**typeof (Operator)**

typeof(1) === 'number'

typeof(1.1) === 'number'

typeof('1.1') === 'string'

typeof(true) === 'boolean'

typeof(null) === 'object'

typeof(undefined) === 'undefined'

typeof([]) === 'object'

typeof({}) === 'object' (keys&values)

typeof(NaN) === 'number'