



C Online
Compiler



Programiz
PRO >

```
main.c
1 #include <stdio.h>
2
3 struct Process {
4     int id;
5     int burst_time;
6     int waiting_time;
7     int turnaround_time;
8 };
9
10 void findWaitingTime(struct Process proc[], int
    n) {
11     proc[0].waiting_time = 0;
12
13     for (int i = 1; i < n; i++) {
14         proc[i].waiting_time = proc[i - 1]
            .waiting_time + proc[i - 1]
            .burst_time;
15     }
```

Run

Output

Clear

Average waiting time: 7.00
Average turnaround time: 13.00

=== Code Execution Successful ===