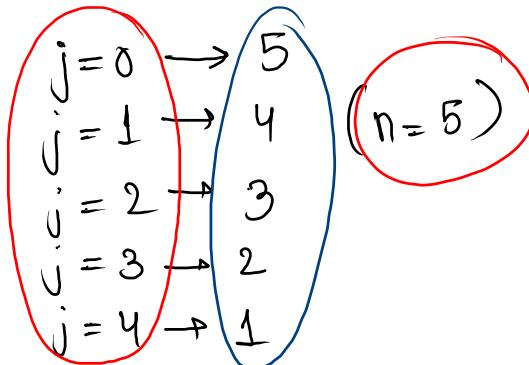


HW_Print Inverted Right Angled Triangle reversed whole numbers

$n = 5$

	0	1	2	3	4
0	5	4	3	2	1
1	5	4	3	2	
2	5	4	3		
3	5	4			
4	5				



template

```
int st = n;  
for (int i = 0; i < n; i++) {  
    for (int j = 0; j < st; j++) {  
        cout << (n - j) << " ";  
    }  
    st--;  
}
```

$n = 5, j = 0$

$n = 5, j = 1$

$n = 5, j = 2$

ans = ? = 5

ans = 4

ans = 3

Pattern 9 - Square Ladder with top and bottom

$$\underline{\underline{n = 5}}$$

*	*	*	*	*
*				*
*	*	*	*	*
*				*
*	*	*	*	*

$$\underline{\underline{n = 7}}$$

*	*	*	*	*	*	*	*
*							*
*	*	*	*	*	*	*	*
*							*
*	*	*	*	*	*	*	*
*							*
*	*	*	*	*	*	*	*

$$\underline{\underline{n = 4}}$$

X

Note:- Input will always be odd

$$\underline{\underline{n=7}}$$

	0	1	2	3	4	5	6
0	*	*	*	*	*	*	*
1	*						*
2	*	*	*	*	*	*	*
3	*						*
4	*	*	*	*	*	*	*
5	*						*
6	*	*	*	*	*	*	*

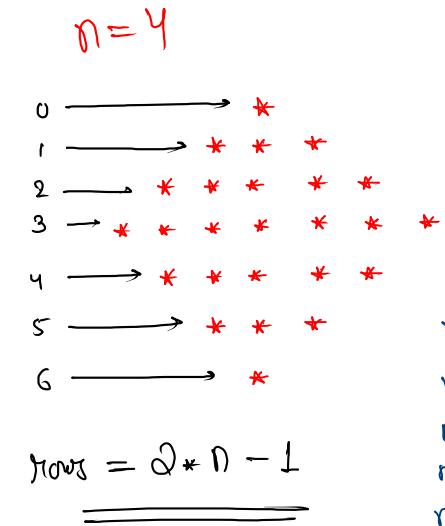
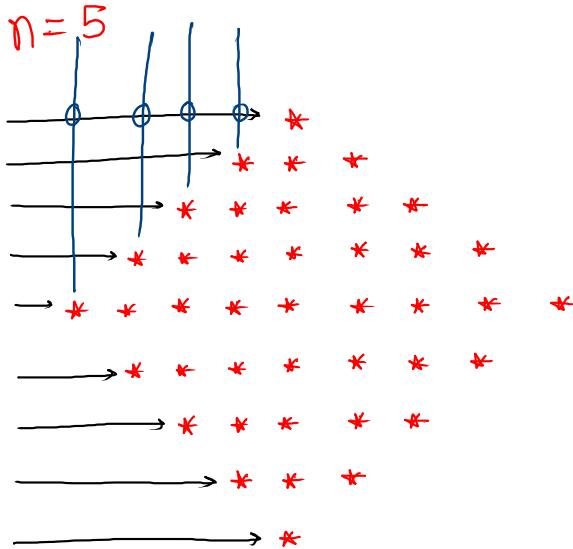
check condⁿ for
beginning & ending column

$$j == 0 \quad || \quad j == n-1$$

Code

```
public static void main(String[] args) {  
    Scanner scn = new Scanner(System.in);  
    int n = scn.nextInt();  
  
    for (int i = 0; i < n; i++) {  
        for (int j = 0; j < n; j++) {  
            if ( i % 2 == 0 ) {  
                System.out.print("*\t");  
            } else {  
                if ( j == 0 || j == n - 1 ) {  
                    System.out.print("*\t");  
                } else {  
                    System.out.print("\t");  
                }  
            }  
        }  
        System.out.println();  
    }  
}
```

GKSTR29_Pattern_12_Diamond



$$\begin{aligned}n &= 5 \rightarrow \text{rows} = 9 \\n &= 4 \rightarrow \text{rows} = 7 \\n &= 3 \rightarrow \text{rows} = 5 \\n &= 2 \rightarrow \text{rows} = 3 \\n &= 1 \rightarrow \text{rows} = 1\end{aligned}$$

template

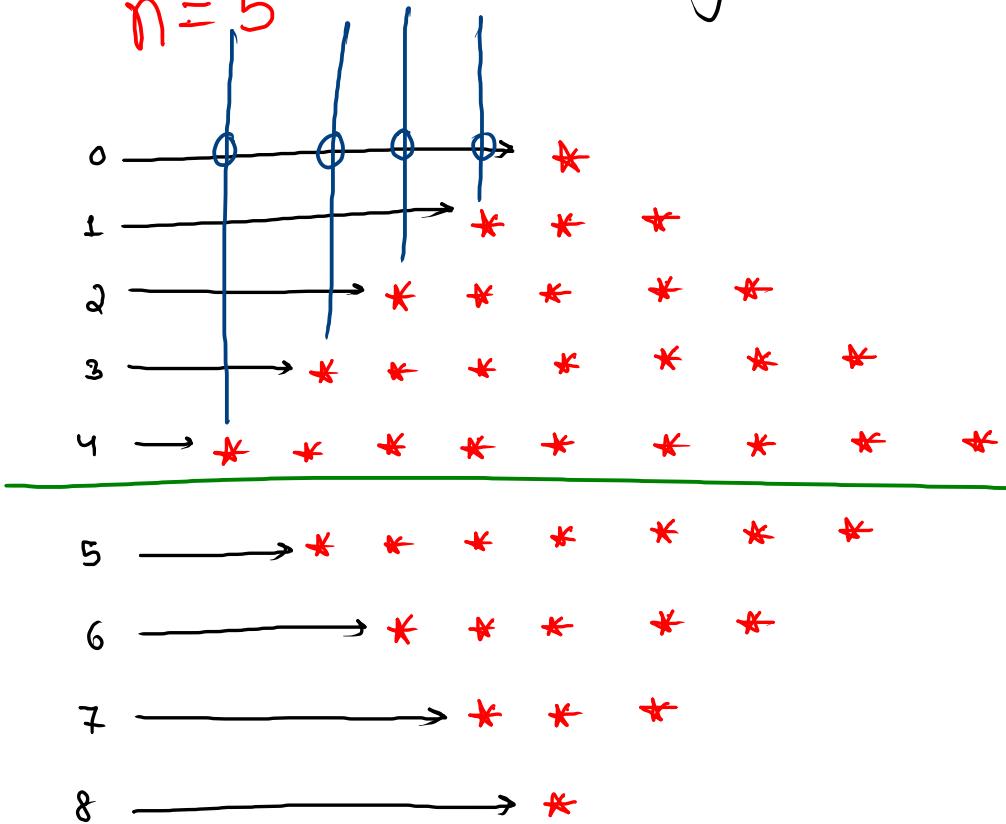
```
int st = 1;  
int sp = n-1;  
int rows = 2*n - 1;
```

for (int i=0; i < rows; i++) {
 for (int j=0; j < sp; j++) {
 cout << " ";
 }
 for (int j=0; j < st; j++) {
 cout << "*";
 }
 if (first half) {
 sp--;
 st += 2
 } else {
 sp++;
 st -= 2;
 }
 cout << endl;
}

~~rows~~

```
if ( first half ) {  
    sp-- ;  
    st += 2 ;  
}  
else {  
    sp++ ;  
    st -= 2 ;  
}
```

$n = 5$



first half

Second half

~~Jmp~~

g time

```
public static void main(String[] args) {  
    Scanner scn = new Scanner(System.in);  
    int n = scn.nextInt();  
  
    int st = 1;  
    int sp = n - 1;  
    int rows = 2 * n - 1;  
    for (int i = 0; i < rows; i++) {  
        for (int j = 0; j < sp; j++) {  
            System.out.print(" ");  
        }  
        for (int j = 0; j < st; j++) {  
            System.out.print("*");  
        }  
  
        if (i < rows / 2) {  
            sp--;  
            st += 2;  
        } else {  
            sp++;  
            st -= 2;  
        }  
        System.out.println();  
    }  
}
```

i < g

⇒ Functions

↳ separate piece of code which can be re-used
as many times as we want

advantage :- Reusability & Readability

1) Function declaration / calling :- where we want
to use that piece
of code

2) Function Implementation :- actual piece of code
which will be called

functions

```
public static void main(String[] args) {  
    System.out.println("Hi1");  
    kunal(); // function calling  
    System.out.println("Hi2");  
}  
  
public static void kunal() { // function Implementation  
    System.out.println("Hi3");  
}
```

output
Hi1
Hi3
Hi2

Note:- main function will always be
the first function to be called

Code

```
3 public static void main(String[] args) {  
4     1) System.out.println("Hi1");  
5     2) kunal(); // function calling  
6     7) System.out.println("Hi2");  
7     8) fun2();  
8 }  
9 public static void kunal() { // function Implementation  
10    3) System.out.println("Hi3");  
11    4) fun1();  
12 }  
13 public static void fun2() {  
14    9) System.out.println("Hi12");  
15    10) System.out.println("Hi13");  
16 }  
17 public static void fun1() {  
18    5) System.out.println("Hi5");  
19    6) System.out.println("Hi7");  
20 }
```

output

```
Hi1  
Hi3  
Hi5  
Hi7  
Hi2  
Hi12  
Hi13
```

Find sum using a function

```
int x = 5;
```

```
int y = 6;
```

// function calling

```
findSum(x, y);
```

parameters

// function implementation

```
public static void findSum(int x, int y){  
    System.out.println(x+y);  
}
```

Note :-

There are 2 types of functions

1) parameterised :- which accepts some parameter

Ex:-

fun2(2, 'a', true, 3);

2) non-parameterised:- which doesn't

Ex:-

fun1();

Code

```
public static void main(String[] args) {  
    Scanner scn = new Scanner(System.in);  
    int T = scn.nextInt();  
    for (int i = 0; i < T; i++) {  
        int x = scn.nextInt();  
        int y = scn.nextInt();  
        findSum(x, y);  
    }  
}  
  
// main logic  
public static void findSum(int x, int y) {  
    int ans = x + y;  
    System.out.println(ans);  
}
```

these variables
are not
same