

## Revision:-

- ✓ ↳ Sorting , lambda function
- ✓ ↳ arrays, subarray, Kadane's algo
- ✓ ↳ 2 pointers
- ✓ ↳ Prefix array
- ✓ ↳ Arrays as hashmap
- ✓ ↳ 2d array
- ✓ ↳ String & substring
- ✓ ↳ Binary Search (BSLB & BSUB)
- ✓ ↳ ArrayList
  - ↳ Stacks
  - ↳ Hashmap
  - ↳ Queue
  - ↳ PO

# ⇒ Binary Search

int si=0; ei=n-1;

while( si <= ei ) {

int mid = (si+ei)/2;

if( arr[mid] == target ) {

} else if( arr[mid] < target ) {

si = mid+1;

} else {

ei = mid-1;

}

}

UB

if( mid < n-1 && arr[mid] == arr[mid+1] )

si = mid+1;

else

return mid;

LB

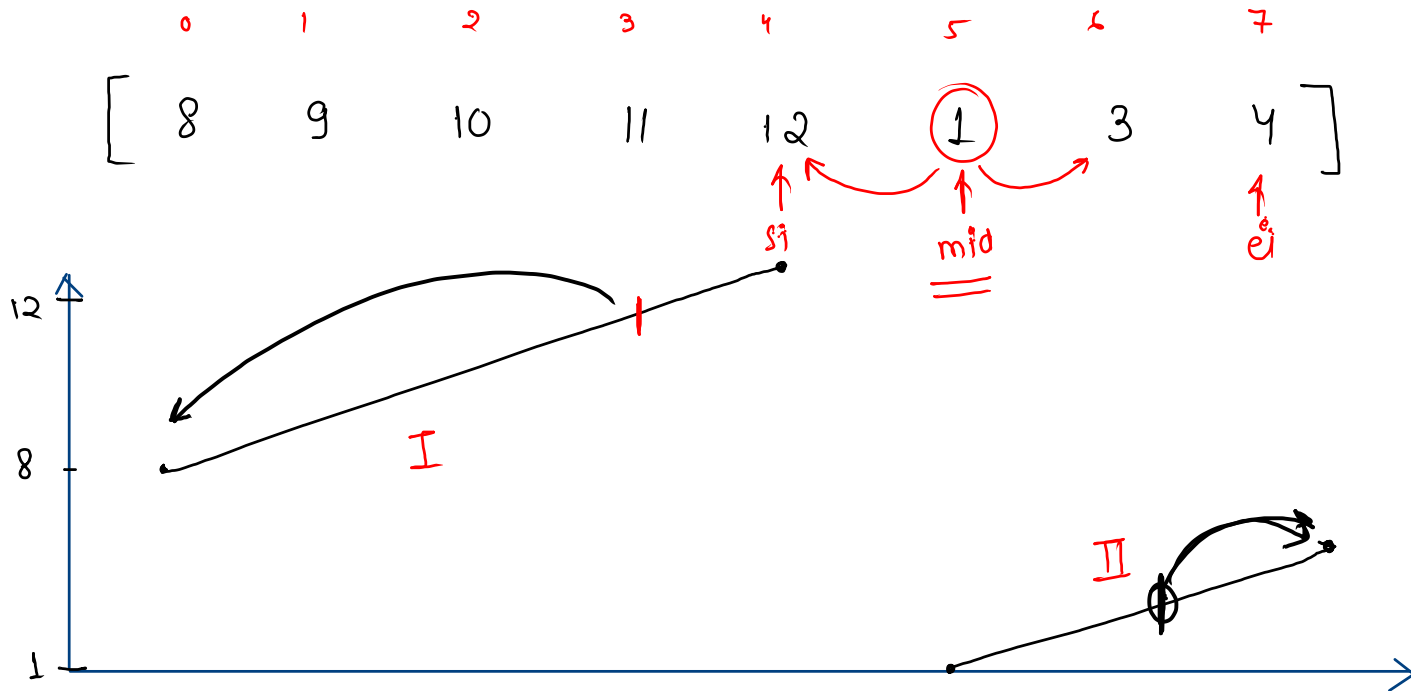
if( mid > 0 && arr[mid] == arr[mid-1] )

ei = mid-1;

else

return mid;

## Find The Index of Rotation



$si = 0, ei = n-1$

while (  $si \leq ei$  ) {

int mid =  $(si + ei) / 2$ ;

if (  $arr[mid] \leq arr[mid-1]$  & &  $arr[mid] \leq arr[mid+1]$  ) {

return mid-1;

} else if (  $arr[mid] \leq arr[ei]$  ) {

ei = mid-1;

} else if (  $arr[mid] \geq arr[si]$  ) {

si = mid+1;

}

}

$prev = (mid-1+n) \% n$ ;

$next = (mid+1) \% n$ ;

# The banana challenge

$$\underline{\underline{h=8}}$$

arr

3	6	7	11
---	---	---	----

1      3   4   5   6      11

$s_i$        $e_i$

mid

check  $\rightarrow$  1)  $3/6 = 0$   
 $3\%6 \neq 0$ , time = 1

2)  $6/6 = 1$   
 $6\%6 = 0$ , time = 1

3)  $7/6 = 1$   
 $7\%6 \neq 0$ , time = 2

4)  $11/6 = 1$   
 $11\%6 \neq 0$ , time = 2      **sum = 6**

check  $\rightarrow$  1)  $3/3 = 1$   
 $3\%3 = 0$ , time = 1

2)  $6/3 = 2$   
 $6\%3 = 0$ , time = 2

3)  $7/3 = 2$   
 $7\%3 \neq 0$ , time = 3

4)  $11/3 = 3$   
 $11\%3 \neq 0$ , time = 4

**sum = 10**

check  $\rightarrow$  1)  $3/4 = 0$   
 $3\%4 \neq 0$ , time = 1

2)  $6/4 = 1$   
 $6\%4 \neq 0$ , time = 2

3)  $7/4 = 1$   
 $7\%4 \neq 0$ , time = 2

4)  $11/4 = 2$   
 $11\%4 \neq 0$ , time = 3

**sum = 8**

# Code

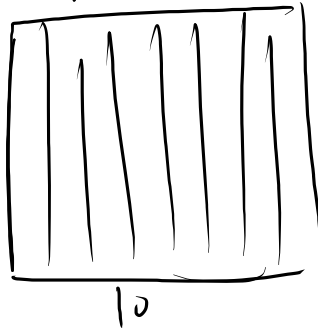
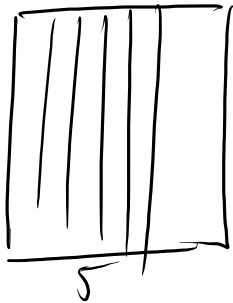
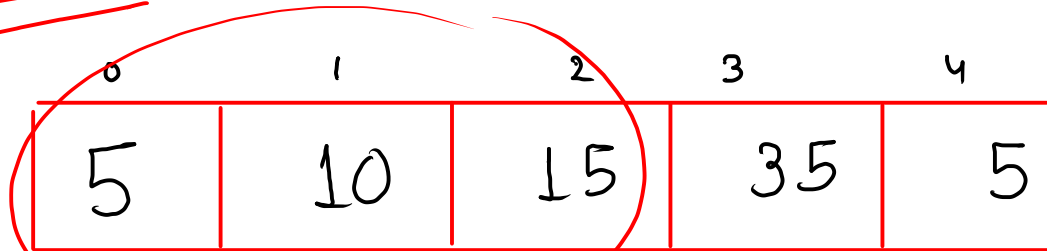
```
public static int kokoEatingBananas(int n, int[] arr, int totalTime) {
    int si = 1;
    int ei = max(arr);
    while ( si <= ei ) {
        int mid = (si + ei) / 2;    // speed
        if ( check(arr, mid, totalTime) == true ) {
            ei = mid - 1;
        } else {
            si = mid + 1;
        }
    }
    return si;
}

public static boolean check(int[] arr, int speed, int totalTime) {
    int time = 0;
    for (int i = 0; i < arr.length; i++) {
        time += arr[i] / speed;
        if ( arr[i] % speed != 0 ) {
            time++;
        }
    }
    if ( time > totalTime ) {
        return false;
    } else {
        return true;
    }
}
```

Painters = 2

total boards = 70

arr



P=1  
P=5

$$\begin{array}{l} p=1 \quad p=2 \\ \hline 5 + 10 + 15 + 35 + 5 \\ \hline \end{array}$$

~~35~~ ~~65~~

P=2

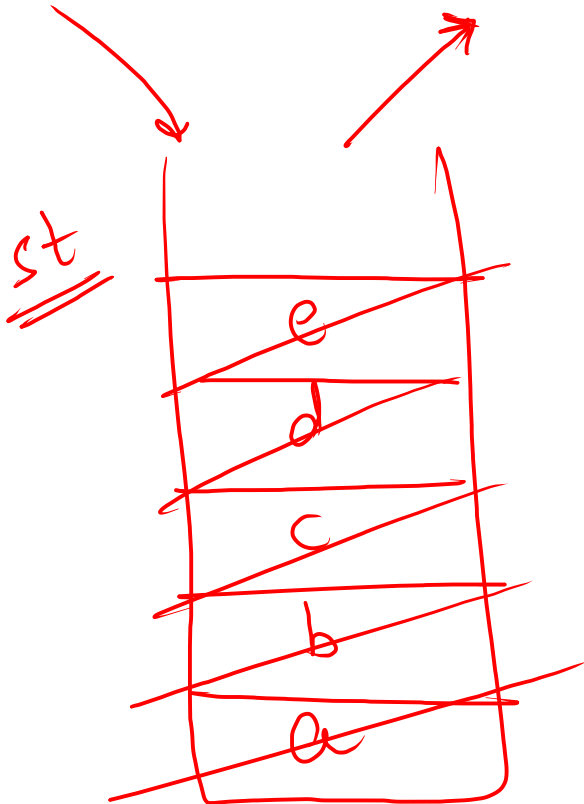
35      52      70      time  
si      mid      ci

⇒ Stack

(LIFO)

(FILO)

same

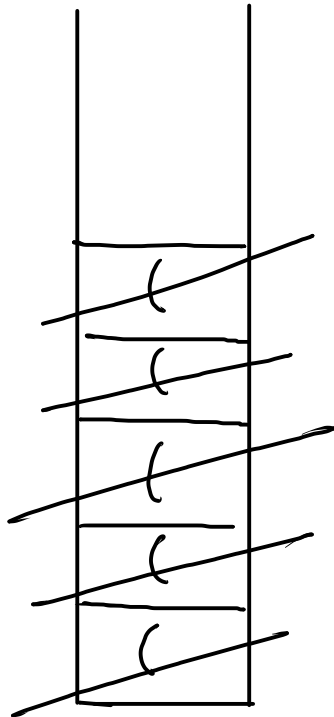
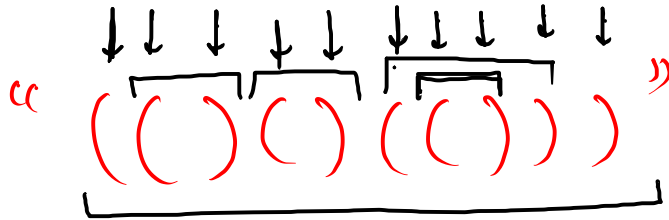


abcde

edcba



## valid parentheses 10



when to pop

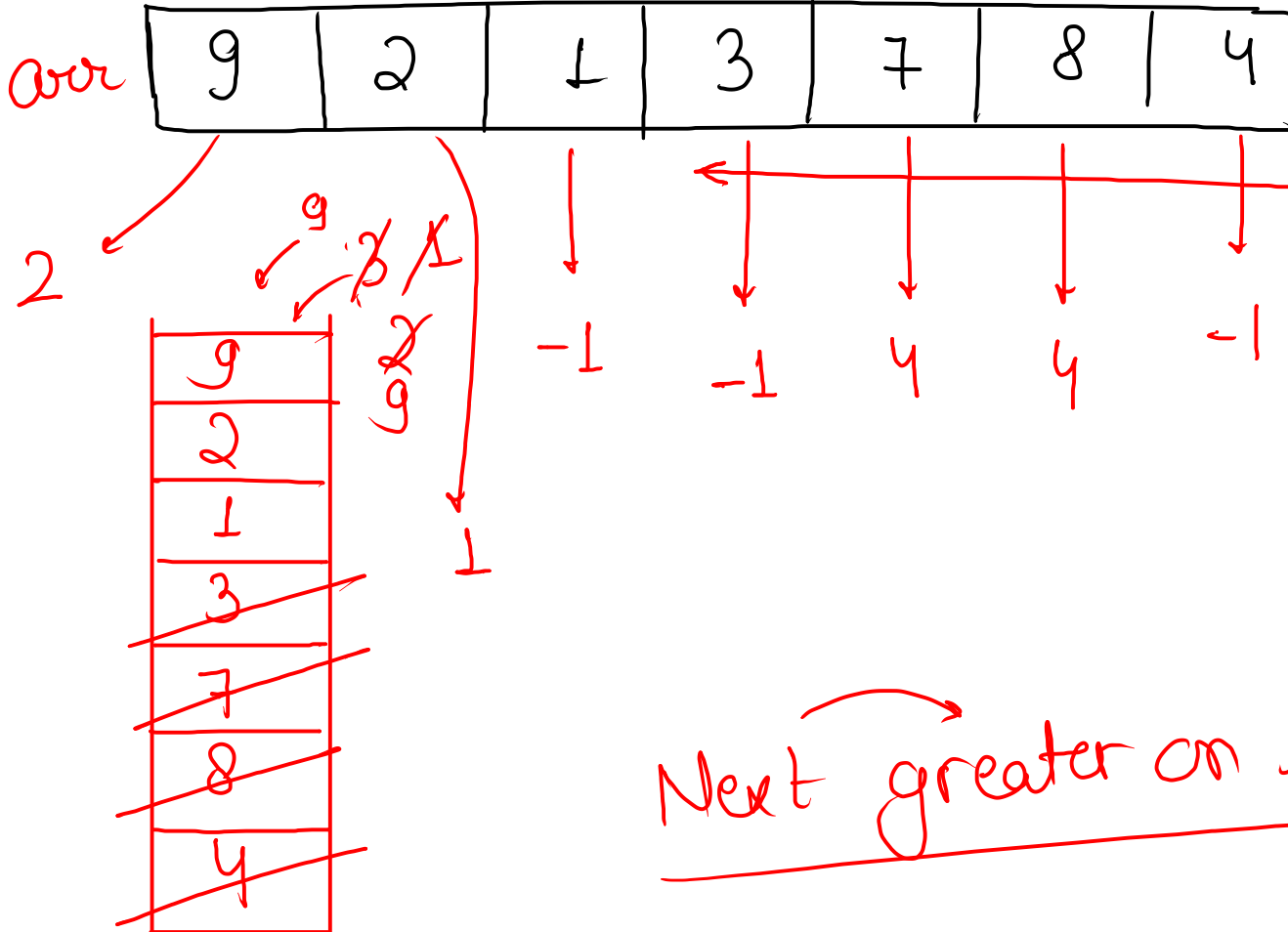
1) stack should not be empty

2) `curr = ')'`

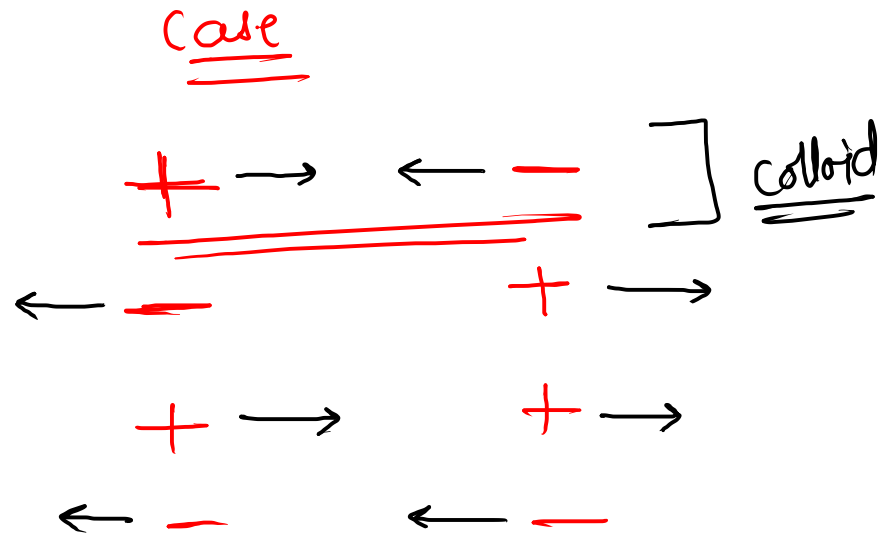
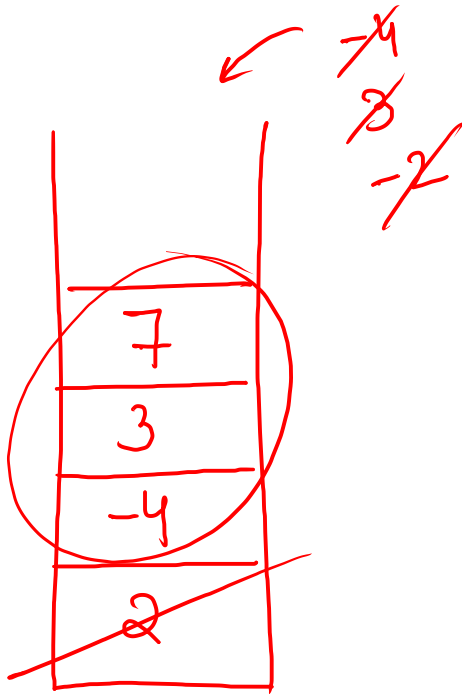
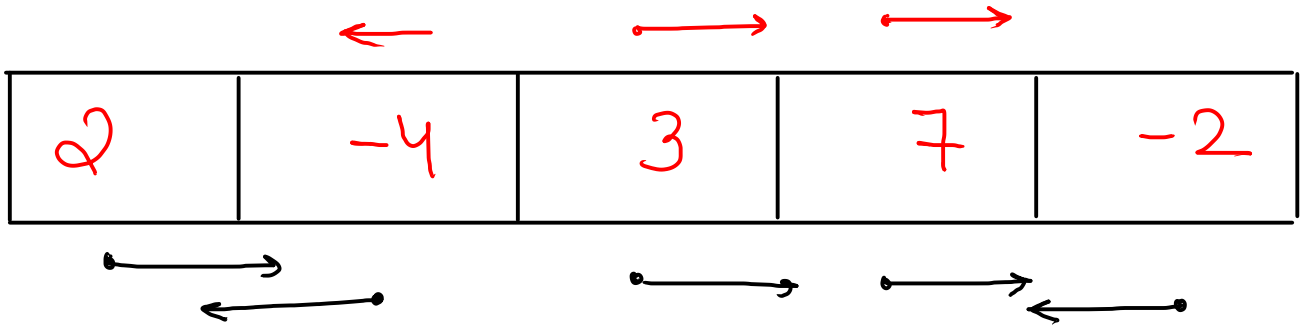
`top = '('`

then pop

# Next Smaller Element To The Right



# Asteroid Collision



# Code

```
public static void asteroidCollision(int[] arr, int n) {
    Stack<Integer> st = new Stack<>();
    for (int i = 0; i < n; i++) {
        if ( arr[i] > 0 ) {
            st.push( arr[i] );
        } else {
            while ( !st.isEmpty() && st.peek() > 0 && st.peek() < -1 * arr[i] ) {
                st.pop();
            }
            if ( !st.isEmpty() && st.peek() == -1 * arr[i] ) {
                st.pop();
            } else if ( st.isEmpty() || st.peek() < 0 ) {
                st.push( arr[i] );
            }
        }
    }
    ArrayList<Integer> ans = new ArrayList<>();
    while ( st.size() > 0 ) {
        int ele = st.pop();
        ans.add( 0, ele );
    }

    for (int i : ans) {
        System.out.print(i + " ");
    }
}
```