## **C Program for Preemptive SJF:**

```
#include <stdio.h>
int main()
{
  int arr_time[10],burst_time[10],temp[10];
  int i,smallest,count=0,time1,limit;
  double wait time=0,turn arnd time=0,end;
  float avg wt, avg trnd;
  printf("\n Enter the total Process");
  scanf("%d",&limit);
  for(i=0;i<limit;i++){
  printf("\n Enter Arrival Time");
  scanf("%d",&arr time[i]);
  printf("\n Enter Burst Time");
  scanf("%d",&burst_time[i]);
 temp[i]=burst_time[i];
 }
  burst_time[9]=9999;
  for(time1=0;count!=limit;time1++){
  smallest=9;
  for(i=0;i<limit;i++){
  if(arr_time[i]<=time1&& burst_time[i]<burst_time[smallest]&& burst_time[i]>0){
  smallest=i;
 }
```

```
burst_time[smallest]--;
if(burst_time[smallest]==0)
end=time1+1;
    wait_time=wait_time+end-arr_time[smallest]-temp[smallest];
    turn_arnd_time=turn_arnd_time+end-arr_time[smallest];
}

avg_wt=wait_time/limit;
avg_trnd=turn_arnd_time/limit;
printf(" Average Waiting Time:-%f",avg_wt);
printf(" \nAverage TurnAround Time:-%f",avg_trnd);
return 0;
}
```

## **Output:**

```
Enter the total Process5

Enter Arrival Time:2

Enter Burst Time:6

Enter Arrival Time:5

Enter Burst Time:2

Enter Arrival Time:1

Enter Arrival Time:8

Enter Arrival Time:0
```

Enter Burst Time:3

Enter Arrival Time4

Enter Burst Time4

Average Waiting Time: -4.600000 Average TurnAround Time: -9.200000