MERGIE SORT

Introduction: Santing Es a fundamental operation En Conjectur Schene used to courang elements En a Particular order (astending to descending) One of the most effectent and widely used Sarting algorithms is merge Sout.
It follows the device and Conquer.
Approvach, Dreaking a Problem Into Smaller Sub Problems. Solving them independently, and Combalishy Huir Scolutions. Concept of Merge Sort: Merge Sort works by recursively

deuteling the array lite two holies witel

Subarray Contains a Sligh element.

Lord Subarrays to form It morges the

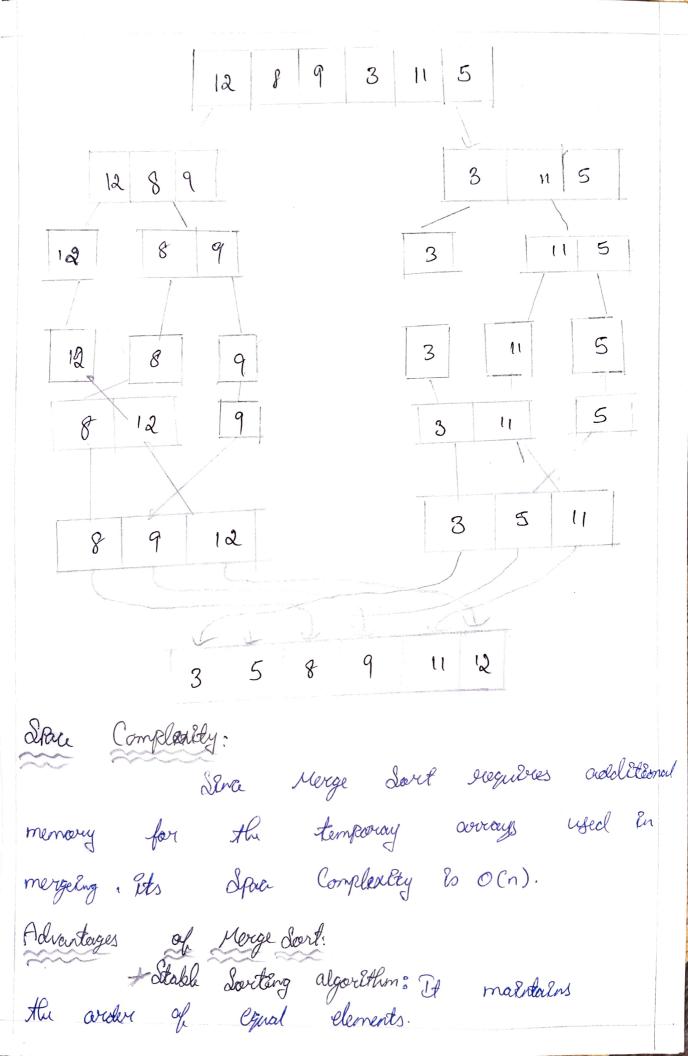
Switzel wrray. Stops Envelved in Merge Sovet:

Merge Sort Rs. Works on Alertale

and Conquer approach.

Dhyridi Splet the array Rito two labues (Conquer!) Recursively Sort both bolies using merge Sort Combaine, Merge the Sorted labels to get Single Souted sorray Algorithms for Merge Sout: \* If the overay has one on Zero Climents Icetwen (Et Es abready Sorted) & Flud the middle Endell of the array \* Recursively apply merge Sort to left boalf. the & Reconstuly apply werge Sout to litget half. the A Morge the two Swetcol halves one docted overay. Porto Implementation of Marge Sout: del merge Sout (arr): & len(avy) d=1: Seture ary mld = len (avr) 1/2 Left holf = mergar Sart (aros [: mic])

Highed half = mergedart (OUN[mid:]) neturn megige (lift half, right ball) dif, merge (left, sight): Sorted arr = [] 9= 9= 0 While ? i len (left) and I'x len (sight): & left I'J & right I'S: Sortal aur. append Cleft [1] 1+= 1 else: Sorted aur. append (right [ ] ) Lordrol arr. extend (left [:]) Sorted our, Extend (sugat [3:]) aru = [84,27,43, 3,9, 82] Southed aver = merge Land (corr) Prient ("Sorted array:", Sorted arr) Complexity: Best Cose: O (n log n) Averge lost: o (n log n) Worst Case: O (n logn)



\* Ginaranteed Performance: It Performs effectively Even in World - Case Icanorles. \* wilful four Linked list: It is an excellent Choka for Sorteng lanked last. Discolvantages of nerge Sout: \* Footra deac: It requeris adeletional Mencery, making it Enfficient for læge datasets En memory - Constrained convorments. - Slower of Smalldate: Sleuph Southery algorithms like Ensertion Sort might Perform better four Smaller arrays. Application of Marge doct: \* Sarting large doitable. \* External Sorting (handling large files on disk) + Sorted linked list efficiently. of used in the Emplementation of Complex don't eng algorithms. other

QUICK SORT

Introduction:

Sorting is a fundamental operation in data structures and algorithms used to average elements in specific order. Quick Sort is the one of the most affected sorting algorithms, following the divide and Conquer. approach it is widely used due to Ets Speed and En Place Sorting Capability.

Working Prenciple of Quick Sort.

Quick Sort works by Selecting a Perot element and Partitioning that array

that:

Such

are

\* Elements Smaller than the Prest Pload on the left.

Placed on the sieght

A The Protess is recursively applied

to both Partitions until the array is sorted.

Steps of auth Said algorithm. element as the 1. Charge a Privat: Select on Pluot Ceg. foest, last, middle ou randons element) d. Partitioning: Rearrange the array duch Olements Smalley than the Plat more to the lest and elements greater than the Plat move to the right. 3. Recursive Sorting: Apply Quick Sort to the left and Tright Partitions. 4. Base Coopi: when the averay has one car Liro clements of is already Souted. Algorethm for queck downt: def partition Court, law, high ): PENOT: Over Light ? = low -1 for I en large (læw, high): of world & Pirot: , worti'], worti'] = avorti'j, avorti'j WOTE it i] par chight = our chight, our it i) return it 1 def. Eulek Sort Corr, law, Sigh):

If land high: Pi= Partition (av, low, ligh). Wick Sort ( Over, low, P?-1) guille Sout ( our, PSHPP+1, hegh) our = [10,80,30,90] n = len Court) Prient ("Original array", and) gullhart (au, 0; n-1) Present ("Switcol wrong", wor) Deagram representation of quette doort. 5 Prot 5 10 6. 3 2. 4 Pivot. Pivot 2 4 3 Pivot. Pivot pivot 3 4 10. pivot Pi vot Pivot 4

Tem Complexity: Best Case: O (nlogn) (when the Phot develos the overay evenly) Average Cose: O(n logn) Worst Case: O(n2) Cottues when the Rs always the Smallest or largest Clement) Space Complexity: of Oclay n) for the necursive state the buff lase. DO(n) Is the worst Case Advantage of Quille Sort: 1. Part Performence: on average, autok Sort is meorge Sout faster than 2. In-Place docking: Requires Very little externa memory. 3. Efficient largedoiter:liseal En many seal-wordel applicutions. Desachantages of Quick Sout: 1. Worst Case Complexity of O(ne): happens When the Perst delection is Posse.

a. Not a Stable Sout: Egual elements might not malatala there original order. Applications de quiele doct. \* Database and fel Sortling \* Competitive Programming and Lysten applications \* Used En the Emplementation of Standards Sorting lébectres les 80rt () SELECTION, SORT Introduction: Selection Sweet Rs a Simple and Ententine dorthing algorithm that superaltly Selects the Smallest clement from an unsarted Part of the array and Swaps Et With the first element of the unsorted Part. Prierceples of Selection Sort: Selection Sovet works by

the array Ento two Parts:

Sorted Part: Puttaly compty, elements are added one by one. all elements, \* Consorted Part: Initially Contains Selected and and the Smallest element is moved to the Sorted Part. Steps of Selection Lort algorithm: 1. Start from the first clement and assumes et as the mentionem. 2. Traverse the conjunted Part to fluck Smallest clement. 3. Sevap the smallest element with forst. Ebeneut of the unsorted part. 4. More, the boundary between dorted unsorted Sections. one step to the sight. 5. Reject the Brocess untill the entire & dorted. overay Algorithm for Solection Sort: def Sebetion Sort Cave): n = len (avoy) for PEn Trange (n-1): men foold = ?

for I In Trange (P+1, n): If art I'll Lard I men Endex ]: min Evelen = } aut is, over I menterally a artischerter autis own = [64,05, 12,20,11] Prient ("original averay", our) Selection Sort (arr) Prent ("Sorted array", arr) Representation of Selection Sort: Do mentalise Ender 12 W 15 2 0 1 = 1 men disuled but do 12 15 10 2 1=2 20 men Endex eit 12 10 15 1=3 20 mla Ender (0 15 12 d 12 10 20 15 Swaperice

18me Complexity: \* Base Case: O (na) Even & abready Sorted all elements are Compared. A Avereage Case, O(n&) Horst Case: O(na) octives when the overay ls docted En revoise oreder. apace Complexity: O(1) is delection don't in an in-P -low dorteng algorithm. and does not Juquete Extra memory. Applications of Selection Sort: \* useful when memory space is limited & Used in Cases where Surgepling Cost ils minimal.

\*\* Suitable for Small dotasets or when desplicity is Referred over effectioney. Compails son of Sortling algorithms: Sorting algorithms Play a Coursal Hole En dota Structures and algorethus. by averaging clements en a Specific ander. Different Souting algorithms have vousing time Complaitées,

Usel Coses, avel Complaxateis. Algorithm Complexity Complexity Complexity Complexity Stable Place? Best use Coefe. (Best) (Average) (worst) Small O(n) O(n2) O(n2) O(1) datasets, Bubbli teaching Proposi. doret Small dotto O(na) O(na) O(na) Selection Sets, when dwapers are dort costly. Newely O(n) O(n°) O(n°) /es Sorted Scitast, Small dotaset Inscrition Sort loregedata O(nlogn) o(nlogn) o(nlogn) o(n) Sets, llukad Meorge lest. dort General Ruplese O(n log O(n log n) O(n<sup>q</sup>) Berti/ No 745 n) O(n) efficient foir Queck Sout loveze datasit the sight dorthing algorithm. Charling Retornmendel algorithm. Llenardo Insutton, Selection, Small dataset Bubble Sout large doitable (n > 100) rwege, Burch, heap doort. Persention Sort Newally South Jamerteal Parguest Quick, mergesavet Explore Sorteng Queck, Selection