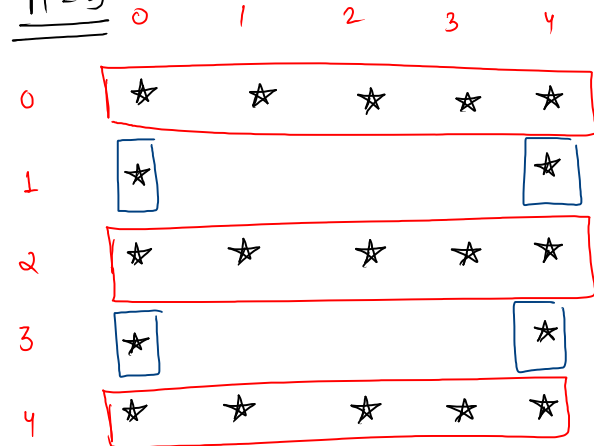


Pattern 9 - Square Ladder with top and bottom

n = 7



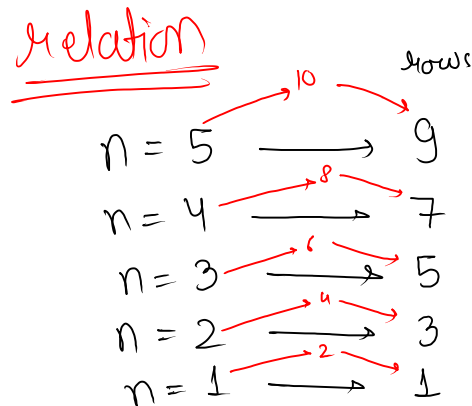
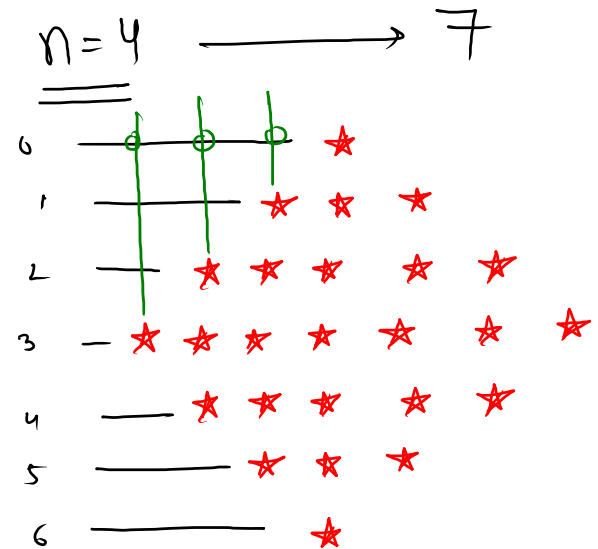
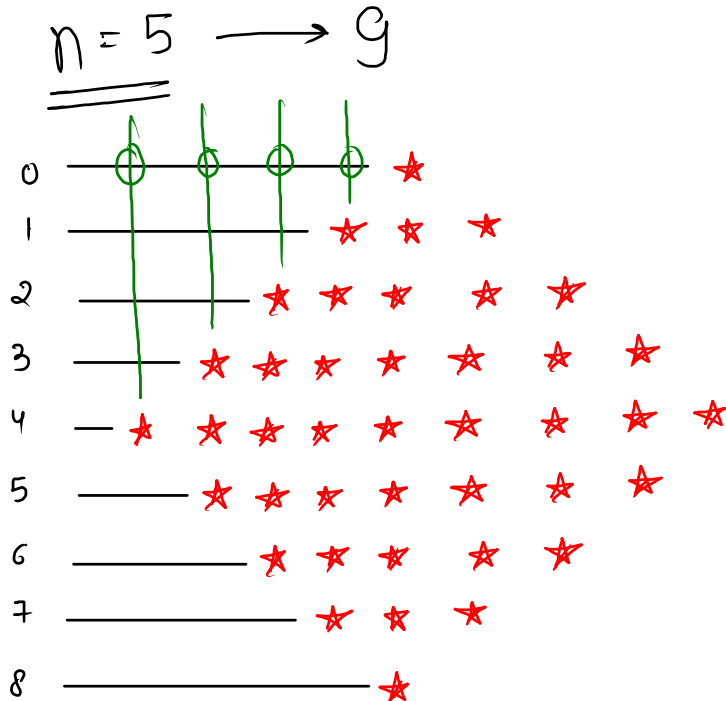
n = 5



code

```
public static void main(String[] args) {  
    Scanner scn = new Scanner(System.in);  
    int n = scn.nextInt();  
  
    for (int i = 0; i < n; i++) {  
        for (int j = 0; j < n; j++) {  
            if ( i % 2 == 0 ) {  
                System.out.print("*\t");  
            } else {  
                if ( j == 0 || j == n - 1 ) {  
                    System.out.print("*\t");  
                } else {  
                    System.out.print("\t");  
                }  
            }  
        }  
        System.out.println();  
    }  
}
```

GKSTR29_Pattern_12_Diamond



$rows = 2n - 1$

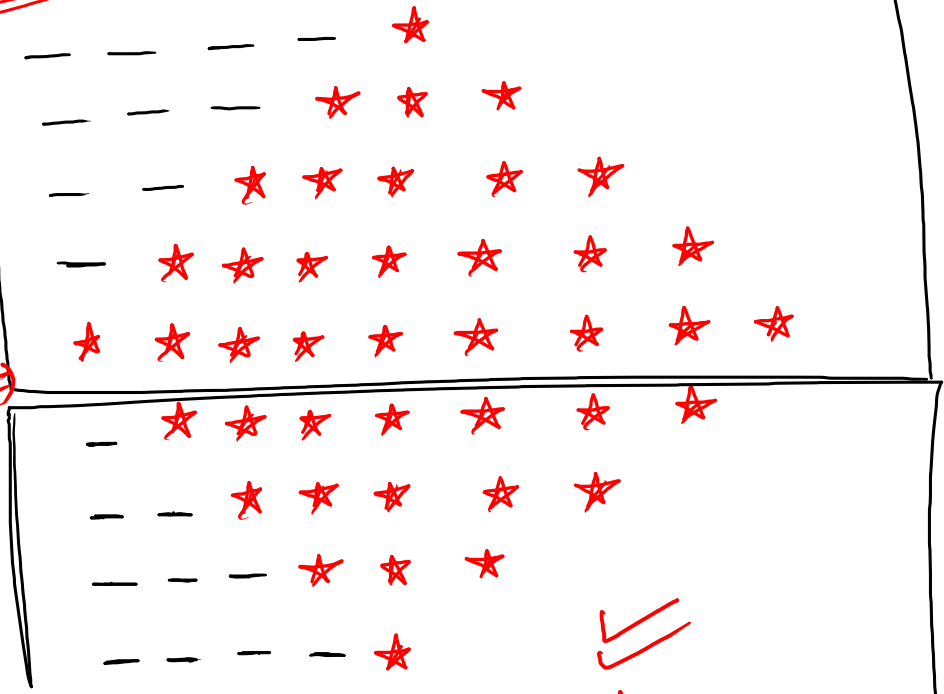
rows = 9

n = 5

i < rows/2

i
0
1
2
3
4

i < 9/2



sp--;
st+=2;

sp++;
st-=2;

✓
lower
h

Code

```
public static void main(String[] args) {
    Scanner scn = new Scanner(System.in);
    int n = scn.nextInt();

    int st = 1;
    int sp = n - 1;
    int rows = 2 * n - 1;
    for (int i = 0; i < rows; i++) {
        for (int j = 0; j < sp; j++) {
            System.out.print(" ");
        }
        for (int j = 0; j < st; j++) {
            System.out.print("*");
        }

        if (i < rows / 2) {
            // upper half
            sp--;
            st += 2;
        } else {
            // lower half
            sp++;
            st -= 2;
        }

        System.out.println();
    }
}
```

⇒ Functions

↳ separate piece of code which can be reused as many times as we want

- 1) Function declaration :- where we write that piece of code
- 2) Function calling :- where we want to use that piece of code.

Note :- main function will always be called first

Advantage
of functions :- reusability & readability

code

```
public class Main {  
    1) public static void main(String[] args) {  
        2) System.out.println("Hi1");  
        3) kunal(); // function calling  
        7) System.out.println("Hi2");  
        8) }  
    4) public static void kunal() { // function declaration  
        5) System.out.println("Hi");  
        6) }  
}
```

Hi1
Hi
Hi2

Syntax

function declaration :-

```
public static void fun_name ( ) {  
    // statement  
}
```

function calling :-

```
fun_name ( ) ;
```



```
public class Solution {  
  
    public static void main(String[] args) {  
        Scanner scn = new Scanner(System.in);  
        int t = scn.nextInt();  
  
        for (int i = 0; i < t; i++) {  
            int x = scn.nextInt();  
            int y = scn.nextInt();  
  
            sum(x, y);  
        }  
    }  
  
    public static void sum(int x, int y) {  
        int ans = x + y;  
        System.out.println(ans);  
    }  
}
```