch designs into functional, user-friendly interfaces, focusing on smooth animations and responsive layouts.
- **State Management:** Implement state management solutions (Block, Cubit, Provider, etc.) to maintain app scalability and performance.
- **API Integration:** Consume Restful APIs, integrate third-party services, and ensure seamless communication between backend and frontend.
- **Testing & Debugging:** Conduct thorough unit testing, widget testing, and debugging to ensure high-quality code with minimal errors.
- **Version Control:** Collaborate with teams using Git for version control, ensuring smooth code integration and collaboration.
- **Continuous Improvement:** Stay updated on Flutter best practices and ensure the app aligns with modern standards and guidelines.
- **App Deployment:** Prepare and deploy apps to Google Play Store and Apple App Store, managing the app lifecycle from development to release.

Project# 4

Project Name	: Manjil Designs (Jewellery App)
Role	: App Developer
Environment	: Flutter, Dart
Duration	: March 2023 to Dec 2023

Project Description:

- Manjil Designs Jewelry App is a sophisticated Flutter-based mobile application available on both Android and iOS platforms, offering a seamless shopping experience for jewelry enthusiasts. This innovative app integrates PayPal payment gateway for secure transactions, providing users with a convenient checkout process.
- Additionally, the app leverages Firebase push notifications to keep users updated on the latest promotions, new arrivals, and personalized recommendations, ensuring enhanced engagement.
- One of the standout features of the Manjil Designs Jewelry App is its "Hot Deals" section, which showcases exclusive discounts and special offers on selected jewelry pieces, enticing users with compelling deals.

Roles & Responsibilities:

- **Develop Cross-Platform Apps:** Build and deploy high-quality, responsive mobile applications for Android and iOS using Flutter's single codebase.
- **UI/UX Implementation:** Translate Figma/Sketch designs into functional, user-friendly interfaces, focusing on smooth animations and responsive layouts.

- **State Management:** Implement state management solutions (Block, Cubit, Provider, etc.) to maintain app scalability and performance.
- **API Integration:** Consume Restful APIs, integrate third-party services, and ensure seamless communication between backend and frontend.
- **Testing & Debugging:** Conduct thorough unit testing, widget testing, and debugging to ensure high-quality code with minimal errors.
- **Version Control:** Collaborate with teams using Git for version control, ensuring smooth code integration and collaboration.
- **Continuous Improvement:** Stay updated on Flutter best practices and ensure the app aligns with modern standards and guidelines.
- **App Deployment:** Prepare and deploy apps to Google Play Store and Apple App Store, managing the app lifecycle from development to release.

Project# 5

Project Name : Work On the Go (Employee Location Tracking App)
 Role : App Developer
 Environment : Flutter, Dart
 URL Link: <https://play.google.com/store/apps/details?id=com.workonthego.app&pcampaignid=web>
 Duration : Aug 2022 to Feb 2023

Project Description:

- "Work on the Go (CRMGPS) App" is a cutting-edge Flutter-based mobile application designed for efficient employee management, particularly focusing on real-time location tracking. This innovative app utilizes GPS technology to provide live location updates of employees on interactive maps, enhancing organizational workflow and safety protocols.
- With seamless integration across Android platforms, the app ensures cross-device compatibility. By leveraging Flutter's capabilities, Work on the Go offers a sleek user interface and optimal performance. It empowers employers to monitor workforce movements effectively while enabling employees to stay connected and informed.
- Overall, the Work on the Go (CRMGPS) App streamlines employee tracking processes, promoting productivity and safety in dynamic work environments.

Roles & Responsibilities:

- **Develop Cross-Platform Apps:** Build and deploy high-quality, responsive mobile applications for Android and iOS using Flutter's single codebase.
- **UI/UX Implementation:** Translate Figma/Sketch designs into functional, user-friendly interfaces, focusing on smooth animations and responsive layouts.
- **State Management:** Implement state management solutions (Block, Cubit, Provider, etc.) to maintain app scalability and performance.
- **API Integration:** Consume Restful APIs, integrate third-party services, and ensure seamless communication between backend and frontend.
- **Testing & Debugging:** Conduct thorough unit testing, widget testing, and debugging to ensure high-quality code with minimal errors.

- Version Control: Collaborate with teams using Git for version control, ensuring smooth code integration and collaboration.
- Continuous Improvement: Stay updated on Flutter best practices and ensure the app aligns with modern standards and guidelines.
- App Deployment: Prepare and deploy apps to Google Play Store and Apple App Store, managing the app lifecycle from development to release.

I hereby declare that the details furnished above are true and correct to the best of my knowledge.

Suresh Ch.