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Kelas: Flutter D

1.Tambahkan brighnest dark dan ubah tittle menjadi MaterialApp

```
Widget build(BuildContext context) {
  return MaterialApp(
    title: 'MaterialApp',
    theme: ThemeData(
      brightness: Brightness.dark,
      primarySwatch: Colors.blue,
    ), // ThemeData
    home: const MyHomePage(title: 'MaterialApp'),
  ); // MaterialApp
}
```

2.Membuat Drawer

```
return Scaffold(
  drawer: Drawer(
    child: ListView(
      children: [
        ListTile(
          title: const Text('Home'),
          onTap: () {
            // Update the state of the app
            // ...
            Navigator.pop(context);
          },
        ), // ListTile
        ListTile(
          title: const Text('Settings'),
          onTap: () {
            // Update the state of the app
            // ...
            Navigator.pop(context);
          },
        ), // ListTile
      ],
    ), // ListView
  ), // Drawer
  appBar: AppBar(
    // Here we take the value from the Myk
```

3. Membuat Body berisi berisi tulisan this is material app dan membuat bottom navbar

```
    ), // Drawer
    appBar: AppBar(
        // Here we take the value from the MyHomePage object that was created by
        // the App.build method, and use it to set our appbar title.
        title: Text(widget.title),
    ), // AppBar
    body: Center(
        child: Column(
            mainAxisAlignment: MainAxisAlignment.center,
            children: [Text("This is MaterialApp")],
        ), // Column
    ), // Center
    bottomNavigationBar: BottomNavigationBar(
        items: const <BottomNavigationBarItem>[
            BottomNavigationBarItem(icon: Icon(Icons.home), label: 'Home'),
            BottomNavigationBarItem(
                icon: Icon(Icons.settings), label: 'Settings'), // BottomNavigationBarItem
        ], // <BottomNavigationBarItem>[]
    ), // BottomNavigationBar
); // Scaffold
```