

# Exploratory Analysis of Geolocation Data

## PHASE-5: DOCUMENTATION AND SUBMISSION



### **Objective**

This project involves the use of K-Means Clustering to find the best accommodation for students in Bangalore (or any other city of your choice) by classifying accommodation for incoming students on the basis of their preferences on amenities, budget and proximity to the location.

### **Project Context**

Implementing the project will take you through the daily life of a data science engineer - from data preparation on real-life datasets, to visualising the data and running machine learning algorithms, to presenting the results.

In the fast-moving, effort-intense environment that the average person inhabits, It's a frequent occurrence that one is too tired to fix one's self a home-cooked

meal. And of course, even if one gets home-cooked meals every day, it is not unusual to want to go out for a good meal every once in a while for social/recreational purposes. Either way, it's a commonly understood idea that regardless of where one lives, the food one eats is an important aspect of the lifestyle one leads.

Now, imagine a scenario where a person has newly moved into a new location. They already have certain preferences, certain tastes. It would save both the student and the food providers a lot of hassle if the student lived close to their preferred outlets. Convenience means better sales, and saved time for the customer.

Food delivery apps aside, managers of restaurant chains and hotels can also leverage this information. For example, if a manager of a restaurant already knows the demographic of his current customers, they'd ideally want to open at a location where this demographic is at its highest concentration, ensuring short commute times to the location and more customers served. If potential hotel locations are being evaluated, as it that caters to a wide variety of tastes would be ideal, since one would want every guest to have something to their liking.

This project is a good start for beginners and a refresher for professionals who have dabbled in python / ML before. The methodology can be applied to any location or one's choosing, so feel free to innovate!

## Project Stages

The project consists of the following stages:

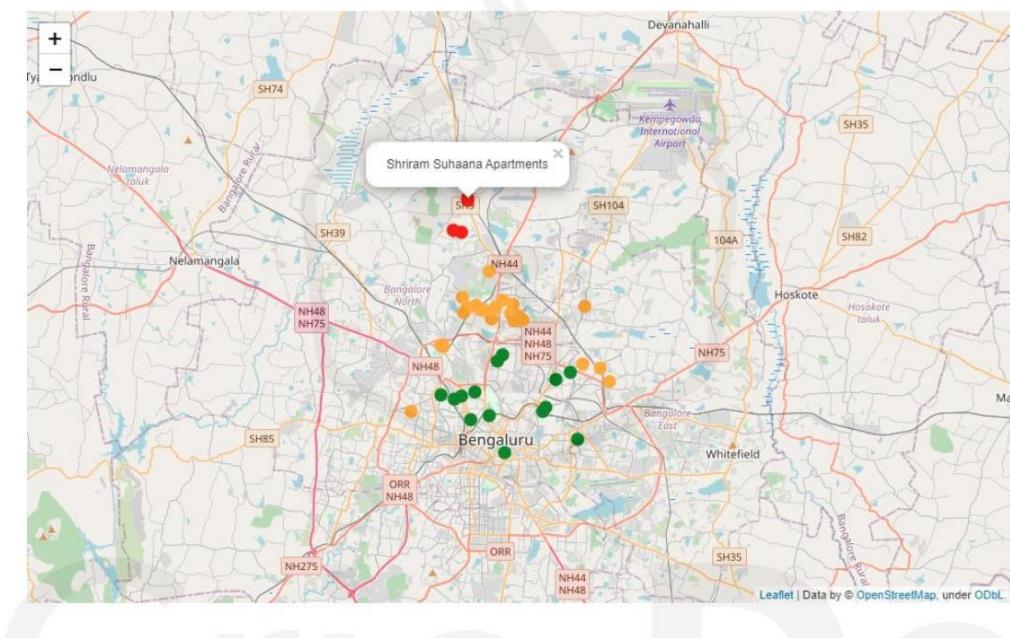


## High-Level Approach

- Fetch datasets from the relevant locations (Data Collection)
- Clean the datasets to prepare them for analysis. (Data Cleaning via Pandas )

- Visualise the data using boxplots. (Using Matplotlib/Seaborn/Pandas)
  - Fetch Geolocational Data from the Foursquare API. (REST APIs)
  - Use K-Means Clustering to cluster the locations (Using Scikit Learn)
  - Present findings on a map. (Using Folium/Seaborn) The

desired end result of this project is something like this:



## Applications

K-Means clustering is used in a variety of examples or business cases in real life, like:

- Academic performance (grouping students by their learning rate)
  - Diagnostic systems (grouping system faults under various reasons)
  - Search engines (grouping search results)
  - Wireless sensor networks (Mapping networks)

The Foursquare API data can be used for:

- Building a restaurant review app like Swiggy, Zomato etc.
  - Supporting a ride sharing service like Uber Pool

## Getting Started

We need data to do data analysis! Fetch the data we need and set up your environment before you move on to data analysis.

## About Dataset

Food choices and preferences of college students

This dataset includes information on food choices, nutrition, preferences, childhood favorites, and other information from college students. There are 126 responses from students. Data is raw and uncleaned. Cleaning is in the process and as soon as that is done, additional versions of the data will be posted.

## Requirements

- Head over to [agiven dataset](#) we'll be using. If you run into "too many requests"
- Note that you'll need both files, the csv and the document - the document explains the meaning of the CSV values.
- You will need a **jupyter notebook** installed in your environment.
- Explore the `codebook_food` file. There are around 70 parameters. Not all of them are relevant. Think carefully about which ones are the most useful. Which ones can be used to quantifiably differentiate students? A good example of this is income. A more qualitative parameter like "How much they like vegetables" on a 1-5 scale might not be as useful.
- Extract the most relevant features into a pandas dataframe.
- This process of extracting the features, (and dealing with different kinds of values as well as NaN values) is known as **Data Cleaning**.

## References

- [Reading CSV Manual Page](#)

```
pandas.read_csv

pandas.read_csv(filepath_or_buffer, *, sep=_NoDefault.no_default, delimiter=None, header='infer', names=_NoDefault.no_default, index_col=None, usecols=None, dtype=None, engine=None, converters=None, true_values=None, false_values=None, skipinitialspace=False, skiprows=None, skipfooter=0, nrows=None, na_values=None, keep_default_na=True, na_filter=True, verbose=False, skip_blank_lines=True, parse_dates=None,
```

```
infer_datetime_format=_NoDefault.no_default,
keep_date_col=False,date_parser=_NoDefault.no_default,date_format=None,dayfirst=False,cache_dates=True,iterator=False,chunksize=None,compression='infer',thousands=None,decimal=',',lineterminator=None,quotechar='"',quoting=0,doublequote=True,escapechar=None,comment=None,
encoding=None,encoding_errors='strict',dialect=None,
on_bad_lines='error',delim_whitespace=False,low_memory=True,
memory_map=False,float_precision=None,
storage_options=None,dtype_backend=_NoDefault.no_default)[source]
```

Read a comma-separated values (csv) file into DataFrame.

Also supports optionally iterating or breaking of the file into chunks. Additional help can be found in the online docs for IOTools.

Parameters:

filepath\_or\_bufferstr, path object or file-like object

Any valid string path is acceptable. The string could be a URL. Valid URL schemes include http, ftp, s3, gs, and file. For file URLs, a host is expected. A local file could be:file://localhost/path/to/table.csv.

If you want to pass in a path object, pandas accepts any os.PathLike.

By file-like object, we refer to objects with a read() method, such as a file handle (e.g. via built-in open) or StringIO.

sepstr,default','

Character or regex pattern to treat as the delimiter. If sep=None, the C engine cannot automatically detect the separator, but the Python parsing engine can, meaning the latter will be used and automatically detect the separator from only the first valid row of the file by Python's built-in sniffing tool, csv.Sniffer. In addition, separators longer than 1 character and different from '\s+' will be interpreted as regular expressions and will also force the use of the Python parsing engine. Note that regex delimiters are prone to ignoring quoted data. Regex example: '\r\n'.

delimiterstr, optional Alias

for sep.

headerint, Sequence of int, 'infer' or None, default 'infer'

Row number(s) containing column labels and marking the start of the data (zero-indexed). Default behavior is to infer the column names: if no names are passed the behavior is identical to header=0 and column names are inferred

from the first line of the file, if column names are passed explicitly to names then the behavior is identical to header=None. Explicitly pass header=0 to be able to replace existing names. The header can be a list of integers that specify row locations for a MultiIndex on the columns e.g. [0, 1, 3]. Intervening rows that are not specified will be skipped (e.g. 2 in this example is skipped). Note that this parameter ignores commented lines and empty lines if skip\_blank\_lines=True, so header=0 denotes the first line of data rather than the first line of the file.

names Sequence of Hashable, optional

Sequence of column labels to apply. If the file contains a header row, then you should explicitly pass header=0 to override the column names. Duplicates in this list are not allowed.

index\_col Hashable, Sequence of Hashable or False, optional

Column(s) to use as row label(s), denoted either by column labels or column indices. If a sequence of labels or indices is given, MultiIndex will be formed for the row labels.

Note: index\_col=False can be used to force pandas to not use the first column as the index, e.g., when you have a malformed file with delimiters at the end of each line.

usecols list of Hashable or Callable, optional

Subset of columns to select, denoted either by column labels or column indices. If list-like, all elements must either be positional (i.e. integer indices into the document columns) or strings that correspond to column names provided either by the user in names or inferred from the document header row(s). If names are given, the document header row(s) are not taken into account. For example, a valid list-like usecols parameter would be [0, 1, 2] or ['foo', 'bar', 'baz']. Element order is ignored, so usecols=[0, 1] is the same as [1, 0]. To instantiate a DataFrame from data with element order preserved  
use pd.read\_csv(data, usecols=['foo', 'bar'])[['foo', 'bar']] for columns in ['foo', 'bar'] order or pd.read\_csv(data, usecols=['foo', 'bar'])[['bar', 'foo']] for ['bar', 'foo'] order.

If callable, the callable function will be evaluated against the column names, returning names where the callable function evaluates to True. An example of a list-like callable argument would be lambda x: upper() in ['AAA', 'BBB', 'DDD']. Using this parameter results in much faster parsing time and lower memory usage.

dtype type or dict of {Hashable: dtype}, optional

Data type(s) to apply to either the whole dataset or individual columns. E.g., {'a': np.float64, 'b': np.int32, 'c': 'Int64'} Use str or object together with suitable

`na_values` setting to preserve and not interpret dtype. If converters are specified, they will be applied INSTEAD of dtype conversion.

New in version 1.5.0: Support for default dict was added. Specify a default dict as input where the default determines the dtype of the columns which are not explicitly listed.

`engine`{'c','python','pyarrow'},optional

Parser engine to use. The C and pyarrow engines are faster, while the python engine is currently more feature-complete. Multithreading is currently only supported by the pyarrow engine.

New in version 1.4.0: The 'pyarrow' engine was added as an experimental engine, and some features are unsupported, or may not work correctly, with this engine.

`converters`dict of {`HashableCallable`},optional

Functions for converting values in specified columns. Keys can either be column labels or column indices.

`true_values`list,optional

Values to consider as True in addition to case-

insensitive variants of 'True'.`false_values`list,optional

Values to consider as False in addition to case-

insensitive variants of 'False'.`skipinitialspace`bool, default False

Skip spaces after delimiter.

`skiprows`int,list of int or Callable,optional

Line numbers to skip (0-indexed) or number of lines to skip (int) at the start of the file.

If callable, the callable function will be evaluated against the row indices, returning True if the row should be skipped and False otherwise. An example of a valid callable argument would be lambda x: x in [0,2].

`skipfooter`int,default 0

Number of lines at bottom of file to skip (Unsupported with engine='c').`nrows`int,optional

Number of rows of file to read. Useful for reading pieces of large files.  
files.na\_valuesHashable, Iterable of Hashable or dict of {Hashable, Iterable}, optional  
Additional strings to recognize as NA/NaN. If dict passed, specific per-column NA values. By default the following values are interpreted as NaN: "", "#N/A", "#N/A", "N/A", "#NA", "-1.#IND", "-1.#QNAN", "-NaN", "-nan", "1.#IND", "1.#QNAN", "<NA>", "N/A", "NA", "NULL", "NaN", "None", "n/a", "nan", "null". keep\_default\_na bool, default True

Whether or not to include the default NaN values when parsing the data. Depending on whether na\_values is passed in, the behavior is as follows:

If keep\_default\_na is True, and na\_values are specified, na\_values is appended to the default NaN values used for parsing.

If keep\_default\_na is True, and na\_values are not specified, only the default NaN values are used for parsing.

If keep\_default\_na is False, and na\_values are specified, only the NaN values specified in na\_values are used for parsing.

If keep\_default\_na is False, and na\_values are not specified, no strings will be parsed as NaN.

Note that if na\_filter is passed in as False, the keep\_default\_na and na\_values parameters will be ignored.

na\_filter bool, default True

Detect missing value markers (empty strings and the value of na\_values). In data without any NA values, passing na\_filter=False can improve the performance of reading a large file.

verbose bool, default False

Indicate number of NA values placed in non-numeric

columns.skip\_blank\_lines bool, default True

If True, skip over blank lines rather than interpreting as NaN values.

parse\_dates bool, list of Hashable, list of lists or dict of {Hashable, list}, default False

The behavior is as follows:

bool. If True -> try parsing the index.

listofintornames.e.g.If[1,2,3]->try parsing columns 1,2,  
3 each as a separated date column.

listoflist.e.g.If[[1,3]]->combine columns 1 and 3 and parse as a single date column.

dict,e.g.{'foo':[1,3]}->parse columns 1,3 as date and call result 'foo'

If a column or index cannot be represented as an array of datetime, say because of an unparsable value or a mixture of timezones, the column or index will be returned unaltered as an object data type. For non-standard datetime parsing, use `to_datetime()` after `read_csv()`.

Note: A fast-path exists for iso8601-

`formatteddates.infer_datetime_format` bool, default False

If True and `parse_dates` is enabled, pandas will attempt to infer the format of the datetime strings in the columns, and if it can be inferred, switch to a faster method of parsing them. In some cases this can increase the parsing speed by 5-10x.

Deprecated since version 2.0.0: A strict version of this argument is now the default, passing it has no effect.

`keep_date_col` bool, default False

If True and `parse_dates` specifies combining multiple columns then keep the original columns.

`date_parser` Callable, optional

Function to use for converting a sequence of string columns to an array of datetime instances. The default uses `dateutil.parser.parser` to do the conversion. pandas will try to call `date_parser` in three different ways, advancing to the next if an exception occurs: 1) Pass one or more arrays (as defined by `parse_dates`) as arguments; 2) concatenate (row-wise) the string values from the columns defined by `parse_dates` into a single array and pass that; and 3) call `date_parser` once for each row using one or more strings (corresponding to the columns defined by `parse_dates`) as arguments.

Deprecated since version 2.0.0: Used `date_format` instead, or read in as object and then apply `to_datetime()` as-needed.

`date_format` str or dict of column->format, optional

Format to use for parsing dates when used in conjunction with `parse_dates`. For anything more complex, please read in as object and then apply `to_datetime()` as-needed.

New in version

2.0.0.dayfirstbool,defaultFalse

DD/MMformatdates,internationalandEuropeanformat.

cache\_datesbool,defaultTrue

If True, use a cache of unique, converted dates to apply the datetimeconversion. May produces significant speed-up when parsing duplicate date strings, especially ones with timezone offsets.

iteratorbool,defaultFalse

Return TextFileReader object for iteration or getting chunks with get\_chunk(). Changed in version 1.2: TextFileReader is a context manager.

chunksizeint,optional

Number of lines to read from the file per chunk. Passing a value will cause the function to return a TextFileReader object for iteration. See the IOTools docs for more information on iterator and chunksize.

Changed in version 1.2: TextFileReader is a context manager. compressionstr or dict, default 'infer'

For on-the-fly decompression of on-disk data. If 'infer' and 'filepath\_or\_buffer' is path-like, then detect compression from the following extensions: '.gz', '.bz2', '.zip', '.xz', '.zst', '.tar', '.tar.gz', '.tar.xz' or '.tar.bz2' (otherwise no compression). If using 'zip' or 'tar', the ZIP file must contain only one data file to be read in. Set to None for no decompression. Can also be a dict with key 'method' set to one of {'zip', 'gzip', 'bz2', 'zstd', 'xz', 'tar'} and other key-value pairs are forwarded to zipfile.ZipFile, gzip.GzipFile, bz2.BZ2File, zstandard.ZstdDecompressor, lzma.LZMAFile or tarfile.TarFile, respectively. As an example, the following could be passed for Zstandard decompression using a custom compression dictionary: compression={'method': 'zstd', 'dict\_data': my\_compression\_dict}.

New in version 1.5.0: Added support for tarfiles. Changed in

version 1.4.0: Zstandard

support.thousandsstr(length1),optional

Character acting as the thousands separator in numerical values.

decimalstr(length1),default`.'

Character to recognize as decimal point (e.g., use `,' for Europe and data). lineterminatorstr(leng

th1), optional

Character used to denote a line break. Only valid with CParser.

quotecharstr(length1), optional

Character used to denote the start and end of a quoted item. Quoted items can include the delimiter and it will be ignored.

quoting{0 or csv.QUOTE\_MINIMAL, 1 or csv.QUOTE\_ALL, 2 or csv.QUOTE\_NONNUMERIC, 3 or csv.QUOTE\_NONE}, default csv.QUOTE\_MINIMAL

Control field quoting behavior per csv.QUOTE\_\* constants. Default is csv.QUOTE\_MINIMAL (i.e., 0) which implies that only fields containing special characters are quoted (e.g., characters defined in quotechar, delimiter, or lineterminator).

doublequotebool, default True

When quotechar is specified and quoting is not QUOTE\_NONE, indicate whether or not to interpret two consecutive quotechar elements INSIDE a field as a single quotechar element.

escapecharstr (length 1), optional Character

used to escape other

characters.commentstr(length1), optional

Character indicating that the remainder of line should not be parsed. If found at the beginning of a line, the line will be ignored altogether. This parameter must be a single character. Like empty lines (as long as skip\_blank\_lines=True), fully commented lines are ignored by the parameter header but not by skiprows. For example, if comment='#', parsing '#empty\na,b,c\n1,2,3' with header=0 will result in 'a, b, c' being treated as the header.

encodingstr, optional, default 'utf-8'

Encoding to use for UTF when reading/writing (ex. 'utf-8'). List of Python standard encodings.

Changed in version 1.2: When encoding is None, errors='replace' is passed to open(). Otherwise, errors='strict' is passed to open(). This behavior was previously only the case for engine='python'.

Changed in version 1.3.0: encoding\_errors is a new argument. encoding has no longer any influence on how encoding errors are handled.

encoding\_errors str, optional, default 'strict'

How encoding errors are treated. List of possible values. New in version 1.3.0.

dialects str or csv.Dialect, optional

If provided, this parameter will override values (default or not) for the following parameters: delimiter, doublequote, escapechar, skipinitialspace, quotechar, and quoting. If it is necessary to override values, a ParserWarning will be issued. See csv.Dialect documentation for more details.

on\_bad\_lines {'error', 'warn', 'skip'} or Callable, default 'error'

Specifies what to do upon encountering a bad line (a line with too many fields). Allowed values are:

'error', raise an Exception when a bad line is encountered.

'warn', raise a warning when a bad line is encountered and skip that

line. 'skip', skip bad lines without raising or warning when they are

encountered. New in version 1.3.0.

New in version 1.4.0:

Callable, function with signature (bad\_line: list[str]) -> list[str] | None that will process a single bad line. bad\_line is a list of strings split by the sep. If the function returns None, the bad line will be ignored. If the function returns a new list of strings with more elements than expected, a ParserWarning will be emitted while dropping extra elements. Only supported when engine='python'

delim\_whitespace bool, default False

Specifies whether or not whitespace (e.g. ' ' or '\t') will be used as the sep delimiter. Equivalent to setting sep='\\s+'. If this option is set to True, nothing should be passed in for the delimiter parameter.

low\_memory bool, default True

Internally process the file in chunks, resulting in lower memory use while parsing, but possibly mixed type inference. To ensure no mixed types either set `False`, or specify the type with the `dtype` parameter. Note that the entire file is read into a single DataFrame regardless, use the `chunksize` or `iterator` parameter to return the data in chunks. (Only valid with `CParser`).

`memory_map` bool, default `False`

If a filepath is provided for `filepath_or_buffer`, map the file object directly onto memory and access the data directly from there. Using this option can improve performance because there is no longer any I/O overhead.

`float_precision` {'high', 'legacy', 'round\_trip'}, optional

Specifies which converter the C engines should use for floating-point values. The options are `None` or '`high`' for the ordinary converter, '`legacy`' for the original lower precision pandas converter, and '`round_trip`' for the round-trip converter.

Changed in version

1.2. `storage_options` dict, optional

Extra options that make sense for a particular storage connection, e.g. `host`, `port`, `username`, `password`, etc. For HTTP(S) URLs the key-value pairs are forwarded to `urllib.request.Request` as header options. For other URLs (e.g. starting with "`s3://`", and "`gcs://`") the key-value pairs are forwarded to `fsspec.open`. Please see `fsspec` and `urllib` for more details, and for more examples on storage options refer here.

New in version 1.2.

`dtype_backend` {'`numpy_nullable`', '`pyarrow`'}, default '`numpy_nullable`'

Back-end data type applied to the resultant DataFrame (still experimental). Behaviour is as follows:

"`numpy_nullable`": returns nullable-dtype-

`backedDataFrame`(default)."pyarrow": returns pyarrow-backed nullable

ArrowDtype DataFrame. New in version 2.0.

Returns:

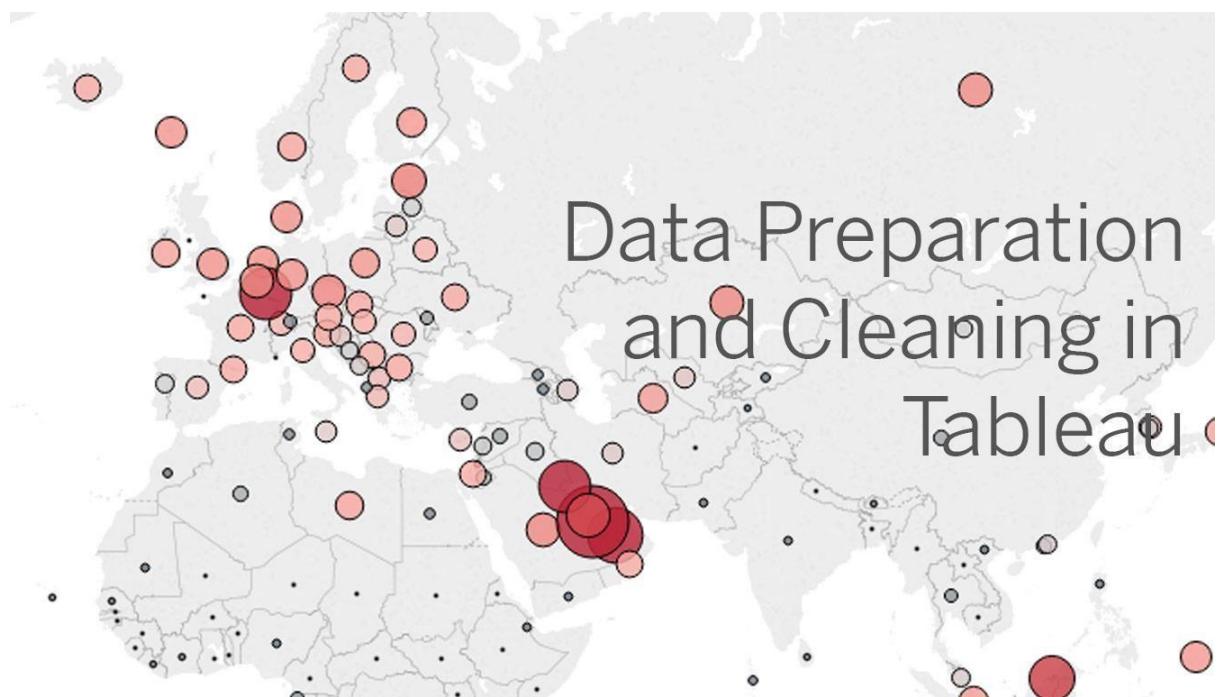
DataFrame or TextFileReader

A comma-separated values (csv) file is returned as a two-dimensional data structure with labeled axes.

DataFrame.to\_csv  
WriteDataFrame to a comma-separated values (csv) file.read\_table  
Read general delimited file into DataFrame.read\_fwf  
Read a table of fixed-width-formatted lines into DataFrame.  
Example: pd.read\_csv('data.csv')

- **Data Cleaning - Methodology / Approach**

## Guide To Data Cleaning: Definition, Benefits, Components, And How To Clean Your Data



When using data, most people agree that your insights and analysis are only as good as the data you are using. Essentially, garbage data in is garbage analysis out. Data cleaning, also referred to as data cleansing and data scrubbing, is one of the most important steps for your organization if you want to create a culture around quality data decision-making.

In this article we'll cover:

1. What is data cleaning?
2. Data cleaning vs. data transformation
3. How to clean data
4. Components of quality data
5. Advantages and benefits of data cleaning
6. Data cleaning tools and software

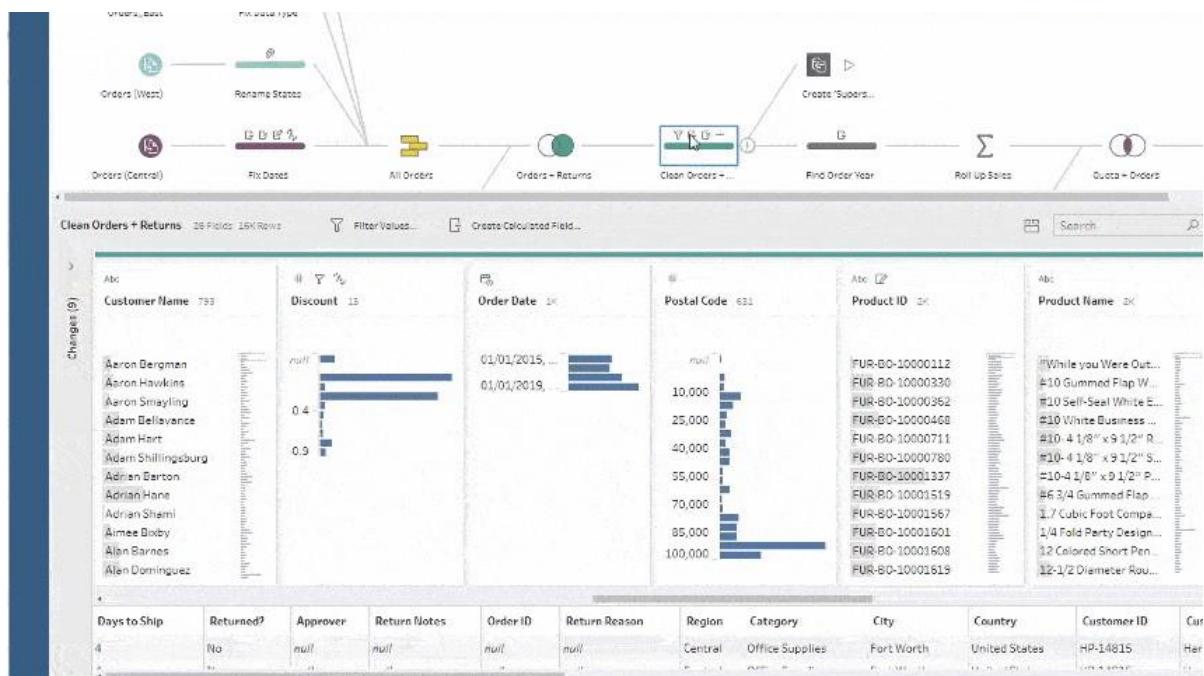
## What is data cleaning?

Data cleaning is the process of fixing or removing incorrect, corrupted, incorrectly formatted, duplicate, or incomplete data within a dataset. When combining multiple data sources, there are many opportunities for data to be duplicated or mislabeled. If data is incorrect, outcomes and algorithms are unreliable, even though they may look correct. There is no one absolute way to prescribe the exact steps in the data cleaning process because the processes will vary from dataset to dataset. But it is crucial to establish a template for your data cleaning process so you know you are doing it the right way every time.

## What is the difference between data cleaning and data transformation?

Data cleaning is the process that removes data that does not belong in your dataset. Data transformation is the process of converting data from one format or structure into another. Transformation processes can also be referred to as data wrangling, or data munging, transforming and mapping data from one "raw" data form into another format for warehousing and analyzing. This article focuses on the processes of cleaning that data.

## How to clean data



While the techniques used for data cleaning may vary according to the types of data your company stores, you can follow these basic steps to map out a framework for your organization.

### **Step 1: Remove duplicate or irrelevant observations**

Remove unwanted observations from your dataset, including duplicate observations or irrelevant observations. Duplicate observations will happen most often during data collection. When you combine data sets from multiple places, scrape data, or receive data from clients or multiple departments, there are opportunities to create duplicated data. De-duplication is one of the largest areas to be considered in this process. Irrelevant observations are when you notice observations that do not fit into the specific problem you are trying to analyze. For example, if you want to analyze data regarding millennial customers, but your dataset includes older generations, you might remove those irrelevant observations. This can make analysis more efficient and minimize distraction from your primary target—as well as creating a more manageable and more performant dataset.

### **Step 2: Fix structural errors**

Structural errors are when you measure or transfer data and notice strange naming conventions, typos, or incorrect capitalization. These inconsistencies can cause mislabeled categories or classes. For example, you may find “N/A” and “Not Applicable” both appear, but they should be analyzed as the same category.

### **Step 3: Filter unwanted outliers**

Often, there will be one-off observations where, at a glance, they do not appear to fit within the data you are analyzing. If you have a legitimate reason to remove an outlier, like improper data entry, doing so will help the performance of the data you are working with. However, sometimes it is the appearance of an outlier that will prove a theory you are working on. Remember: just because an outlier exists, doesn't mean it is incorrect. This step is needed to determine the validity of that number. If an outlier proves to be irrelevant for analysis or is a mistake, consider removing it.

### **Step 4: Handle missing data**

You can't ignore missing data because many algorithms will not accept missing values. There are a couple of ways to deal with missing data. Neither is optimal, but both can be considered.

1. As a first option, you can drop observations that have missing values, but doing this will drop or lose information, so be mindful of this before you remove it.
2. As a second option, you can input missing values based on other observations; again, there is an opportunity to lose integrity of the data because you may be operating from assumptions and not actual observations.
3. As a third option, you might alter the way the data is used to effectively navigate null values.

## **Step5:ValidateandQA**

At the end of the data cleaning process, you should be able to answer these questions as a part of basic validation:

- Does the data make sense?
- Does the data follow the appropriate rules for its field?
- Does it prove or disprove your working theory, or bring any insights to light?
- Can you find trends in the data to help you form your next theory?
- If not, is that because of a data quality issue?

False conclusions because of incorrect or “dirty” data can inform poor business strategy and decision-making. False conclusions can lead to an embarrassing moment in a reporting meeting when you realize your data doesn’t stand up to scrutiny. Before you get there, it is important to create a culture of quality data in your organization. To do this, you should document the tools you might use to create this culture and what data quality means to you.

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## **Components of quality data**

Determining the quality of data requires an examination of its characteristics, then weighing those characteristics according to what is most important to your organization and the application(s) for which they will be used.

## **5 characteristics of quality data**

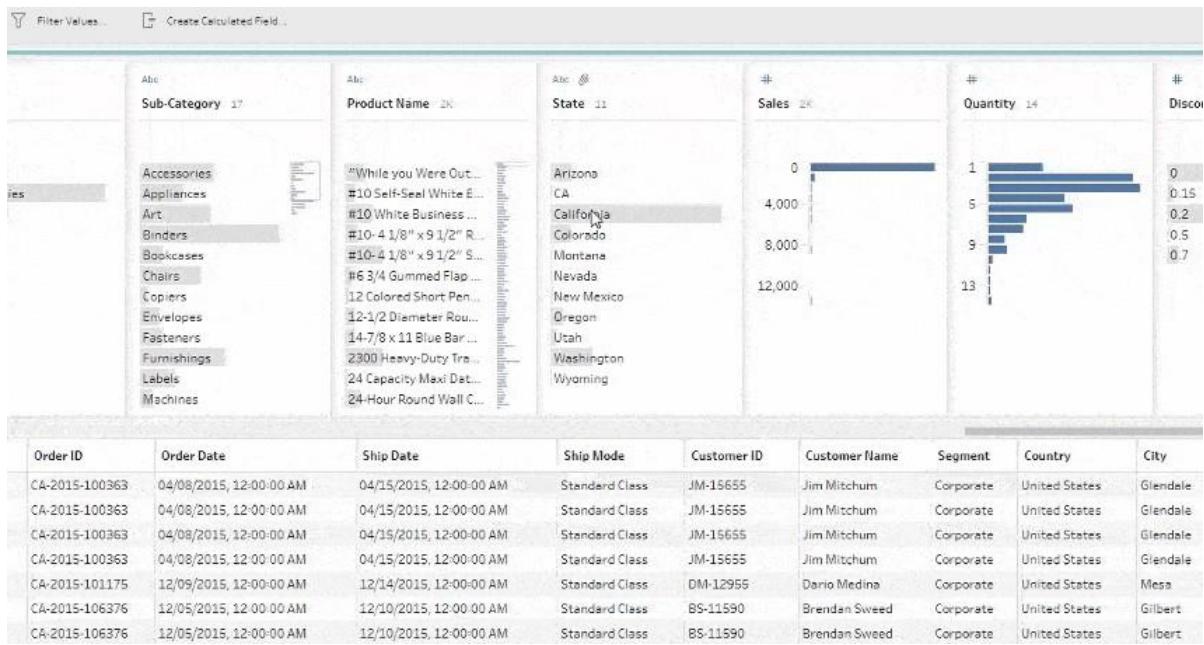
1. **Validity.** The degree to which your data conforms to defined business rules or constraints.
2. **Accuracy.** Ensure your data is closest to the true values.
3. **Completeness.** The degree to which all required data is known.
4. **Consistency.** Ensure your data is consistent within the same dataset and/or across multiple datasets.
5. **Uniformity.** The degree to which the data is specified using the same unit of measure.

## **Advantages and benefits of data cleaning**

Having clean data will ultimately increase overall productivity and allow for the highest quality information in your decision-making. Benefits include:

- Removal of errors when multiple sources of data are at play.
- Fewer errors make for happier clients and less-frustrated employees.
- Ability to map the different functions and what your data is intended to do.
- Monitoring errors and better reporting to see where errors are coming from, making it easier to fix in correct or corrupt data for future applications.
- Using tools for data cleaning will make for more efficient business practices and quicker decision-making.

## Data cleaning tools and software for efficiency



Software like Tableau Prep can help you drive a quality data culture by providing visual and direct ways to combine and clean your data. Tableau Prep has two products: Tableau PrepBuilder for building your data flows and Tableau Prep Conductor for scheduling, monitoring, and managing flows across your organization. Using a data scrubbing tool can save a data base administrator a significant amount of time by helping analysts or administrators start their analyses faster and have more confidence in the data. Understanding data quality and the tools you need to create, manage, and transform data is an important step toward making efficient and effective business decisions. This crucial process will further develop a data culture in your organization. To see how Tableau Prep can impact your organization, read about how marketing agency Tinuiti centralized 100-plus data sources in Tableau Prep and scaled their marketing analytics for 500 clients.

- **Data Cleaning - Useful Tools**

## Pythonic Data Cleaning With pandas and NumPy

Data scientists spend a large amount of their time cleaning datasets and getting them down to a form with which they can work. In fact, a lot of data scientists argue that the initial steps of obtaining and cleaning data constitute 80% of the job.

Therefore, if you are just stepping into this field or planning to step into this field, it is important to be able to deal with messy data, whether that means missing values, inconsistent formatting, malformed records, or nonsensical outliers.

In this tutorial, we'll leverage Python's pandas and NumPy libraries to clean data.

We'll cover the following:

- Dropping unnecessary columns in a DataFrame
- Changing the index of a DataFrame
- Using `.str()` methods to clean columns
- Using the `DataFrame.applymap()` function to clean the entire dataset, element-wise
- Renaming columns to a more recognizable set of labels
- Skipping unnecessary rows in a CSV file

Here are the datasets that we will be using:

- [BL-Flickr-Images-Book.csv](#) – A CSV file containing information about books from the British Library
- [university\\_towns.txt](#) – A text file containing names of college towns in every US state
- [olympics.csv](#) – A CSV file summarizing the participation of all countries in the Summer and Winter Olympics

You can download the datasets from Real Python's [GitHub repository](#) in order to follow along with the examples here.

This tutorial assumes a basic understanding of the pandas and NumPy libraries, including Panda's workhorse `Series` and `DataFrame` objects, common methods that can be applied to these objects, and familiarity with NumPy's `NaN` values.

Let's import the required modules and get started! Python

Now

```
>>> import pandas as pd  
>>> import numpy as np
```

### Dropping Columns in a DataFrame

Often, you'll find that not all the categories of data in a dataset are useful to you.

For example, you

might have a dataset containing student information (name, grade, standard, parents' names, and address) but want to focus on analyzing student grades.

In this case, the address or parents' names categories are not important to you. Retaining these unneeded categories will take up unnecessary space and potentially also bog down runtime.

pandas provides a handy way of removing unwanted columns or rows from a DataFrame with the `drop()` function. Let's look at a simple example where we drop a number of columns from a DataFrame.

First, let's create a DataFrame out of the CSV file 'BL-Flickr-Images-Book.csv'. In the examples below, we pass a relative path to `pd.read_csv`, meaning that all of the datasets are in a folder named Datasets in our current working directory:

Python

```
>>>df= pd.read_csv('Datasets/BL-Flickr-Images-Book.csv')
>>>df.head()
```

	Identifier	Edition Statement	Place of Publication\
0	206	NaN	London
1	216	NaN	London; Virtue & Yorston
2	218	NaN	London
3	472	NaN	London
4	480	A new edition, revised, etc.	London

	Date of Publication	Publisher\0
0	1879 [1878]	S. Tinsley & Co.
1	1868	Virtue & Co.
2	1869	Bradbury, Evans & Co.
3	1851	James Darling
4	1857	Wertheim & Macintosh

	Title	Author\
0	Walter Forbes. [A novel.] By A. A	A.A.
1	All for Greed. [A novel. The dedication signed... A., A. A.	
2	Lovethe Avenger. By the author of "All for Gr... A., A. A.	
3	WelshSketches, chiefly ecclesiastical, to the... A., E. S.	
4	[TheWorld in which I live, and my place in it... A., E. S.	

	Contributors	Corporate Author\
0	FORBES, Walter.	NaN
1	BLAZE DE BURY, Marie Pauline Rose- Baroness	NaN
2	BLAZE DE BURY, Marie Pauline Rose- Baroness	NaN
3	Appleyard, Ernest Silvanus.	NaN
4	BROOME, John Henry.	NaN

	Corporate Contributors	Former owner	Engraver	Issuance type	\
0	NaN	NaN	NaN	monographic	
1	NaN	NaN	NaN	monographic	
2	NaN	NaN	NaN	monographic	
3	NaN	NaN	NaN	monographic	
4	NaN	NaN	NaN	monographic	

	Flickr URL	\
0	http://www.flickr.com/photos/britishlibrary/ta...	
1	http://www.flickr.com/photos/britishlibrary/ta...	
2	http://www.flickr.com/photos/britishlibrary/ta...	
3	http://www.flickr.com/photos/britishlibrary/ta...	
4	http://www.flickr.com/photos/britishlibrary/ta...	

	Shelfmarks
0	British Library HMNTS 12641.b.30.
1	British Library HMNTS 12626.cc.2.
2	BritishLibrary HMNTS 12625.dd.1.
3	British Library HMNTS 10369.bbb.15.
4	British Library HMNTS 9007.d.28.

When we look at the first five entries using the `head()` method, we can see that a handful of columns provide ancillary information that would be helpful to the library but isn't very descriptive of the books themselves: `Edition Statement`, `Corporate Author`, `CorporateContributors`, `Former owner`, `Engraver`, `Issuance type` and `Shelfmarks`.

We can drop these columns in the following way:

Python

```
>>>to_drop = ['Edition Statement',
...             'CorporateAuthor',
...             'Corporate Contributors',
...             'Formerowner',
...             'Engraver',
...             'Contributors',
...             'Issuancetype',
...             'Shelfmarks']
```

```
>>>df.drop(to_drop,inplace=True,axis=1)
```

Above, we defined a list that contains the names of all the columns we want to drop. Next, we call the `drop()` function on our object, passing in the `inplace` parameter as `True` and

the `axis` parameter as `1`. This tells pandas that we want the changes to be made directly in our object and that it should look for the values to be dropped in the columns of the object.

When we inspect the `DataFrame` again, we'll see that the unwanted columns have been removed:

Python

```
>>>df.head()
   Identifier      Place of Publication Date of Publication\
0          206                  London           1879 [1878]
1          216  London; Virtue & Yorston            1868
2          218                  London           1869
3          472                  London           1851
4          480                  London           1857

                           Publisher                               Title\
0    S. Tinsley & Co.           Walter Forbes. [A novel.] By A. A
1    Virtue& Co. All for Greed. [A novel. The dedication signed...
2  Bradbury, Evans & Co.  Love the Avenger. By the author of "All for Gr...
3    James Darling  Welsh Sketches, chiefly ecclesiastical, to the...
4  Wertheim& Macintosh  [The World in which I live, and my place in it...
```

	Identifier	Place of Publication	Date of Publication	Publisher	Title
0	206	London	1879 [1878]	S. Tinsley & Co.	Walter Forbes. [A novel.] By A. A
1	216	London; Virtue & Yorston	1868	Virtue& Co. All for Greed. [A novel. The dedication signed...	
2	218	London	1869	Bradbury, Evans & Co. Love the Avenger. By the author of "All for Gr...	
3	472	London	1851	James Darling Welsh Sketches, chiefly ecclesiastical, to the...	
4	480	London	1857	Wertheim& Macintosh [The World in which I live, and my place in it...	

	Author	Flickr URL
0	A. A. <a href="http://www.flickr.com/photos/britishlibrary/ta...">http://www.flickr.com/photos/britishlibrary/ta...</a>	
1	A., A. A. <a href="http://www.flickr.com/photos/britishlibrary/ta...">http://www.flickr.com/photos/britishlibrary/ta...</a>	
2	A., A. A. <a href="http://www.flickr.com/photos/britishlibrary/ta...">http://www.flickr.com/photos/britishlibrary/ta...</a>	
3	A., E. S. <a href="http://www.flickr.com/photos/britishlibrary/ta...">http://www.flickr.com/photos/britishlibrary/ta...</a>	
4	A., E. S. <a href="http://www.flickr.com/photos/britishlibrary/ta...">http://www.flickr.com/photos/britishlibrary/ta...</a>	

Alternatively, we could also remove the columns by passing them to the `columns` parameter directly instead of separately specifying the labels to be removed and the axis where pandas should look for the labels:

Python

```
>>>df.drop(columns=to_drop,inplace=True)
This syntax is more intuitive and readable. What we're trying to do here is directly apparent.
```

If you know in advance which columns you'd like to retain, another option is to pass them to the `usecols` argument of `pd.read_csv`.

Changing the Index of a **DataFrame**

A pandas Index extends the functionality of NumPy arrays to allow for more versatile slicing and labeling. In many cases, it is helpful to use a uniquely valued identifying field of the data as its index.

For example, in the dataset used in the previous section, it can be expected that when a librarian searches for a record, they may input the unique identifier (values in the `Identifier` column) for a book:

Python

```
>>>  
df['Identifier'].is_uniqueTrue  
Let's replace the existing index with this column using set_index:
```

Python

```
>>>df= df.set_index('Identifier')  
>>>df.head()  
          Place of Publication Date of Publication\  
206           London      1879 [1878]  
216    London; Virtue & Yorston      1868  
218           London      1869  
472           London      1851  
480           London      1857  
  
          Publisher\  
206        S. Tinsley & Co.  
216        Virtue & Co.  
218  Bradbury, Evans & Co.  
472        James Darling  
480   Wertheim& Macintosh  
  
          Title     Author \\  
206  Walter Forbes. [A novel.] By A. A      A.A.  
216  All for Greed. [A novel. The dedication signed...  A.,A. A.  
218  Love the Avenger. By the author of "All for Gr...  A.,A. A.  
472  Welsh Sketches, chiefly ecclesiastical, to the...  A.,E. S.  
480  [The World in which I live, and my place in it...  A.,E. S.
```

Flickr

```
206     URLhttp://www.flickr.com/photos/britishlibrary/ta  
         ...  
216     http://www.flickr.com/photos/britishlibrary/ta...
```

```
218      http://www.flickr.com/photos/britishlibrary/ta...
472      http://www.flickr.com/photos/britishlibrary/ta...
480      http://www.flickr.com/photos/britishlibrary/ta...
```

**Technical Detail:** Unlike primary keys in SQL, a pandas Index doesn't make any guarantee of being unique, although many indexing and merging operations will notice a speedup in runtime if it is.

We can access each record in a straightforward way with `loc[ ]`. Although `loc[ ]` may not have all that intuitive of a name, it allows us to do *label-based indexing*, which is the labeling of a row or record without regard to its position:

Python

```
>>>df.loc[206]
Place of Publication           London
Date of Publication            1879 [1878]
Publisher                      S. Tinsley & Co.
Title                          Walter Forbes. [A novel.] By A. A
Author                         A.A.
Flickr URL                    http://www.flickr.com/photos/britishlibrary/ta...
```

Name: 206, dtype: object

In other words, 206 is the first label of the index. To access it by *position*, we could use `df.iloc[0]`, which does position-based indexing.

**Technical Detail:** `.loc[ ]` is technically a class instance and has some special syntax that doesn't conform exactly to most plain-vanilla Python instance methods.

Previously, our index was a `RangeIndex`: integers starting from 0, analogous to Python's built-in `range`. By passing a column name to `set_index`, we have changed the index to the values in `Identifier`.

You may have noticed that we reassigned the variable to the object returned by the method with `df = df.set_index(...)`. This is because, by default, the method returns a modified copy of our object and does not make the changes directly to the object. We can avoid this by setting the `inplace` parameter:

Python

```
df.set_index('Identifier', inplace=True)
```

Tidying up fields in the Data

So far, we have removed unnecessary columns and changed the index of our DataFrame to something more sensible. In this section, we will clean specific columns and get them to a uniform format to get a better understanding of the dataset and enforce consistency. In particular, we will be cleaning Date of Publication and Place of Publication.

Upon inspection, all of the data types are currently the object `dtype`, which is roughly analogous to `str` in native Python.

It encapsulates any field that can't be neatly fit as numerical or categorical data. This makes sense since we're working with data that is initially a bunch of messy strings:

Python

```
>>>
df.get_dtype_counts()obje
ct      6
```

One field where it makes sense to enforce a numeric value is the date of publication so that we can do calculations down the road:

Python

```
>>> df.loc[1905:, 'Date of
Publication'].head(10)Identifier
1905          1888
1929    1839, 38-54
2836      [1897?]
2854          1865
2956      1860-63
2957          1873
3017          1866
3131          1899
4598          1814
4884          1820
```

Name: Dateof Publication, dtype: object

A particular book can have only one date of publication. Therefore, we need to do the following:

- Remove the extra dates in square brackets, wherever present: 1879[1878]
- Convert date ranges to their "startdate", wherever present: 1860-63; 1839, 38-54
- Completely remove the dates we are not certain about and replace them with NumPy's NaN:[1897?]
- Convert the string into NumPy's NaN value

Synthesizing these patterns, we can actually take advantage of a single regular expression to extract the publication year:

Python

```
regex = r'^(\d{4})'
```

The regular expression above is meant to find any four digits at the beginning of a string, which suffices for our case. The above is a *raw string* (meaning that a backslash is no longer an escape character), which is standard practice with regular expressions.

The \d represents any digit, and {4} repeats this rule four times. The ^ character matches the start of a string, and the parentheses denote a capturing group, which signal to pandas that

we want to extract that part of the regex. (We want ^ to avoid cases where [ starts off the string.)

Let's see what happens when we run this regex across our dataset:

Python

```
>>> extr = df['Date of Publication'].str.extract(r'^(\d{4})', expand=False)
>>>
extr.head()I
den
tifier
206    1879
216    1868
218    1869
472    1851
480    1857
Name: Date of Publication, dtype: object
```

**Further Reading:** Not familiar with regex? You can inspect the expression above at [regex101.com](http://regex101.com) and learn all about regular expressions with Regular Expressions: Regexes in Python.

Technically, this column still has object dtype, but we can easily get its numerical version with pd.to\_numeric:

Python

```
>>> df['Date of Publication'] = pd.to_numeric(extr)
>>> df['Date of
```

```
Publication'].dtypes.dtype('float64')
```

This results in about one in every ten values being missing, which is a small price to pay for now being able to do computations on the remaining valid values:

Python

```
>>> df['Date of Publication'].isnull().sum() /
len(df)0.11717147339205986
Great! That's done!
```

## Combining str Methods with NumPy to Clean Columns

Above, you may have noticed the use of df['Date of Publication'].str. This attribute is a way to access speedy string operations in pandas that largely mimic operations on native Python strings or compiled regular expressions, such as .split(), .replace(), and .capitalize().

To clean the `Place of Publication` field, we can combine pandas `str` methods with NumPy's `np.where` function, which is basically a vectorized form of Excel's `IF()` macro. It has the following syntax:

## Python

```
>>> np.where(condition, then, else)
```

Here, `condition` is either an array-like object or a Boolean mask. `then` is the value to be used if `condition` evaluates to `True`, and `else` is the value to be used otherwise.

Essentially, `.where()` takes each element in the object used for `condition`, checks whether that particular element evaluates to `True` in the context of the condition, and returns an `ndarray` containing `then` or `else`, depending on which applies.

It can be nested into a compound `if-then` statement, allowing us to compute values based on multiple conditions:

## Python

```
>>> np.where(condition1,
             x1, np.where(condition2, x2,
                           np.where(condition3, x3, ...)))
```

We'll be making use of these two functions to clean `Place of Publication` since this column has string objects. Here are the contents of the column:

## Python

```
>>> df['Place of Publication'].head(10)
Identifier
206                  London
216      London; Virtue & Yorston
218                  London
472                  London
480                  London
481                  London
519                  London
667  pp.40. G. Bryan & Co: Oxford, 1898
874                  London]
1143                 London
Name: Place of Publication, dtype: object
```

We see that for some rows, the place of publication is surrounded by other unnecessary information. If we were to look at more values, we would see that this is the case for only some rows that have their place of publication as 'London' or 'Oxford'.

Let's take a look at two specific entries:

Python

```
>>>df.loc[4157862]
Place of Publication           Newcastle-upon-Tyne
Date of Publication            1867
Publisher                      T.Fordyce
Title                          Local Records; or, Historical Register of rema...
Author                         T.Fordyce
Flickr URL                     http://www.flickr.com/photos/britishlibrary/ta...
Name:4157862, dtype: object
```

```
>>>df.loc[4159587]
Place of Publication           Newcastle upon Tyne
Date of Publication            1834
Publisher                      Mackenzie & Dent
Title                          Anhistorical, topographical and descriptive v...
Author                         E. (Eneas)Mackenzie
Flickr URL                     http://www.flickr.com/photos/britishlibrary/ta...
Name:4159587, dtype: object
These two books were republished in the same place, but one has hyphens in the name of the place while the other does not.
```

To clean this column in one sweep, we can use `str.contains()` to get a Boolean mask.

We clean the columns as follows:

Python

```
>>>pub =df['Place of Publication']
>>>london=pub.str.contains('London')
>>>
london[:5]
tifier
206    True
```

```
216    True
218    True
472    True
480    True
Name:Place of Publication, dtype: bool
```

>>>oxford=pub.str.contains('Oxford')

We combine them with np.where:

## Python

```
df['Place of Publication'] = np.where(london, 'London',
                                         np.where(oxford, 'Oxford',
                                                   pub.str.replace('-', ' ')))
```

```
>>> df['Place of
Publication'].head()Identifier
206    London
216    London
218    London
472    London
480    London
```

Name:Place of Publication, dtype: object

Here, the np.where function is called in a nested structure, with condition being a Series of Booleans obtained with str.contains(). The contains() method works similarly to the built-in in keyword used to find the occurrence of an entity in an iterable (or substring in a string).

The replacement to be used is a string representing our desired place of publication. We also replace hyphens with a space with str.replace() and reassign to the column in our DataFrame.

Although there is more dirty data in this dataset, we will discuss only these two columns for now.

Let's have a look at the first five entries, which look a lot crisper than when we started out:

## Python

```
>>>df.head()
```

	Place of Publication	Date of Publication	Publisher \
206	London	1879	S. Tinsley & Co.
216	London	1868	Virtue & Co.
218	London	1869	Bradbury, Evans & Co.
472	London	1851	James Darling
480	London	1857	Wertheim & Macintosh

	Title	Author\
206	Walter Forbes. [A novel.] By A. A	AA
216	All for Greed. [A novel. The dedication signed...]	A.A A.
218	Love the Avenger. By the author of "All for Gr...".	A.A A.
472	Welsh Sketches, chiefly ecclesiastical, to the...	E.S A.
480	[The World in which I live, and my place in it...]	E.S A.

	FlickrURL
206	<a href="http://www.flickr.com/photos/britishlibrary/ta...">http://www.flickr.com/photos/britishlibrary/ta...</a>
216	<a href="http://www.flickr.com/photos/britishlibrary/ta...">http://www.flickr.com/photos/britishlibrary/ta...</a>
218	<a href="http://www.flickr.com/photos/britishlibrary/ta...">http://www.flickr.com/photos/britishlibrary/ta...</a>
472	<a href="http://www.flickr.com/photos/britishlibrary/ta...">http://www.flickr.com/photos/britishlibrary/ta...</a>
480	<a href="http://www.flickr.com/photos/britishlibrary/ta...">http://www.flickr.com/photos/britishlibrary/ta...</a>

**Note:** At this point, Place of Publication would be a good candidate for conversion to a Categorical dtype, because we can encode the fairly small unique set of cities with integers. (*The memory usage of a Categorical is proportional to the number of categories plus the length of the data; an object dtype is constant times the length of the data.*)

### Cleaning the Entire Dataset Using the applymap Function

In certain situations, you will see that the "dirt" is not localized to one column but is more spread out.

There are some instances where it would be helpful to apply a customized function to each cell or element of a DataFrame. pandas.applymap() method is dissimilar to the in-built map() function and simply applies a function to all the elements in a DataFrame.

Let's look at an example. We will create a DataFrame out of the "university\_towns.txt"

file:Shell

```

$ head_
Datasets/university_towns.txtAlabama
[edit]
Auburn (Auburn University)[1]
Florence (University of North
Alabama)Jacksonville(JacksonvilleStateUniversity
)[2]
Livingston (University of WestAlabama)[2]
Montevallo (University of Montevallo)[2]
Troy (Troy University)[2]
Tuscaloosa (University of Alabama,Stillman College, Shelton State)[3][4]
Tuskegee (Tuskegee
University)[5]Alaska[edit]

```

We see that we have periodic state names followed by the university towns in that state: StateATownA1TownA2StateBTownB1TownB2 ..... If we look at the way state names are rewritten in the file, we'll see that all of them have the "[edit]" substring in them.

We can take advantage of this pattern by creating a list of (state, city) tuples and wrapping that list in a DataFrame:

## Python

```

>>> university_towns= []
>>>with open('Datasets/university_towns.txt') as file:
...     for line in file:
...         if '[edit]' in line:
...             #Remember this `state` until the next is found
...             state= line
...         else:
...             #Otherwise, we have a city; keep `state` as last-seen
...             university_towns.append((state, line))

>>>university_towns[:5]
[('Alabama[edit]\n', 'Auburn (Auburn
University)[1]\n'), ('Alabama[edit]\n', 'Florence (University of North
Alabama)\n'), ('Alabama[edit]\n', 'Jacksonville (Jacksonville State
University)[2]\n'), ('Alabama[edit]\n', 'Livingston (University of West
Alabama)[2]\n'), ('Alabama[edit]\n', 'Montevallo (University of
Montevallo)[2]\n')]

```

We can wrap this list in a DataFrame and set the columns as "State" and "RegionName". pandas will take each element in the list and set State to the left value and RegionName to the right value.

The resulting DataFrame looks like this:

## Python

```
>>>towns_df= pd.DataFrame(university_towns,
...                         columns=['State', 'RegionName'])

>>>towns_df.head()
   State                    RegionName
0  Alabama[Auburn] (Auburn University)[1]
1  Alabama[Florence] (University of North Alabama)
2  Alabama[Jacksonville] (Jacksonville State University)[2]
3  Alabama[Livingston] (University of West Alabama)[2]
4  Alabama[Montevallo] (University of Montevallo)[2]

While we could have cleaned these strings in the for loop above, pandas makes it easy. We only need the state name and the town name and can remove everything else. While we could use pandas' .str() methods again here, we could also use applymap() to map a Python callable to each element of the DataFrame.
```

We have been using the term *element*, but what exactly do we mean by it? Consider the following "toy" DataFrame:

## Python

```
      0          1
0  Mock     Dataset
1  Python    pandas
2  Real      Python
3  NumPy    Clean

In this example, each cell ('Mock', 'Dataset', 'Python', 'pandas', etc.) is an element. Therefore, applymap() will apply a function to each of these independently. Let's define that function:
```

## Python

```
>>>def get_cities(state):
...     if ' (' in item:
...         return item[:item.find('(')]
...     elif '[' in item:
...         return item[:item.find('[')]
```

```
...     else:
...         return item
pandas'.applymap()' only takes one parameter, which is the function(callable) that should be applied to each element:
```

## Python

```
>>> towns_df = towns_df.applymap(get_cystate)
First, we define a Python function that takes an element from the DataFrame as its parameter. Inside the function, checks are performed to determine whether there's an int or float element or not.
```

Depending on the check, values are returned accordingly by the function. Finally, the `applymap()` function is called on our object. Now the DataFrame is much neater:

## Python

```
>>> towns_df.head()
      State
RegionName
0   Alabama      Auburn
1   Alabama      Florence
2   AlabamaJacksonville
3   Alabama      Livingston
4   Alabama      Montevallo
The applymap() method took each element from the DataFrame, passed it to the function, and the original value was replaced by the returned value. It's that simple!
```

**Technical Detail:** While it is a convenient and versatile method, `.applymap` can have significant runtime for larger datasets, because it maps a Python callable to each individual element. In some cases, it can be more efficient to do vectorized operations that utilize Cython or NumPY (which, in turn, makes calls to C) under the hood.

### Rename Columns and Skip Rows

Often, the datasets you'll work with will have either column names that are not easy to understand, or unimportant information in the first few and/or last rows, such as definitions of the terms in the dataset, or footnotes.

In that case, we'd want to rename columns and skip certain rows so that we can drill down to necessary information with correct and sensible labels.

To demonstrate how we can go about doing this, let's first take a glance at the initial five rows of the "olympics.csv" dataset:

## Shell

```
$ head -n 5  
Datasets/olympics.csv 0,1,2,3,4,5,6,7,  
8,9,10,11,12,13,14,15  
,? Summer,01 !,02 !,03 !,Total,? Winter,01 !,02 !,03 !,Total,? Games,01 !,02 !,03  
!,Combined total  
Afghanistan (AFG),13,0,0,2,2,0,0,0,0,13,0,0,2,2  
Algeria (ALG),12,5,2,8,15,3,0,0,0,0,15,5,2,8,15  
Argentina (ARG),23,18,24,28,70,18,0,0,0,0,41,18,24,28,70  
Now, we'll read it into a pandas DataFrame:
```

## Python

```
>>> olympics_df = pd.read_csv('Datasets/olympics.csv')  
>>> olympics_df.head()  


|   | 0                 | 1        | 2    | 3    | 4    | 5     | 6        | 7    | 8\\  |
|---|-------------------|----------|------|------|------|-------|----------|------|------|
| 0 | NaN               | ? Summer | 01 ! | 02 ! | 03 ! | Total | ? Winter | 01 ! | 02 ! |
| 1 | Afghanistan (AFG) |          | 13   | 0    | 0    | 2     | 2        | 0    | 0    |
| 2 | Algeria (ALG)     |          | 12   | 5    | 2    | 8     | 15       | 3    | 0    |
| 3 | Argentina (ARG)   |          | 23   | 18   | 24   | 28    | 70       | 18   | 0    |
| 4 | Armenia (ARM)     |          | 5    | 1    | 2    | 9     | 12       | 6    | 0    |


|   | 9           | 10                        | 11     | 12 | 13 | 14 | 15 |
|---|-------------|---------------------------|--------|----|----|----|----|
| 0 | 003 !Total? | Games01 !02 !03 !Combined | total1 |    |    |    | 0  |
| 2 | 0           | 13                        | 0      | 0  | 2  | 2  |    |
| 3 | 0           | 0                         | 15     | 5  | 2  | 8  | 15 |
| 4 | 0           | 0                         | 41     | 18 | 24 | 28 | 70 |
|   |             |                           | 11     | 1  | 2  | 9  | 12 |


```

This is messy indeed! The columns are the string form of integers indexed at 0. The row which should have been our header (i.e. the one to be used to set the column names) is at `olympics_df.iloc[0]`. This happened because our CSV file starts with 0, 1, 2, ..., 15.

Also, if we were to go to the source of this dataset, we'd see that `NaN` above should really be something like "Country", `?Summer` is supposed to represent "Summer Games", `01 !` should be "Gold", and so on.

Therefore, we need to do two things:

- Skip one row and set the header as the first (0-indexed) row
- Rename the columns

We can skip rows and set the header while reading the CSV file bypassing some parameters to the `read_csv()` function.

This function takes a lot of optional parameters, but in this case we only need one (`header=0`) to remove the header:

## Python

```
>>> olympics_df = pd.read_csv('Datasets/olympics.csv', header=0)
>>> olympics_df.head()
```

		Unnamed: 0	Summer	01	02	03	Total	Winter
0	Afghanistan (AFG)		13	0	0	2	2	0
1	Algeria (ALG)		12	5	2	8	15	3
2	Argentina (ARG)		23	18	24	28	70	18
3	Armenia (ARM)		5	1	2	9	12	6
4	Australasia (ANZ) [ANZ]		2	3	4	5	12	0

	01	02	03	Total	Games	01	02	03	2
0	0	0	0	0	13	0	0	0	2
1	0	0	0	0	15	5	2	8	
2	0	0	0	0	41	18	24	28	
3	0	0	0	0	11	1	2	9	
4	0	0	0	0	2	3	4	5	

### Combined

	total
0	2
1	15
2	70
3	12
4	12

We now have the correct rows set as the header and all unnecessary rows removed. Take note of how pandas has changed the name of the column containing the name of the countries from `NaN` to `Unnamed: 0`.

To rename the columns, we will make use of a DataFrame's `rename()` method, which allows you to relabel an axis based on a mapping (in this case, a dict).

Let's start by defining a dictionary that maps current column names (as keys) to more readable ones (the dictionary's values):

## Python

```
>>> new_names = {'Unnamed:0': 'Country',
...                 '?Summer': 'Summer Olympics',
...                 '01!': 'Gold',
...                 '02!': 'Silver',
...                 '03!': 'Bronze',
...                 '?Winter': 'Winter Olympics',
...                 '01!.1': 'Gold.1',
...                 '02!.1': 'Silver.1',
...                 '03!.1': 'Bronze.1',
...                 '?Games': '# Games',
...                 '01!.2': 'Gold.2',
...                 '02!.2': 'Silver.2',
...                 '03!.2': 'Bronze.2'}
```

We call the `rename()` function on our object:

## Python

```
>>> olympics_df.rename(columns=new_names, inplace=True)
```

Setting `inplace` to `True` specifies that our changes be made directly to the object. Let's see if this checks out:

## Python

```
>>> olympics_df.head()
```

	Country	Summer Olympics	Gold	Silver	Bronze	Total	\
0	Afghanistan (AFG)	13	0	0	2	2	
1	Algeria (ALG)	12	5	2	8	15	
2	Argentina (ARG)	23	18	24	28	70	
3	Armenia (ARM)	5	1	2	9	12	
4	Australasia(ANZ)[ANZ]	2	3	4	5	12	

	Winter Olympics	Gold.1	Silver.1	Bronze.1	Total.1	# Games	Gold.2\00	0
	0	0	0	13	0			
1	3	0	0	0	0	15	5	
2	18	0	0	0	0	41	18	
3	6	0	0	0	0	11	1	

4 0 0 0 0 0 2 3

Silver.2Bronze.2Combined total 0 0

	2	2	
1	2	8	15
2	24	28	70
3	2	9	12
4	4	5	12

## PythonDataCleaning:RecapandResources

In this tutorial, you learned how you can drop unnecessary information from a dataset using the `drop()` function, as well as how to set an index for your dataset so that it's easier to reference easily.

Moreover, you learned how to clean object fields with the `.str()` accessor and how to clean the entire dataset using the `applymap()` method. Lastly, we explored how to skip rows in a CSV file and rename columns using the `rename()` method.

Knowing about data cleaning is very important, because it is a big part of data science. You now have a basic understanding of how pandas and NumPy can be leveraged to clean datasets!

## Tips

- Jupyter can be run on any OS, but for Windows, it's easiest to use Anaconda. It provides the most efficient way of installing Jupyter.
- You may want to use `loc` when doing data cleaning.
- Non-numeric fields are much harder to deal with effectively as compared to numeric fields.

## Expected Outcome

You should have a pandas DataFrame with the relevant parameters ready to go for analysis in a Jupyter notebook. Something like this will do:

	cook	eating_out	employment	ethnic_food	exercise	fruit_day	income	on_off_campus	pay_meal_out	sports	veggies_day
0	2.0	3	3.0	1	1.0	5	5.0	1.0	2	1.0	5
1	3.0	2	2.0	4	1.0	4	4.0	1.0	4	1.0	4
2	1.0	2	3.0	5	2.0	5	6.0	2.0	3	2.0	5
3	2.0	2	3.0	5	3.0	4	6.0	1.0	2	2.0	3
4	1.0	2	2.0	4	1.0	4	6.0	1.0	4	1.0	4

## Data Exploration and Visualisation

Now that we have our data, we need to understand it. A good way to do this is by visualising the data via graphs. Graphs help us quickly get a sense of the data, and are a much more user-friendly way of understanding data as compared to reading thousands of rows of data!

A good graph to look at distributed groups is a Boxplot. It can tell us at a glance where the population is concentrated, and how the outliers compare to the average object in the group.

## Requirements

- To visualise the `food_choices` dataset you created in the previous task, plot a boxplot on the `dataframe`.
- Refer to the `codebook_food` file to make sense of the Boxplot. Note down the general trends followed by the population that was surveyed as part of the study.
- You should be looking at things like how much each person exercises on average (these people will need gyms), whether they are vegetarian/nonvegetarian (we should account for both), and income (this affects the lifestyle of the person significantly.)

## Bring it On!

Boxplots are just one way to visualise your data. Can you think of any other visualisation method that might aid your analysis?

### References

- [Understanding Box Plots](#)
- [Boxplots using Seaborn](#)

## **seaborn.boxplot**

```
seaborn.boxplot(data=None, *, x=None, y=None, hue=None, order=None, hue_order=None, orient=None, color=None, palette=None, saturation=0.75, fill=True, dodge='auto', width=0.8, gap=0, whis=1.5, linecolor='auto', linewidth=None, fliersize=None, hue_norm=None, native_scale=False, log_scale=None, formatter=None, legend='auto', ax=None, **kwargs)
```

Draw a boxplot to show distributions with respect to categories.

A boxplot (or box-and-whisker plot) shows the distribution of quantitative data in a way that facilitates comparisons between variables or across levels of a categorical variable. The box shows the quartiles of the dataset while the whiskers extend to show the rest of the distribution, except for points that are determined to be "outliers" using a method that is a function of the inter-quartile range.

See the tutorial for more

information. Note

By default, this function treats one of the variables as categorical and draws data at ordinal positions (0, 1, ... n) on the relevant axis. As of version 0.13.0, this can be disabled by setting `native_scale=True`.

#### Parameters:

**data** DataFrame, Series, dict, array, or list of arrays

Dataset for plotting. If `x` and `y` are absent, this is interpreted as wide-form. Otherwise it is expected to belong-form.

**x, y, hue** names of variables in data or vector data

Inputs for plotting long-form data. See examples for interpretation.

**order, hue\_order** lists of strings

Order to plot the categorical levels in; otherwise the levels are inferred from the data objects.

**orient** "v"|"h"|"x"|"y"

Orientation of the plot (vertical or horizontal). This is usually inferred based on the type of the input variables, but it can be used to resolve ambiguity when both `x` and `y` are numeric or when plotting wide-form data.

**Changed in version v0.13.0:** Added `'x'`/`'y'` as options, equivalent to `'v'`/`'h'`.

**color** matplotlib color

Single color for the elements in the plot.

**palette** palette name, list, or dict

Colors to use for the different levels of the `hue` variable. Should be something that can be interpreted by `color_palette()`, or a dictionary mapping hue levels to matplotlib colors.

**saturation** float

Proportion of the original saturation to draw fill colors in. Large patches often look better with desaturated colors, but set this to 1 if you want the colors to perfectly match the input values.

**fill** bool

If True, use a solid patch. Otherwise, draw as line art.

**New in version v0.13.0.**

### **dodge** "auto" or bool

When hue mapping is used, whether elements should be narrowed and shifted along the orient axis to eliminate overlap. If "auto", set to True when the orient variable is crossed with the categorical variable or False otherwise.

**Changed in version 0.13.0:** Added "auto" mode as a new default.

### **width** float

Width allotted to each element on the orient axis. When `native_scale=True`, it is relative to the minimum distance between two values in the native scale.

### **gap** float

Shrink on the orient axis by this factor to add a gap between end dodged elements.

**New in version 0.13.0.**

### **whis** float or pair of floats

Parameter that controls whisker length. If scalar, whiskers are drawn to the farthest datapoint within  $whis * IQR$  from the nearest hinge. If a tuple, it is interpreted as percentiles that whiskers represent.

### **linecolor** color

Color to use for line elements, when `fill` is True.

**New in version 0.13.0.**

### **linewidth** float

Width of the lines that frame the plot elements.

### **fliersize** float

Size of the markers used to indicate outlier observations.

```
hue_norm tuple
or matplotlib
.colors.Norm
.alize object
```

Normalization in data units for colormap applied to the `hue` variable when it is numeric. Not relevant if `hue` is categorical.

**New in version 0.12.0.**

```
log_scale bool
or number,
or pair
of bools
or numbers
```

Set axis scale(s) to log. A single value sets the data axis for any numeric axes in the plot. A pair of values sets each axis independently. Numeric values are

interpreted as the desired base (default 10). When `None` or `False`, seaborn defers to the existing `Axes` `scale`.

### **New in version 0.13.0.**

When `True`, numeric or datetime values on the categorical axis will maintain their original scaling rather than being converted to fixed indices.

### **New in version 0.13.0.**

Function for converting categorical data into strings. Affects both grouping and tick labels.

### **New in version 0.13.0.**

How to draw the legend. If “brief”, numeric `hue` and `size` variables will be represented with a sample of evenly spaced values. If “full”, every group will get an entry in the legend. If “auto”, choose between brief or full representation based on number of levels. If `False`, no legend data is added and no legend is drawn.

### **New in version 0.13.0.**

`Axes` object to draw the plot onto, otherwise uses the current `Axes`. Other keyword arguments are passed through to `matplotlib.axes.Axes.boxplot()`.

#### **Returns:**

`ax` `matplotlib.Axes`

Returnsthe `Axes` object with the plot drawn onto it.

See also

`violinplot`

A combination of boxplot and kernel density estimation.

`stripplot`

A scatterplot where one variable is categorical. Can be used in conjunction with other plots to show each observation.

`swarmplot`

A categorical scatterplot where the points do not overlap. Can be used with other plots to show each observation.

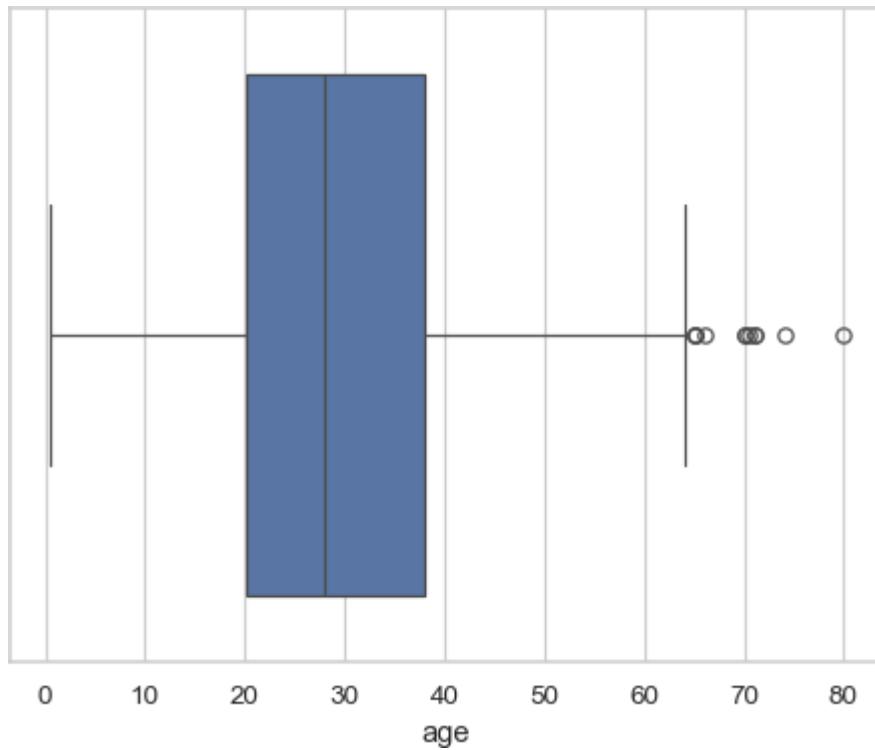
`catplot`

Combine a categorical plot with a `FacetGrid`.

## **Examples**

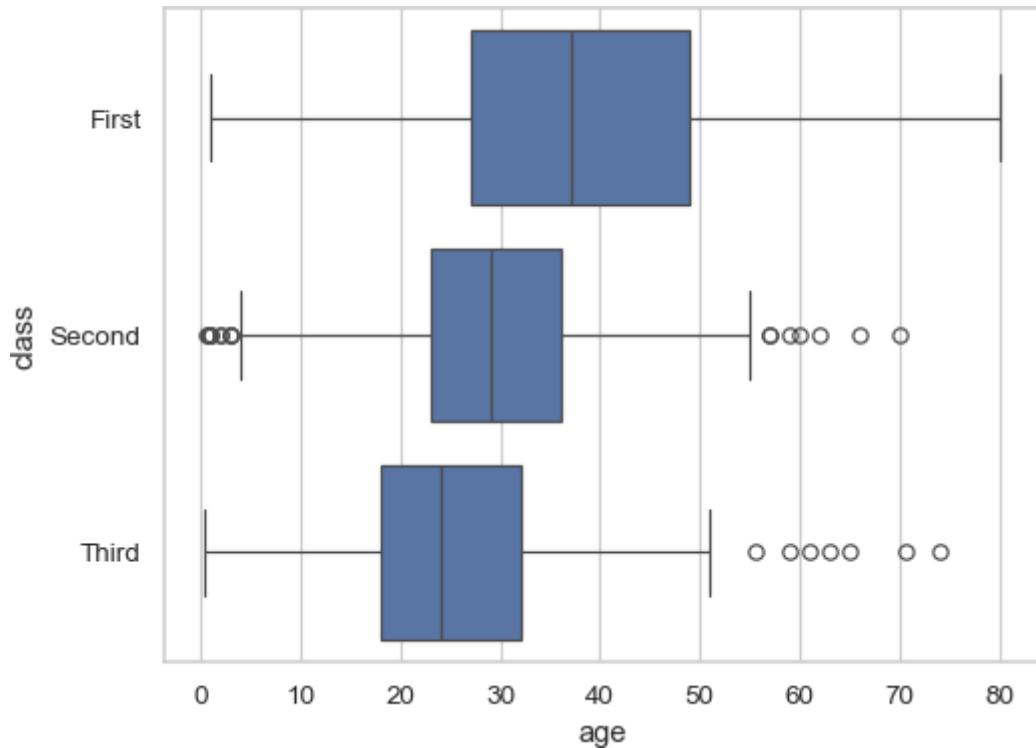
Draw a single horizontal boxplot, assigning the data directly to the coordinate variable:

```
sns.boxplot(x=titanic["age"])
```



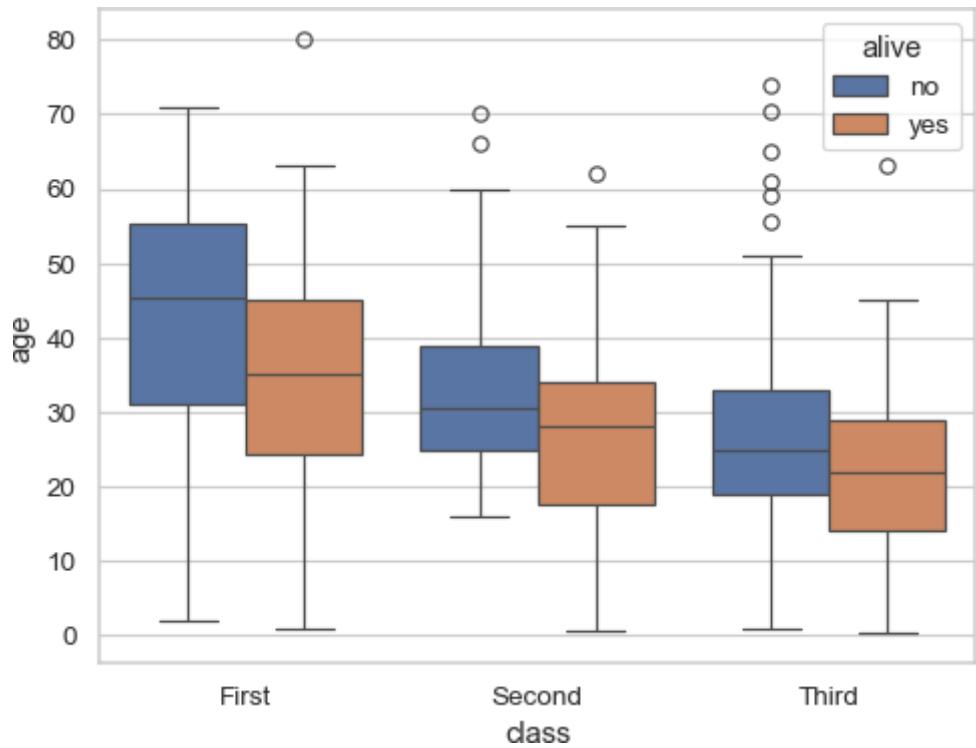
Groupby a categorical variable, referencing columns in a dataframe:

```
sns.boxplot(data=titanic,x="age",y="class")
```



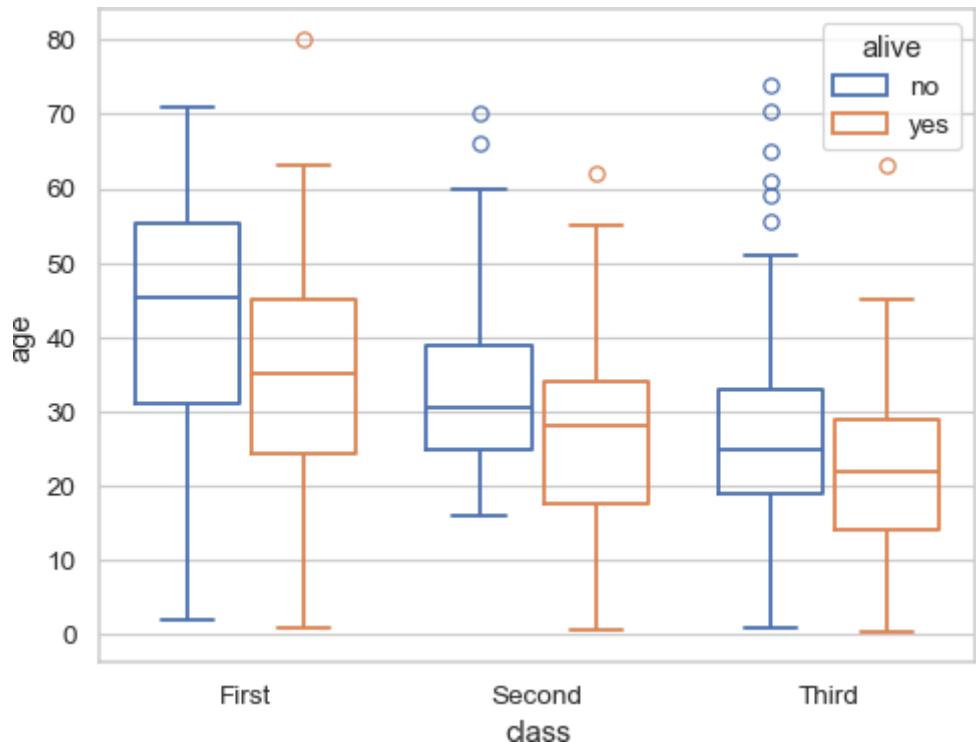
Draw a vertical boxplot with nested grouping by two variables:

```
sns.boxplot(data=titanic,x="class",y="age",hue="alive")
```



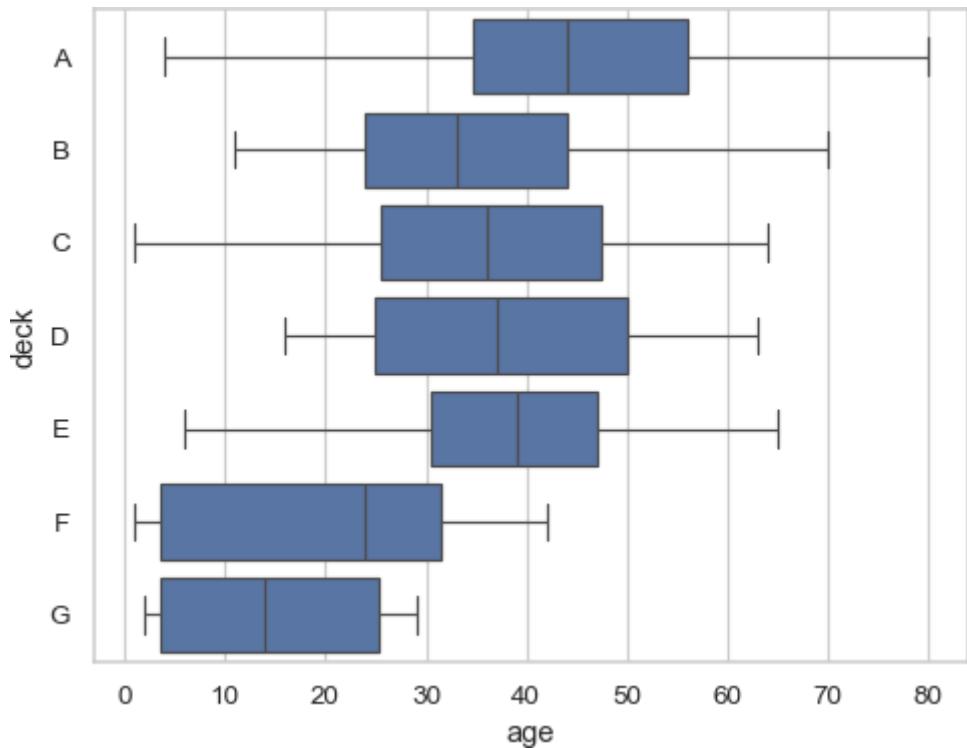
Draw the boxes as lines and add a small gap between them:

```
sns.boxplot(data=titanic, x="class", y="age", hue="alive",
            fill=False, gap=.1)
```



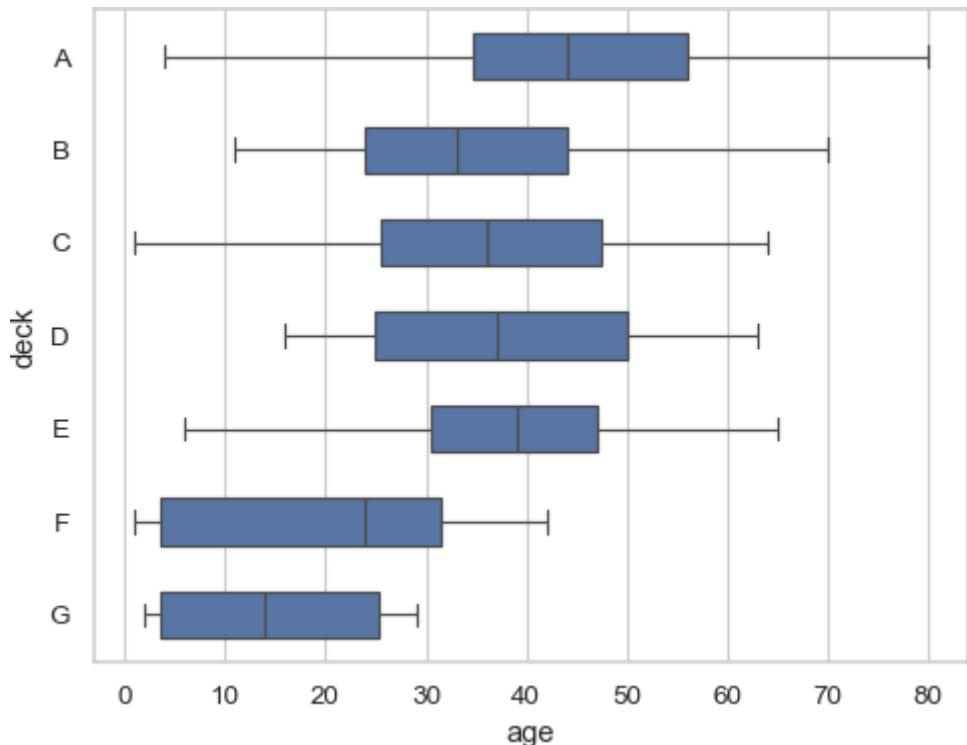
Cover the full range of the data with the whiskers:

```
sns.boxplot(data=titanic, x="age", y="deck", whis=(0,100))
```



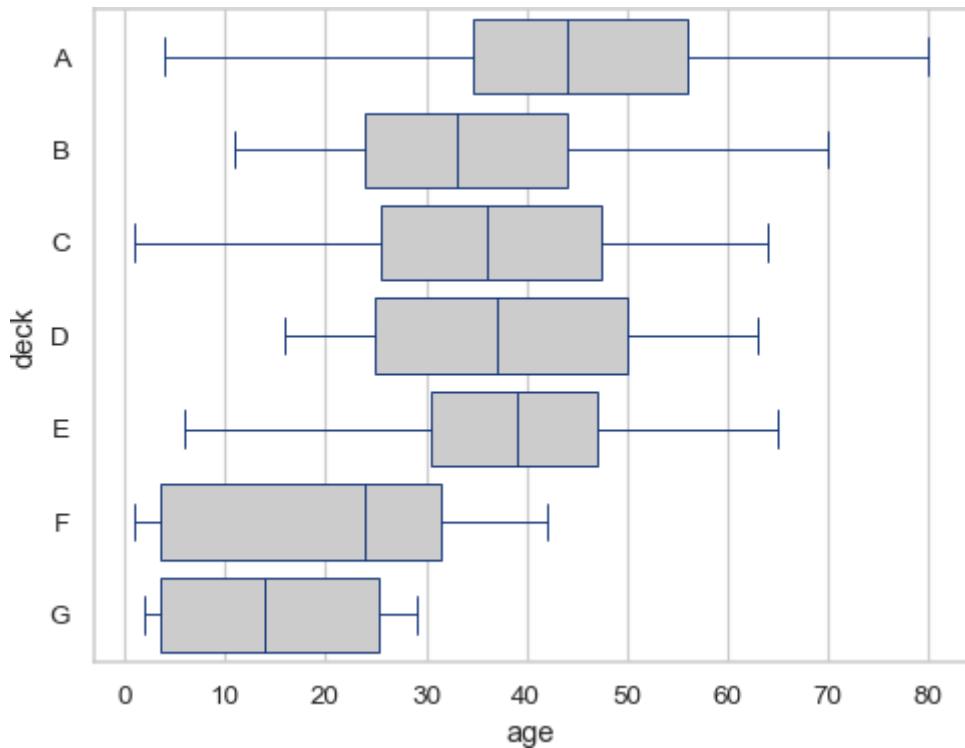
Draw narrower boxes:

```
sns.boxplot(data=titanic, x="age", y="deck", width=.5)
```



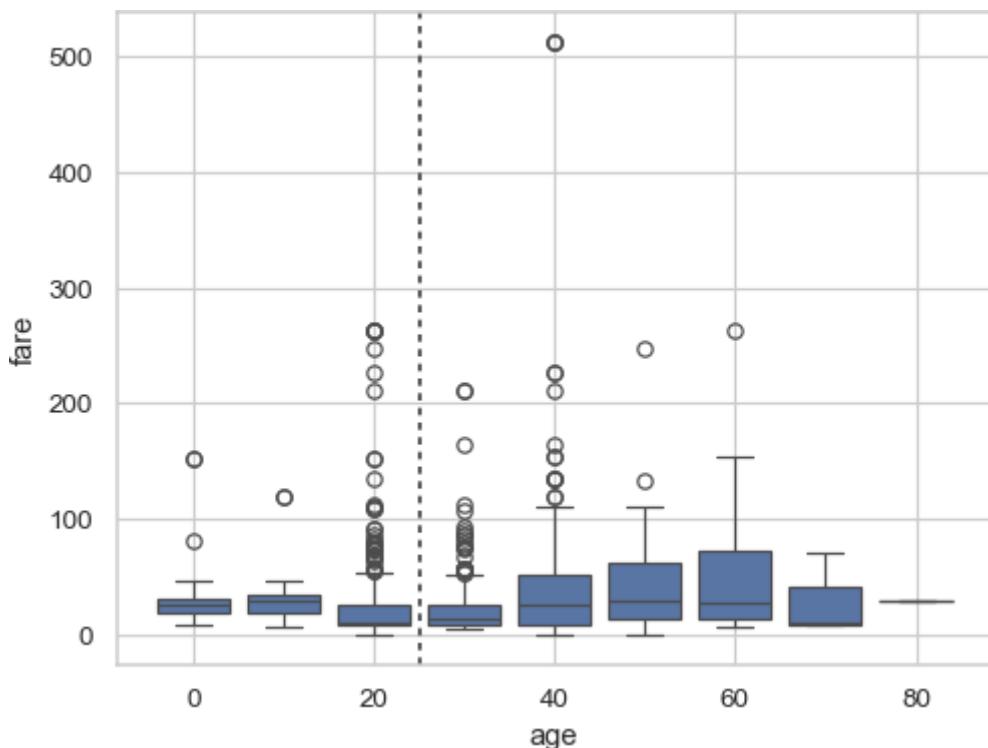
Modify the color and width of all the line artists:

```
sns.boxplot(data=titanic, x="age", y="deck", color=".8",
linecolor="#137", linewidth=.75)
```



Groupbyanumericvariableandpreservesnativescaling:

```
ax = sns.boxplot(x=titanic["age"].round(-1),
y=titanic["fare"], native_scale=True)
ax.axvline(25,color=".3",dashes=(2,2))
```



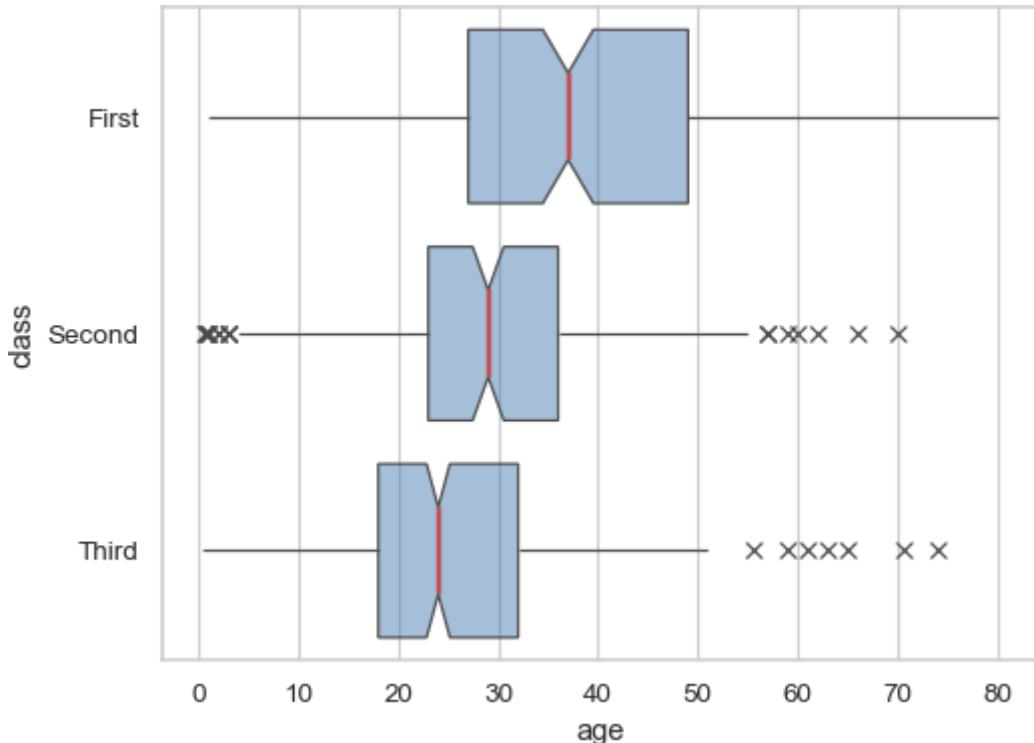
Customizetheplotusingparametersoftheunderlyingmatplotlibfunction:

```
sns.boxplot(
```

```

    data=titanic, x="age",
    y="class",notch=True,
    showcaps=False,flierprops={"marker": "x"},boxprops={"facecolor": (.3, .5, .7, .5)},medianprops={"color":"r","linewidth":2}
),
)

```



- Boxplots using Pandas

## pandas.DataFrame.boxplot

**DataFrame.boxplot(column=None, by=None, ax=None, fontsize=None, rot=0, grid=True, figsize=None, layout=None, return\_type=None, backend=None, \*\*kwargs)** [source]

Make a boxplot from DataFrame columns.

Make a box-and-whisker plot from DataFrame columns, optionally grouped by some other columns. A box plot is a method for graphically depicting groups of numerical data through their quartiles. The box extends from the Q1 to Q3 quartile values of the data, with a line at the median (Q2). The whiskers extend from the edges of box to show the range of the data. By default, they extend no more than  $1.5 * IQR$  ( $IQR = Q3 - Q1$ ) from the edges of the box, ending at the farthest data point within that interval. Outliers are plotted as separated dots.

For further details see Wikipedia's entry for boxplot.

**Parameters:**

**columnstr or list of str, optional**

Column name or list of names, or vector. Can be any valid input to `pandas.DataFrame.groupby()`.

**bystr or array-like, optional**

Column in the DataFrame to `pandas.DataFrame.groupby()`. One box-plot will be done per value of columns in `by`.

**axobject of class `matplotlib.axes.Axes`, optional**

The `matplotlib` axes to be used by `boxplot`.

**fontsizefloat or str**

Ticklabel font size in points or as a string (e.g., *large*).

**rotfloat, default 0**

The rotation angle of labels (in degrees) with respect to the screen coordinate system.

**gridbool, default True**

Setting `thistoTrue` will show the grid.

**figsizeAtuple(width, height) in inches**

The size of the figure to create in `matplotlib`.

**layouttuple(rows, columns), optional**

For example, (3, 5) will display the subplots using 3 rows and 5 columns, starting from the top-left.

**return\_type{'axes', 'dict', 'both'} or None, default 'axes'**

The kind of object to return. The default is `axes`.

- '`axes`' returns the `matplotlib` axes the boxplot is drawn on.
- '`dict`' returns a dictionary whose values are the `matplotlib` lines of the boxplot.
- '`both`' returns a named tuple with the `axes` and `dict`.
- When grouping with `by`, a `Series` mapping columns to `return_type` is returned.

If `return_type` is `None`, a NumPy array of axes with the same shape as `layout` is returned.

**backendstr, default None**

Backend to use instead of the backend specified in the `optionplotting.backend`. For instance, '`matplotlib`'. Alternatively, to specify the `plotting.backend` for the whole session, set `pd.options.plotting.backend`.

## **\*\*kwargs**

All other plotting keyword arguments to be passed to `matplotlib.pyplot.boxplot()`.

**Returns:**

## **result**

See Notes.

See also

`pandas.Series.plot.hist`

Make a histogram.

`matplotlib.pyplot.boxplot`

Matplotlib equivalent plot.

## **Notes**

The return type depends on the `return_type` parameter:

- 'axes': object of class `matplotlib.axes.Axes`
- 'dict': dict of `matplotlib.lines.Line2D` objects
- 'both': a named tuple with structure (ax, lines)

For data grouped with `by`, returns Series or the above or a numpy array:

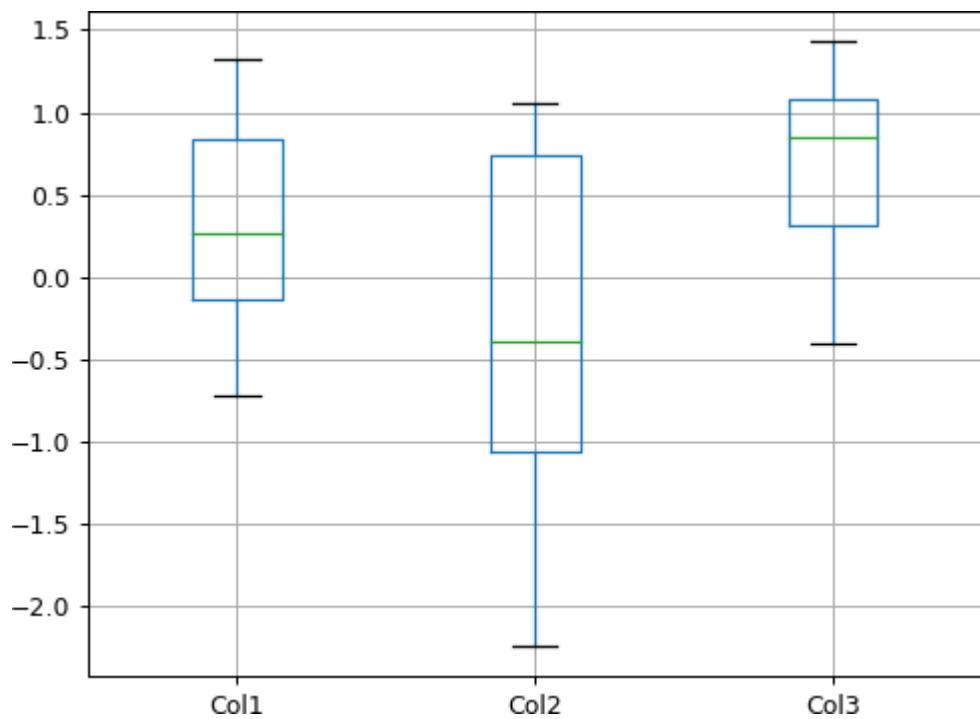
- `Series`
- `array` (for `return_type= None`)

User `return_type='dict'` when you want to tweak the appearance of the lines after plotting. In this case a dict containing the Lines making up the boxes, caps, fliers, medians, and whiskers is returned.

## **Examples**

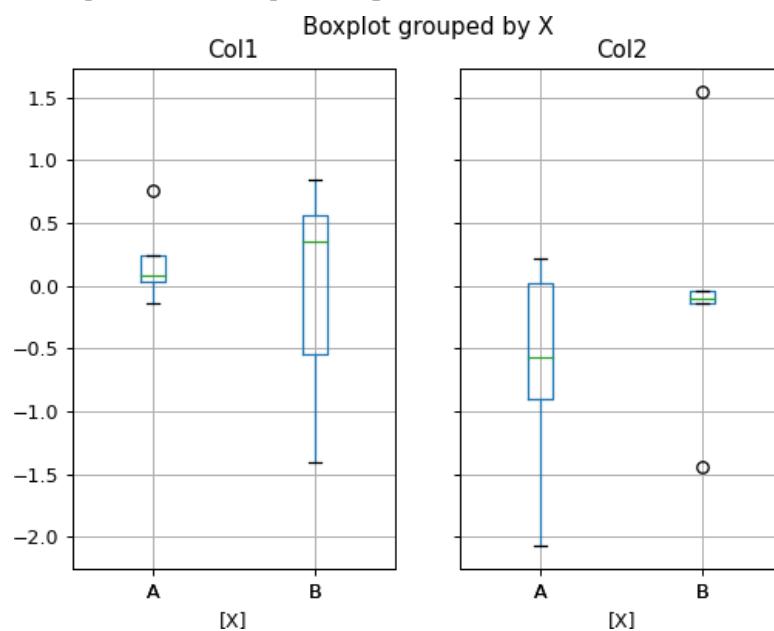
Boxplots can be created for every column in the dataframe by `df.boxplot()` or indicating the columns to be used:

```
>>> np.random.seed(1234)
>>> df=pd.DataFrame(np.random.randn(10, 4),
...                   columns=['Col1','Col2','Col3','Col4'])
>>> boxplot=df.boxplot(column=['Col1','Col2','Col3'])
```



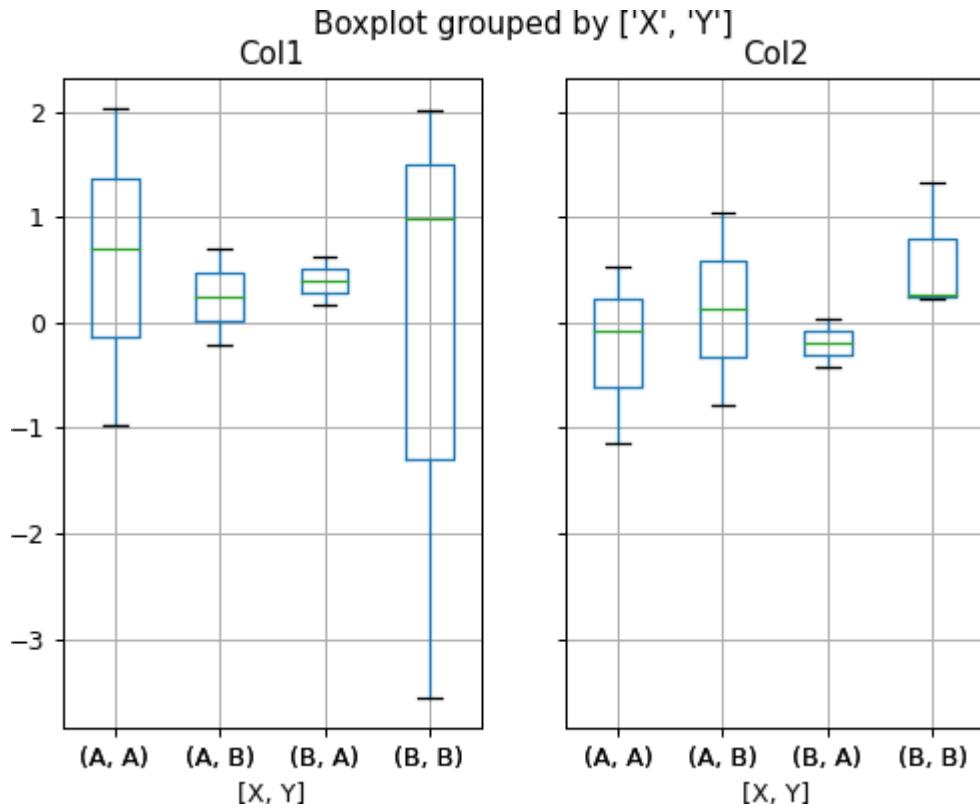
Boxplots of variables distributions grouped by the values of a third variable can be created using the option `by`. For instance:

```
>>>df=pd.DataFrame(np.random.randn(10,2),
...                   columns=['Col1','Col2'])
>>>df['X']=pd.Series(['A','A','A','A','A',
...                   'B','B','B','B','B'])
>>>boxplot=df.boxplot(by='X')
```



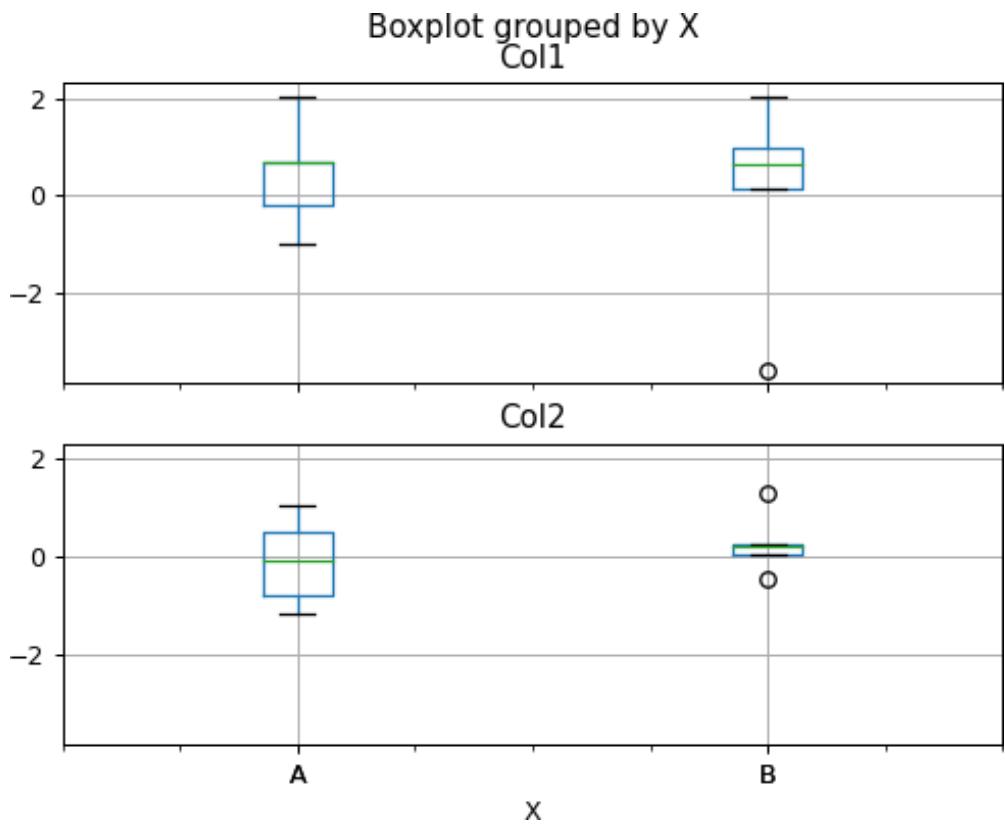
A list of strings (i.e. `['X', 'Y']`) can be passed to boxplot in order to group the data by combination of the variables in the x-axis:

```
>>>df=pd.DataFrame(np.random.randn(10,3),
...                   columns=['Col1','Col2','Col3'])
>>>df['X']=pd.Series(['A','A','A','A','A',
...                     'B','B','B','B','B'])
>>>df['Y']=pd.Series(['A','B','A','B','A',
...                     'B','A','B','A','B'])
>>>boxplot=df.boxplot(column=['Col1','Col2'],by=['X','Y'])
```



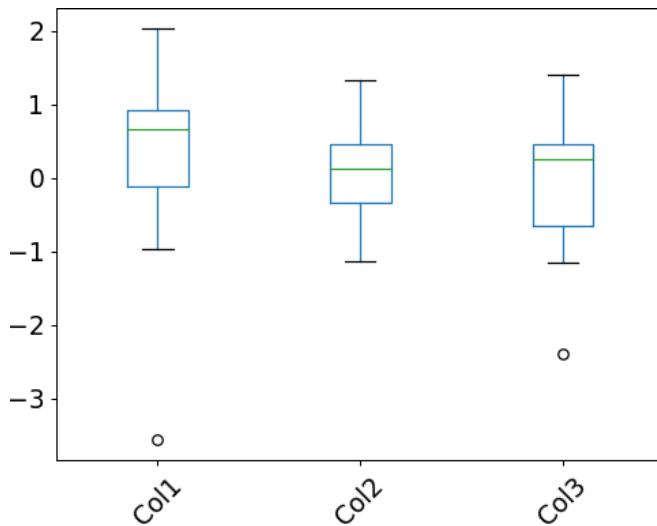
The layout of boxplot can be adjusted giving a tuple to `layout`:

```
>>>boxplot=df.boxplot(column=['Col1','Col2'],by='X',
...                      layout=(2,1))
```



Additional formatting can be done to the boxplot, like suppressing the grid(`grid=False`), rotating the labels in the x-axis (i.e. `rot=45`) or changing the `fontsize`(i.e. `fontsize=15`):

```
>>>boxplot=df.boxplot(grid=False, rot=45, fontsize=15)
```



The parameter `return_type` can be used to select the type of element returned by `boxplot`. When `return_type='axes'` is selected, the matplotlib axes on which the boxplot is drawn are returned:

```
>>> boxplot = df.boxplot(column=['Col1',  
'Col2'], return_type='axes')
```

```
>>> type(boxplot)
```

```
<class 'matplotlib.axes._axes.Axes'>
```

When grouping with `by`, a Series mapping columns to `return_type` is returned:

```
>>> boxplot=df.boxplot(column=['Col1', 'Col2'], by='X',  
...  
return_type='axes')
```

```
>>> type(boxplot)
```

```
<class 'pandas.core.series.Series'>
```

If `return_type` is `None`, a NumPy array of axes with the same shape as `layout` is returned:

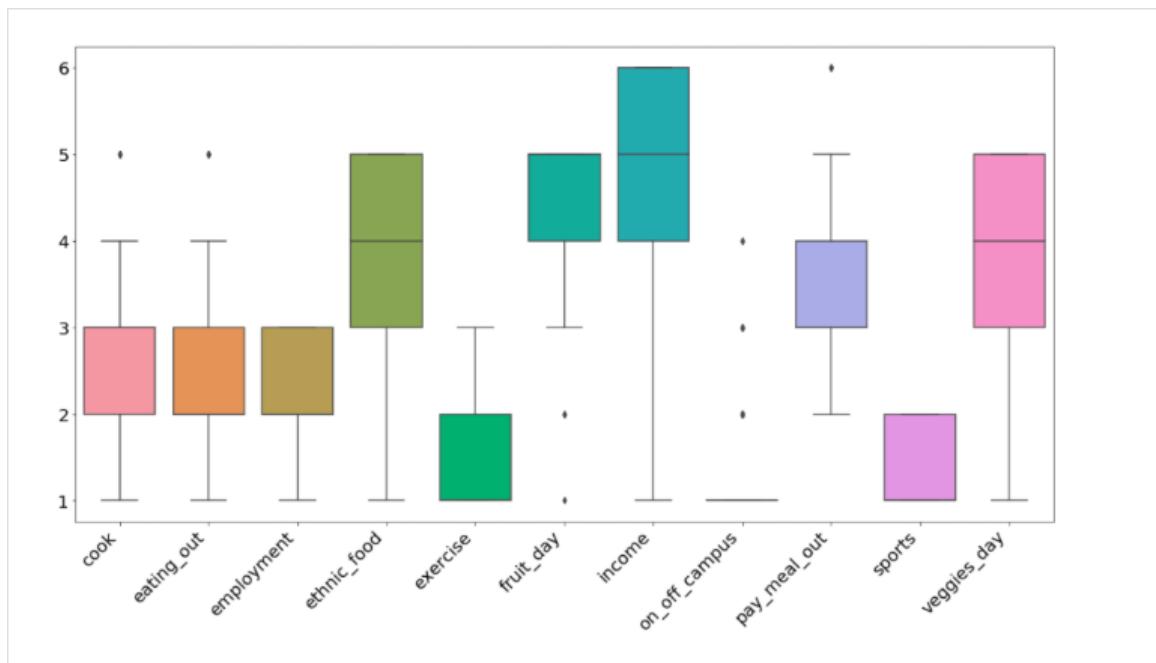
```
>>> boxplot=df.boxplot(column=['Col1', 'Col2'], by='X',  
...  
return_type=None)
```

```
>>> type(boxplot)
```

```
<class 'numpy.ndarray'>
```

## Expected Outcome

You should have a boxplot of your cleaned dataset, and a list of insights pertaining to the dataset.



## Run KMeans Clustering on the data

K Means Clustering will help us group locations based on the amenities located around them. For example, a location with a high amount of shops nearby will be labeled "Amenity Rich" while a location with less amenities will be labeled "Amenity Poor". Similar locations will be grouped (clustered) together. (Check the references for a more formal explanation!)

Run the KMeans Clustering Algorithm and figure out the best value for K, which we will use later.

Note that here we are applying K means first on the dataset of the general population, which will help us organise the population into groups. Further down the line, we will apply K-means again on a different dataset.

## Requirements

- Run KMeans clustering on the dataset you have. Use trial and error to figure out the best value of K. (Note: The best value of K is where the clusters are clearly demarcated on particular attributes, e.g. income)
- Note the difference in the clusters as you step through different values of K. It might be a good idea to plot boxplots again to see if there's any visible demarcation based on different parameters.
- Once you are settled on a K value, preserve the boxplots and jot down any insights you find. We'll need these later!

## Tip

Income is usually a reliable way to differentiate people, as different classes of people tend to have different habits.

## References

- Kmeans Clustering

## K-means Clustering Python

K-

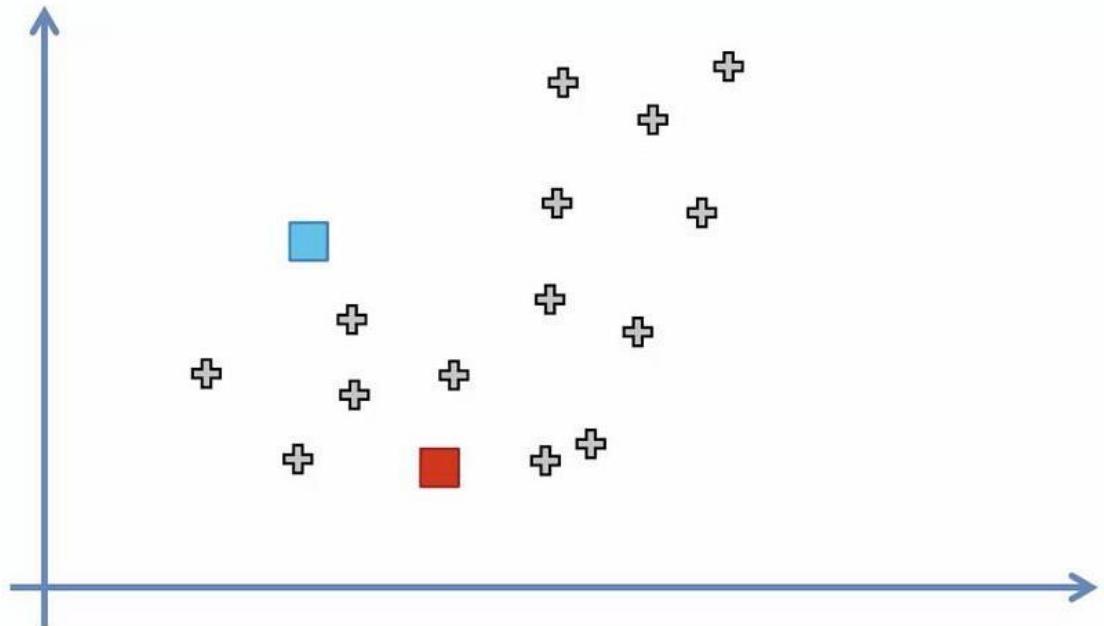
Means Clustering is an unsupervised machine learning algorithm. In contrast to traditional supervised machine learning algorithms, K-Means attempts to classify data without having first been trained with labeled data. Once the algorithm has been run and the groups are defined, any new data can be easily assigned to the most relevant group.

The real world applications of K-Means include:

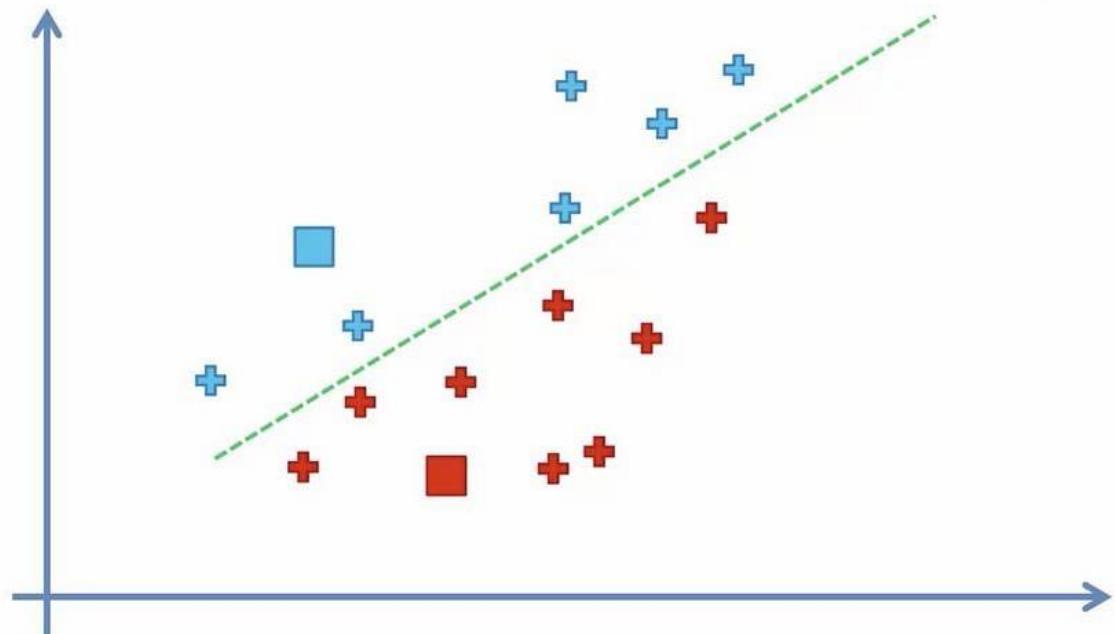
- customer profiling
- market segmentation
- computer vision
- search engines
- astronomy

How it works

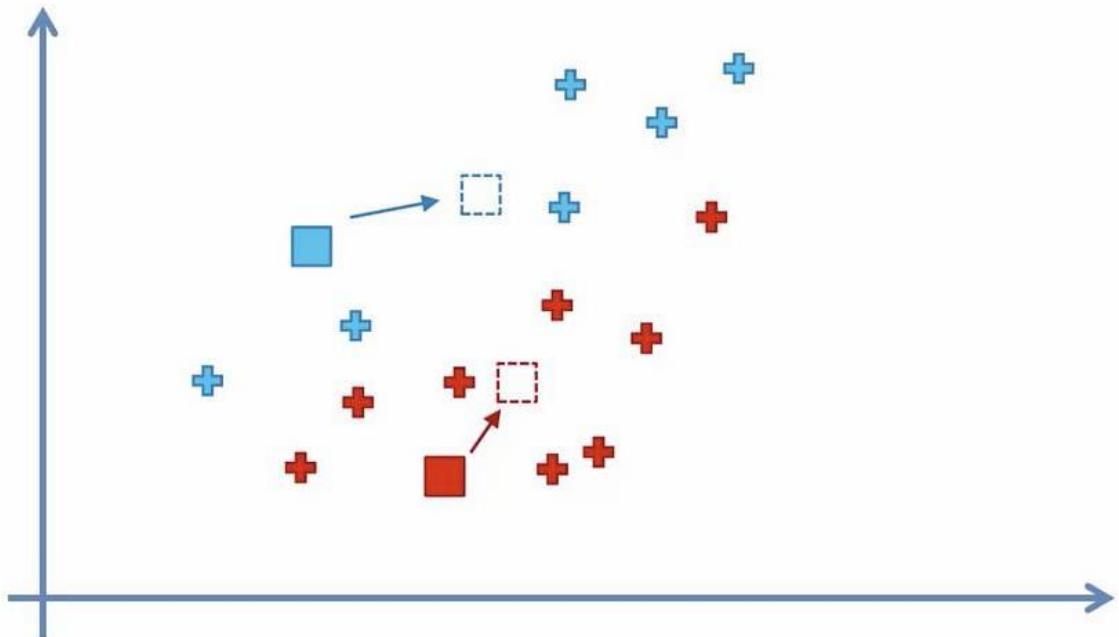
1. Select **K** (i.e. 2) random points as cluster centers called centroids



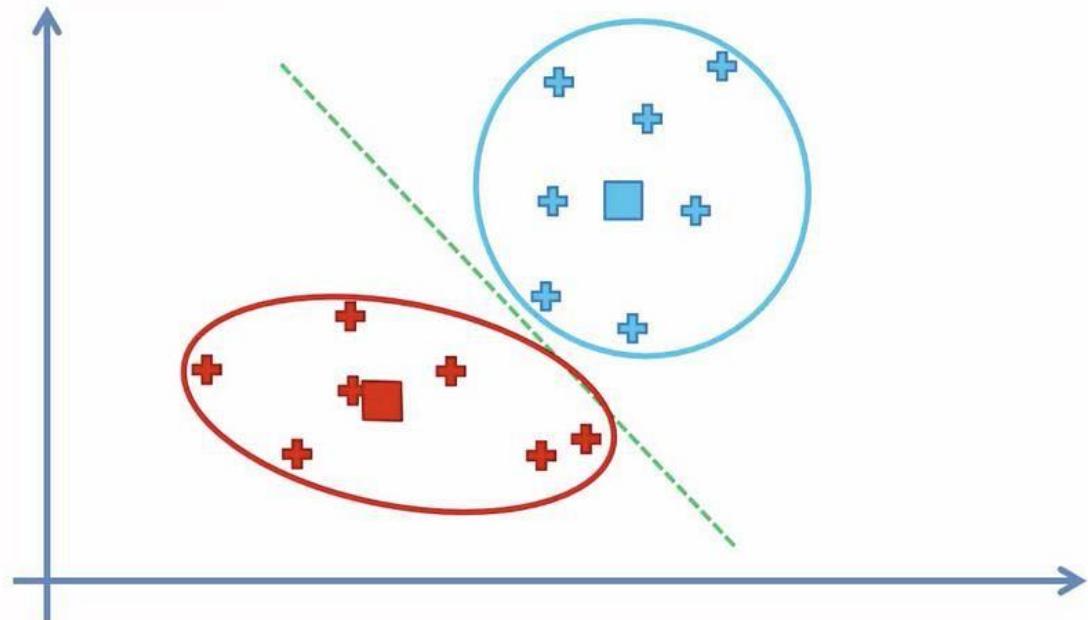
2. Assign each data point to the closest cluster by calculating its distance with respect to each centroid



3. Determine the new cluster center by computing the average of the assigned points



4. Repeat steps 2 and 3 until none of the cluster assignments change

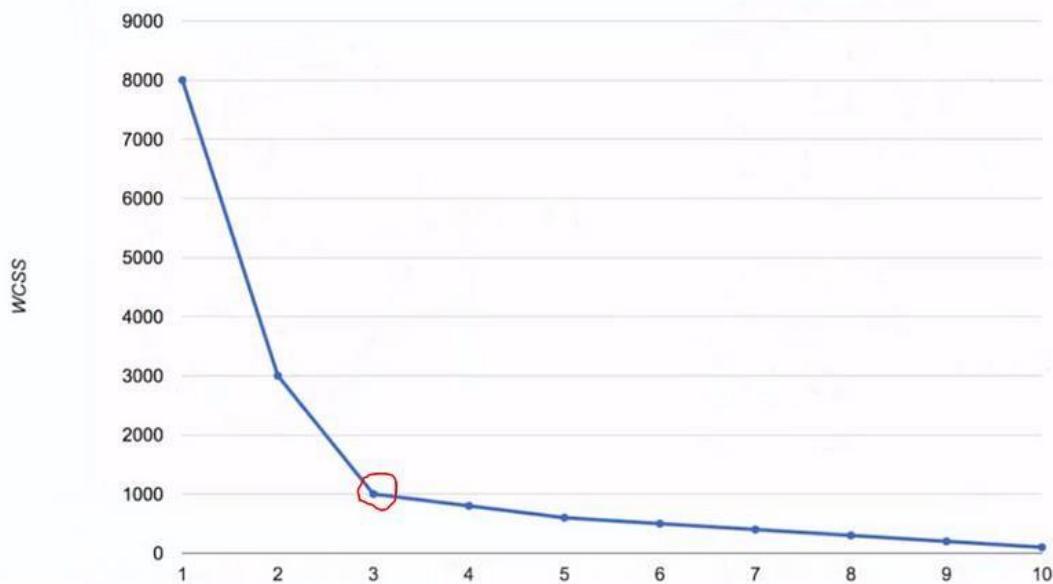


## Choosing the right number of clusters

Oftentimes the data you'll be working with will have multiple dimensions making it difficult to visualize. As a consequence, the

optimum number of clusters is no longer obvious. Fortunately, we have a way of determining this mathematically.

We graph the relationship between the number of clusters and Within Cluster Sum of Squares (WCSS) then we select the number of clusters where the change in WCSS begins to level off (elbow method).



WCSS is defined as the sum of the squared distance between each member of the cluster and its centroid.

$$WSS = \sum_{i=1}^m (x_i - c_i)^2$$

For example, the computed WCSS for figure 1 would be greater than the WCSS calculated for figure 2.

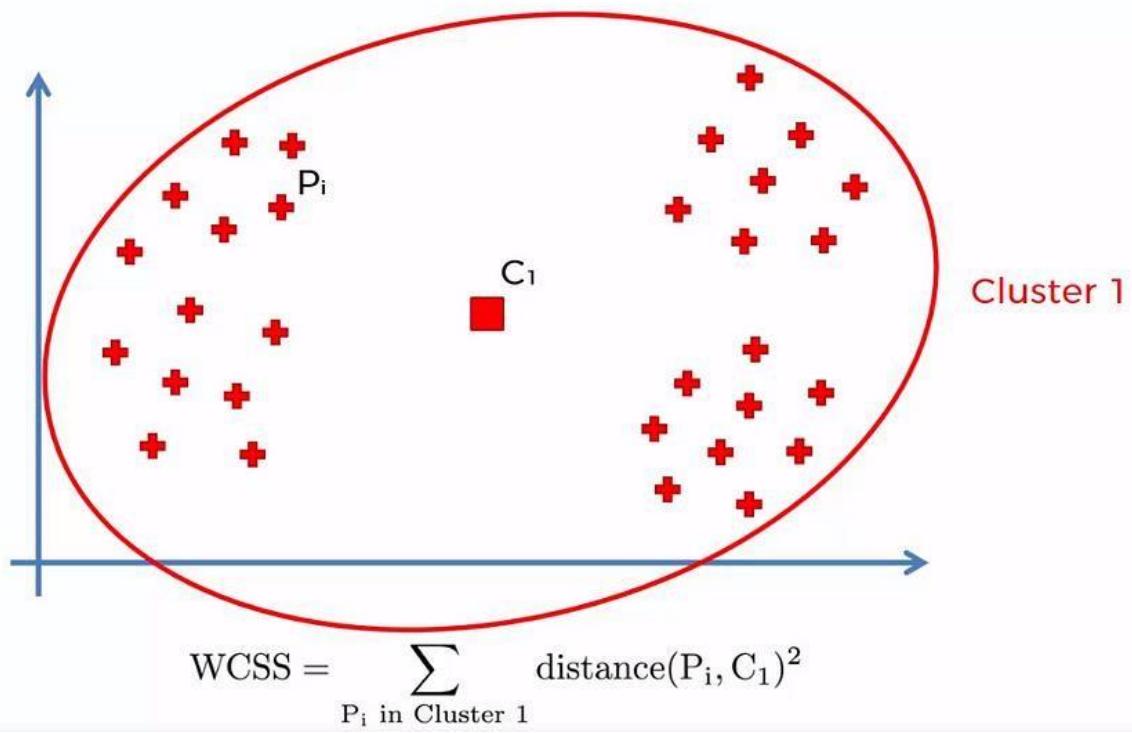


Figure1

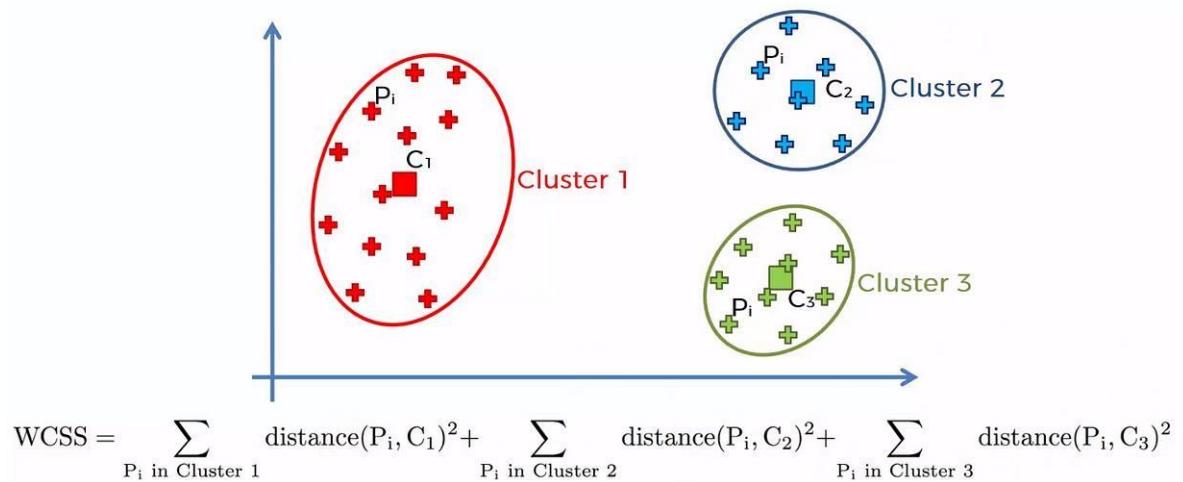


Figure2

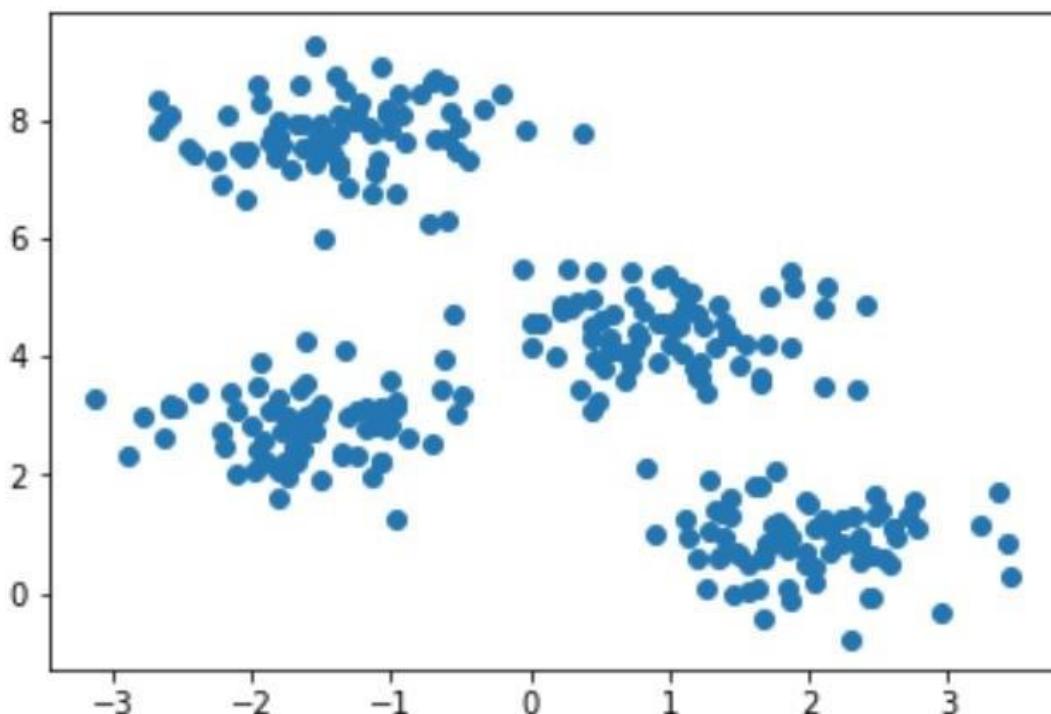
## Code

Let's take a look at how we could go about classifying data using the K-Means algorithm with python. As always, we need to start by importing the required libraries.

```
import numpy as np
import pandas as pd
from matplotlib import pyplot as plt
from sklearn.datasets.samples_generator import make_blobs
from sklearn.cluster import KMeans
```

In this tutorial, we'll generate our own data using the `make_blobs` function from the `sklearn.datasets` module. The `centers` parameter specifies the number of clusters.

```
X, y=make_blobs(n_samples=300, centers=4, cluster_std=0.60, random_state=0)
plt.scatter(X[:,0], X[:,1])
```



Even though we already know the optimal number of clusters, I figured we could still benefit from determining it using the **elbow method**. To get the values used in the graph, we train multiple models using a different number of clusters and storing the value of

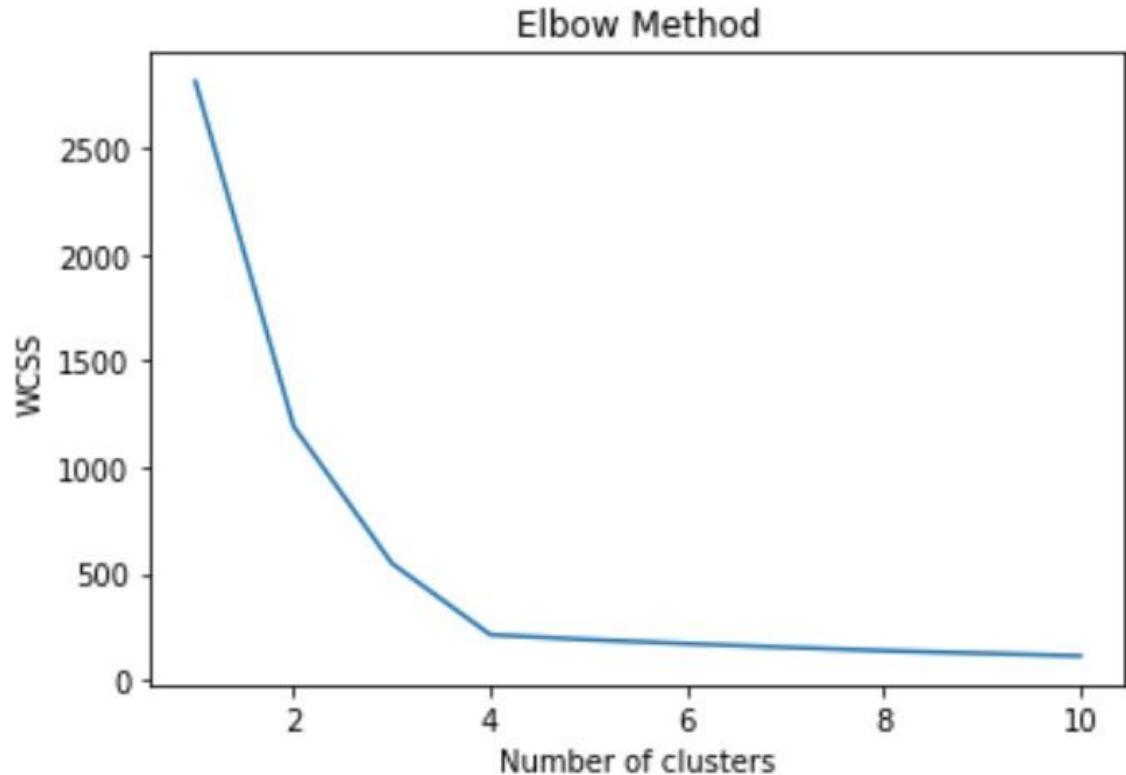
the `inertia_property` (WCSS) every time.

```
wcss=[] for i in range(1,11):
    kmeans=KMeans(n_clusters=i, init='k-means++', max_iter=300, n_init=10, random_state=0)
    kmeans.fit(X)
```

```

wcss.append(kmeans.inertia_)
plt.plot(range(1, 11),
wcss)plt.title('Elbow
Method')plt.xlabel('Numberofclu
sters')plt.ylabel('WCSS')
plt.show()

```

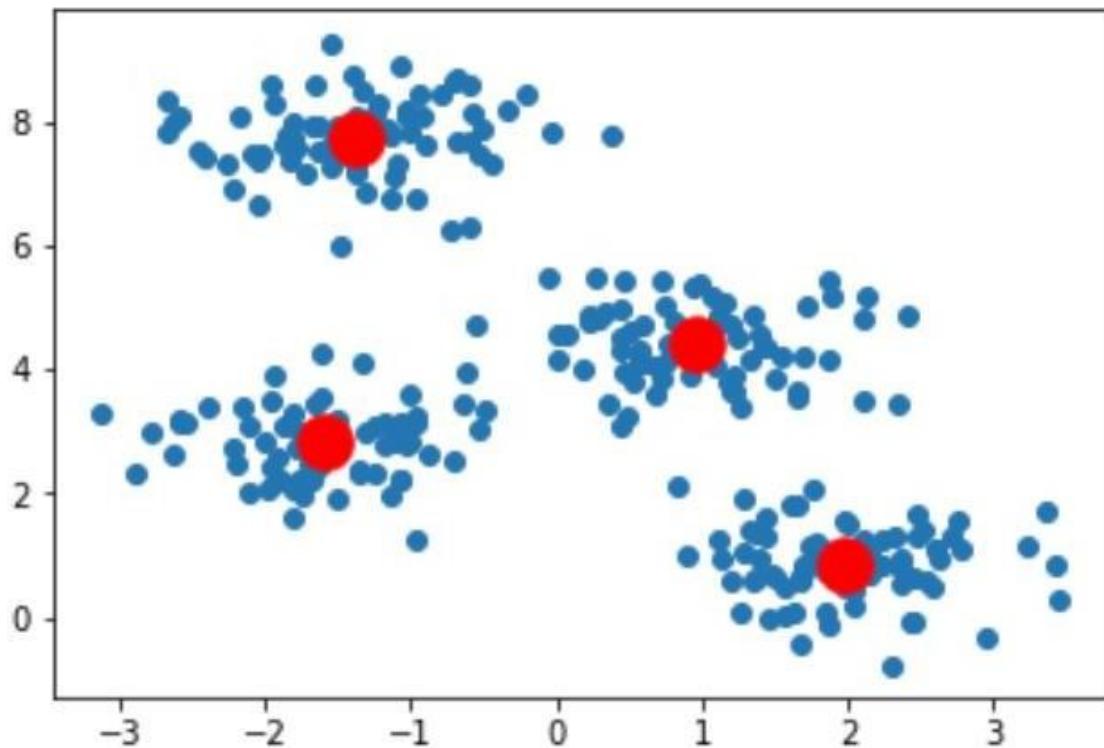


Next, we'll categorize the data using the optimum number of clusters (4) we determined in the last step. `k-means++` ensures that you get don't fall into the random initialization trap.

```

kmeans=KMeans(n_clusters=4, init='k-
means++', max_iter=300, n_init=10, random_state=0)
pred_y = kmeans.fit_predict(X)plt.scatter(X[:,0],
X[:,1])plt.scatter(kmeans.cluster_centers_[:,0],
kmeans.cluster_centers_[:, 1], s=300,
c='red')plt.show()

```



- Finding an Optimum K Value
- Boxplots using Seaborn
- Boxplots using Pandas

## Expected Outcome

You should have the optimum K value for the dataset, and the parameters on which the clusters are differentiated.

## Get Geolocational Data from Foursquare API

Now that we know the best K value for our population, we need to get geolocational data from the Foursquare API to find these people some accommodation!

## Requirements

- Make a free foursquare account and get your API credentials set up. (Note that there are limits on a free account, so be careful about calling the API!)
- Set up your query in such a way that you can check for residential locations in a fixed radius around a point of your choosing. For example, you can pick

(13.133521,77.567135) if you want a sample location in Bangalore. Here's how the API response might look:

	categories	hasPerk		id	location.address	location.cc	location.city	location.country	location.crossStreet	locat
0	["{"id": "4d954b06a243a5684965b473", "name": "R..."}]	False	4db7040e0437fa536a641766	Banaswadi Main Rd	IN	Bangalore	India	hight street		
1	["{"id": "4d954b06a243a5684965b473", "name": "R..."}]	False	594f23a82be42528bc56a739	NaN	IN	Bangalore	India	NaN		
2	["{"id": "4d954b06a243a5684965b473", "name": "R..."}]	False	51319d59e4b04a7c6799abe4	Ananthapura Road	IN	Bangalore	India	Yelahanka New Town		
3	["{"id": "4d954b06a243a5684965b473", "name": "R..."}]	False	56133261498e95c619c830f8	NaN	IN	Bangalore	India	NaN		
4	["{"id": "4bf58dd8d48988d12b951735", "name": "B..."}]	False	52dd2fd2498ebd1fc2edf286	NaN	IN	NaN	India	NaN		

- Hit the endpoint, and parse the response data into a usable dataframe. There is a lot of information you don't need, so apply the same data cleaning principles you used in Task 1 to get a workable dataframe.
  - We also need a count of grocery stores, restaurants, gym etc. around each residential allocation. Form another query to get all these locations (fixed in a short distance around each residential location) and hit the endpoint again. Here's how this API response might look:

```
Out[21]: [ {'id': '4ebf572e77c885a64e41ca74',
  'name': 'Om Ganesh Fruit Juice Centre',
  'location': {'lat': 12.988079790170037,
   'lng': 77.61756356265425,
  'labeledLatLngs': [{ 'label': 'display',
   'lat': 12.988079790170037,
   'lng': 77.61756356265425}],
 'distance': 2489,
 'cc': 'IN',
 'city': 'Bangalore',
 'state': 'Karnataka',
 'country': 'India',
 'formattedAddress': ['Bangalore', 'Karnataka', 'India']},
, 'categories': [ { 'id': '4bf58dd8d48988d112941735',
  'name': 'Juice Bar',
  'pluralName': 'Juice Bars',
  'shortName': 'Juice Bar',
  'icon': { 'prefix': 'https://ss3.4sqi.net/img/categories_v2/food/juicebar_',
   'suffix': '.png'} } ] }
```

- Clean up the data in the same way as before - drop the irrelevant values, handle the NaN values (if any) and summarise the results into a data frame. Click [here](#) for a refresher if you need it.

## Tips

- NaN values are okay, as long as you don't have too many in the dataframe. Pay attention to selecting the parameters you need first, before dealing with other aspects of Data Cleaning.

- You will want to filter locations by distance. A shop 50km away from your house isn't exactly useful!

## References

- [Foursquare API Docs](#)
- [Search Endpoint Docs](#)
- [What is a REST API?](#)

## What Is a REST API #

Let's say you're trying to find videos about Batman on YouTube. You open up YouTube, type "Batman" into a search field, hit enter, and you see a list of videos about Batman. A REST API works in a similar way. You search for something, and you get a list of results back from these services you're requesting from.

An API is an application programming interface. It is a set of rules that allow programming to talk to each other. Developers create the API. In these services and allow the client to talk to it.

**REST** describes how the API looks like. It stands for "Representational State Transfer". It is a set of rules that developers follow when they create the API. One of these rules states that you should be able to get a piece of data (called a resource) when you link to a specific URL.

Each URL is called a **request** while the data sent back to you is called a **response**.

## The Anatomy of a Request #

It's important to know that a request is made up of four things:

1. The endpoint
2. The method
3. The header(s)

## 4. The endpoint (or body)

The endpoint (or route) is the URL you're requesting from. It follows this structure:

```
root-endpoint/?
```

The root endpoint is the starting point of the API you're requesting from. The root endpoint of GitHub's API is <https://api.github.com>, while the root endpoint of Twitter's API is <https://api.twitter.com>.

The path determines the specific resource you're requesting. It's like an automatic answering machine that asks you to press 1 for service, press 2 for another service, 3 for yet another service and so on.

You can access paths just like you can link to parts of a website. For example, to get a list of all posts tagged under "JavaScript" on Smashing Magazine, you navigate to <https://www.smashingmagazine.com/tag/javascript/>. `tag/javascript` is the path.

To understand what paths are available to you, you need to look through the API documentation. For example, let's say you want to get a list of repositories by a certain user through GitHub's API. The documentation tells you to use the following path to do so:

```
/users/:username/repos
```

Any colons (`:`) on a path denotes a variable. You should replace these values with actual values of when you send your request. In this case, you should replace `:username` with the actual username of the user you're searching for. If I'm searching for my GitHub account, I'll replace `:username` with `zellwk`.

The endpoint to get a list of my repositories on GitHub is this:

```
https://api.github.com/users/zellwk/repos
```

I he final point of an endpoint is queí ypaí ameteís. L' echnically, queí ypaí ameteís aí enot paítof the REST architecture, but you'll see lots of APIs use them. So, to help you completely understand how to use an API's we're also going to talk about them.

Queí y paí ameteís give you the option to modify your request with key-value pairs. They always begin with a question mark (?). Each pair is separated with an ampersand (&), like this:

```
?query1=value1&query2=value2
```

When you try to get a list of repositories for a user on GitHub, you add this to the URL to modify the results given to you:

### List user repositories

List public repositories for the specified user.

GET /users/:username/repos		
Parameters		
Name	Type	Description
type	string	Can be one of all, owner, member. Default: owner
sort	string	Can be one of created, updated, pushed, full_name. Default: full_name
direction	string	Can be one of asc or desc. Default: when using full_name: asc, otherwise desc

## Testing Endpoints With Cúil #

You can send a request with any programming language. JavaScript uses its own methods like the Fetch API and jQuery's Ajax method; Ruby uses its own Net::HTTP library; Python uses its own Requests library; and so on.

In this article, we'll use the command-line utility called curl. We use curl because API documentation is usually written with it instead of cURL. If you understand how to use curl, you'll have no problems understanding API documentation. Then, you can easily type in a request with your favorite language.

Befoíe you continue, you'll want to make suíe you have cURL installed on your machine. Open up your terminal and type `curl -v`. This command checks the version of cURL you have installed on your system.

curl--version

If you don't have curl installed, you'll get a "command not found" error. If you get this error, you will need to install curl before moving on.

To use cURL, you type `curl`, followed by the endpoint you're requesting for. For example, to get Github's root endpoint, you type the following:

```
curl https://api.github.com
```

Once you hit enter, you should get a response from Github that looks like this:

```
"current_user_url": "https://api.github.com/user",
"current_user_authorizations_html_url": "https://github.com/settings/connections/applications/client_id",
"authorizations_url": "https://api.github.com/authorizations",
"code_search_url": "https://api.github.com/search/code?query={query}{{page},{per_page},{sort},{order}}",
"commit_search_url": "https://api.github.com/search/commits?query={query}{{page},{per_page},{sort},{order}}",
"repository_search_url": "https://api.github.com/search/repositories",
"repository_url": "https://api.github.com/repos",
"reposts_url": "https://api.github.com/reposts",
"feeds_url": "https://api.github.com/feeds",
"feed_url": "https://api.github.com/feeds/{name}",
"followers_url": "https://api.github.com/user/followers",
"following_url": "https://api.github.com/user/following{/target}",
"gists_url": "https://api.github.com/gists{/id}",
"repo_url": "https://api.github.com/repos/{owner}/{repo}",
"issues_url": "https://api.github.com/repos/{owner}/{repo}/issues{/number}{{page},{per_page},{sort},{order}}",
"issues_search_url": "https://api.github.com/search/issues",
"tags_url": "https://api.github.com/repos/{owner}/{repo}/tags",
"notifications_url": "https://api.github.com/notifications",
"organization_repositories_url": "https://api.github.com/orgs/{org}/repos{{type}}{page},{per_page},{sort}{order}",
"organization_url": "https://api.github.com/orgs/{org}",
"public_gists_url": "https://api.github.com/gists/public",
"private_gists_url": "https://api.github.com/gists/private",
"repository_url": "https://api.github.com/repos/{owner}/{repo}",
"repository_search_url": "https://api.github.com/search/repositories?query={query}{{page},{per_page},{sort},{order}}",
"current_user_repos_url": "https://api.github.com/users/{user}/repos{{page},{per_page},{sort}}",
"starred_url": "https://api.github.com/users/{user}/starred{/page}",
"starred_gists_url": "https://api.github.com/gists/starred",
"team_url": "https://api.github.com/teams",
"team_member_url": "https://api.github.com/teams/{team_id}/members{/user}",
"team_repository_url": "https://api.github.com/teams/{team_id}/repos",
"user_repositories_url": "https://api.github.com/users/{user}/repos{{type}}{page},{per_page},{sort}{order}",
"user_search_url": "https://api.github.com/search/users?query={query}{{page},{per_page},{sort},{order}}"
```

To get a list of failed repository URLs, you modify the endpoint to the connect path, like what we discussed above. To get a list of my repositories, you can use this command:

```
curl https://api.github.com/users/zellwk/repos
```

If you wish to include queí, páí, ameteí, s with cURL, make sure you append a backslash (\) before the ? and = characters. This is because ? and = are special characters in the command line. You

need to use \ before them for the command line to interpret the commands correctly:

```
curl https://api.github.com/users/zellwk/repos?sort=pushed
```

- **Using Postman to Test API Endpoints**

What is Postman?

Postman is an API client that makes it easy for developers to create, share, test and document APIs. With this open-source API testing tool, users can create and save simple and complex HTTP/JSON requests, as well as read their responses.

To successfully run Postman API tests, you need to get Postman installed by downloading it and installing it here.

 [Try BlazeMeter today for 360° API testing >>](#)

Why Use Postman API Testing?

There are many benefits to using open-source Postman for API testing, including:

1. **Accessibility from the cloud.** When you are signed into your account, you are able to access your files. You can execute Postman API tests anytime, anywhere.
2. **Collaboration.** Postman's import and export capabilities make it easier to share files with other team members, enabling closer collaboration.
3. **Test Creation.** You can add test checkpoints such as verifying successful HTTP response statuses to your Postman API calls. This capability can help teams achieve more comprehensive test coverage.
4. **Automated API Testing.** With features such as Collection Runner, you can automate Postman API tests, saving time and resources.
5. **Simpler debugging.** The Postman console makes it easier to debug API tests by helping teams check the retrieved data.
6. **Collections.** Postman's Collections feature enables teams to group together multiple related APIs, which helps with organizing test suites.

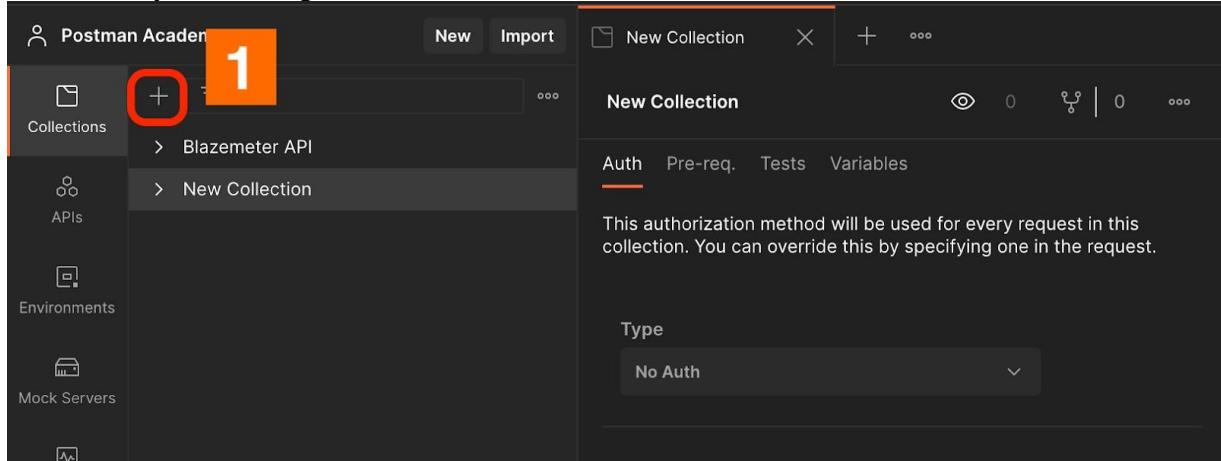
How to Use Postman to Test API

Postman is very convenient when it comes to executing APIs. Once you've entered and saved them, you can simply use them over and over again, without having to remember the exact endpoint, headers, or API keys.

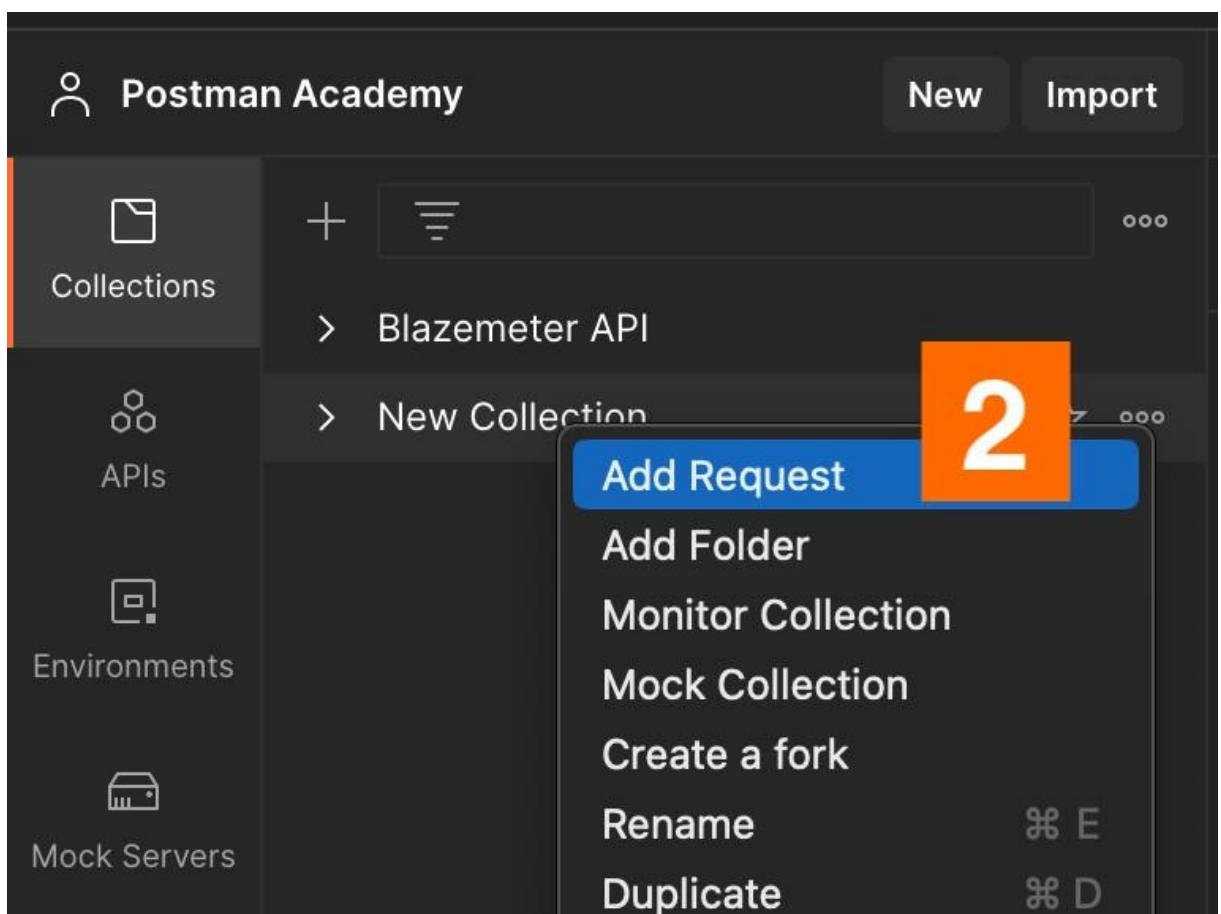
Here is a detailed example explaining how to enter a new API request using BlazeMeter's 'test create' API, but you can do this for the product you are developing:

Launch Postman by clicking on the logo. After it completely loads the main screen, follow these steps to create your collection of requests:

1. On the “collections” tab click on the “+” button to create a new collection. A newcollection will appear and you will be able to edit its name, description, and manyother settings.



2. Then right click on that new collection and select “add request” to create your firstrequest.



3. Selecttherecently createdrequestand entertheAPIendpointwhereitsays ‘Enter request URL’ and select the method (the action type) on the left of that field.Thedefaultmethod isGETbutwe will use POSTin theexamplebelow.

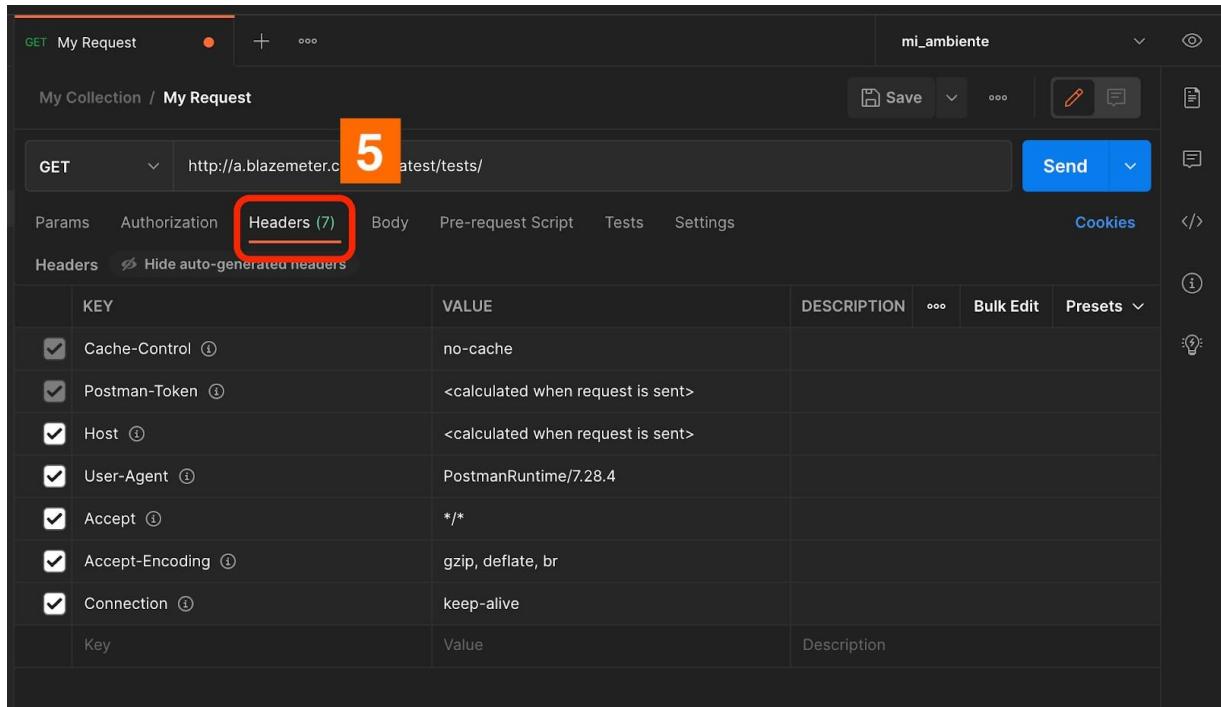
The screenshot shows the Postman interface with a POST request to `http://a.blazemeter.com/api/latest/tests/`. The 'Send' button is highlighted with a large orange box labeled '3'.

4. Add authorization tokens/credentials according to the server-side requirements. The different methods/protocols Postman supports are:

- NoAuthentication
- BasicAuthentication(provideusernameandpasswordonly)
- DigestAuthentication
- OAuth1.0
- OAuth2.0
- HawkAuthentication
- AWSSignature
- NTLMAuthentication[Beta]

The screenshot shows the Postman interface with a GET request to `http://a.blazemeter.com/api/latest/tests/`. The 'Authorization' tab is selected, and a dropdown menu is open, highlighted with a red box labeled '4'. The dropdown lists various authentication types: Inherit auth from parent, No Auth, API Key, Bearer Token, Basic Auth, Digest Auth, OAuth 1.0, OAuth 2.0, Hawk Authentication, AWS Signature, NTLM Authentication ..., and Akamai EdgeGrid.

5. Enter headers in case they are required.



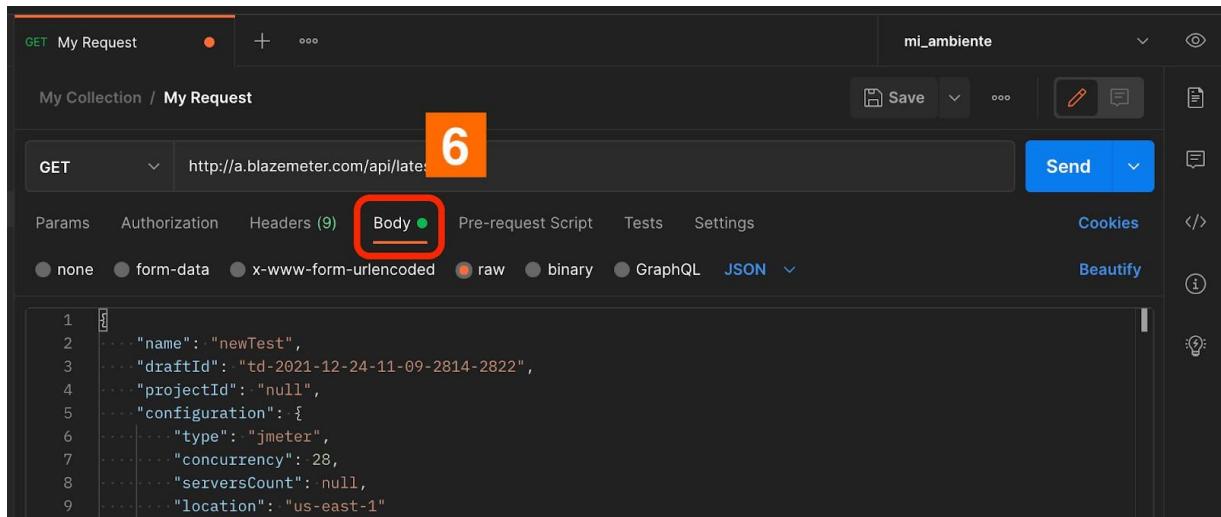
My Collection / My Request

GET http://a.blazemeter.com/api/latest/tests/ 5

Headers (7)

KEY	VALUE	DESCRIPTION	Bulk Edit	Presets
Cache-Control	no-cache			
Postman-Token	<calculated when request is sent>			
Host	<calculated when request is sent>			
User-Agent	PostmanRuntime/7.28.4			
Accept	*/*			
Accept-Encoding	gzip, deflate, br			
Connection	keep-alive			
Key	Value	Description		

6. Enter a POST body in case it is required. In this example, we are creating a BlazeMeter test that requires a JSON payload with relevant details.



My Collection / My Request

GET http://a.blazemeter.com/api/latest/tests/ 6

Body

Params Authorization Headers (9) Body Pre-request Script Tests Settings Cookies </> Beautify

none form-data x-www-form-urlencoded raw binary GraphQL JSON

```
1
2
3
4
5
6
7
8
9
```

```
1
2
3
4
5
6
7
8
9
  "name": "newTest",
  "draftId": "td-2021-12-24-11-09-2814-2822",
  "projectId": null,
  "configuration": {
    "type": "jmeter",
    "concurrency": 28,
    "serversCount": null,
    "location": "us-east-1"
  }
}
```

7. If you wish to execute this API now, hit the ‘Send’ button, which is located to the right of the API request field. You can also click on the ‘Save’ button beside it to save that API request to your library.

The screenshot shows the Postman application interface. At the top, there's a header with 'GET My Request' and a status indicator. Below the header, the title 'My Collection / My Request' is displayed. The main area shows a request configuration for a 'GET' method to 'http://a.blazemeter.com/api/latest/tests/'. The 'Body' tab is selected, showing a JSON payload with three lines of code:

```
1 {  
2   "name": "newTest",  
3   "draftId": "td-2021-12-24-11-09-2814-2822",
```

Below the body, there are tabs for 'Params', 'Authorization', 'Headers (9)', 'Pre-request Script', 'Tests', and 'Settings'. On the right side, there are buttons for 'Save', 'Send' (with a count of 7), 'Cookies', 'Beautify', and other options like '</>' and '(i)'. A large orange '7' icon is visible in the top right corner.

That's it! Now you know how to enter your API request to Postman and save it to your library.

## How to Create Postman Collections for Sharing BlazeMeter's API

One of Postman's fantastic features is Collections. Collections allow you to group together several APIs that might be related or perhaps should be executed in a certain sequence.

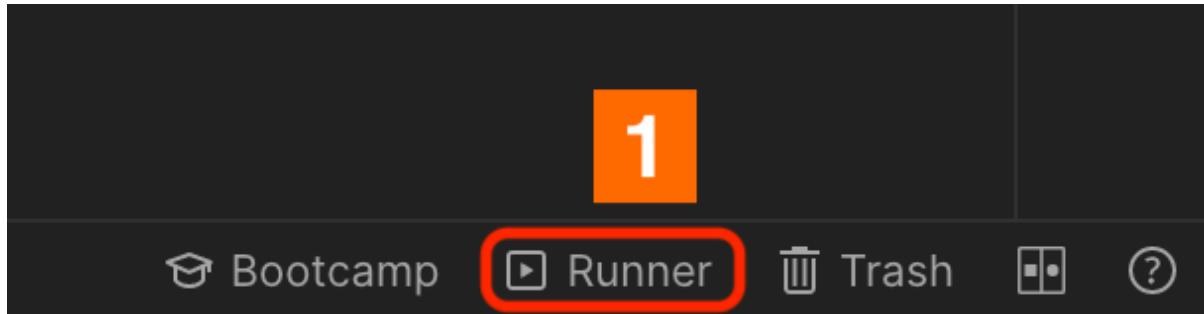
The screenshot shows the Postman Academy interface. The left sidebar has sections for 'Collections', 'APIs', 'Environments', 'Mock Servers', and 'Monitors'. The 'Collections' section is expanded, showing a collection named 'Blazemeter API'. This collection contains two main folders: 'Create a test' and 'Run and stop the test'. Under 'Create a test', there are two items: 'GET tests/' and 'GET tests/files'. Under 'Run and stop the test', there are two items: 'GET tests/start' and 'GET tests/stop'. The 'New' and 'Import' buttons are located at the top right of the interface.

For example, in the previous screenshot, you can see a collection that includes 4 APIs that are all required to create and run a BlazeMeter test. The first two APIs create the test object - the first of the two applies the necessary configuration, and the following API uploads the script file needed to run it. The last two APIs start and stop the test we created previously. Obviously, they should be executed in that sequence, hence the collection will be sorted accordingly.

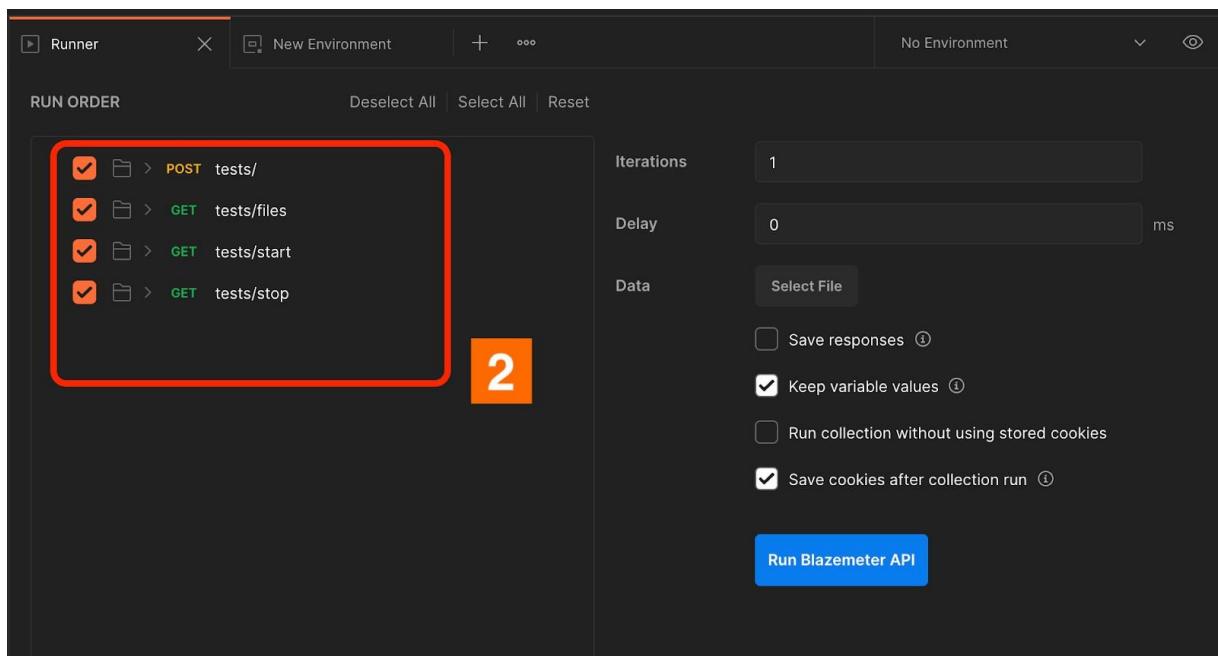
## Running a Postman Collection Using Collection Runner

In order to run a Postman Collection, you will need to use a feature called ‘CollectionRunner’ following these steps:

1. In the Postman GUI, in the bottom right corner of the screen, click the ‘Runner’ button.



2. Drag and drop the desired collection or folder to the runner window. In our case, it will be the collection called BlazeMeter API.



3. There are additional configuration parameters that you may define. However, this is not mandatory. For example, you can specify the number of iterations you wish to run the collection for, as well as add delays between each API request. There is also an option to choose your ‘Environment’. Environments allow you to customize requests using variables that might include environment-specific values. This is extremely helpful when you are testing against several environments, like the development environment, the production environment, etc. To set up a new environment, click on the eye icon on the top right side of the Postman GUI and select ‘add’. You will be able to add a new one as well as its respective variables.

The screenshot shows the Postman interface with a 'RUN ORDER' section containing four test cases. Below it is an 'Environment' section titled 'No active Environment' with a note about environments being sets of variables. A 'Globals' table is shown with one entry: 'URL' set to 'https://jsonplaceholder.typicode.com'. In the top right, there's a red box around the 'Add' button.

## Using APIs Within Your Own App or Script With Postman

Postman also has a feature called ‘Snippets’. You can use it to generate codesnippets in a variety of languages and frameworks, such as Java, Python, C, cURL and many others.

This is a huge time saver. A developer can easily integrate APIs with his or her own code without too much hassle. To use it, click on the code tab on the right side of the screen of Postman’s GUI.

The screenshot shows a POST request to 'http://a.blazemeter.com/api/latest/tests/'. The 'Body' tab is selected, showing a JSON payload. To the right, a 'Code snippet' panel displays Python code using the 'http.client' module to make the same API call. A red box highlights the '</>' button in the body editor.

```

import http.client
import json

conn = http.client.HTTPSConnection("a.blazemeter.com")
payload = json.dumps({
    "name": "test",
    "projectId": null,
    "configuration": {
        "type": "jmeter",
        "concurrency": 28
    }
})
headers = {
    'Content-Type': 'application/json'
}
conn.request("POST", "/api/latest/tests/", payload, headers)
res = conn.getresponse()
data = res.read()
print(data.decode("utf-8"))

```

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## Expected Outcome

You should have a dataframe with the locations (in latitude, longitude) format, along with the counts of how many amenities are present around each location.

	lat	lng	Restaurants	Fruits,Vegetables,Groceries
0	13.000170	77.624545	50	49
1	13.113421	77.568541	23	7
2	13.114882	77.563090	12	4
3	13.039492	77.555590	50	29
5	13.135727	77.572482	13	3
6	13.134563	77.572646	13	3
7	12.979005	77.645620	49	49
8	13.069250	77.595719	49	19
9	13.064801	77.572098	50	18
10	13.063300	77.580675	50	20

## Plot the clustered locations on a map

Now it's time to run K-Means clustering on the data (finally!) and plot the results on a map.

Note that here we are applying K-means on the dataset of the locations which we chose, which will help us find the best location for each population group that we found in Task 3.

### Requirements

- Run K-Means clustering on the dataset you prepared in the previous milestone, with the optimal K value you found.
- Now that you have the results, it's time to visualise them. Using Folium, plot your results on a map of the world, centered on the location you chose.
- Define a proper colour scheme so the locations are easily differentiated by the cluster number.

### Bring it On!

Now that you have the results, try and make sense of them - what sort of person will live in what cluster? Are there any particular criteria/demographics that go well together? Knowing all this will help you present your findings if you were doing a case study as a Data Scientist!

### References

- K-Means clustering (SKLearn)

## K-Meansclustering.

ReadmoreintheUserGuide.

### Parameters:

#### **n\_clustersint,default=8**

The number of clusters to form as well as the number of centroids to generate.

#### **init{'k-means++','random'},callableorarray-likeofshape(n\_clusters,n\_features),default='k-means++'**

Methodforinitialization:

- 'k-means++' : selects initial cluster centroids using sampling based onan empirical probability distribution of the points' contribution to theoverall inertia. This technique speeds up convergence. The algorithmimplemented is "greedy k-means++". It differs from the vanilla k-means++ by making several trials at each sampling step and choosingthebest centroid among them.
- 'random':choosen\_clustersobservations(rows)atrandonfrom dataforthe initial centroids.
- If an array is passed, it should be of shape (n\_clusters, n\_features) andgivesthe initialcenters.
- If a callable is passed, it should take arguments X, n\_clusters and arandomstate and return an initialization.

Foranexample ofhow to use the differentinitstrategy, see theexampleentitledAdemoofK-Meansclustering onthe handwrittendigitsdata.

#### **n\_init'auto'orint,default=10**

Number of times the k-means algorithm is run with different centroid seeds.The final results is the best output of n\_initconsecutive runs in terms ofinertia. Several runs are recommended for sparse high-dimensional problems(see Clustering sparse datawithk-means).

When n\_init='auto', the number of runs depends on the value of init: 10 ifusinginit='random'orinitisacallable;1 if usinginit='k-means++'orinitisanarray-like.

Newinversion 1.2:Added 'auto'optionfor n\_init.

Changedin version 1.4:Defaultvaluefor n\_initwill changefrom10to 'auto'inversion 1.4.

#### **max\_iterint,default=300**

Maximumnumberof iterationsofthek-meansalgorithmfora singlerun.

**`tol`*float, default=1e-4***

Relative tolerance with regards to Frobenius norm of the difference in the cluster centers of two consecutive iterations to declare convergence.

**`verbose`*int, default=0***

Verbosity mode.

**`random_state`*int, RandomState instance or None,***

**`default=None`** Determines random number generation for centroid initialization. Use an int to make the randomness deterministic. See Glossary.

**`copy_x`*bool, default=True***

When pre-computing distances it is more numerically accurate to center the data first. If `copy_x` is True (default), then the original data is not modified. If False, the original data is modified, and put back before the function returns, but small numerical differences may be introduced by subtracting and then adding the data mean. Note that if the original data is not C-contiguous, a copy will be made even if `copy_x` is False. If the original data is sparse, but not in CSR format, a copy will be made even if `copy_x` is False.

**`algorithm`*{"lloyd", "elkan", "auto", "full"}, default="lloyd"***

K-means algorithm to use. The classical EM-style algorithm is "lloyd". The "elkan" variation can be more efficient on some datasets with well-defined clusters, by using the triangle inequality. However it's more memory intensive due to the allocation of an extra array of shape (`n_samples`, `n_clusters`).

"auto" and "full" are deprecated and they will be removed in Scikit-Learn 1.3. They are both aliases for "lloyd".

*Changed in version 0.18:* Added Elkan algorithm

*Changed in version 1.1:* Renamed "full" to "lloyd", and deprecated "auto" and "full". Changed "auto" to use "lloyd" instead of "elkan".

**Attributes:****`cluster_centers_`*ndarray of shape (n\_clusters, n\_features)***

Coordinates of cluster centers. If the algorithm stops before fully converging (see `tol` and `max_iter`), these will not be consistent with `labels_`.

**`labels_`*ndarray of shape (n\_samples, )***

Labels of each point

**`inertia_`*float***

Sum of squared distances of samples to their closest cluster center, weighted by the sample weights if provided.

#### **n\_iter\_int**

Number of iterations run.

#### **n\_features\_in\_int**

Number of features seen during fit.

New in version 0.24.

#### **feature\_names\_in\_ndarrayofshape( n\_features\_in\_ )**

Names of features seen during fit. Defined only when `x` has feature names that are all strings.

New in version 1.0.

#### **MiniBatchKMeans**

Alternative online implementation that does incremental updates of the centers positions using mini-batches. For large scale learning (say `n_samples > 10k`) `MiniBatchKMeans` is probably much faster than the default batch implementation.

### **Notes**

The k-means problem is solved using either Lloyd's or Elkan's algorithm.

The average complexity is given by  $O(k n T)$ , where  $n$  is the number of samples and  $T$  is the number of iteration.

The worst case complexity is given by  $O(n^{(k+2/p)})$  with  $n = \text{n\_samples}$ ,  $p = \text{n\_features}$ . Refer to "How slow is the k-means method?" D. Arthur and S. Vassilvitskii - SoCG 2006. for more details.

In practice, the k-means algorithm is very fast (one of the fastest clustering algorithms available), but it falls in local minima. That's why it can be useful to restart it several times.

If the algorithm stops before fully converging (because of `tol` or `max_iter`), `labels_` and `cluster_centers_` will not be consistent, i.e. the `cluster_centers_` will not be the means of the points in each cluster. Also, the estimator will reassign `labels_` after the last iteration to make `labels_` consistent with `predict` on the training set.

## Examples

```
>>>fromsklearn.clusterimportKMeans
>>>importnumpyasnp
>>>X= np.array([[1,2],[1,4],[1, 0],
...             [10,2],[10,4],[10, 0]])
>>>kmeans=KMeans(n_clusters=2,random_state=0,n_init="auto").fit(X)
>>>kmeans.labels_
array([1,1,1,0,0,0],dtype=int32)
>>>kmeans.predict([[0,0],[12,3]])
array([1,0],dtype=int32)
>>>
kmeans.cluster_centers_
array([[10.,2.],
       [1.,2.]])
```

## Methods

<code>fit(X[,y,sample_weight])</code>	Compute k-means clustering.
<code>fit_predict(X[, y, sample_weight])</code>	Compute cluster centers and predict cluster index for each sample.
<code>fit_transform(X[,y,sample_weight])</code>	Compute clustering and transform X to cluster-distance space.
<code>get_feature_names_out([input_features])</code>	Get output feature names for transformation.
<code>get_metadata_routing()</code>	Get metadata routing of this object.
<code>get_params([deep])</code>	Get parameters for this estimator.
<code>predict(X[,sample_weight])</code>	Predict the closest cluster each sample in X belongs to.
<code>score(X[,y,sample_weight])</code>	Opposite of the value of X on the K-means objective.
<code>set_fit_request(*[sample_weight])</code>	Request metadata passed to the <code>fit</code> method.
<code>set_output(*[transform])</code>	Set output container.
<code>set_params(**params)</code>	Set the parameters of this estimator.
<code>set_predict_request(*[sample_weight])</code>	Request metadata passed to the <code>predict</code> method.
<code>set_score_request(*[sample_weight])</code>	Request metadata passed to the <code>score</code> method.
<code>transform(X)</code>	Transform X to a cluster-distance space.
<code>fit(X, y=None, sample_weight=None)[source]</code>	Compute k-means clustering.

### Parameters:

**X{array-like, sparse matrix} of shape (n\_samples, n\_features)**

Training instances to cluster. It must be noted that the data will be converted to C ordering, which will cause a memory copy if the given data is not C-contiguous. If a sparse matrix is passed, a copy will be made if it's not in CSRformat.

**yIgnored**

Not used, present here for API consistency by convention.

**sample\_weightarray-like of shape(n\_samples,), default=None**

The weights for each observation in X. If None, all observations are assigned equal weight. sample\_weight is not used during initialization if init is callable or a user provided array.

New in version 0.20.

**Returns:**

**selfobject**

Fitted estimator.

**fit\_predict(X,y=None, sample\_weight=None)[source]**

Compute cluster centers and predict cluster index for each

sample. Convenience method; equivalent to calling fit(X) followed by predict(X).

**Parameters:**

**X{array-like, sparse matrix} of shape(n\_samples, n\_features)**

New data to transform.

**yIgnored**

Not used, present here for API consistency by convention.

**sample\_weightarray-like of shape(n\_samples,), default=None**

The weights for each observation in X. If None, all observations are assigned equal weight.

**Returns:**

**labelsndarray of shape(n\_samples, )**

Index of the cluster each sample belongs to.

**fit\_transform(X,**

**y=None, sample\_weight=None)[source]** Compute clustering and transform X to cluster-distance space.

Equivalent to fit(X).transform(X), but more efficiently implemented.

**Parameters:**

**X{array-like, sparse matrix} of shape(n\_samples, n\_features)**

Newdatatotransform.

### **yIgnored**

Notused,presenthereforAPIconsistencybyconvention.

### **sample\_weightarray-likeofshape(n\_samples,),default=None**

The weights for each observation in X. If None, all observations are assignedequalweight.

### **Returns:**

### **X\_newndarrayofshape(n\_samples,n\_clusters)**

Xtransformedinthenew space.

### **get\_feature\_names\_out(input\_features=None)[source]**

Getoutputfeaturenamesfortransformation.

The feature names out will prefixed by the lowercased class name.

Forexample, if the transformer outputs 3 features, then the feature names outare:["class\_name0", "class\_name1", "class\_name2"].

### **Parameters:**

### **input\_featuresarray-likeofstrorNone,default=None**

Onlyusedtovalidate featurenameswiththenamesseeninfit.

### **Returns:**

### **feature\_names\_outndarrayofstrobjects**

Transformedfeaturenames.

### **get\_metadata\_routing()[source]**

Getmetadataroutingofthisobject.

PleasecheckUserGuideonhowtheroutingmechanismworks.

### **Returns:**

### **routingMetadataRequest**

A MetadataRequestencapsulatingroutinginformation.

### **get\_params(deep=True)[source]**

Getparametersforthisestimator.

### **Parameters:**

### **deepbool,default=True**

If True, will return the parameters for this estimator and contained subobjectsthatareestimators.

**Returns:**

**paramsdict**

Parameter names mapped to their values.

**predict(X, sample\_weight='deprecated')**[source]

Predict the closest cluster each sample in X belongs to.

In the vector quantization literature, `cluster_centers_` is called the code book and each value returned by `predict` is the index of the closest code in the code book.

**Parameters:**

**X{array-like, sparse matrix} of shape (n\_samples, n\_features)**

New data to predict.

**sample\_weight array-like of shape (n\_samples,), default=None**

The weights for each observation in X. If None, all observations are assigned equal weight.

*Deprecated since version 1.3:* The parameter `sample_weight` is deprecated in version 1.3 and will be removed in 1.5.

**Returns:**

**labels ndarray of shape (n\_samples,)**

Index of the cluster each sample belongs to.

**score(X, y=None, sample\_weight=None)**[source]

Opposite of the value of X on the K-means objective.

**Parameters:**

**X{array-like, sparse matrix} of shape (n\_samples, n\_features)**

New data.

**y ignored**

Not used, present there for API consistency by convention.

**sample\_weight array-like of shape (n\_samples,), default=None**

The weights for each observation in X. If None, all observations are assigned equal weight.

**Returns:**

**score float**

Opposite of the value of X on the K-means objective.

```
set_fit_request(*sample_weight:Union[bool,None,str]='$UNCHANGED$')→  
KMeans[source]
```

Requestmetadata passed to the `fit` method.

Note that this method is only relevant

if `enable_metadata_routing=True` (see `sklearn.set_config`). Please see User Guide on how the routing mechanism works.

The options for each parameter are:

- `True`: metadata is requested, and passed to `fit` if provided. The request is ignored if metadata is not provided.
- `False`: metadata is not requested and the meta-estimator will not pass it to `fit`.
- `None`: metadata is not requested, and the meta-estimator will raise an error if the user provides it.
- `str`: metadata should be passed to the meta-estimator with this given alias instead of the original name.

The default (`sklearn.utils.metadata_routing.UNCHANGED`) retains the existing request. This allows you to change the request for some parameters and not others.

New in version 1.3.

## Note

This method is only relevant if this estimator is used as a sub-estimator of a meta-estimator, e.g. used inside a `Pipeline`. Otherwise it has no effect.

### Parameters:

`sample_weight`: `str`, `True`, `False`, or

`None`, `default=sklearn.utils.metadata_routing.UNCHANGED`

Metadata routing for `sample_weight` parameter in `fit`.

### Returns:

`self` or `object`

The updated object.

```
set_output(*transform=None)[source]Set output container.
```

See Introducing the `set_output` API for an example on how to use the API.

### Parameters:

`transform`: {"`default`", "`pandas`"}, `default=None`

Configure output of `transform` and `fit_transform`.

- "default": Default output format of a transformer
- "pandas": DataFrame output
- None: Transform configuration is unchanged

**Returns:**

**selfestimatorinstance**

Estimator instance.

**set\_params(\*\*params)** [source]

Set the parameters of this estimator.

The method works on simple estimators as well as on nested objects (such as `Pipeline`). The latter have parameters of the form `<component><parameter>` so that it's possible to update each component of a nested object.

**Parameters:**

**\*\*paramsdict**

Estimator parameters.

**Returns:**

**selfestimatorinstance**

Estimator instance.

**set\_predict\_request(\*, sample\_weight: Union[bool, None, str] =**

**'\$UNCHANGED\$')** → KMeans [source]

Request metadata passed to the `predict` method.

Note that this method is only relevant

if `enable_metadata_routing=True` (see `sklearn.set_config`). Please see User Guide on how the routing mechanism works.

The options for each parameter are:

- `True`: metadata is requested, and passed to `predict` if provided. There `que` `st` is ignored if metadata is not provided.
- `False`: metadata is not requested and the meta-estimator will not pass it to `predict`.
- `None`: metadata is not requested, and the meta-estimator will raise an error if the user provides it.
- `str`: metadata should be passed to the meta-estimator with this given alias instead of the original name.

The default (`sklearn.utils.metadata_routing.UNCHANGED`) retains the existing request. This allows you to change the request for some parameters and not others.

New in version 1.3.

### Note

This method is only relevant if this estimator is used as a sub-estimator of a meta-estimator, e.g. used inside a `Pipeline`. Otherwise it has no effect.

#### Parameters:

`sample_weight`: str, `True`, `False`, or

`None`, `default=sklearn.utils.metadata_routing.UNCHANGED`

Metadata routing for `sample_weight` parameter in `predict`.

#### Returns:

`self` object

The updated object.

`set_score_request(*, sample_weight: Union[bool, None, str] = '$UNCHANGED$')`

→ KMeans[source]

Request metadata passed to the `score` method.

Note that this method is only relevant

if `enable_metadata_routing=True` (see `sklearn.set_config`). Please see User Guide on how the routing mechanism works.

The options for each parameter are:

- `True`: metadata is requested, and passed to `score` if provided. The request is ignored if metadata is not provided.
- `False`: metadata is not requested and the meta-estimator will not pass it to `score`.
- `None`: metadata is not requested, and the meta-estimator will raise an error if the user provides it.
- `str`: metadata should be passed to the meta-estimator with this given alias instead of the original name.

The default (`sklearn.utils.metadata_routing.UNCHANGED`) retains the existing request. This allows you to change the request for some parameters and not others.

New in version 1.3.

### Note

This method is only relevant if this estimator is used as a sub-estimator of a meta-estimator, e.g. used inside a `Pipeline`. Otherwise it has no effect.

**Parameters:**

`sample_weight: str, True, False, or None, default=sklearn.utils.metadata_routing.UNCHANGED`

Metadata routing for `sample_weight` parameter in `score`.

**Returns:**

`self` object

The updated object.

`transform(X)[source]`

Transform `X` to a cluster-distance space.

In the new space, each dimension is the distance to the cluster centers.

Note that even if `X` is sparse, the array returned by `transform` will typically be dense.

**Parameters:**

`X{array-like, sparse matrix} of shape (n_samples, n_features)`

New data to transform.

**Returns:**

`X_new ndarray of shape (n_samples, n_clusters)`

`X` transformed in the new space.

- [Folium Documentation](#)

## API reference

Map

Make beautiful, interactive maps with Python and Leaflet.js

`class folium.folium.GlobalSwitches(no_touch=False, disable_3d=False)`

Bases: [Element](#)

`class folium.folium.Map(location: Sequence[float] | None = None, width: str | float = '100%', height: str | float = '100%', left: str | float = '0%', top: str | float = '0%', position: str = 'relative', tiles: str | TileLayer | None = 'OpenStreetMap', attr: str | None = None, min_zoom: int = 0, max_zoom: int = 18, zoom_start: int = 10, min_lat: int = -90, max_lat: int = 90, min_lon: int = -180, max_lon: int = 180, max_bounds: bool = False, crs: str = 'EPSG3857', control_scale: bool = False, prefer_canvas: bool = False, no_touch: bool = False, disable_3d: bool = False, png_enabled: bool = False, zoom_control: bool = True, **kwargs: str | float | bool | Sequence | dict | None)`

Bases:[JSCSSMixin](#),[MacroElement](#)

## CreateaMapwithFoliumand Leaflet.js

Generate a base map of given width and height with either default tilesets or a customtileset URL. The following tilesets are built-in to Folium. Pass any of the following to the “tiles” keyword:

- “OpenStreetMap”
- “MapboxBright”(Limited levels of zoom for free tiles)
- “MapboxControlRoom”(Limited levels of zoom for free tiles)
- “Cloudmade”(Must pass API key)
- “Mapbox”(Must pass API key)
- “CartoDB”(positron and dark\_matter)

You can pass a custom tileset to Folium by bypassing

[xyzservices.TileProvider](#) or a Leaflet-style

URL to the tiles parameter: `http://{s}.yourtiles.com/{z}/{x}/{y}.png`.

You can find a list of free tile providers here: <http://leaflet-extras.github.io/leaflet-providers/preview/>. Be sure to check their terms and conditions and to provide attribution with the `attr` keyword.

### Parameters:

- **location** (*tuple or list, default None*) – Latitude and Longitude of Map(Northing, Easting).
- **width** (*pixel or percentage string (default: '100%')*) – Width of the map.
- **height** (*pixel or percentage string (default: '100%')*) – Height of the map.
- **tiles** (*str or TileLayer or [xyzservices.TileProvider](#), default 'OpenStreetMap'*) – Map tileset to use. Can choose from a list of built-in tiles, pass a [xyzservices.TileProvider](#), pass a custom URL, pass a TileLayer object, or pass *None* to create a map without tiles. For more advanced tile layer options, use the *TileLayer* class.
- **min\_zoom** (*int, default 0*) – Minimum allowed zoom level for the tile layer that is created.
- **max\_zoom** (*int, default 18*) – Maximum allowed zoom level for the tile layer that is created.
- **zoom\_start** (*int, default 10*) – Initial zoom level for the map.
- **attr** (*string, default None*) – Map tile attribution; only required if passing a custom tile URL.
- **crs** (*str, default 'EPSG3857'*) – Defines coordinate reference systems for projecting geographical points into pixel (screen) coordinates and back. You can use Leaflet's values : \* EPSG3857 : The most common CRS for online maps, used by almost all free and commercial tile providers. Uses Spherical Mercator projection. Set in by default in Map's crs option. \* EPSG4326 : A common CRS among GIS enthusiasts. Uses simple Equirectangular projection. \* EPSG3395 : Rarely used by some commercial tile providers. Uses Elliptical Mercator projection. \* Simple : A simple CRS that maps longitude and latitude into x and y directly. Maybe used for maps off the flat

- surfaces (e.g. game maps). Note that the y axis should still be inverted (going from bottom to top).
- **control\_scale**(*bool, default False*) – Whether to add a control scale on the map.
  - **prefer\_canvas** (*bool, default False*) – Forces Leaflet to use the Canvas backend (if available) for vector layers instead of SVG. This can increase performance considerably in some cases (e.g. many thousands of circle markers on the map).
  - **no\_touch** (*bool, default False*) – Forces Leaflet to not use touch events even if it detects them.
  - **disable\_3d** (*bool, default False*) – Forces Leaflet to not use hardware-accelerated CSS 3D transforms for positioning (which may cause glitches in some rare environments) even if they're supported.
  - **zoom\_control**(*bool, default True*) – Display zoom controls on the map.
  - **\*\*kwargs** – Additional keyword arguments are passed to Leaflet's Map class: <https://leafletjs.com/reference.html#map>

**Return type:**

FoliumMapObject

## Examples

```
>>> m = folium.Map(location=[45.523, -122.675], width=750, height=500)
>>> m = folium.Map(location=[45.523, -122.675], tiles="cartodbpositron")
>>>m=folium.Map(
...     location=[45.523,-122.675],
...     zoom_start=2,
...
tiles="https://api.mapbox.com/v4/mapbox.streets/{z}/{x}/{y}.png?access_token=mytoken",
...     attr="Mapbox attribution",
...)
default_css:List[Tuple[str,str]]
```

**default\_js:List[Tuple[str,str]]**

**fit\_bounds**(*bounds: Sequence[Sequence[float]], padding\_top\_left: Sequence[float] | None=None, padding\_bottom\_right: Sequence[float] | None=None, padding: Sequence[float] | None=None, max\_zoom: int | None=None*) → None

Fit the map to contain a bounding box with the maximum zoom level possible.

**Parameters:**

- **bounds** (*list of (latitude, longitude) points*) – Bounding box specified as two points [southwest, northeast]

- **padding\_top\_left** (*(x, y) point, default None*) – Padding in the top left corner. Useful if some elements in the corner, such as controls, might obscure objects you're zooming to.
- **padding\_bottom\_right** (*(x, y) point, default None*) – Padding in the bottom right corner.
- **padding** (*(x, y) point, default None*) – Equivalent to setting both top left and bottom right padding to the same value.
- **max\_zoom** (*int, default None*) – Maximum zoom to be used.

## Examples

```
>>>m.fit_bounds([[52.193636, -2.221575], [52.636878, -1.139759]])
```

**keep\_in\_front(\*args:Layer)→None**

Pass one or multiple layers that must stay in

front. The ordering matters, the last one is put on top.

### Parameters:

**\*args** – Variable length argument list. Any folium object that counts as an overlay. For example FeatureGroup or TileLayer. Does not work with markers, for those use `z_index_offset`.

**render(\*\*kwargs)→None**

Render the HTML representation of the element.

**show\_in\_browser()→None**

Display the map in the default web browser.

## UI Elements

Classes for drawing maps.

**class folium.map.CustomPane(name:str,z\_index:int/str=625,pointer\_events:bool=False)**

Bases: **MacroElement**

Creates a custom pane to hold map elements.

Behavior is as in <https://leafletjs.com/examples/map-panes/>

### Parameters:

- **name** (*string*) – Name of the custom pane. Other map elements can be added to the pane by specifying the ‘pane’ keyword when constructing them.
- **z\_index** (*int or string, default 625*) – The z-index that will be associated with the pane, and will determine which map elements lie over/under it. The default (625) corresponds to between markers and tooltips. Default panes and z-indexes can be found at <https://leafletjs.com/reference.html#map-pane>

- **pointer\_events** (*bool, default False*) – Whether or not layers in the pane should interact with the cursor. Setting to False will prevent interfering with pointer events associated with lower layers.

**class folium.map.FeatureGroup(*name:str/None=None, overlay:bool=True, control:bool=True, show:bool=True, \*\*kwargs:str/float/bool /Sequence /dict/None*)**

Bases:**Layer**

Create a FeatureGroup layer ; you can put things in it and handle them as a single layer. For example, you can add a LayerControl to tick/uncheck the whole group.

**Parameters:**

- **name** (*str, default None*) – The name of the featureGroup layer. It will be displayed in the LayerControl. If None get\_name() will be called to get the technical(ugly) name.
- **overlay** (*bool, default True*) – Whether your layer will be an overlay (ticked with a check box in LayerControls) or a base layer (ticked with a radiobutton).
- **control** (*bool, default True*) – Whether the layer will be included in LayerControls.
- **show** (*bool, default True*) – Whether the layer will be shown on opening.
- **\*\*kwargs** – Additional (possibly inherited) options.  
See <https://leafletjs.com/reference.html#featuregroup>

**class folium.map.FitBounds(*bounds: Sequence[Sequence[float]], padding\_top\_left: Sequence[float]/None=None, padding\_bottom\_right: Sequence[float]/None=None, padding: Sequence[float] /None = None, max\_zoom:int /None= None*)**

Bases:**MacroElement**

Fit the map to contain a bounding box with the maximum zoom level possible.

**Parameters:**

- **bounds** (*list of (latitude, longitude) points*) – Bounding box specified as two points [southwest, northeast]
- **padding\_top\_left** (*(x, y) point, default None*) – Padding in the top left corner. Useful if some elements in the corner, such as controls, might obscure objects you're zooming to.
- **padding\_bottom\_right** (*(x, y) point, default None*) – Padding in the bottom right corner.
- **padding** (*(x, y) point, default None*) – Equivalent to setting both top left and bottom right padding to the same value.
- **max\_zoom** (*int, default None*) – Maximum zoom to be used.

**class folium.map.FitOverlays(*padding:int=0, max\_zoom:int /None= None, fly:bool=False, fit\_on\_map\_load:bool=True*)**

Bases:**MacroElement**

Fit the bounds of the map to the enabled overlays.

**Parameters:**

- **padding**(*int, default 0*) – Amount of padding in pixels applied in the corners.
- **max\_zoom** (*int, optional*) – The maximum possible zoom to use when fitting to the bounds.
- **fly**(*bool, default False*) – Use a smoother, longer animation.
- **fit\_on\_map\_load** (*bool, default True*) – Apply the fit when initially loading the map.

**class** folium.map.Icon(*color:str='blue',icon\_color:str='white',icon:str='info-sign',angle:int=0,prefix:str='glyphicon',\*\*kwargs:str|float|bool|Sequence|dict|None*)

Bases: [MacroElement](#)

Creates an Icon object that will be rendered using Leaflet.awesome-markers.

**Parameters:**

- **color**(*str, default 'blue'*) –  
The color of the marker. You can use:  
['red', 'blue', 'green', 'purple', 'orange', 'darkred',  
'lightred', 'beige', 'darkblue', 'darkgreen', 'cadetblue', 'darkpurple', 'white',  
'pink', 'lightblue', 'lightgreen', 'gray', 'black', 'lightgray']
  - **icon\_color** (*str, default 'white'*) – The color of the drawing on the marker. You can use colors above, or an html color code.
  - **icon** (*str, default 'info-sign'*) – The name of the marker sign. See Font Awesome website to choose yours. Warning : depending on the icon you choose you may need to adapt the *prefix* as well.
  - **angle**(*int, default 0*) – The icon will be rotated by this amount of degrees.
  - **prefix** (*str, default 'glyphicon'*) – The prefix states the source of the icon. 'fa' for font-awesome or 'glyphicon' for bootstrap 3.
  - **https://github.com/lvoogdt/Leaflet.awesome-markers** –

**color\_options**

**class** folium.map.Layer(*name:str|None=None,overlay:bool=False,control:bool=True,show:bool=True*)

Bases: [MacroElement](#)

An abstract class for everything that is a Layer on the map. It will be used to define whether an object will be included in LayerControls.

**Parameters:**

- **name** (*string, default None*) – The name of the Layer, as it will appear in LayerControls

- **overlay** (*bool, default False*) – Adds the layer as an optional overlay (True) or the base layer (False).
- **control** (*bool, default True*) – Whether the Layer will be included inLayerControls.
- **show**(*bool, default True*) – Whether the layer will be shown on opening.

### **render(\*\*kwargs)**

RenderstheHTMLrepresentationoftheelement.

```
class folium.map.LayerControl(position:str='topright',collapsed:bool=True,autoZIndex:bool
=True,draggable:bool=False,**kwargs:str|float|bool|Sequence|dict|None)
```

Bases:[MacroElement](#)

CreatesaLayerControlobjecttobeaddedonafoliummap.

This object should be added to a Map object. Only Layer children of Map are included in the layercontrol.

#### Note

The LayerControl should be added last to the map. Otherwise, the LayerControl and/or the controlled layers may not appear.

#### Parameters:

- **position** (*str*) – The position of the control (one of the map corners), can be ‘topleft’, ‘topright’, ‘bottomleft’ or ‘bottomright’ default: ‘topright’
- **collapsed** (*bool, default True*) – If true the control will be collapsed into a icon and expanded on mouse hover or touch.
- **autoZIndex** (*bool, default True*) – If true the control assigns zIndexes in increasing order to all of its layers so that the order is preserved when switching them on/off.
- **draggable** (*bool, default False*) – By default the layer control has a fixed position. Set this argument to True to allow dragging the control around.
- **\*\*kwargs** – Additional (possibly inherited) options.  
See <https://leafletjs.com/reference.html#control-layers>

### **render(\*\*kwargs)→None**

RenderstheHTMLrepresentationoftheelement.

### **reset()→None**

```
class folium.map.Marker(location:Sequence[float]|None=None,popup:Popup|str|None=None,
tooltip: Tooltip| str | None = None, icon: Icon| None = None, draggable: bool = False, **kwargs:str
|float |bool |Sequence |dict|None)
```

Bases:[MacroElement](#)

Create a simple stock Leaflet marker on the map, with optional popup text or Vincent visualization.

**Parameters:**

- **location**(tuple or list) – Latitude and Longitude of Marker (Northing, Easting)
- **popup** (string or folium.Popup, default None) – Label for the Marker; either an escaped HTML string to initialize folium.Popup or a folium.Popup instance.
- **tooltip** (str or folium.Tooltip, default None) – Display a text when hovering over the object.
- **icon**(Icon plugin) – the Icon plugin to use to render the marker.
- **draggable**(bool, default False) – Set to True to be able to drag the marker around the map.

**Return type:**

Marker names and HTML in obj.template\_vars

## Examples

```
>>>Marker(location=[45.5,-122.3],popup="Portland, OR")
>>> Marker(location=[45.5, -122.3], popup=Popup("Portland,
OR"))# If the popup label has characters that need to be escaped
inHTML
>>>Marker(
...     location=[45.5,-122.3],
...     popup=Popup ("Mom&PopArrowShop>>", parse_html=True),
...
)
render()→None
```

Render the HTML representation of the element.

```
class folium.map.Popup(html:str|Element|None=None,parse_html:bool=False,max_width:str/int
='100%',show:bool=False,sticky:bool=False,lazy:bool=False,**kwargs:str|float|bool|Sequence
/dict/None)
```

Bases: [Element](#)

Create a Popup instance that can be linked to a Layer.

**Parameters:**

- **html**(string or Element) – Content of the Popup.
- **parse\_html** (bool, default False) – True if the popup is a template that needs to be rendered first.
- **max\_width** (int for pixels or text for percentages, default '100%') – The maximal width of the popup.
- **show** (bool, default False) – True renders the popup open on page load.
- **sticky** (bool, default False) – True prevents map and other popup clicks from closing.
- **lazy** (bool, default False) – True only loads the Popup content when clicking on the Marker.

```
render(**kwargs)→None
```

RenderstheHTMLrepresentationoftheelement.

```
class folium.map.Tooltip(text:str,style:str|None=None,sticky:bool=True,**kwargs:str|float| bool |Sequence |dict|None)
```

Bases:[MacroElement](#)

Create a tooltip that shows text when hovering over its parent object.

**Parameters:**

- **text (str)** – String to display as a tooltip on the object. If the argument is of a different type it will be converted to str.
- **style (str, default None.)** – HTML inline style properties like font and colors. Will be applied to a div with the text init.
- **sticky(bool, default True)** – Whether the tooltip should follow the mouse.
- **\*\*kwargs** – These values will map directly to the Leaflet Options. More info available here: <https://leafletjs.com/reference.html#tooltip>

```
parse_options(kwargs:Dict[str,str|float|bool|Sequence |dict|None])→Dict[str,str|float |bool |Sequence |dict |None]
```

Validate the provided kwargs and return options as json string.

```
valid_options:Dict[str,Tuple[Type,...]]
```

## RasterLayers

Wraps leaflet TileLayer, WmsTileLayer (TileLayer.WMS), ImageOverlay, and VideoOverlay

```
class folium.raster_layers.ImageOverlay(image: Any, bounds: Sequence[Sequence[float]], origin:str = 'upper', colormap: Callable | None = None, mercator_project: bool = False, pixelated: bool = True, name:str|None=None, overlay:bool=True, control:bool=True, show:bool=True, **kwargs )
```

Bases:[Layer](#)

Used to load and display a single image over specific bounds of the map, implements ILayer interface.

**Parameters:**

- **image (string, file or array-like object)** – The data you want to draw on the map. \* If string, it will be written directly in the output file. \* If file, its content will be converted as embedded in the output file. \* If array-like, it will be converted to PNG base64 string and embedded in the output.
- **bounds(list) –**

**Image bounds on the map in the form**

`[[lat_min,lon_min],[lat_max,lon_max]]`

- **opacity(float, default Leaflet's default(1.0)) –**

- **alt**(*string, default Leaflet's default("")*) –
- **origin** (*["upper" / "lower"], optional, default 'upper'*) – Place the [0,0] index of the array in the upperleft or lower left corner of the axes.
- **colormap** (callable, used only for *mono* image.) – Function of the form [x ->(r,g,b)] or [x ->(r,g,b,a)] for transforming a mono image into RGB. It must output iterables of length 3 or 4, with values between 0 and 1. Hint: you can use colormaps from *matplotlib.cm*.
- **mercator\_project** (*bool, default False.*) – Used only for array-like image. Transforms the data to project (longitude, latitude) coordinates to the Mercator projection. Beware that this will only work if *image* is an array-like object. Note that if used the image will be clipped beyond latitude -85 and 85.
- **pixelated** (*bool, default True*) – Sharp sharp/crisp (True) or aliased corners (False).
- **name** (*string, default None*) – The name of the Layer, as it will appear in *LayerControls*
- **overlay** (*bool, default True*) – Adds the layer as an optional overlay (True) or the base layer (False).
- **control** (*bool, default True*) – Whether the Layer will be included in *LayerControls*.
- **show**(*bool, default True*) – Whether the layer will be shown on opening.
- **https** (*See*) –
- **options** –

### **render(\*\*kwargs) → None**

Render the HTML representation of the element.

```
class folium.raster_layers.TileLayer(tiles:str | xyzservices.TileProvider='OpenStreetMap',min_zoom : int = 0, max_zoom: int = 18, max_native_zoom: int | None = None, attr: str | None = None, detect_retina: bool = False, name: str | None = None, overlay: bool = False, control: bool = True, show:bool=True,no_wrap:bool=False,subdomains:str='abc',tms:bool=False,opacity:float=1,**kwargs)
```

Bases: [Layer](#)

Create a tile layer to append on a Map.

**Parameters:**

- **tiles**(*str or xyzservices.TileProvider, default 'OpenStreetMap'*) –

**Map tiles to use. Can choose from this list of built-in tiles:**

- "OpenStreetMap"
- "CartoDBpositron", "CartoDBdark\_matter"

You can pass a custom tile set to Folium by passing *xyzservices.TileProvider* or a Leaflet-style URL to the tiles parameter: `http://{s}.yourtiles.com/{z}/{x}/{y}.png`.

You can find a list of free tile providers here: <http://leaflet-extras.github.io/leaflet-providers/preview/>. Be sure to check their terms and conditions and to provide attribution with the `attr` keyword.

- **min\_zoom**(*int, default 0*) – Minimum allowed zoom level for this tile layer.
- **max\_zoom**(*int, default 18*) – Maximum allowed zoom level for this tile layer.
- **max\_native\_zoom** (*int, default None*) – The highest zoom level at which the tile server can provide tiles. If provided you can zoom in past this level. Else tiles will turn grey.
- **attr** (*string, default None*) – Map tile attribution; only required if passing a custom tile URL.
- **detect\_retina** (*bool, default False*) – If true and user is on a retina display, it will request four tiles of half the specified size and a bigger zoom level in place of one to utilize the high resolution.
- **name** (*string, default None*) – The name of the Layer, as it will appear in `LayerControls`
- **overlay** (*bool, default False*) – Adds the layer as an optional overlay (True) or the base layer (False).
- **control** (*bool, default True*) – Whether the Layer will be included in `LayerControls`.
- **show** (*bool, default True*) – Whether the layer will be shown on opening. When adding multiple base layers, use this parameter to select which one should be shown when opening the map, by not showing the others.
- **subdomains**(*list of strings, default ['abc']*) – Subdomains of the tile service.
- **tms** (*bool, default False*) – If true, inverses Y axis numbering for tiles (turn this on for TMS services).
- **opacity**(*float, default 1*) – Sets the opacity for the layer.
- **\*\*kwargs** (*additional keyword arguments*) – Other keyword arguments are passed as options to the Leaflet tile layer object.

```
class folium.raster_layers.VideoOverlay(video_url: str, bounds: Sequence[Sequence[float]], autoplay: bool=True, loop: bool=True, name: str|None=None, overlay: bool=True, control: bool=True, show: bool=True, **kwargs: str|float|bool|Sequence|dict|None)
```

Bases: [Layer](#)

Used to load and display a video over the map.

#### Parameters:

- **video\_url**(*str*) – URL of the video
- **bounds**(*list*) –

#### Videobounds on the map in the form

`[[lat_min,lon_min],[lat_max,lon_max]]`

- **autoplay**(*bool, default True*) –
- **loop**(*bool, default True*) –
- **name** (*string, default None*) – The name of the Layer, as it will appear in `LayerControls`

- **overlay** (*bool, default True*) – Adds the layer as an optional overlay (True) or the base layer (False).
- **control** (*bool, default True*) – Whether the Layer will be included inLayerControls.
- **show** (*bool, default True*) – Whether the layer will be shown on opening.
- **\*\*kwargs** – Other valid (possibly inherited) options.  
See: <https://leafletjs.com/reference.html#videooverlay>

```
class folium.raster_layers.WmsTileLayer(url:str, layers:str, styles:str = "", fmt:str = 'image/jpeg', transparent:bool = False, version:str = '1.1.1', attr:str = "", name:str | None = None, overlay:bool = True, control:bool = True, show:bool = True, **kwargs)
```

Bases: [Layer](#)

Creates a Web Map Service (WMS) layer.

#### Parameters:

- **url** (*str*) – The URL of the WMS server.
- **layers** (*str*) – Comma-separated list of WMS layers to show.
- **styles** (*str, optional*) – Comma-separated list of WMS styles.
- **fmt** (*str, default 'image/jpeg'*) – The format of the service output.  
Ex: 'image/png'
- **transparent** (*bool, default False*) – Whether the layer shall allow transparency.
- **version** (*str, default '1.1.1'*) – Version of the WMS service to use.
- **attr** (*str, default ''*) – The attribution of the service. Will be displayed in the bottom right corner.
- **name** (*string, optional*) – The name of the Layer, as it will appear inLayerControls
- **overlay** (*bool, default True*) – Adds the layer as an optional overlay (True) or the base layer (False).
- **control** (*bool, default True*) – Whether the Layer will be included inLayerControls.
- **show** (*bool, default True*) – Whether the layer will be shown on opening.
- **\*\*kwargs** (*additional keyword arguments*) – Passed through to the underlying tileLayer.wms object and can be used for setting extra tileLayer.wms parameters or as extra parameters in the WMS request.
- **https** (*See*) –

## VectorLayers

Wraps leaflet.Polyline, Polygon, Rectangle, Circle, and CircleMarker

```
class folium.vector_layers.Circle(location:Sequence[float] | None = None, radius:float = 50, popup: Popup | str | None = None, tooltip: Tooltip | str | None = None, **kwargs: bool | str | float | None)
```

Bases: [Marker](#)

Class for drawing circle overlays on a map.

It's an approximation and starts to diverge from a real circle closer to the poles (due to projection distortion).

See [`folium.vector\_layers.path\_options\(\)`](#) for the `Path` options.

**Parameters:**

- **location**(*tuple[float, float]*)—Latitude and Longitude pair (Northing, Easting)
- **popup** (*string or folium.Popup, default None*) – Input text or visualization for object displayed when clicking.
- **tooltip** (*str or folium.Tooltip, default None*) – Display a text when hovering over the object.
- **radius**(*float*)—Radius of the circle, in meters.
- **\*\*kwargs**—Other valid (possibly inherited) options.  
See: <https://leafletjs.com/reference.html#circle>

```
class folium.vector_layers.CircleMarker(location: Sequence[float] | None = None, radius: float = 10, popup: Popup | str | None = None, tooltip: Tooltip | str | None = None, **kwargs: bool | str | float | None )
```

Bases: [`Marker`](#)

A circle of a fixed size with radius specified in pixels.

See [`folium.vector\_layers.path\_options\(\)`](#) for the `Path` options.

**Parameters:**

- **location**(*tuple[float, float]*)—Latitude and Longitude pair (Northing, Easting)
- **popup** (*string or folium.Popup, default None*) – Input text or visualization for object displayed when clicking.
- **tooltip** (*str or folium.Tooltip, default None*) – Display a text when hovering over the object.
- **radius**(*float, default 10*)—Radius of the circle marker, in pixels.
- **\*\*kwargs**—Other valid (possibly inherited) options.  
See: <https://leafletjs.com/reference.html#circlemarker>

```
class folium.vector_layers.PolyLine(locations, popup=None, tooltip=None, **kwargs)
```

Bases: [`BaseMultiLocation`](#)

Draw polyline overlays on a map.

See [`folium.vector\_layers.path\_options\(\)`](#) for the `Path` options.

**Parameters:**

- **locations** (*list of points (latitude, longitude)*) – Latitude and Longitude of line (Northing, Easting) Pass multiple sequences of coordinates for a multi-polyline.

- **popup** (*str or folium.Popup, default None*) – Input text or visualization for object displayed when clicking.
- **tooltip** (*str or folium.Tooltip, default None*) – Display a text when hovering over the object.
- **smooth\_factor** (*float, default 1.0*) – How much to simplify the polyline on each zoom level. More means better performance and smoother look, and less means more accurate representation.
- **no\_clip** (*Bool, default False*) – Disable polyline clipping.
- **\*\*kwargs** – Other valid (possibly inherited) options.  
See: <https://leafletjs.com/reference.html#polyline>

```
class     folium.vector_layers.Polygon(locations: Iterable[Sequence[float]] | Iterable[Iterable[Sequence[float]]], popup: Popup | str | None = None, tooltip: Tooltip | str | None = None, **kwargs: bool | str | float | None)
```

Bases: **BaseMultiLocation**

Draw polygon overlays on a map.

See [folium.vector\\_layers.path\\_options\(\)](#) for the *Path* options.

**Parameters:**

- **locations** (*list of points (latitude, longitude)*)
  - One list of coordinate pairs to define a polygon. You don't have to add a last point equal to the first point.
  - If you pass a list with multiple of those it will make a multi-polygon.
- **popup** (*string or folium.Popup, default None*) – Input text or visualization for object displayed when clicking.
- **tooltip** (*str or folium.Tooltip, default None*) – Display a text when hovering over the object.
- **\*\*kwargs** – Other valid (possibly inherited) options.  
See: <https://leafletjs.com/reference.html#polygon>

```
class folium.vector_layers.Rectangle(bounds: Iterable[Sequence[float]], popup: Popup | str | None = None, tooltip: Tooltip | str | None = None, **kwargs: bool | str | float | None)
```

Bases: **MacroElement**

Draw rectangle overlays on a map.

See [folium.vector\\_layers.path\\_options\(\)](#) for the *Path* options.

**Parameters:**

- **bounds** (*[(lat1, lon1), (lat2, lon2)]*) – Two lat lon pairs marking the two corners of the rectangle.
- **popup** (*string or folium.Popup, default None*) – Input text or visualization for object displayed when clicking.
- **tooltip** (*str or folium.Tooltip, default None*) – Display a text when hovering over the object.

- **\*\*kwargs**—Other valid (possibly inherited) options.

See: <https://leafletjs.com/reference.html#rectangle>

**folium.vector\_layers.path\_options(*line:bool=False,radius:float/None=None,\*\*kwargs:bool/str/float/None*)**

Contains options and constants shared between vector overlays (Polygon, Polyline, Circle, CircleMarker, and Rectangle).

#### Parameters:

- **stroke** (*Bool, True*) – Whether to draw stroke along the path. Set it to false to disable borders on polygons or circles.
- **color** (*str, '#3388ff'*) – Stroke color.
- **weight** (*int, 3*) – Stroke width in pixels.
- **opacity** (*float, 1.0*) – Stroke opacity.
- **line\_cap** (*str, 'round' (lineCap)*) – A string that defines shape to be used at the end of the stroke. <https://developer.mozilla.org/en-US/docs/Web/SVG/Attribute/stroke-linecap>
- **line\_join** (*str, 'round' (lineJoin)*) – A string that defines shape to be used at the corners of the stroke. <https://developer.mozilla.org/en-US/docs/Web/SVG/Attribute/stroke-linejoin>
- **dash\_array** (*str, None (dashArray)*) – A string that defines the stroke dash pattern. Doesn't work on Canvas-powered layers in some old browsers. <https://developer.mozilla.org/en-US/docs/Web/SVG/Attribute/stroke-dasharray>
- **dash\_offset** (*str, None (dashOffset)*) – A string that defines the distance into the dash pattern to start the dash. Doesn't work on Canvas-powered layers in some old browsers. <https://developer.mozilla.org/en-US/docs/Web/SVG/Attribute/stroke-dashoffset>
- **fill** (*Bool, False*) – Whether to fill the path with color. Set it to false to disable filling on polygons or circles.
- **fill\_color** (*str, default to color (fillColor)*) – Fill color. Defaults to the value of the color option.
- **fill\_opacity** (*float, 0.2 (fillOpacity)*) – Fill opacity.
- **fill\_rule** (*str, 'evenodd' (fillRule)*) – A string that defines how the inside of a shape is determined. <https://developer.mozilla.org/en-US/docs/Web/SVG/Attribute/fill-rule>
- **bubbling\_mouse\_events** (*Bool, True (bubblingMouseEvents)*) – When true a mouse event on this path will trigger the same event on the map (unless `L.DomEvent.stopPropagation` is used).
- **gradient** (*bool, default None*) – When a gradient on the stroke and fill is available, allows turning it on or off.
- **fill=False.** (Note that the presence of `fill_color` will override) –
- **equivalents.** (This function accepts both snake\_case and lowerCamelCase) –
- **https (See)** –

Other map features

Leaflet GeoJson and miscellaneous features.

```
class folium.features.Choropleth(geo_data: Any, data: Any | None = None, columns: Sequence[Any] | None=None, key_on:str | None=None, bins:int | Sequence[float]=6, fill_color:str | None =None, nan_fill_color: str = 'black', fill_opacity: float = 0.6, nan_fill_opacity: float | None = None, line_color:str='black',line_weight:float=1,line_opacity:float=1, name:str | None=None, legend _name: str = "", overlay: bool = True, control: bool = True, show: bool = True, topojson: str | None =None, smooth_factor:float | None=None, highlight:bool=False, use_jenks:bool=False, **kwargs)
```

Bases:[FeatureGroup](#)

Applies a GeoJSON overlay to the map.

Plot a GeoJSON overlay on the base map. There is no requirement to bind data (passing just a GeoJSON plots a single-color overlay), but there is a data binding option to map your columnar data to different feature objects with a color scale.

If data is passed as a Pandas DataFrame, the “columns” and “key-on” keywords must be included, the first to indicate which DataFrame columns to use, the second to indicate the layer in the GeoJSON on which to key the data. The ‘columns’ keyword does not need to be passed for a Pandas series.

Colors are generated from color brewer (<https://colorbrewer2.org/>) sequential palettes. By default, linear binning is used between the min and the max of the values. Custom binning can be achieved with the *bins* parameter.

TopoJSONs can be passed as “geo\_data”, but the “topojson” keyword must also be passed with the reference to the topojson objects to convert. See the [topojson.feature](#) method in the TopoJSON API reference: `topojson/topojson`

#### Parameters:

- **geo\_data** (*string/object*) – URL, file path, or data (json, dict, geopandas, etc) to your GeoJSON geometries
- **data** (*Pandas DataFrame or Series, default None*) – Data to bind to the GeoJSON.
- **columns** (*tuple with two values, default None*) – If the data is a Pandas DataFrame, the columns of data to be bound. Must pass column 1 as the key, and column 2 the values.
- **key\_on** (*string, default None*) – Variable in the *geo\_data* GeoJSON file to bind the data to. Must start with ‘feature’ and be in JavaScript object notation. Ex: ‘feature.id’ or ‘feature.properties.statename’.
- **bins** (*int or sequence of scalars or str, default 6*) – If *bins* is an int, it defines the number of equal-width bins between the min and the max of the values. If *bins* is a sequence, it directly defines the bin edges. For more information on this parameter, have a look at `numpy.histogram` function.
- **fill\_color** (*string, optional*) – Area fill color, defaults to blue. Can pass a hex code, color name, or if you are binding data, one of the following color brewer palettes: ‘BuGn’, ‘BuPu’, ‘GnBu’, ‘OrRd’, ‘PuBu’, ‘PuBuGn’, ‘PuRd’, ‘RdPu’, ‘YlGn’, ‘YlGnBu’, ‘YlOrBr’, and ‘YlOrRd’.

- **nan\_fill\_color** (*string, default 'black'*) – Area fill color for nan or missing values. Can pass a hex code, color name.
- **fill\_opacity** (*float, default 0.6*) – Area fill opacity, range 0-1.
- **nan\_fill\_opacity** (*float, default fill\_opacity*) – Area fill opacity for nan or missing values, range 0-1.
- **line\_color** (*string, default 'black'*) – GeoJSON geopath line color.
- **line\_weight** (*int, default 1*) – GeoJSON geopath line weight.
- **line\_opacity** (*float, default 1*) – GeoJSON geopath line opacity, range 0-1.
- **legend\_name** (*string, default empty string*) – Title for data legend.
- **topojson** (*string, default None*) – If using a TopoJSON, passing “objects.yourfeature” to the topojson keyword argument will enable conversion to GeoJSON.
- **smooth\_factor** (*float, default None*) – How much to simplify the polyline on each zoom level. More means better performance and smoother look, and less means more accurate representation. Leaflet defaults to 1.0.
- **highlight** (*boolean, default False*) – Enable highlight functionality when hovering over a GeoJSON area.
- **use\_jenks** (*bool, default False*) – Use jenks spy to calculate bins using “naturalbreaks” (Fisher-Jenks algorithm). This is useful when your data is unevenly distributed.
- **name** (*string, optional*) – The name of the layer, as it will appear inLayerControls
- **overlay** (*bool, default True*) – Adds the layer as an optional overlay (True) or the base layer (False).
- **control** (*bool, default True*) – Whether the Layer will be included inLayerControls.
- **show** (*bool, default True*) – Whether the layer will be shown on opening.

**Return type:**

GeoJSON data layer in obj.template\_vars

## Examples

```
>>> Choropleth(geo_data="us-states.json",
    line_color="blue", line_weight=3)
>>> Choropleth(
...     geo_data="geo.json",
...     data=df,
...     columns=["Data1", "Data2"],
...     key_on="feature.properties.myvalue",
...     fill_color="PuBu",
...     bins=[0, 20, 30, 40, 50, 60],
... )
>>>
Choropleth(geo_data="countries.json", topo
json="objects.countries")
>>> Choropleth(
...     geo_data="geo.json",
...     data=df,
...     columns=["Data1", "Data2"],
...     key_on="feature.properties.myvalue",
...     fill_color="PuBu",
```

```

...      bins=[0,20,30,40,50,60],
...      highlight=True,
...)
render(**kwargs)→None

```

Render the GeoJson/TopoJson and colorscale objects.

**class folium.features.ClickForLatLng(format\_str:str/None=None,alert:bool=True)**

Bases: **MacroElement**

When one clicks on a Map that contains a ClickForLatLng, the coordinates of the pointer's position are copied to clipboard.

#### Parameters:

- **format\_str** (*str, default 'lat + "," + lng'*) – The javascript string used to format the text copied to clipboard. eg: format\_str = 'lat + "," + lng'  
 $\gg> 46.558860,3.397397$  format\_str = "[" + lat + "," + lng + "]"  
 $\gg> [46.558860,3.397397]$
- **alert** (*bool, default True*) – Whether there should be an alert when something has been copied to clipboard.

**class folium.features.ClickForMarker(popup:IFrame/Html/str/None=None)**

Bases: **MacroElement**

When one clicks on a Map that contains a ClickForMarker, a Marker is created at the pointer's position.

#### Parameters:

**popup** (*str or IFrame or Html, default None*) – Text to display in the markers' popups. This can also be an Element like IFrame or Html. If None, the popups will display the marker's latitude and longitude. You can include the latitude and longitude with \${lat} and \${lng}.

## Examples

```

>>> ClickForMarker("<b>Lat:</b> ${lat}<br /><b>Lon:</b>
${lng}")
class folium.features.ColorLine(positions: Iterable[Sequence[float]], colors:
Iterable[float], colormap:ColorMap/Sequence[Any]/None=None, nb_steps:int=12, weight:int/None=None, opacity:
float /None = None, **kwargs:Any)

```

Bases: **FeatureGroup**

Draw data on a map with specified colors.

#### Parameters:

- **positions** (*iterable of (lat, lon) pairs*) – The points on the line. Segments between points will be colored.

- **colors** (*iterable of float*) – Values that determine the color of a line segment. It must have length equal to  $\text{len}(\text{positions}) - 1$ .
- **colormap** (*branca.colormap.Colormap or list or tuple*) – The colormap to use. If a list or tuple of colors is provided, a LinearColormap will be created from it.
- **nb\_steps** (*int, default 12*) – The colormap will be discretized to this number of colors.
- **opacity** (*float, default 1*) – Line opacity, scale 0-1
- **weight** (*int, default 2*) – Stroke weight in pixels
- **\*\*kwargs** – Further parameters available. See folium.map.FeatureGroup

**Return type:**

A ColorLine object that you can add to a Map.

```
class folium.features.CustomIcon(icon_image: Any, icon_size: Tuple[int, int] | None = None, icon_anchor: Tuple[int, int] | None = None, shadow_image: Any = None, shadow_size: Tuple[int, int] | None = None, shadow_anchor: Tuple[int, int] | None = None, popup_anchor: Tuple[int, int] | None = None)
```

Bases: [Icon](#)

Create a custom icon, based on an image.

**Parameters:**

- **icon\_image** (*string, file or array-like object*) – The data you want to use as an icon. \* If string, it will be written directly in the output file. \* If file, its content will be converted as embedded in the output file. \* If array-like, it will be converted to a PNG base64 string and embedded in the output.
- **icon\_size** (*tuple of 2 int, optional*) – Size of the icon image in pixels.
- **icon\_anchor** (*tuple of 2 int, optional*) – The coordinates of the “tip” of the icon (relative to its top-left corner).  
The icon will be aligned so that this point is at the marker’s geographical allocation.
- **shadow\_image** (*string, file or array-like object, optional*) – The data for the shadow image. If not specified, no shadow image will be created.
- **shadow\_size** (*tuple of 2 int, optional*) – Size of the shadow image in pixels.
- **shadow\_anchor** (*tuple of 2 int, optional*) – The coordinates of the “tip” of the shadow relative to its top-left corner (the same as icon\_anchor if not specified).
- **popup\_anchor** (*tuple of 2 int, optional*) – The coordinates of the point from which popups will “open”, relative to the icon anchor.

```
class folium.features.DivIcon(html: str | None = None, icon_size: Tuple[int, int] | None = None, icon_anchor: Tuple[int, int] | None = None, popup_anchor: Tuple[int, int] | None = None, class_name: str = 'empty')
```

Bases: [MacroElement](#)

Represents a lightweight icon for markers that uses a simple *div* element instead of an image.

**Parameters:**

- **icon\_size**(tuple of 2 int) – Size of the icon image in pixels.
- **icon\_anchor** (tuple of 2 int) – The coordinates of the “tip” of the icon (relative to its top left corner). The icon will be aligned so that this point is at the marker’s geographical allocation.
- **popup\_anchor** (tuple of 2 int) – The coordinates of the point from which popups will “open”, relative to the icon anchor.
- **class\_name** (string) – A custom class name to assign to the icon. Leaflet defaults is ‘leaflet-div-icon’ which draws a little white square with a shadow. We set it ‘empty’ in folium.
- **html**(string) – A custom HTML code to put inside the div element.
- **https** (See) –

```
class folium.features.GeoJson(data: Any, style_function: Callable | None = None,
highlight_function: Callable | None = None, name: str | None = None, overlay: bool = True, control:
bool = True, show: bool = True, smooth_factor: float | None = None, tooltip: str | Tooltip |
GeoJsonTooltip | None
=None, embed: bool=True, popup:GeoJsonPopup | None=None, zoom_on_click:bool=False, marker:
Circle | CircleMarker | Marker | None = None, **kwargs: str | float | bool | Sequence | dict | None)
```

Bases: [Layer](#)

Creates a GeoJson object for plotting into a Map.

#### Parameters:

- **data** (file, dict or str.) – The GeoJSON data you want to plot. \* If file, then data will be read in the file and fully embedded in Leaflet’s JavaScript. \* If dict, then data will be converted to JSON and embedded in the JavaScript. \* If str, then data will be passed to the JavaScript as-is. \* If geo\_interface \_\_\_\_\_ is available, the geo\_interface dictionary will be serialized to JSON and reprojected if to\_crs is available.
- **style\_function** (function, default None) – Function mapping a GeoJsonFeature to a styled dict.
- **highlight\_function** (function, default None) – Function mapping a GeoJsonFeature to a styled dict for mouse events.
- **name** (string, default None) – The name of the Layer, as it will appear in Layer Controls
- **overlay** (bool, default True) – Adds the layer as an optional overlay (True) or the base layer (False).
- **control** (bool, default True) – Whether the Layer will be included in Layer Controls
- **show**(bool, default True) – Whether the layer will be shown on opening.
- **smooth\_factor** (float, default None) – How much to simplify the polyline on each zoom level. More means better performance and smoother look, and less means more accurate representation. Leaflet defaults to 1.0.
- **tooltip** ([GeoJsonTooltip](#), [Tooltip](#) str, default None) – Display a text when hovering over the object. Can utilize the data, see folium.GeoJsonTooltip for info on how to do that.
- **popup** ([GeoJsonPopup](#), optional) – Show a different popup for each feature bypassing a GeoJsonPopup object.

- **marker** (*Circle, CircleMarkeror Marker, optional*) – If your data containsPoint geometry, you can format the markers by passing a Circle, CircleMarkerorMarker objectwith your wanted options. The *style\_function* and *highlight\_function* will also target the marker objectyou passed.
- **embed** (*bool, default True*) – Whether to embed the data in the html file ornot. Note that disabling embedding is only supported if you provide a file linkor URL.
- **zoom\_on\_click** (*bool, default False*) – Set to True to enable zooming in on ageometrywhen clicking on it.
- **\*\*kwargs** – Keyword arguments are passed to the geoJson object as extraoptions.

## Examples

```
>>>#Providingfilename that shall be embedded.
>>>GeoJson("foo.json")
>>>#Providingfilename that shall not be embedded.
>>>GeoJson("foo.json", embed=False)
>>>#Providingdict.
>>>GeoJson(json.load(open("foo.json")))
>>>#Providingstring.
>>>GeoJson(open("foo.json").read())
>>> # Provide a style_function that color all states green
but Alabama.
>>>style_function=lambda x:
...     "fillColor": "#0000ff"
...     if x["properties"]["name"] == "Alabama"
...     else "#00ff00"
...
>>>GeoJson(geojson, style_function=style_function)
convert_to_feature_collection()→ None
```

Convertdata intoaFeatureCollectionifitisnotalready.

### **find\_identifier()→str**

Findauniqueidentifierforeachfeature, createitifneeded.

**AccordingtotheGeoJSONspecsafeature:**

- MAYhavean ‘id’ fieldwithastringornumericalvalue.
- MUST have a ‘properties’ field. The content can be any json object or evennull.

### **get\_geojson\_from\_web(*url:str*)→ dict**

### **process\_data(*data:Any*)→ dict**

Convertanunknowndatainputintoa geojsondictionary.

### **render(\*\*kwargs)→None**

RenderstheHTMLrepresentationoftheelement.

```
classfolium.features.GeoJsonPopup(fields:Sequence[str],aliases:Sequence[str]/None=None,  
labels:bool=True,style:str='margin:auto;',class_name:str='foliumpopup',localize:bool=True,  
**kwargs:str/float/bool/Sequence/dict/None)
```

Bases:**GeoJsonDetail**

Create a popup feature to bind to each element of a GeoJson layer based on its attributes.

**Parameters:**

- **fields** (*list or tuple.*) – Labels of GeoJson/TopoJson ‘properties’ or GeoPandasGeoDataFrame columns you’d like to display.
- **aliases** (*list/tuple of strings, same length/order as fields, default None.*) – Optional aliases you’d like to display in the tooltip as field name instead of the keys of *fields*.
- **labels** (*bool, default True.*) – Set to False to disable displaying the field names or aliases.
- **localize** (*bool, default False.*) – This will use JavaScript’s `.toLocaleString()` to format ‘clean’ values as strings for the user’s location; i.e. 1,000,000.00 comma separators, float truncation, etc. Available for most of JavaScript’s primitive types (any data you’ll serve into the template).
- **style** (*str, default None.*) – HTML inline style properties like font and colors. Will be applied to a div with the text init.

## Examples

```
gjson=folium.GeoJson(gdf).add_to(m)
```

```
folium.features.GeoJsonPopup(fields=['NAME'],
```

```
labels=False).add_to(gjson)
```

```
classfolium.features.GeoJsonTooltip(fields:Sequence[str],aliases:Sequence[str]/None=None,labels: bool = True, localize: bool = False, style: str | None = None, class_name: str = 'foliumtooltip',sticky:bool= True,**kwargs:str /float /bool /Sequence /dict /None)
```

Bases:**GeoJsonDetail**

Create a tooltip that uses data from either geojson or topojson.

**Parameters:**

- **fields** (*list or tuple.*) – Labels of GeoJson/TopoJson ‘properties’ or GeoPandasGeoDataFrame columns you’d like to display.
- **aliases** (*list/tuple of strings, same length/order as fields, default None.*) – Optional aliases you’d like to display in the tooltip as field name instead of the keys of *fields*.
- **labels** (*bool, default True.*) – Set to False to disable displaying the field names or aliases.

- **localize** (*bool, default False.*) – This will use JavaScript’s `.toLocaleString()` to format ‘clean’ values as strings for the user’s location; i.e. 1,000,000.00 comma separators, float truncation, etc. Available for most of JavaScript’s primitive types (any data you’ll serve into the template).
- **style** (*str, default None.*) – HTML inline style properties like font and colors. Will be applied to a div with the text init.
- **sticky** (*bool, default True*) – Whether the tooltip should follow the mouse.
- **\*\*kwargs** (*Assorted.*) – These values will map directly to the Leaflet Options. More info available here: <https://leafletjs.com/reference.html#tooltip>

## Examples

```
# Provide fields and aliases, with Style. >>> GeoJsonTooltip(
...fields=[“CNTY_NM”, “census-pop-2015”, “census-md-income-2015”],
...aliases=[“County”, “2015 Census Population”, “2015 Median Income”],
...localize=True, ... style=( ... “background-color: grey; color: white; font-family:”
...“courier new; font-size: 24px; padding: 10px;” ... ), ... ) # Provide fields, with
labeloff and fixed tooltip positions. >>>
GeoJsonTooltip(fields=(“CNTY_NM”), labels=False, sticky=False)
```

**class folium.features.LatLngPopup**

Bases: [MacroElement](#)

When one clicks on a Map that contains a LatLngPopup, a popup is shown that displays the latitude and longitude of the pointer.

**class folium.features.RegularPolygonMarker(*location: Sequence[float], number\_of\_sides: int = 4, rotation:int=0, radius:int=15, popup: Popup/str/None=None, tooltip: Tooltip/str/None=None, \*\*kwargs:bool/str/float |None*)**

Bases: [JSCSSMixin](#), [Marker](#)

Custom markers using the Leaflet DataVis Framework.

### Parameters:

- **location** (*tuple or list*) – Latitude and Longitude of Marker (Northing, Easting)
- **number\_of\_sides** (*int, default 4*) – Number of polygon sides
- **rotation** (*int, default 0*) – Rotation angle in degrees
- **radius** (*int, default 15*) – Marker radius, in pixels
- **popup** (*string or Popup, optional*) – Input text or visualization for object displayed when clicking.
- **tooltip** (*str or folium.Tooltip, optional*) – Display a text when hovering over the object.
- **\*\*kwargs** – See vector layers `path_options` for additional arguments.
- **https://humangeo.github.io/leaflet-dvf/** –

**default\_js: List[Tuple[str, str]]**

```
class folium.features.TopoJson(data:Any,object_path:str,style_function:Callable|None=None,name:str|None=None,overlay:bool=True,control:bool=True,show:bool=True,smooth_factor:float|None=None,tooltip:str|Tooltip|None =None)
```

Bases:JSCSSMixin,Layer

Creates a TopoJson object for plotting into a Map.

#### Parameters:

- **data** (*file, dict or str.*) – The TopoJSON data you want to plot. \* If file, the data will be read in the file and fully embedded in Leaflet's JavaScript. \* If dict, the data will be converted to JSON and embedded in the JavaScript. \* If str, then data will be passed to the JavaScript as-is.
- **object\_path** (*str*) – The path of the desired object into the TopoJson structure. Ex: 'objects.myobject'.
- **style\_function** (*function, default None*) – A function mapping a TopoJson geometry to a style dict.
- **name** (*string, default None*) – The name of the Layer, as it will appear in Layer Controls
- **overlay** (*bool, default False*) – Adds the layer as an optional overlay (True) or the base layer (False).
- **control** (*bool, default True*) – Whether the Layer will be included in Layer Controls.
- **show** (*bool, default True*) – Whether the layer will be shown on opening.
- **smooth\_factor** (*float, default None*) – How much to simplify the polyline on each zoom level. More means better performance and smoother look, and less means more accurate representation. Leaflet defaults to 1.0.
- **tooltip** (*GeoJsonTooltip, Tooltip or str, default None*) – Display a text when hovering over the object. Can utilize the data, see folium.GeoJsonTooltip for info on how to do that.

## Examples

```
>>> # Providing file that shall be embedded.  
>>> TopoJson(open("foo.json"), "object.myobject")  
>>> # Providing file name that shall not be embedded.  
>>> TopoJson("foo.json", "object.myobject")  
>>> # Providing dict.  
>>> TopoJson(json.load(open("foo.json")) , "object.myobject")  
>>> # Providing string.  
>>> TopoJson(open("foo.json").read(), "object.myobject")  
>>> # Provide a style_function that color all states green  
but Alabama.  
>>> style_function=lambda x:{  
...     "fillColor": "#0000ff"  
...     if x["properties"]["name"] == "Alabama"  
...     else "#00ff00"  
... }
```

```
>>> TopoJson(topo_json,  
"object.myobject",style_function=style_fun  
ction)  
default_js:List[Tuple[str,str]]
```

### **get\_bounds()**→List[List[float]]

Computes the bounds of the object itself (not including it's children) in the form[[lat\_min,lon\_min],[lat\_max, lon\_max]]

### **render(\*\*kwargs)**→None

RenderstheHTMLrepresentationoftheelement.

### **style\_data()**→None

Appliesself.style\_functiontoeachfeatureofself.data.

```
classfolium.features.Vega(data:Any,width:int/str/None=None,height:int/str/None=None,left:int  
/str='0%',top:int/str= '0%',position:str='relative')
```

Bases:[JSCSSMixin](#),[Element](#)

CreatesaVegachart element.

#### **Parameters:**

- **data** (*JSON-like str or object*) – The Vega description of the chart. It can also be any object that has a method `to_json`, so that you can (for instance) provide a `vincent` chart.
- **width** (*int or str, default None*) – The width of the output element. If None, either `data['width']` (if available) or '100%' will be used. Ex: 120, '120px', '80%'
- **height** (*int or str, default None*) – The height of the output element. If None, either `data['width']` (if available) or '100%' will be used. Ex: 120, '120px', '80%'
- **left** (*int or str, default '0%'*) – The horizontal distance of the output with respect to the parent HTML object. Ex: 120, '120px', '80%'
- **top** (*int or str, default '0%'*) – The vertical distance of the output with respect to the parent HTML object. Ex: 120, '120px', '80%'
- **position** (*str, default 'relative'*) – The `position` argument that the CSS shall contain. Ex: 'relative', 'absolute'

### **default\_js**:List[Tuple[str,str]]

### **render(\*\*kwargs)**→None

RenderstheHTMLrepresentationoftheelement.

```
classfolium.features.VegaLite(data:Any,width:int/str/None=None,height:int/str/None=None,left  
:int /str= '0%',top:int/str = '0%',position:str= 'relative')
```

Bases:[Element](#)

CreatesaVega-Litechartelement.

#### **Parameters:**

- **data** (*JSON-like str or object*) – The Vega-Lite description of the chart. It can also be any object that has a method `to_json`, so that you can (for instance) provide an `Altair` chart.
- **width** (*int or str, default None*) – The width of the output element. If `None`, either `data['width']` (if available) or '`100%`' will be used. Ex: `120`, '`120px`', '`80%`'
- **height** (*int or str, default None*) – The height of the output element. If `None`, either `data['width']` (if available) or '`100%`' will be used. Ex: `120`, '`120px`', '`80%`'
- **left** (*int or str, default '0%'*) – The horizontal distance of the output with respect to the parent `HTMLObject`. Ex: `120`, '`120px`', '`80%`'
- **top** (*int or str, default '0%'*) – The vertical distance of the output with respect to the parent `HTMLObject`. Ex: `120`, '`120px`', '`80%`'
- **position** (*str, default 'relative'*) – The `position` argument that the CSS shall contain. Ex: '`relative`', '`absolute`'

### **render(\*\*kwargs) → None**

Render the HTML representation of the element.

**property** `vegalite_major_version:int/None`

## Plugins

Wraps some of the most popular Leaflet external plugins.

**class** `folium.plugins.AntPath(locations,popup=None,tooltip=None,**kwargs)`

Bases: `JSCSSSMixin,BaseMultiLocation`

Class for drawing AntPath polyline overlays on a map.

See [`folium.vector\_layers.path\_options\(\)`](#) for the `Path` options.

#### Parameters:

- **locations** (*list of points (latitude, longitude)*) – Latitude and Longitude of line (Northing, Easting)
- **popup** (*str or folium.Popup, default None*) – Input text or visualization for object displayed when clicking.
- **tooltip** (*str or folium.Tooltip, optional*) – Display a text when hovering over the object.
- **\*\*kwargs** – Polyline and AntPath options. See their Github page for the available parameters.
- **<https://github.com/rubenspgcavalcante/leaflet-ant-path/>** –

**default\_js:List[Tuple[str,str]]**

**class** `folium.plugins.BeautifyIcon(icon=None,icon_shape=None,border_width=3,border_color='#000',text_color='#000',background_color='#FFF',inner_icon_style='',spin=False,number=None,*kwargs)`

Bases: `JSCSSSMixin,MacroElement`

Create a BeautifyIcon that can be added to a Marker

**Parameters:**

- **icon** (*string, default None*) – the Font-Awesome icon name to use to render the marker.
- **icon\_shape** (*string, default None*) – the icon shape
- **border\_width** (*integer, default 3*) – the border width of the icon
- **border\_color** (*string with hexadecimal RGB, default '#000'*) – the border color of the icon
- **text\_color** (*string with hexadecimal RGB, default '#000'*) – the text color of the icon
- **background\_color** (*string with hexadecimal RGB, default '#FFF'*) – the background color of the icon
- **inner\_icon\_style** (*string with css styles for the icon, default ''*) – the css styles of the icon
- **spin** (*boolean, default False*) – allow the icon to be spinning.
- **number** (*integer, default None*) – the number of the icon.

## Examples

```
Plugin Website: masajid390/BeautifyMarker >>> BeautifyIcon(  
...text_color="#000", border_color="transparent", background_color="#FFF"  
...  
) .add_to(marker) >>> number_icon = BeautifyIcon( ... text_color="#000",  
...border_color="transparent", ... background_color="#FFF", ... number=10,  
...inner_icon_style="font-size:12px;padding-top:-5px;", ... ) >>> Marker(  
...location=[45.5, -122.3], ... popup=folium.Popup("Portland, OR"),  
...icon=number_icon, ... ) >>> BeautifyIcon(icon="arrow-  
down", icon_shape="marker").add_to(marker)
```

## ICON\_SHAPE\_TYPES

**default\_css**: *List[Tuple[str,str]]*

**default\_js**: *List[Tuple[str,str]]*

```
class folium.plugins.BoatMarker(location, popup=None, icon=None, heading=0, wind_heading=None, wind_speed=0, **kwargs)
```

Bases: **JSCSSMixin, Marker**

Add a Marker in the shape of a boat.

**Parameters:**

- **location** (*tuple of length 2, default None*) – The latitude and longitude of the marker. If None, then the middle of the map is used.
- **heading** (*int, default 0*) – Heading of the boat to an angle value between 0 and 360 degrees

- **wind\_heading** (*int, default None*) – Heading of the wind to an angle value between 0 and 360 degrees. If None, then no wind is represented.
  - **wind\_speed** (*int, default 0*) – Speed of the wind in knots.
  - **https://github.com/thomasbrueggemann/leaflet.boatmarker** –
- default\_js:***List[Tuple[str,str]]*

```
class folium.plugins.CirclePattern(width=20,height=20,radius=12,weight=2.0,color="#3388ff",fill_color="#3388ff",opacity=0.75,fill_opacity=0.5)
```

Bases:**JSCSSMixin,MacroElement**

Fill Pattern for polygon composed of repeating circles.

Add these to the ‘fillPattern’ field in GeoJson style functions.

#### Parameters:

- **width** (*int, default 20*) – Horizontal distance between circles (pixels).
- **height** (*int, default 20*) – Vertical distance between circles (pixels).
- **radius** (*int, default 12*) – Radius of each circle (pixels).
- **weight** (*float, default 2.0*) – Width of outline around each circle (pixels).
- **color** (*string with hexadecimals, RGB, or named color, default "#3388ff"*) – Color of the circle outline.
- **fill\_color** (*string with hexadecimals, RGB, or named color, default "#3388ff"*) – Color of the circle interior.
- **opacity** (*float, default 0.75*) – Opacity of the circle outline. Should be between 0 and 1.
- **fill\_opacity** (*float, default 0.5*) – Opacity of the circle interior. Should be between 0 and 1.
- **https** (*See*) –

**default\_js:***List[Tuple[str,str]]*

**render(\*\*kwargs)**

Render the HTML representation of the element.

```
class folium.plugins.Draw(export=False,filename='data.geojson',position='topleft',show_geometry_on_click=True,draw_options=None,edit_options=None)
```

Bases:**JSCSSMixin,MacroElement**

Vector drawing and editing plugin for Leaflet.

#### Parameters:

- **export** (*bool, default False*) – Add a small button that exports the drawn shapes as a geojson file.
- **filename** (*string, default 'data.geojson'*) – Name of geojson file
- **position** (*{'topleft', 'topright', 'bottomleft', 'bottomright'}*) – Position of control. See <https://leafletjs.com/reference.html#control>

- **show\_geometry\_on\_click** (*bool, default True*) – When True, opens an alert with the geometry description on click.
- **draw\_options** (*dict, optional*) – The options used to configure the draw toolbar. See <http://leaflet.github.io/Leaflet.draw/docs/leaflet-draw-latest.html#drawoptions>
- **edit\_options** (*dict, optional*) – The options used to configure the edit toolbar. See <https://leaflet.github.io/Leaflet.draw/docs/leaflet-draw-latest.html#editpolyoptions>

## Examples

```
>>>m=folium.Map()
>>>Draw(
...     export=True,
...     filename="my_data.geojson",
...     position="topleft",
...     draw_options={"polyline":{"allowIntersection":False}},
...     edit_options={"poly":{"allowIntersection":False}},
... ).add_to(m)
```

For more info please check <https://leaflet.github.io/Leaflet.draw/docs/leaflet-draw-latest.html>

**default\_css**:*List[Tuple[str,str]]*

**default\_js**: *List[Tuple[str,*

*str]]render(\*\*kwargs)*

RenderstheHTMLrepresentationoftheelement.

**class**folium.plugins.DualMap(*location=None, layout='horizontal', \*\*kwargs*)

Bases:[JSCSSMixin](#),[MacroElement](#)

Create two maps in the same window.

Adding children to this objects adds them to both maps. You can access the individual maps with *DualMap.m1* and *DualMap.m2*.

Uses the Leaflet plugin Sync: [jieter/Leaflet.Sync](#)

### Parameters:

- **location** (*tuple or list, optional*) – Latitude and longitude of center point of the maps.
- **layout** (*{'horizontal', 'vertical'}*) – Select how the two maps should be positioned. Either horizontal(left and right) or vertical(top and bottom).
- **\*\*kwargs** – Keyword arguments are passed to the two Map objects.

## Examples

```
>>>#DualMapacceptsthesameargumentsasMap:  
>>> m = DualMap(location=(0, 0),  
 tiles="cartodbpositron", zoom_start=5)  
>>>#Addthesamemarkertobothmaps:  
>>>Marker((0, 0)).add_to(m)  
>>>#Theindividualmapsareattributescalled`m1`and`m2`:  
>>>Marker((0, 1)).add_to(m.m1)  
>>>LayerControl().add_to(m)  
>>>m.save("map.html")  
add_child(child,name=None,index=None)
```

Add object `child` to the first map and store it for the second.

**default\_js:** *List[Tuple[str,*

*str]]fit\_bounds(\*args,*

*\*\*kwargs)keep\_in\_front(\*a*

*rgs)*

**render(\*\*kwargs)**

Render the HTML representation of the element.

**class** folium.plugins.FastMarkerCluster(*data, callback=None, options=None, name=None, overlay=True, control=True, show=True, icon\_create\_function=None, \*\*kwargs*)

Bases: **MarkerCluster**

Add marker clusters to a map using in-browser rendering. Using FastMarkerCluster it is possible to render 000's of points far quicker than the MarkerCluster class.

Be aware that the FastMarkerCluster class passes an empty list to the parent class' `init____` method during initialisation. This means that the `add_child` method is never called, and no reference to any marker data are retained. Methods such as `get_bounds()` are therefore not available when using it.

### Parameters:

- **data** (*list of list with values*) – List of list of shape [[lat, lon], [lat, lon], etc.] When you use a custom callback you could add more values after the lat and lon. E.g. [[lat, lon, 'red'], [lat, lon, 'blue']]
- **callback** (*string, optional*) – A string representation of a valid Javascript function that will be passed each row in data. See the FasterMarkerCluster for an example of a custom callback.
- **name** (*string, optional*) – The name of the Layer, as it will appear in LayerControls.
- **overlay** (*bool, default True*) – Adds the layer as an optional overlay (True) or the base layer (False).
- **control** (*bool, default True*) – Whether the Layer will be included in LayerControls.
- **show** (*bool, default True*) – Whether the layer will be shown on opening.

- **icon\_create\_function** (*string, default None*) – Override the default behaviour, making possible to customize markers colors and sizes.
- **\*\*kwargs** – Additional arguments are passed to Leaflet.markercluster options. See Leaflet/Leaflet.markercluster

```
class folium.plugins.FeatureGroupSubGroup(group, name=None, overlay=True, control=True, show=True)
```

Bases: **JSCSSMixin, Layer**

Creates a Feature Group that adds its child layers into a parent group when added to a map (e.g. through LayerControl). Useful to create nested groups, or cluster markers from multiple overlays. From [0].

[0] ghybs/Leaflet.FeatureGroup.SubGroup

#### Parameters:

- **group** (*Layer*) – The MarkerCluster or FeatureGroup containing this subgroup.
- **name** (*string, default None*) – The name of the Layer, as it will appear in LayerControls
- **overlay** (*bool, default True*) – Adds the layer as an optional overlay (True) or the base layer (False).
- **control** (*bool, default True*) – Whether the Layer will be included in LayerControls.
- **show** (*bool, default True*) – Whether the layer will be shown on opening.

## Examples

### Nestedgroups

```
>>>fg=folium.FeatureGroup() #Maingroup
>>> g1 = folium.plugins.FeatureGroupSubGroup(fg, "g1") #
First subgroup off fg
>>> g2 = folium.plugins.FeatureGroupSubGroup(fg, "g2") #
Second subgroup off fg
>>>m.add_child(fg)
>>>m.add_child(g1)
>>>m.add_child(g2)
>>>g1.add_child(folium.Marker([0,0]))
>>>g2.add_child(folium.Marker([0,1]))
>>>folium.LayerControl().add_to(m)
```

### Multipleoverlayspartofthesameclustergroup

```
>>>mrg=folium.plugins.MarkerCluster(
...     control=False
... )#MarkerCluster, hidden in controls
>>> g1 = folium.plugins.FeatureGroupSubGroup(mrg, "g1") #
First group, in mrg
>>> g2 = folium.plugins.FeatureGroupSubGroup(mrg, "g2") #
Second group, in mrg
>>>m.add_child(mrg)
```

```
>>>m.add_child(g1)
>>>m.add_child(g2)
>>>g1.add_child(folium.Marker([0,0]))
>>>g2.add_child(folium.Marker([0,1]))
>>>folium.LayerControl().add_to(m)
default_js:List[Tuple[str,str]]
```

**class**folium.plugins.FloatImage(*image*,*bottom*=75,*left*=75,\*\**kwargs*)

Bases:[MacroElement](#)

Adds afloatingimageinHTML canvasontopofthemap.

**Parameters:**

- **image** (*str*) – Url to image location. Can also be an inline image using a dataURIor a localfileusing*file://*.
- **bottom** (*int, default 75*) – Vertical position from the bottom, as a percentageofscreen height.
- **left**(*int,default75*)–Horizontalposition fromthyleft,asapercentageofscreenwidth.
- **\*\*kwargs** – Additional keyword arguments are applied as CSS properties. Forexample:*width='300px'*.

**class**folium.plugins.Fullscreen(*position*='topleft',*title*='FullScreen',*title\_cancel*='ExitFullScreen',*force\_separate\_button*=*False*,\*\**kwargs*)

Bases:[JSCSSMixin](#),[MacroElement](#)

Adds afullscreenbuttoyour map.

**Parameters:**

- **position** (*str*) – change the position of the button can be: ‘topleft’, ‘topright’, ‘bottomright’ or ‘bottomleft’ default:‘topleft’
- **title**(*str*)–change the titleofthebutton, default:‘FullScreen’
- **title\_cancel** (*str*) – change the title of the button when fullscreen is on, default:‘ExitFullScreen’
- **force\_separate\_button** (*bool, default False*) – force separate button to detachfromzoombuttons,
- **https** (*See*)–

**default\_css:List[Tuple[str,str]]**

**default\_js:List[Tuple[str,str]]**

**class**folium.plugins.Geocoder(*collapsed*=*False*,*position*='topright',*add\_marker*=*True*,\*\**kwargs*)

Bases:[JSCSSMixin](#),[MacroElement](#)

AsimplegeocoderforLeafletthatbydefaultusesOSM/Nominatim.

Please respect the Nominatim usage policy: <https://operations.osmfoundation.org/policies/nominatim/>

**Parameters:**

- **collapsed** (*bool, default False*) – If True, collapses the search box unless hovered/clicked.
- **position** (*str, default 'topright'*) – Choose from ‘topleft’, ‘topright’, ‘bottomleft’ or ‘bottomright’.
- **add\_marker** (*bool, default True*) – If True, adds a marker on the found location.
- **https** (*For all options see*) –

**default\_css:***List[Tuple[str,str]]*

**default\_js:***List[Tuple[str,str]]*

**class** folium.plugins.GroupedLayerControl(*groups, exclusive\_groups=True, \*\*kwargs*)

Bases: **JSCSSMixin, MacroElement**

Create a Layer Control with groups of overlays.

**Parameters:**

- **groups** (*dict*) –

A dictionary where the keys are group names and the values are lists of layer objects. e.g. {  
    “Group1”:[layer1, layer2], “Group2”:[layer3, layer4]  
}

- **exclusive\_groups** (*bool, default True*) – Whether to use radio buttons (default) or checkboxes. If you want to use both, use two separate instances of this class.
- **\*\*kwargs** – Additional (possibly inherited) options.  
See <https://leafletjs.com/reference.html#control-layers>

**default\_css:***List[Tuple[str,str]]*

**default\_js:***List[Tuple[str,str]]*

**class** folium.plugins.HeatMap(*data, name=None, min\_opacity=0.5, max\_zoom=18, radius=25, blur=1.5, gradient=None, overlay=True, control=True, show=True, \*\*kwargs*)

Bases: **JSCSSMixin, Layer**

Create a Heatmap layer

**Parameters:**

- **data** (*list of points of the form [lat, lng] or [lat, lng, weight]*) – The points you want to plot. You can also provide a numpy.array of shape(n,2) or (n,3).
- **name** (*string, default None*) – The name of the Layer, as it will appear inLayerControls.
- **min\_opacity**(*default 1.*) – The minimum opacity the heatmap will start at.
- **max\_zoom** (*default 18*) – Zoom level where the points reach maximum intensity (as intensity scales with zoom), equals maxZoom of the map by default
- **radius**(*int, default 25*) – Radius of each “point” of the heatmap
- **blur**(*int, default 15*) – Amount of blur
- **gradient** (*dict, default None*) – Color gradient config. e.g. {0.4: ‘blue’, 0.65: ‘lime’, 1: ‘red’}
- **overlay** (*bool, default True*) – Adds the layer as an optional overlay (True) or the base layer (False).
- **control** (*bool, default True*) – Whether the Layer will be included inLayerControls.
- **show**(*bool, default True*) – Whether the layer will be shown on opening.

#### **default\_js:***List[Tuple[str,str]]*

```
class folium.plugins.HeatMapWithTime(data,index=None,name=None,radius=15,blur=0.8,min_opacity=0,max_opacity=0.6,scale_radius=False,gradient=None,use_local_extrema=False,auto_play=False,display_index=True,index_steps=1,min_speed=0.1,max_speed=10,speed_step=0.1,position='bottomleft',overlay=True,control=True,show=True)
```

Bases:**JSCSSMixin,Layer**

Create a HeatMapWithTime layer

#### Parameters:

- **data** (*list of list of points of the form [lat, lng] or [lat, lng, weight]*) – The points you want to plot. The outer list corresponds to the various time steps in sequential order. (weight is in (0, 1] range and defaults to 1 if not specified for a point)
- **index** (*Index giving the label (or timestamp) of the elements of data. Should have*) – the same length as data, or is replaced by a simple count if not specified.
- **name** (*string, default None*) – The name of the Layer, as it will appear inLayerControls.
- **radius** (*default 15.*) – The radius used around points for the heatmap.
- **blur** (*default 0.8.*) – Blur strength used for the heatmap. Must be between 0 and 1.
- **min\_opacity**(*default 0*) – The minimum opacity for the heatmap.
- **max\_opacity**(*default 0.6*) – The maximum opacity for the heatmap.
- **scale\_radius** (*default False*) – Scale the radius of the points based on the zoom level.

- **gradient** (*dict, default None*) – Match point density values to colors. Color can be a name ('red'), RGB values ('rgb(255,0,0)') or a hex number ('#FF0000').
- **use\_local\_extrema** (*default False*) – Defines whether the heatmap uses a global extrema set found from the input data OR a local extrema (the maximum and minimum of the currently displayed view).
- **auto\_play** (*default False*) – Automatically play the animation across time.
- **display\_index** (*default True*) – Display the index (usually time) in the time control.
- **index\_steps** (*default 1*) – Steps to take in the index dimension between animation steps.
- **min\_speed** (*default 0.1*) – Minimum fps speed for animation.
- **max\_speed** (*default 10*) – Maximum fps speed for animation.
- **speed\_step** (*default 0.1*) – Step between different fps speeds on the speed slider.
- **position** (*default 'bottomleft'*) – Position string for the time slider. Format: 'bottom/top'+'left/right'.
- **overlay** (*bool, default True*) – Adds the layer as an optional overlay (True) or the base layer (False).
- **control** (*bool, default True*) – Whether the Layer will be included in Layer Controls.
- **show** (*bool, default True*) – Whether the layer will be shown on opening.

**default\_css:** *List[Tuple[str,str]]*

**default\_js:** *List[Tuple[str,*

*str]] render(\*\*kwargs)*

Render the HTML representation of the element.

**class folium.plugins.LocateControl(*auto\_start=False, \*\*kwargs*)**

Bases: **JSCSSMixin, MacroElement**

**Control plugin to geolocate the user.**

This plugin adds a button to the map, and when it's clicked shows the current user device location.

To work properly in production, the connection needs to be encrypted, otherwise browser will not allow users to share their location.

**Parameters:**

- **auto\_start** (*bool, default False*) – When set to True, plugin will be activated on map loading and search for user position. Once user location is founded, the map will automatically center in using user coordinates.
- **\*\*kwargs** – For possible options, see domoritz/leaflet-locatecontrol

**Examples**

```
>>>m=folium.Map()
```

```
#With default settings
>>>LocateControl().add_to(m)
# With some custom options >>> LocateControl( ... position="bottomright",
... strings={"title": "Seeyoucurrentlocation", "popup": "Yourposition"}, ...
).add_to(m)
```

Formoreinfocheck:domoritz/leaflet-locatecontrol

**default\_css:***List[Tuple[str,str]]*

**default\_js:***List[Tuple[str,str]]*

**class**folium.plugins.MarkerCluster(*locations=None, popups=None, icons=None, name=None, overlay=True, control=True, show=True, icon\_create\_function=None, options=None, \*\*kwargs*)

Bases:**JSCSSMixin, Layer**

ProvidesBeautifulAnimatedMarkerClusteringfunctionalityformaps.

#### Parameters:

- **locations** (*list of list or array of shape (n, 2).*) – Data points of the form [[lat,lng]].
- **popups** (*list of length n, default None*) – Popup for each marker, either a Popupobject or a string or None.
- **icons** (*list of length n, default None*) – Icon for each marker, either an Iconobject or a string or None.
- **name** (*string, default None*) – The name of the Layer, as it will appear inLayerControls
- **overlay** (*bool, default True*) – Adds the layer as an optional overlay (True) or the base layer (False).
- **control** (*bool, default True*) – Whether the Layer will be included inLayerControls.
- **show**(*bool, default True*) – Whether the layer will be shown on opening.
- **icon\_create\_function** (*string, default None*) – Override the default behaviour, making possible to customize markers colors and sizes.
- **options** (*dict, default None*) – A dictionary with options forLeaflet.markercluster. SeeLeaflet/Leaflet.markercluster for options

.

#### Example

```
>>>icon_create_function='''
...
    function(cluster) {
...
        return L.divIcon({html: '<b>' + cluster.getChildCount()
+'</b>',
...
                    className: 'marker-cluster marker-
cluster-small',
...
                    iconSize:newL.Point(20,20)});}
...
'''
```

**default\_css**:*List[Tuple[str,str]]*

**default\_js**:*List[Tuple[str,str]]*

```
class folium.plugins.MeasureControl(position='topright', primary_length_unit='meters',  
secondary_length_unit='miles',primary_area_unit='sqmeters',secondary_area_unit='acres',**kwargs)
```

Bases:[JSCSSMixin](#),[MacroElement](#)

Add a measurement widget on the map.

**Parameters:**

- **position**(*str, default 'topright'*)—Location of the widget.
- **primary\_length\_unit**(*str, default 'meters'*)—
- **secondary\_length\_unit**(*str, default 'miles'*)—
- **primary\_area\_unit** (*str, default 'sqmeters'*)—
- **secondary\_area\_unit**(*str, default 'acres'*) —
- **https** (*See*)—

**default\_css**:*List[Tuple[str,str]]*

**default\_js**:*List[Tuple[str,str]]*

```
class folium.plugins.MiniMap(tile_layer=None,position='bottomright',width=150,height=150,collapsed_width=25,collapsed_height=25,zoom_level_offset=-5,zoom_level_fixed=None,center_fixed=False,zoom_animation=False,toggle_display=False,auto_toggle_display=False,minimized=False,**kwargs)
```

Bases:[JSCSSMixin](#),[MacroElement](#)

Add a minimap (locator) to an existing map.

Uses the Leaflet plugin by Norkart under BSD 2-Clause  
“Simplified” License. Norkart/Leaflet-MiniMap

**Parameters:**

- **tile\_layer** (*folium TileLayer object or str, default None*) – Provide a foliumTileLayer object or the wanted tiles as string. If not provided it will use the default of ‘TileLayer’, currentlyOpenStreetMap.
- **position** (*str, default 'bottomright'*) – The standard Control position parameter for the widget.
- **width**(*int, default 150*) – The width of the minimap in pixels.
- **height**(*int, default 150*) – The height of the minimap in pixels.
- **collapsed\_width** (*int, default 25*) – The width of the toggle marker and the minimap when collapsed in pixels.
- **collapsed\_height** (*int, default 25*) – The height of the toggle marker and the minimap when collapsed
- **zoom\_level\_offset** (*int, default -5*) – The offset applied to the zoom in the minimap compared to the zoom of the main map. Can be positive or negative.

- **zoom\_level\_fixed** (*int, default None*) – Overrides the offset to apply a fixedzoom level to the minimap regardless of the main map zoom. Set it to anyvalidzoomlevel,if unset zoom\_level\_offsetis usedinstead.
- **center\_fixed** (*bool, default False*) – Applies a fixed position to the minimapregardless of the main map’s view / position. Prevents panning the minimap,but does allow zooming (both in the minimap and the main map). If theminimap is zoomed, it will always zoom around the centerFixed point. Youcanpass in a LatLng-equivalentobject.
- **zoom\_animation** (*bool, default False*) – Sets whether the minimap shouldhave an animated zoom. (Will cause it to lag a bit after the movement of themainmap.)
- **toggle\_display** (*bool, default False*) – Sets whether the minimap should haveabutton tominimiseit.
- **auto\_toggle\_display** (*bool, default False*) – Sets whether the minimap shouldhide automatically if the parent map bounds does not fit within the minimapbounds.Especiallyusefulwhen‘zoomLevelFixed’isset.
- **minimized** (*bool, default False*) – Sets whether the minimap should start in aminimizedposition.

## Examples

```
>>>MiniMap(position="bottomleft")
```

**default\_css:***List[Tuple[str,str]]*

**default\_js:***List[Tuple[str,str]]*

```
classfolium.plugins.mousePosition(position='bottomright',separator=':',empty_string='Unavailable',lng_first=False,num_digits=5,prefix='',lat_formatter=None,lng_formatter=None,**kwargs)
```

Bases:[JSCSSMixin](#),[MacroElement](#)

Addafieldthatshowsthe coordinatesofthemouseposition.

Uses the Leaflet plugin by Ardhi Lukianto under  
MITlicense.ardhi/Leaflet.mousePosition

### Parameters:

- **position** (*str, default 'bottomright'*) – The standard Control position parameterforthewidget.
- **separator** (*str, default ' : '*) – Character used to separate latitude and longitudevalues.
- **empty\_string**(*str,default'Unavailable'*)–Initialtexttodisplay.
- **lng\_first** (*bool, default False*) – Whether to put the longitude first or not. SetasTrue to displaylongitude beforelatitude.
- **num\_digits** (*int, default '5'*) – Number of decimal places included in thedisplayedlongitudeandlatitude decimaldegree values.
- **prefix**(*str,default''*)–Astringtobepreparedtothe coordinates.

- **lat\_formatter** (*str, default None*) – Custom Javascript function to format the latitude value.
- **lng\_formatter** (*str, default None*) – Custom Javascript function to format the longitude value.

## Examples

```
>>> fmtr = "function(num) {return L.Util.formatNum(num, 3) + '\n' ;};"
>>> MousePosition(
...     position="topright",
...     separator="|",
...     prefix="Mouse:",
...     lat_formatter=fmtr,
...     lng_formatter=fmtr,
... )
default_css:List[Tuple[str,str]]

default_js:List[Tuple[str,str]]
```

**class** folium.plugins.PolyLineOffset(*locations, popup=None, tooltip=None, offset=0, \*\*kwargs*)

Bases: [JSCSSMixin](#), [PolyLine](#)

Add offset capabilities to the PolyLine class.

This plugin adds to folium Polylines the ability to be drawn with a relative pixel offset, without modifying their actual coordinates. The offset value can be either negative or positive, for left- or right-side offset, and remains constant across zoom levels.

See [folium.vector\\_layers.path\\_options\(\)](#) for the *Path* options.

### Parameters:

- **locations** (*list of points (latitude, longitude)*) – Latitude and Longitude of line (Northing, Easting)
- **popup** (*str or folium.Popup, default None*) – Input text or visualization for object displayed when clicking.
- **tooltip** (*str or folium.Tooltip, optional*) – Display a text when hovering over the object.
- **offset** (*int, default 0*) – Relative pixel offset to draw a line parallel to an existent one, at a fixed distance.
- **\*\*kwargs** – Polyline options. See their Github page for the available parameters.
- **https (See)** –

## Examples

```
>>> plugins.PolyLineOffset (
```

```
...      [[58,-28],[53,-23]],color="#f00",opacity=1,offset=-5
....).add_to(m)
>>>plugins.PolyLineOffset(
...      [[58,-28],[53,-23]],color="#080",opacity=1,
offset=10
....).add_to(m)
default_js:List[Tuple[str,str]]
```

**class** folium.plugins.PolyLineTextPath(*polyline*,*text*,*repeat=False*,*center=False*,*below=False*,*offse*  
*t=0*,*orientation=0*,*attributes=None*,*\*\*kwargs*)

Bases:**JSCSSMixin,MacroElement**

Shows a text along a PolyLine.

**Parameters:**

- **polyline** (*folium.features.PolyLine object*) – The *folium.features.PolyLine* object to attach the text to.
- **text**(*string*) – The string to be attached to the polyline.
- **repeat** (*bool, default False*) – Specifies if the text should be repeated along the polyline.
- **center** (*bool, default False*) – Centers the text according to the polyline's bounding box
- **below** (*bool, default False*) – Show text below the path
- **offset**(*int, default 0*) – Set an offset to position text relative to the polyline.
- **orientation**(*int, default 0*) – Rotate text to a specified angle.
- **attributes** (*dict*) – Object containing the attributes applied to the text tag. Check valid attributes here: <https://developer.mozilla.org/en-US/docs/Web/SVG/Element/text#attributes> Example: {'fill': '#007DEF', 'font-weight': 'bold', 'font-size': '24'}
- **https** (*See*) –

**default\_js**:List[Tuple[str,str]]

**class** folium.plugins.ScrollZoomToggler

Bases:**MacroElement**

Creates a button for enabling/disabling scroll on the map.

**class** folium.plugins.Search(*layer*,*search\_label=None*,*search\_zoom=None*,*geom\_type='Point'*,*position='topleft'*,*placeholder='Search'*,*collapsed=False*,*\*\*kwargs*)

Bases:**JSCSSMixin,MacroElement**

Adds a search tool to your map.

**Parameters:**

- **layer** (*GeoJson*, *TopoJson*, *FeatureGroup*, *MarkerCluster* class object.) – Themaplayer to index in the Search view.
- **search\_label** (*str, optional*) – ‘properties’ key in layer to index Search, if layer is *GeoJson*/*TopoJson*.
- **search\_zoom** (*int, optional*) – Zoom level to set the map to on match. By default zooms to Polygon/Line bounds and points on their natural extent.
- **geom\_type** (*str, default 'Point'*) – Feature geometry type. “Point”, “Line” or “Polygon”
- **position** (*str, default 'topleft'*) – Change the position of the search bar, can be: ‘topleft’, ‘topright’, ‘bottomright’ or ‘bottomleft’.
- **placeholder** (*str, default 'Search'*) – Placeholder text inside the Search box if nothing is entered.
- **collapsed** (*boolean, default False*) – Whether the Search box should be collapsed or not.
- **\*\*kwargs**. – Assorted style options to change feature styling on match. Use the same way as vector layer arguments.
- **https** (*See*) –

**default\_css:** *List[Tuple[str,str]]*

**default\_js:** *List[Tuple[str,*

*str]]render(\*\*kwargs)*

Render the HTML representation of the element.

**test\_params(keys)**

**class folium.plugins.SemiCircle(*location, radius, direction=None, arc=None, start\_angle=None, stop\_angle=None, popup=None, tooltip=None, \*\*kwargs*)**

Bases: **JSCSSMixin, Marker**

Add a marker in the shape of a semicircle, similar to the Circle

class. Use (direction and arc) or (start\_angle and stop\_angle), not both.

**Parameters:**

- **location** (*tuple[float, float]*) – Latitude and Longitude pair (Northing, Easting)
  - **radius** (*float*) – Radius of the circle, in meters.
  - **direction** (*int, default None*) – Direction angle in degrees
  - **arc** (*int, default None*) – Arc angle in degrees.
  - **start\_angle** (*int, default None*) – Start angle in degrees
  - **stop\_angle** (*int, default None*) – Stop angle in degrees.
  - **popup** (*str or folium.Popup, optional*) – Input text or visualization for object displayed when clicking.
  - **tooltip** (*str or folium.Tooltip, optional*) – Display a text when hovering over the object.
  - **\*\*kwargs** – For additional arguments
- see **folium.vector\_layers.path\_options()**
- **https** (*Uses Leaflet plugin*) –

**default\_js:***List[Tuple[str,str]]*

**class**folium.plugins.SideBySideLayers(*layer\_left,layer\_right*)

Bases:**JSCSSMixin,MacroElement**

Creates a SideBySideLayers that takes two Layers and adds a sliding control with theleaflet-side-by-sideplugin.

Uses the Leaflet leaflet-side-by-side plugin in [digidem/leaflet-side-by-side](#)

**Parameters:**

- **layer\_left** (*Layer.*) – The left Layer within the side by side control. Must be created and added to the map before being passed to this class.
- **layer\_right** (*Layer.*) – The right Layer within the side by side control. Must be created and added to the map before being passed to this class.

**Examples**

```
>>>sidebyside=SideBySideLayers(layer_left,layer_right)
```

```
>>>sidebyside.add_to(m)
```

**default\_js:***List[Tuple[str,str]]*

**class**folium.plugins.StripePattern(*angle=0.5,weight=4,space\_weight=4,color="#000000",space\_color="#ffffff",opacity=0.75,space\_opacity=0.0,\*\*kwargs*)

Bases:**JSCSSMixin,MacroElement**

FillPattern for polygon composed of alternating lines.

Add these to the ‘fillPattern’ field in [GeoJson](#) style functions.

**Parameters:**

- **angle** (*float, default 0.5*) – Angle of the line pattern (degrees). Should be between -360 and 360.
- **weight** (*float, default 4*) – Width of the main lines (pixels).
- **space\_weight** (*float*) – Width of the alternate lines (pixels).
- **color** (*string with hexadecimals, RGB, or named color, default "#000000"*) – Color of the main lines.
- **space\_color** (*string with hexadecimals, RGB, or named color, default "#ffffff"*) – Color of the alternate lines.
- **opacity** (*float, default 0.75*) – Opacity of the main lines. Should be between 0 and 1.
- **space\_opacity** (*float, default 0.0*) – Opacity of the alternate lines. Should be between 0 and 1.
- **https** (*See*) –

**default\_js:***List[Tuple[str,str]]*

**render(\*\*kwargs)**

RenderstheHTMLrepresentationoftheelement.

**class**folium.plugins.TagFilterButton(*data,icon='fa-filter',clear\_text='clear',filter\_on\_every\_click=True,open\_popup\_on\_hover=False,\*\*kwargs*)

Bases:**JSCSSMixin,MacroElement**

Creates a Tag Filter Button to filter elements based on criteria (maydemirx/leaflet-tag-filter-button)

This plugin works for multiple element types like Marker, GeoJson and vector layerslikePolyLine.

**Parameters:**

- **data**(*list,ofstrings.*)—Thetagsto filterforthisfilterbutton.
- **icon**(*string,default'fa-filter'*)—Theicon forthefilterbutton
- **clear\_text**(*string,default'clear'*)—Textoftheclearbutton
- **filter\_on\_every\_click** (*bool, default True*) – if True, the plugin will filter oneveryclick eventoncheckbox.
- **open\_popup\_on\_hover** (*bool, default False*) – if True, popup that containstagswillbe open atmouse hover time

**default\_css:***List[Tuple[str,str]]*

**default\_js:***List[Tuple[str,str]]*

**lass**folium.plugins.Terminator

Bases:**JSCSSMixin,MacroElement**

Leaflet.Terminator is a simple plug-in to the Leaflet library to overlay day and nightregionson maps.

**default\_js:***List[Tuple[str,str]]*

**class**folium.plugins.TimeSliderChoropleth(*data,styledict,highlight:bool=False,name=None,overlay=True,control=True,show=True,init\_timestamp=0*)

Bases:**JSCSSMixin,Layer**

Createachoroplethwith atimesliderfor timestampeddata.

Visualize timestamped data, allowing users to view the choropleth at differenttimestampsusing a slider.

**Parameters:**

- **data(str)–geojsonstring**
- **styledict(dict)–**  
A dictionary where the keys are the geojson feature ids and the values are dicts of *{time: style\_options\_dict}*
- **highlight (bool, default False)** – Whether to show a visual effect on mouseover and click.
- **name (string, default None)** – The name of the Layer, as it will appear inLayerControls.
- **overlay (bool, default False)** – Adds the layer as an optional overlay (True) or the base layer (False).
- **control (bool, default True)** – Whether the Layer will be included inLayerControls.
- **show(bool, default True)** – Whether the layer will be shown on opening.
- **init\_timestamp (int, default 0)** – Initial time-stamp index on the slider. Must be in the range  $[-L, L-1]$ , where  $L$  is the maximum number of time stamps in *styledict*. For example, use  $-1$  to initialize the slider to the latest timestamp.

**default\_js:***List[Tuple[str,str]]*

```
class folium.plugins.TimestampedGeoJson(data, transition_time=200, loop=True,
auto_play=True, add_last_point=True, period='P1D', min_speed=0.1, max_speed=10,
loop_button=False, date_options='YYYY-MM-
DDHH:mm:ss',time_slider_drag_update=False,duration=None,speed_slider=True)
```

Bases:**JSCSSMixin,MacroElement**

Creates a TimestampedGeoJson plugin from timestamped GeoJSONs to append into a map with Map.add\_child.

A geojson is timestamped if:

- it contains only features of types LineString, MultiPoint, MultiLineString, Polygon and MultiPolygon.
- each feature has a ‘times’ property with the same length as the coordinates array.
- each element of each ‘times’ property is a timestamp in ms since epoch, or in ISO string.

Eventually, you may have Point features with a ‘times’ property being an array of length 1.

#### Parameters:

- **data(file,dict or str.)–**

The timestamped geo-json data you want to plot.

- If file, then data will be read in the file and fully embedded in Leaflet’s javascript.
- If dict, then data will be converted to json and embedded in the javascript.
- If str, then data will be passed to the javascript as-is.

- **transition\_time** (*int, default 200.*) – The duration in ms of a transition from between timestamps.
- **loop**(*bool, default True*) – Whether the animation shall loop.
- **auto\_play** (*bool, default True*) – Whether the animation shall start automatically at startup.
- **add\_last\_point** (*bool, default True*) – Whether a point is added at the last valid coordinate of a LineString.
- **period** (*str, default "P1D"*) – Used to construct the array of available times starting from the first available time. Format: ISO8601 Duration ex: ‘P1M’ 1/month, ‘P1D’ 1/day, ‘PT1H’ 1/hour, and ‘PT1M’ 1/minute
- **duration** (*str, default None*) – Period of time which the features will be shown on the map after their time has passed. If None, all previous times will be shown. Format: ISO8601 Duration ex: ‘P1M’ 1/month, ‘P1D’ 1/day, ‘PT1H’ 1/hour, and ‘PT1M’ 1/minute

## Examples

```
>>>TimestampedGeoJson (
...     {
...         "type": "FeatureCollection",
...         "features": [
...             {
...                 "type": "Feature",
...                 "geometry": {
...                     "type": "LineString",
...                     "coordinates": [ [-70, -25], [-70, 35],
[70, 35] ],
...                 },
...                 "properties": {
...                     "times": [1435708800000, 1435795200000,
1435881600000],
...                     "tooltip": "mytooltiptext",
...                 },
...             }
...         ],
...     }
... )
```

See [socib/Leaflet.TimeDimension](#) for more information.

**default\_css:** *List[Tuple[str,str]]*

**default\_js:** *List[Tuple[str,*

*str]]*

Render the HTML representation of the element.

**class** folium.plugins.TimestampedWmsTileLayers(*data, transition\_time=200, loop=False, auto\_play=False, period='P1D', time\_interval=False*)

Bases:[JSCSSMixin](#),[MacroElement](#)

Creates a `TimestampedWmsTileLayer` that takes a `WmsTileLayer` and adds time control with the Leaflet `TimeDimension` plugin.

#### Parameters:

- **data** (`WmsTileLayer`) – The `WmsTileLayer` that you want to add time support to. Must be created like a typical `WmsTileLayer` and added to the map before being passed to this class.
- **transition\_time** (`int, default 200.`) – The duration in ms of a transition from between timestamps.
- **loop** (`bool, default False`) – Whether the animation shall loop, default is to reduce load on WMS services.
- **auto\_play** (`bool, default False`) – Whether the animation shall start automatically at startup, default is to reduce load on WMS services.
- **period** (`str, default 'P1D'`) – Used to construct the array of available times starting from the first available time. Format: ISO8601 Duration ex: ‘P1M’ -> 1/month, ‘P1D’ -> 1/day, ‘PT1H’ -> 1/hour, and ‘PT1M’ -> 1/minute Note: this seems to be overridden by the `WMSTileLayerGetCapabilities`.

## Examples

```
>>>w0=WmsTileLayer(  
...     "http://this.wms.server/ncWMS/wms",  
...     name="TestWMSData",  
...     styles="",  
...     fmt="image/png",  
...     transparent=True,  
...     layers="test_data",  
...     COLORSCALERANGE="0,10",  
...)  
>>>w0.add_to(m)  
>>>w1=WmsTileLayer(  
...     "http://this.wms.server/ncWMS/wms",  
...     name="TestWMSData",  
...     styles="",  
...     fmt="image/png",  
...     transparent=True,  
...     layers="test_data_2",  
...     COLORSCALERANGE="0,5",  
...)  
>>>w1.add_to(m)  
>>>#AddWmsTileLayerstotimecontrol.  
>>>time=TimestampedWmsTileLayers([w0,w1])  
>>>time.add_to(m)
```

See [socib/Leaflet.TimeDimension](#) for more information.

**default\_css**:*List[Tuple[str,str]]*

**default\_js**:*List[Tuple[str,str]]*

**class** folium.plugins.VectorGridProtobuf(*url:str, name:str / None=None, options:str / dict / None=None, overlay:bool=True, control:bool=True, show:bool=True*)

Bases:[JSCSSMixin](#),[Layer](#)

Add vector tile layers based on Leaflet/Leaflet.VectorGrid.

#### Parameters:

- **url**(*str*) – url to tile provider. e.g. <https://free-{s}.tilehosting.com/data/v3/{z}/{x}/{y}.pbf?token={token}>
- **name** (*str, optional*) – Name of the layer that will be displayed in `LayerControl`
- **options** (*dict or str, optional*) –

VectorGrid.protobuf options, which you can pass as python dictionary or string. Strings allow plain JavaScript to be passed, therefore allow for conditional styling (see examples).

Additionally the url might contain any string literals like `{token}`, or `{key}` that can be passed as attributes to the options dict and will be substituted. Every layer inside the tile layer has to be styled separately.

- **overlay** (*bool, default True*) – Whether your layer will be an overlay (ticked with a check box in `LayerControls`) or a base layer (ticked with a radio button).
- **control** (*bool, default True*) – Whether the layer will be included in `LayerControls`.
- **show**(*bool, default True*) – Whether the layer will be shown on opening.

## Examples

Options as dict:

```
>>>m=folium.Map()
>>>url="https://free-
{s}.tilehosting.com/data/v3/{z}/{x}/{y}.pbf?token={token}"
>>>options={
...     "subdomain":"tilehosting",
...     "token":"af6P2G9dztAt1F75x7KYt0Hx2DJR052G",
...     "vectorTileLayerStyles":{
...         "layer_name_one":{
...             "fill":True,
...             "weight":1,
...             "fillColor":"green",
...             "color":"black",
...             "fillOpacity":0.6,
...             "opacity":0.6,
...         },
...         "layer_name_two":{
...             "fill":True,
...             "weight":1,
...             "fillColor":"red",
...             "color":"black",
...             "fillOpacity":0.6,
...             "opacity":0.6,
...         },
...     },
... }
>>>VectorGridProtobuf(url,"layer_name",options).add_to(m)
Options as string allows to pass functions
```

```
>>>m=folium.Map()
>>>url="https://free-
{s}.tilehosting.com/data/v3/{z}/{x}/{y}.pbf?token={token}"
>>>options='''{
...     "subdomain":"tilehosting",
...     "token":"af6P2G9dztAt1F75x7KYt0Hx2DJR052G",
...     "vectorTileLayerStyles":{
...         all:function(f){
...             if(f.type==='parks'){
...                 return{
...                     "fill":true,
...                     "weight":1,
```

```
...           "fillColor":'green',
...           "color":'black',
...           "fillOpacity":0.6,
...           "opacity":0.6
...       };
...
...   }
...
...   if(f.type==='water'){
...
...     return{
...
...       "fill":true,
...       "weight":1,
...       "fillColor":'purple',
...       "color":'black',
...       "fillOpacity":0.6,
...       "opacity":0.6
...
...     };
...
...   }
...
... }
...
... }
...
... }'''
```

>>>VectorGridProtobuf(url,"layer\_name",options).add\_to(m)

**default\_js:List[Tuple[str,str]]**

## ExpectedOutcome

You should have a map centered on the location you chose, with the locations differentiated by colour scheme. Have a look at the screenshot below for reference.

