Newton's Nightmare: The UnPhysics Challenge

Presented by Abhikalpa & Ingene

A one-of-a-kind 3D modeling competition where creativity defies convention. Participants can design a car that breaks the rules of physics while showcasing originality, skill, and imagination. Are you ready to build the impossible?

Timeline

Start Date: 18th JuneEnd Date: 30th June

Submission Link

(To be provided)

Rules and Guidelines

- Each team must consist of a minimum of 2 and a maximum of 3 members.
- Participants must create a 3D model of a car from scratch.
- Initial concept sketches are mandatory and can be either hand-drawn or digitally created.
- The final model must be rendered in color.
- Any modeling software may be used, based on the team's preference.
- Each team must submit the following:
 - Concept sketches
 - Final rendered images
 - Process images (to show progress and workflow)
 - A brief documentation including **citations** for any references or inspirations used
- The car design must be entirely original plagiarism or use of AI-generated models is strictly prohibited.

Submission Format

- All files must be submitted in a single folder, compressed as a .zip file.
- The folder should contain:
 - Sketches in .jpg or .png format
 - 3D model files (.blend, .stl, .fbx, etc.) (3D model should be a solid body)
 - All supporting files used in creating the final model
 - High-resolution renders
 - A PDF document explaining the process and including proper citations

Judging Criteria

- Creativity and Originality: Uniqueness of the concept and innovative execution.
- Modeling Skill and Attention to Detail: Technical proficiency, accuracy, and overall craftsmanship.
- Adherence to Theme: Relevance and alignment with the challenge's core idea.
- Presentation and Documentation: Clarity, organization, and professionalism in both visual and written submissions.
- **Plagiarism:** All submissions must be entirely original. Any form of plagiarism will result in immediate disqualification.