

C Program to Implement Non-Preemptive SJF:

```
#include<stdio.h>

int main(){

int bt[10]={0},at[10]={0},tat[10]={0},wt[10]={0},p[10]={0};

int i,j, n,sum=0,total=0,pos,temp;

float avg_tat=0,avg_wt=0;

printf("Enter number of processes:");

scanf("%d",&n);

printf("Enter Arrival Time of process:\n");

for(i=0;i<n;i++)

{

    printf("p%d:",i+1);

    scanf("%d",&at[i]);

    p[i]=i+1;

}

printf("\nEnter Burst Time of process:\n");

for(i=0;i<n;i++)

{

    printf("p%d:",i+1);

    scanf("%d",&bt[i]);

    p[i]=i+1;

}
```

```
for(i=0;i<n;i++)  
{  
    pos=i;  
    for(j=i+1;j<n;j++)  
    {  
        if(bt[j]<bt[pos])  
            pos=j;  
    }
```

```
    temp=bt[i];  
    bt[i]=bt[pos];  
    bt[pos]=temp;
```

```
    temp=p[i];  
    p[i]=p[pos];  
    p[pos]=temp;  
}
```

```
wt[0]=0;
```

```
for(i=1;i<n;i++)
```

```

{
    wt[i]=0;

    for(j=0;j<i;j++)
        wt[i]+=bt[j];

    total+=wt[i];
}

avg_wt=(float)total/n;
total=0;

printf("\n\tProcess\t \tBurst Time\t \tWaiting Time\t \tTurnaround Time\t");
for(i=0;i<n;i++)
{
    tat[i]=bt[i]+wt[i];

    total+=tat[i];

    printf("\n\tP%d\t\t%d\t\t%d\t\t%d\t",p[i],bt[i],wt[i],tat[i]);
}

avg_tat=(float)total/n;

printf("\n\nAverage Waiting Time=%f",avg_wt);

printf("\n\nAverage Turnaround Time=%fn",avg_tat);
}

```

Output:

```
Enter number of processes:5
Enter Arrival Time of process:
p1:2
p2:5
p3:1
p4:0
p5:4
```

```
Enter Burst Time of process:
p1:6
p2:2
p3:8
p4:3
p5:4
```

Process	Burst Time	Waiting Time	Turnaround Time
P2	2	0	2
P4	3	2	5
P5	4	5	9
P1	6	9	15
P3	8	15	23

Average Waiting Time=5.200000

Average Turnaround Time=9.800000