## burst丢包模型: The Gillbert Model模型分析

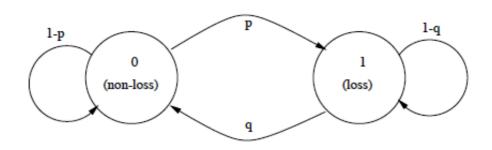


Figure 2: The Gilbert Model

上图假设non-loss状态不丢包, loss状态必丢包

假设 $m_i(i=1,2,\ldots,n-1)$ 表示长度为i的burst连续丢包数的个数,n-1表示最大burst连续丢包数,并假设 $m_0$ 为发送的总包数,则可以近似估计

$$p = \frac{\sum_{i=1}^{n-1} m_i}{m_0 - \sum_{i=1}^{n-1} m_i \cdot i} \tag{1}$$

$$q = \frac{\sum_{i=1}^{n-1} m_i}{\sum_{i=1}^{n-1} m_i \cdot i} \tag{2}$$

整体丢包率为

$$loss\_rate = \frac{p}{p+q} \tag{3}$$

burst期望长度

$$b = \frac{1}{q} \tag{4}$$

例子: 假设真实测得的包裹接受状态序列为(0表示收到,1表示丢包)

$$0010001011000111$$
 (8)

则 $m_0 = 16, m_1 = 2, m_2 = 1, m_3 = 1$ 

$$p = \frac{2+1+1}{16-1\cdot 2+2\cdot 1+3\cdot 1} = 0.44 \tag{6}$$

$$q = \frac{2+1+1}{1\cdot 2 + 2\cdot 1 + 3\cdot 1} = 0.57\tag{7}$$

因此可以通过在真实环境测试丢包序列后,计算出p,q值,通过对比模型的p,q值与真实测试结果得出的p,q值的差距来判断该模型的好坏

## 参考文献

Henning A. Sanneck, G. Carle, "Framework model for packet loss metrics based on loss runlengths," Proc. SPIE 3969, Multimedia Computing and Networking 2000, (27 December 1999); https://doi.org/10.1117/12.373520