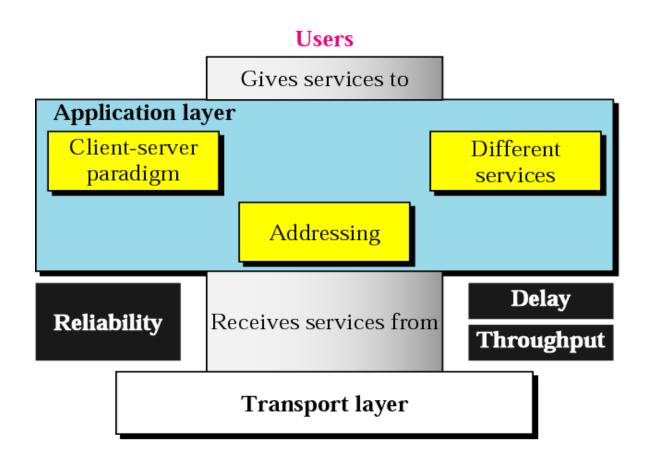
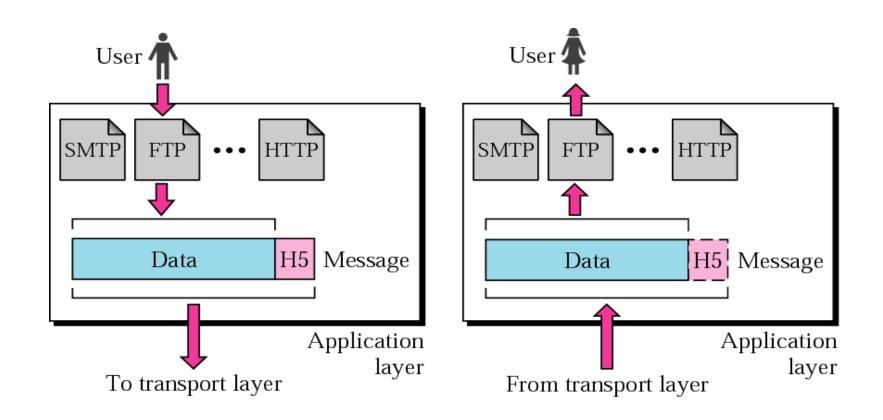
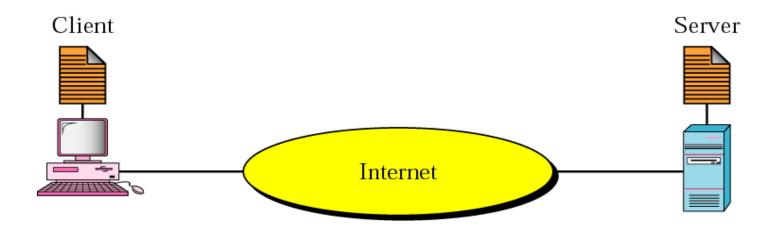
#### Application Layer: Duties??



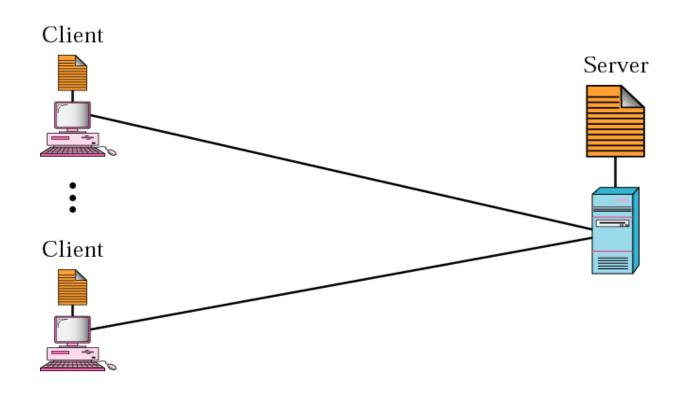
#### Application Layer: Application Services



#### Client Server Model: Generic Diagram



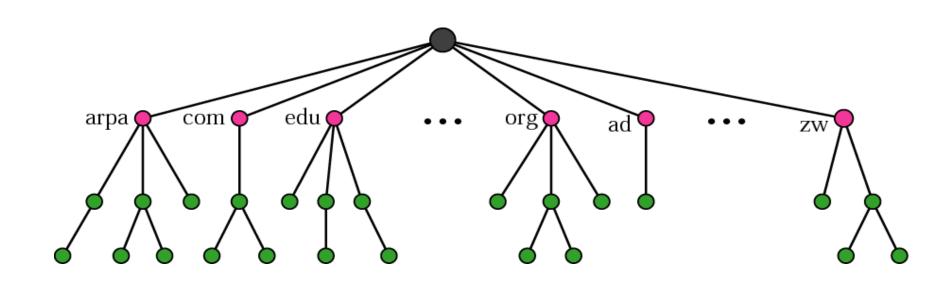
## Client Server Relationship



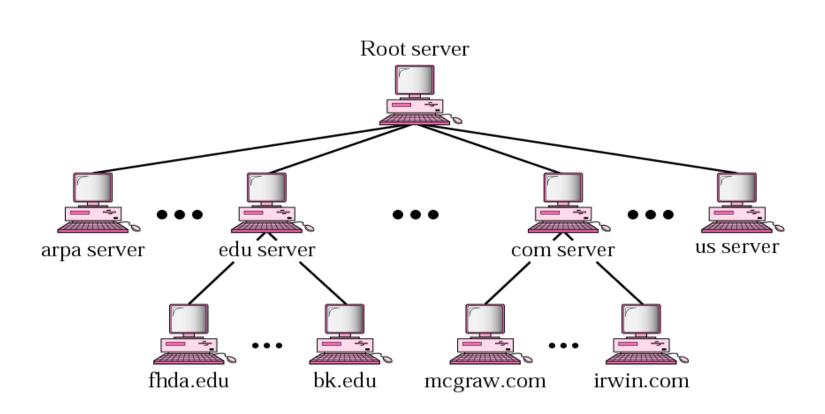
#### **DNS**: Domain Name System

- Hierarchical Naming System Built on a Distributed Database.
- Responsible to Translate Human Address into IP Address.
- Example => How To Verify ??

# Domain Name System: Hierarchical Naming



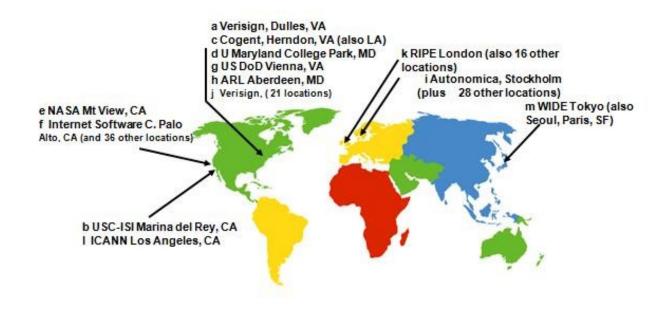
## Domain Name System: Hierarchy of Name Servers



#### Domain Name System: Types

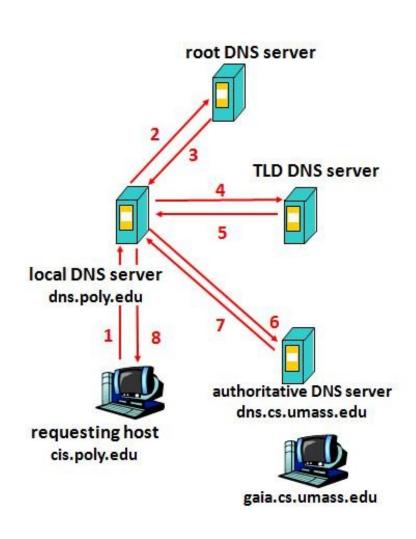
- Root Name Servers
  - Contracts Authoritative Name Server if Mapping Not Found.
  - Gets Mapping.
  - Returns Mapping to Local Name Server.
- Top Level Domain Servers
  - Responsible for com, org, net.
  - All top level Country domains like us, uk, fr, np, in.
- Authoritative Domain Servers
  - Organization's DNS Servers.

#### Domain Name Space: Root Name Servers

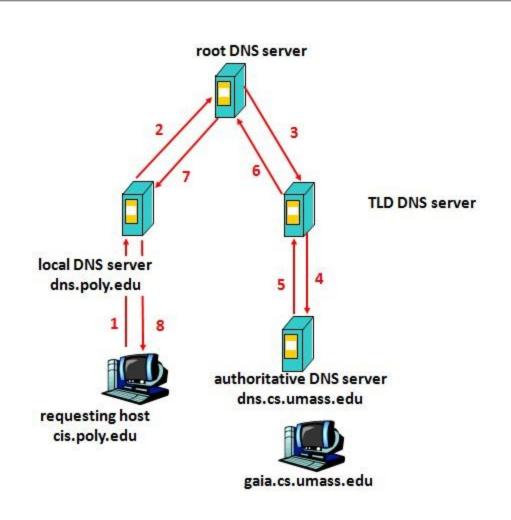


13 Root Name Servers Worldwide

## DNS Name Resolution: Iterated Query



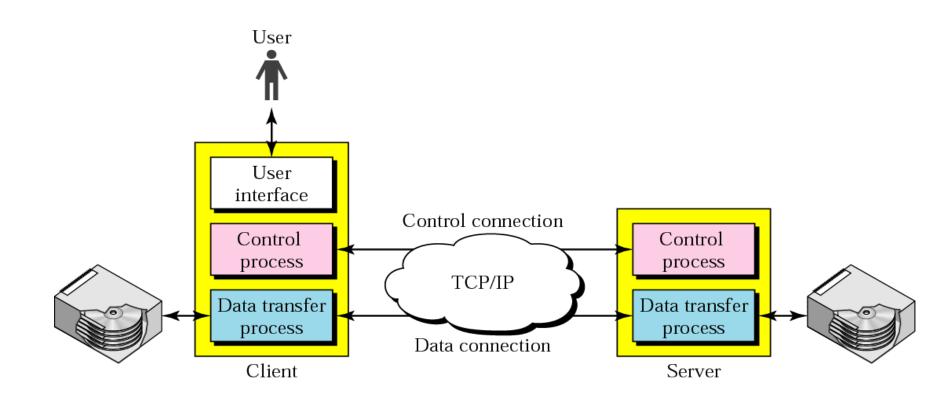
#### DNS Name Resolution: Recursive Query



#### FTP: File Transfer Protocol

- Protocol used to Copy File from One Host to Another.
- It uses the Services of TCP.
- It needs Two TCP Connections.
- The Well Known Port 21 is used for Control Connection.
- The Well Known Port 20 is used for Data Connection.

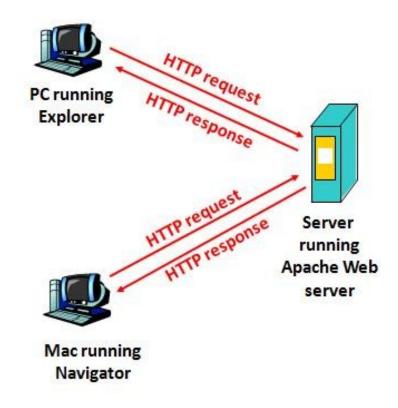
#### FTP: File Transfer Protocol



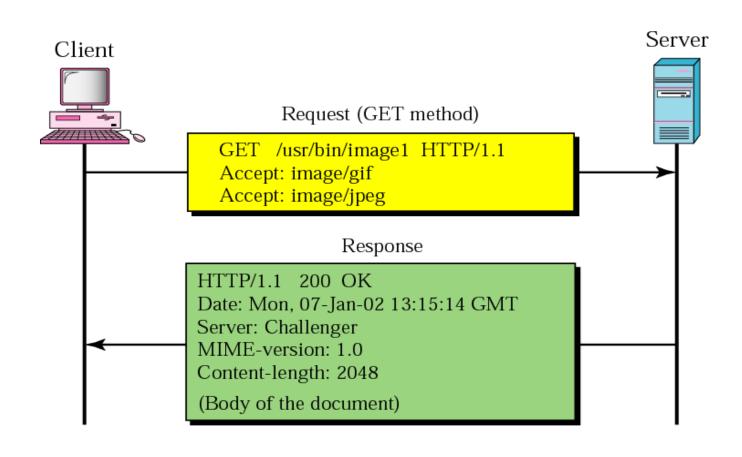
#### **HTTP**: Hyper Text Transfer Protocol

- Foundation of Data Communication For World Wide Web.
- HTTP Functions as Request/Response Protocol in Client Server Computing Model.
- Web Browser : Client
- Web Server : Apache Web Server
- HTTP is "Stateless" => No Information of Past Client Requests.
- HTTP Connections => Non Persistent and Persistent.

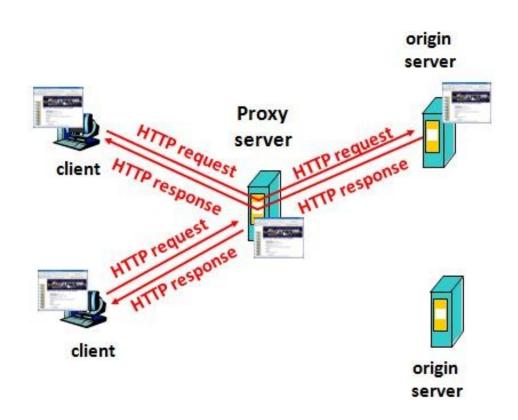
#### HTTP: Request/Response Protocol



#### HTTP: Request/Response Example

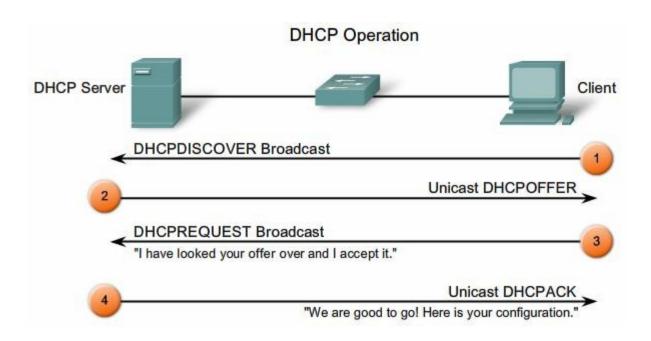


#### Proxy Server: Web Caching



Satisfy Client Request without Involving Origin Server

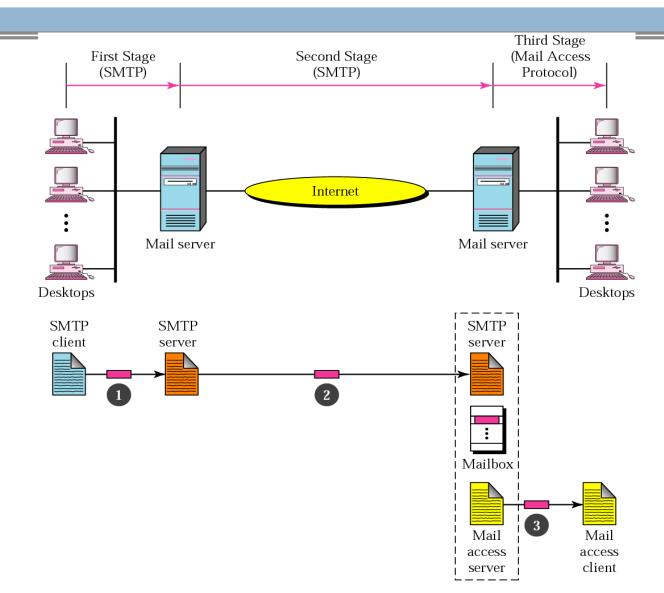
#### DHCP: Dynamic Host Configuration Protocol



#### **SMTP**: Simple Mail Transfer Protocol

- Internet Standard for Electronic Mail Transmission.
- It is Specified for Outgoing Mail Transport.
- Uses TCP Port No 25.
- For Receiving Messages Clients Use IMAP or POP.
  - IMAP : Internet Message Access Protocol
  - POP : Post Office Protocol

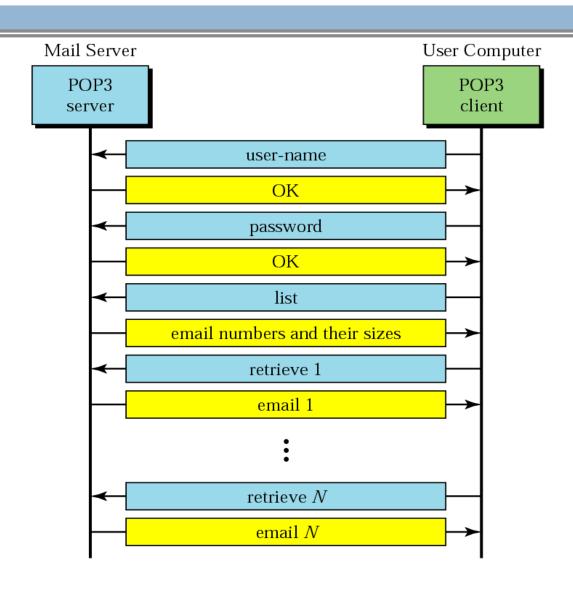
#### **SMTP**: Example



#### POP: Post Office Protocol

- Application Layer Protocol used by Email Clients to retrieve Email From Remote Server.
- POP Version 3 is referred as POP3.
- A POP3 Servers Listens on Well Know Port 110.
- Encryption Communication for POP3 Using SSL.
- It uses Well Known TCP Port 995 (Eg. Google Gmail).

#### POP3: Post Office Protocol Version 3 (Steps)



#### IMAP: Internet Message Access Protocol

- □ It is one of the Prevalent Application Layer Protocol for Email Retrieval.
- All Modern Email Clients and Servers Supports IMAP.
- An IMAP Server Listens at Port 143.
- IMAP4 is referred as IMAP Version 4.
- Multiple Clients can Simultaneously connect to Same Mailbox.
- It allows Connected and Disconnected Mode of Operation.
- Multiple Mailboxes on the Server.

#### Tools For Client Server:

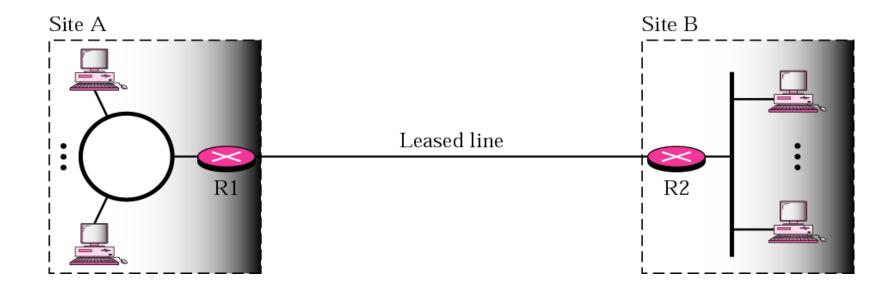
#### Web Servers and Clients

- ✓ Apache Tomcat
- Microsoft IIS
- ✓ Oracle Web Tier
- ✓ Internet Explorer
- ✓ Google Chrome
- ✓ Mozilla Firefox

#### Email Servers and Clients

- Microsoft Exchange Server
- Horde
- WorldClient
- Microsoft Outlook Express
- Thunderbird

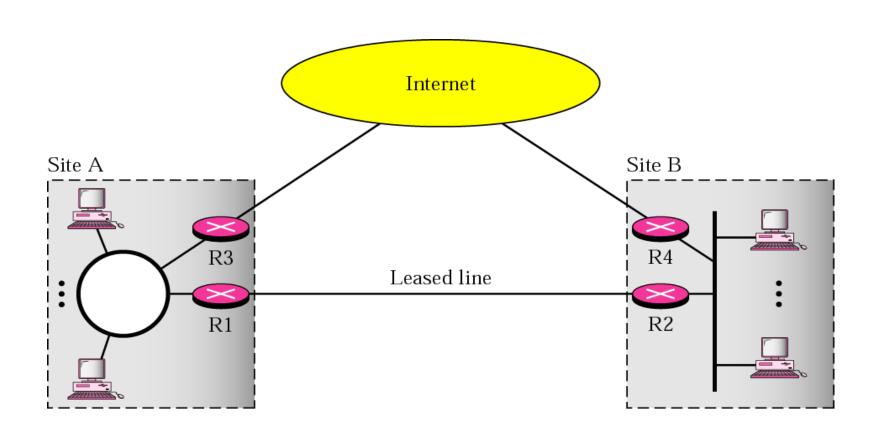
#### **Private Networks**



#### Hybrid Networks: What it is??

- Two Links => Private and Public
- Private Link => Leased Line or Optical Fiber
- Private Link for Intranet
- Public Link for Internet.
- All Intraorganization data are routed through the Private Link.
- All Interorganization data are routed through the Public Link.

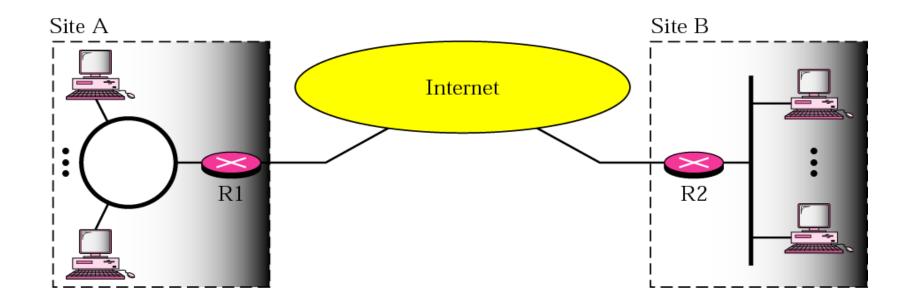
## **Hybrid Networks**



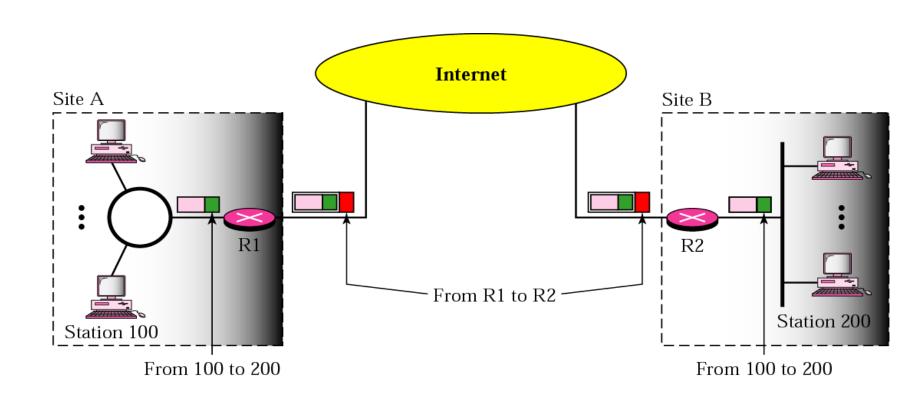
#### **VPN**: Virtual Private Networks

- Both Private and Hybrid Networks are Expensive.
- Solution to use global Internet for both Private and Public Communication => VPN
- VPN Creates a Network that is Private but Virtual.
- It is Private because it guarantees Privacy inside the Organization.
- It is Virtual because it does not use Real Private WANs.
- The Network is Physically Public but Virtually Private.
- VPN Use IPSec in the Tunnel Mode to Provide Authentication, Integrity and Privacy.

#### **VPN**: Virtual Private Networks



#### Addressing in VPN



To use IPSec in Tunneling mode VPN need to use Two sets of Addressing

# Thank You