Animated Plots with knitr

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knitr is an update to Sweave, which is software that integrates data analysis in R and word-processing in LATEX. One nice feature of knitr is easy animated plots. Rstudio can directly evaluate and compile knitr documents with one click. This provides three examples. Note: you must open this PDF in Adobe Acrobat to see the animations.

1 Linear Regression

This defines the values of x and y, estimates the coefficients in a linear regression model, and simulates coefficients given the model using Gelman's sim function in the arm package. This is a nice way to see inferential uncertainty in the coefficients.

```
x <- 1:100
y <- 5*x + rnorm(length(x), 0, 200)
mod <- lm(y ~ x)
mod.sim <- sim(mod, n.sims=50)
b <- coef(mod.sim)</pre>
```

An animated plot is constructed like this, with everything is wrapped in a loop. I used the multiple lines of code for the curve function to create a fade-out effect. The animation options (not shown here) are: a frame rate of 10 frames per second, automatically play upon opening the PDF, and loop the animation.

2 Network Simulation

Here is the flomarriage network estimated and simulated, using code featured in the ERGM workshop.

```
data(florentine)
wealth <- flomarriage %v% 'wealth'
flomodel.03 <- ergm(flomarriage~edges+nodecov('wealth'))
flomodel.03.sim <- simulate(flomodel.03, nsim=25)</pre>
```

The animated plot shows all 20 simulations of the graph with static node coordinates (code not shown). The animation options here are: a frame rate of 2 frames per second, no autoplay (you must press the play button), and no looping.

3 SIR Model

Here I set up a deterministic SIR model with births and deaths, solved with ordinary differential equations.

```
library(deSolve)
S <- 999
I <- 1
R <- 0
N <- S+I+R

cont <- 6
beta <- 0.2
lambda <- cont*beta/N

v <- 0.3 # Recovery rate
f <- 0.011 # Birth rate
ms <- 0.01 # Death rate for S
mi <- 0.02 # Death rate for I
mr <- 0.01 # Death rate for R</pre>
p <- c(beta=beta, cont=cont, v=v, f=f, ms=ms, mi=mi, mr=mr)
```

```
t0 <- c(S=S, I=I, R=R, N=N)

SIR <- function(t, t0, params) {
    with(as.list(c(t0, p)), {
    dS <- -(cont*beta/N)*S*I + f*N - ms*S
    dI <- (cont*beta/N)*S*I - v*I - mi*I
    dR <- v*I - mr*R
    dN <- f*N - ms*S - mi*I - mr*R
    list(c(dS, dI, dR, dN))
})

times <- seq(from=0, to=400, by=1)
    out <- data.frame(ode(y=t0, times=times, func=SIR, parms=p))
    times <- times+1</pre>
```

For the plot, it is necessary to index the time cumulatively to see the dynamics. The animation options are: a frame rate of 10 frames per second, no autoplay or looping, and wider dimensions for the plot. It is possible to step through the times manually with the plot buttons.

```
for (i in 1:max(times)){
 plot(out$I[1:times[i]],type='l',col=pal[2], lwd=2,
        ylab='' , xlab='Time',
        ylim=c(0,round(max(out[,2:4]), -2)), xlim=c(0,max(times)),
        xaxs='i', yaxs='i', bty='n')
  lines(out$S[1:times[i]], col=pal[1], lwd=2)
  lines(out$R[1:times[i]], col=pal[3], lwd=2)
  mtext(paste('Time =', times[i], sep=' '), 3,
        at=max(times)/3, cex=0.8)
 mtext(paste(paste('Prev =',
                    100*round(out$I[times[i]]/(out$N[times[i]]), 4), sep=' '),
                    '%', sep=''), 3,
        at=max(times)/3*2, cex=0.8)
 mtext(paste('N =', round(out$N[times[i]], 0), sep=' '),
        at=max(times)/2, cex=0.8)
  legend(max(times)-(0.10*max(times)), 700, legend=c('S','I','R'),
         bty='n', lty=1, lwd=2, col=c(pal[1:3]), cex=0.8)
```