Qt Day - Qt Quick for C++ Developers Qt Essentials - Training Course

Produced by Nokia, Qt Development Frameworks Material based on Qt 4.7, created on August 13, 2010



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Part 1

- Introduction to Ot Quick
 - Meet Ot Quick
 - Concepts
- · Composing User Interfaces
 - Nested Flements
 - Graphical Elements
 - Text Flements
 - Anchor Layout
- User Interaction
 - Mouse Input
 - Keyboard Input



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Part 2

- States and Transitions
 - States
 - State Conditions Transitions
- Animations
 - Animations
 - Easing Curves
- Animation Groups
- · Lab Bouncing Ball
- Presenting Data
 - · Arranging Items
 - Data Models
 - Using Views
 - XML Models
 - Views Revised



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Part 3

- Qt Quick Structures
 - Components
 - Modules