



# Design & Analysis Of Algorithm

## Lab Experiment -4

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SUBJECT: DESIGN & ANALYSIS OF ALGORITHM

SUBJECT CODE: 19CSE302

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## EX NO: 4

Bellman Ford algorithm and Floyd warshall algorithm.

### AIM:

To write an algorithm to implement Bellman Ford algorithm.

### ALGORITHM:

- 1) Declare and Define a class Graph with members –Value and an array to hold the graph.
- 2) The member function add\_edge() is used to append the graph edge in the array.
- 3) The member function print Graph() is used to print the graph edges once the main operation is completed.
- 4) The member function bellman Ford():
  - a. Sets all the distances as infinity except the source node.
  - b. Calculates the shortest distance from source node to all nodes by using
$$\text{Dist}[u] + w < \text{dist}[v]$$

And also checks for negative cycle.

### CODE SCREEN:

```
class Graph:
    def __init__(self, vertices):
        self.V = vertices
        self.graph = []

    def addEdge(self, u, v, w):
        self.graph.append([u, v, w])

    def printArr(self, dist):
        print("Vertex Distance from Source")
        for i in range(self.V):
            print("{0}\t\t{1}".format(i, dist[i]))

    def BellmanFord(self, src):
        dist = [float("Inf")] * self.V
        dist[src] = 0
        for _ in range(self.V-1):
```

```

        for u, v, w in self.graph:
            if dist[u] != float("Inf") and dist[u] + w < dist[v]:
                dist[v] = dist[u] + w
        for u, v, w in self.graph:
            if dist[u] != float("Inf") and dist[u] + w < dist[v]:
                print("Graph contains negative weight cycle")
                return
        self.printArr(dist)

if __name__ == '__main__':
    g = Graph(7)
    g.addEdge(0, 1, 6)
    g.addEdge(0, 3, 5)
    g.addEdge(0, 2, 5)
    g.addEdge(1, 4, -1)
    g.addEdge(2, 1, -2)
    g.addEdge(2, 4, 1)
    g.addEdge(3, 2, -2)
    g.addEdge(3, 5, -1)
    g.addEdge(4, 6, 3)
    g.addEdge(5, 6, 3)
    g.BellmanFord(0)

```

## OUTPUT SCREEN :

```

PS D:\python> & C:/Users/HP/AppData/Local/Programs/Python/Python310/python.exe d:/python/DAA/bellman.py
Vertex Distance from Source
0          0
1          1
2          3
3          5
4          0
5          4
6          3
PS D:\python>

```

## TIME COMPLEXITY:

$O(V * E)$ , where V = No. of vertices, E = No. of edges

## RESULT:

I have studied and understood the Bellman Ford algorithm in python language and executed the program successfully.

## Floyd Warshall Algorithm

### AIM:

To write an algorithm to implement Floyd Warshall algorithm.

### ALGORITHM:

- 1) Give the no. of vertices and declare a variable inf and give some big value.
- 2) Declare a 2D array to represent the Adjacency Matrix.
- 3) In the function algo():

For every pair of source and destination vertex, find the shortest path.

If there is an intermediate path producing a shorter path, replace it with the previous path.

- 4) Print the final matrix which has the shortest path from node to node.

### CODE SCREEN:

```
nV = 4
INF = 999

def floyd(G):
    dist = list(map(lambda p: list(map(lambda q: q, p)), G))
    # print(dist)

    for r in range(nV):
        print("Iteration-",r)
        for p in range(nV):
            for q in range(nV):
                dist[p][q] = min(dist[p][q], dist[p][r] + dist[r][q])
                print(dist[p][q], end=" ")
            print(" ")
        print(" ")
    sol(dist)

def sol(dist):
    print("Final matrix: ")
```

```

for p in range(nV):
    for q in range(nV):
        # if(dist[p][q] == INF):
        #     print("INF", end=" ")
        # else:

        print(dist[p][q], end=" ")
    print(" ")

G = [[0, 3, INF, 7],
      [8, 0, 2, INF],
      [5, INF, 0, 1],
      [2, INF, INF, 0]]
floyd(G)

```

## OUTPUT SCREEN :

```

PS D:\python> & C:/Users/HP/AppData/Local/Programs/Python/Python310/python.exe d:/python/DAA/bellman.py
Vertex Distance from Source
0          0
1          1
Iteration- 3
0 3 5 6
5 0 2 3
3 6 0 1
2 5 7 0

Final matrix:
0 3 5 6
5 0 2 3
3 6 0 1
2 5 7 0
PS D:\python> 

```

## TIME COMPLEXITY:

$O(n^3)$ , where  $n$  = Adjacent matrix size

## RESULT:

I have studied and understood the Floyd Warshall algorithm

THANK YOU !!