# SHUYI LIU

#### **PROFILE**

A rapidly growing designer with background in Telecommunication Engineering, learning user-centered design process.

Actively seeking summer internship opportunities in UX / Product / Communication design.

#### PROJECT EXPERIENCES

Institute of Design 09/2016-01/2017

## **Ongoing Projects**

Researched on existing children's hospital, analyzed and synthesised toform an innovative system for a more comfortable experience of children with visual impairment when hospitalized; designed and prototyped an app for parents' use.

Analyzed and redesigned a special offering of Couchsurfing with a new branch of user group - the elderlies. Providing them with a the letter writing way to communicate with strangers.

Institute of Design 09/2016-01/2017

## **Product Design Projects**

Successfully developed three task lighting concepts for Artemide based on the idea of "play"; one of the concepts is valued as the most "commercial" model, responsible for prototyping, 3D modeling and rendering.

Designed a 3D model and prototyped a pedestal inspired by modern work space brands.

Re-framed and redesigned a electric toothbrush with three new insights, and rapid prototyped it, 3D modeled and rendered it.

Institute of Design 09/2016-01/2017

## **Communication Design Projects**

Re-framed an insurance form for Blue Cross Blue Shield with color and grid regulation.

Visualized a weather report of the Asia/Pacific region.

Redesigned the Chicago parking meter to offer a better and clearer car parking experience.

BUPT, Beijing 09/2014-09/2015

# **Engineering Projects**

Group designed and developed three apps implementing Indoor Positioning technologies with algorithms innovation; won the 1st. Prize of Undergraduate Technology Innovation Project held in Beijing; published one El indexed paper; published one patent.

Developed a parking lot system based on Agile method and research data from London University Queen Mary College.

#### CONTACT

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shuyi.liu07@gmail.com

shuyiliu.com

## KEY SKILLS

## **Design Related**

User Centered Design Process
Design Thinking Frameworks
Analysis and Synthesis
Rapid Prototyping
3D Modeling
3D Model Rendering

## **Key Softwares**

•••• Photoshop Illustrator •••• ---InDesign ---**Rhinoceros** . . . . Keyshot 000 Wacom Balsamiq Sketch Principle Omnigraffle

#### **Programming Language**

JAVA / C
HTML / CSS / Javascript

#### EDUCATION

## Institute of Design @ IIT

Expected to get Master's Degree in Master of Design on May 2019

## Beijing University of Posts and Telecommunications

Bachelor's Degree in Telecommunications Engineering with Management 09/2012-07/2016