

The painter

Note:- any i^{th} index can be painted by 1 painter only

$n = 4$

arr

0	1	2	3
10	10	10	10

painter = 2

range

$$s_i = \max(arr)$$

$$e_i = \text{sum}(arr)$$

ex:-

↓	↓	↓	↓
10	20	30	40

$p = 4$ time = 40

ex:-

↓	↓	↓	↓
10	20	30	40

$p = 1$ time = 100

time

10

40

pseudo
code

count
no. of
painters
required

$si = \max(arr), ei = \text{sum}(arr)$

while ($si \leq ei$) {

int mid = $(si + ei) / 2$; // time

if (check() $> k$) {

$si = mid + 1$;

} else {

$ei = mid - 1$;

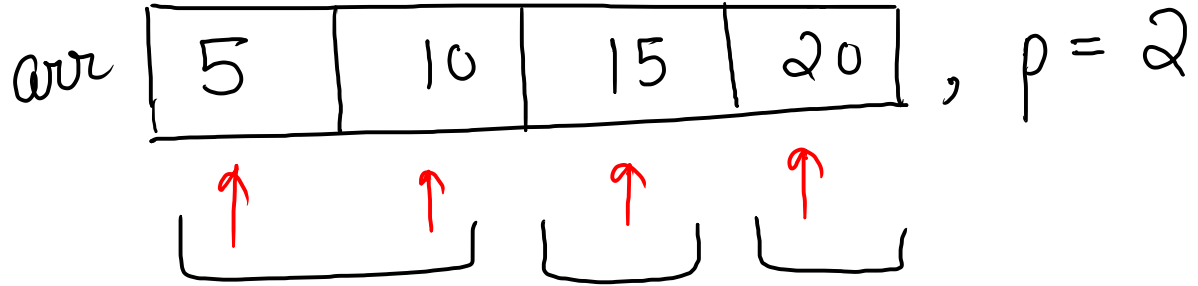
}

}

check()

random example

mid = time = 25 \uparrow ex
si = mid + 1



painter
count = ~~1~~ 3

→ painter1 = 5 + 10 < 25

→ painter2 = 15 < 25

→ painter3 = 20 < 25

```

1 public static void main(String[] args) {
    Scanner scn = new Scanner(System.in);
    int n = scn.nextInt();
    int[] arr = new int[n];
    for (int i = 0; i < n; i++) {
        arr[i] = scn.nextInt();
    }
    int k = scn.nextInt();
    System.out.println(Painters(arr, n, k));
}

2 public static int Painters(int[] arr, int n, int painters) {
    int si = max(arr);
    int ei = sum(arr);
    while (si <= ei) {
        int mid = (si + ei) / 2; // time
        if (check(mid, arr) > painters) { → O(N)
            si = mid + 1;
        } else {
            ei = mid - 1;
        }
    }
    return si;
}

```

$$T.C = O(N * \log N)$$

```

3 public static int check(int time, int[] arr) {
    int count = 1;
    int sum = 0;
    for (int i = 0; i < arr.length; i++) {
        sum += arr[i];
        if (sum > time) {
            count++;
            sum = arr[i];
        }
    }
    return count; // no of painters
}

4 public static int max(int[] arr) {
    int ans = -1;
    for (int i = 0; i < arr.length; i++) {
        ans = Math.max(ans, arr[i]);
    }
    return ans;
}

5 public static int sum(int[] arr) {
    int ans = 0;
    for (int i = 0; i < arr.length; i++) {
        ans += arr[i];
    }
    return ans;
}

```

where, $N = \text{sum(arr)} - \text{max(arr)}$

⇒ Arraylist

↳ dynamic array

Syntax:-

Arraylist < Data Type > arr = new ArrayList < > ();

↳ Integer, String, Boolean, Double ---

add

```
public class Main {  
    public static void main(String[] args) {  
        ArrayList<Integer> arr = new ArrayList<>();  
        arr.add(1);  
        arr.add(2);  
        arr.add(6);  
        arr.add(5);  
    }  
}
```

→ size = 0

1

1 2

1 2 6 5

↳ add, get, remove function

```
public class Main {  
    public static void main(String[] args) {  
        ArrayList<Integer> arr = new ArrayList<>();
```

size = 0

pass
element

```
arr.add(1);
```

1

```
arr.add(2);
```

1 2

```
arr.add(6);
```

```
arr.add(5);
```

1 2 6 5

```
// get element from ith index
```

```
int a = arr.get(2);
```

```
System.out.println(a);
```

pass
index

```
// remove element
```

```
arr.remove(1);
```

1 6 5

pass
index

arr.size() → 3

To sort in arraylist

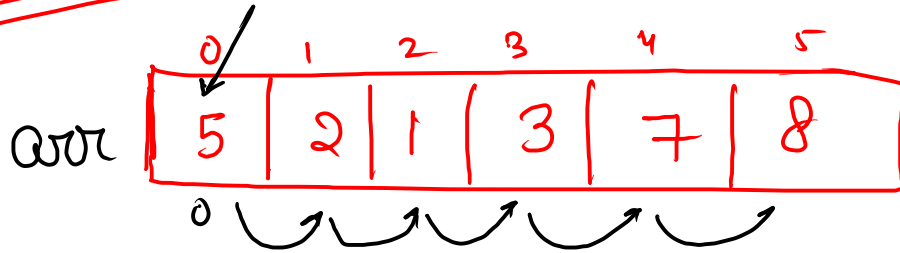
↳ Collections.sort(arr); ↑ing order

↳ Collections.sort(arr, Collections.reverseOrder());

To reverse the arraylist

↳ Collections.reverse(arr);

For each loop



$i =$
val = arr[i]

```
for (int i : arr) {  
    syso(i);  
}
```

→ value

Note:- Always start from 0 index and end at last idx
↳ can only jump by 1

ArrayList Printing

```
public static void main(String[] args) {  
    Scanner scn = new Scanner(System.in);  
    int n = scn.nextInt();  
  
    ArrayList<Integer> arr = new ArrayList<>();  
    for (int i = 0; i < n; i++) {  
        int num = scn.nextInt();  
        arr.add(num);  
    }  
  
    for (int i = 0; i < n; i++) {  
        System.out.print( arr.get(i) + " ");  
    }  
    System.out.println();  
  
    for (Integer i : arr) {  
        System.out.print( i + " ");  
    }  
}
```

①

```
public static void main(String[] args) {
    Scanner scn = new Scanner(System.in);
    ArrayList<Integer> arr = new ArrayList<>();
    int t = scn.nextInt();
    for (int i = 0; i < t; i++) {
        int c = scn.nextInt();
        if ( c == 1 ) {
            printSize(arr);
        } else if ( c == 2 ) {
            printAndRemoveLastElement(arr);
        } else if ( c == 3 ) {
            int x = scn.nextInt();
            printAndAddElement(arr, x);
        } else if ( c == 4 ) {
            printAndRemoveStartElement(arr);
        } else if ( c == 5 ) {
            int x = scn.nextInt();
            printAndAddElementInStart(arr, x);
        } else if ( c == 6 ) {
            printAll(arr);
        }
    }
}
```

②

```
public static void printSize(ArrayList<Integer> arr) {
    System.out.println(arr.size());
}

public static void printAndRemoveLastElement(ArrayList<Integer> arr) {
    if ( arr.size() == 0 ) {
        System.out.println("invalid-move");
        return;
    }
    int val = arr.get( arr.size() - 1 );
    arr.remove( arr.size() - 1 );
    System.out.println(val);
}

public static void printAndAddElement(ArrayList<Integer> arr, int x) {
    System.out.println(x);
    arr.add(x);
}

public static void printAndRemoveStartElement(ArrayList<Integer> arr) {
    if ( arr.size() == 0 ) {
        System.out.println("invalid-move");
        return;
    }
    int val = arr.get( 0 );
    arr.remove( 0 );
    System.out.println(val);
}

public static void printAndAddElementInStart(ArrayList<Integer> arr, int x) {
    System.out.println(x);
    arr.add(0, x);
}

public static void printAll(ArrayList<Integer> arr) {
    if ( arr.size() == 0 ) {
        System.out.println("invalid-move");
        return;
    }
    for (int i : arr) {
        System.out.print(i + " ");
    }
    System.out.println();
}
```

↳ add function

arr.add(index, val);

arr

	0	1	2				
1	2	3	4	5	6	7	

arr.add(2, 9);

arr

1	2	9	3	4	5	6	7
---	---	---	---	---	---	---	---

↑