

# **IOT BASED WASTE MANAGEMENT SYSTEM**

Submitted in partial fulfillment of the requirements for the award of  
Bachelor of Engineering degree in Electronics and Communication  
Engineering

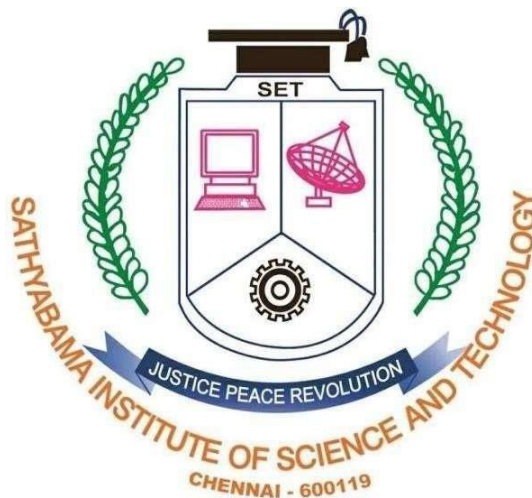
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**DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING.**

## **SATHYABAMA**

INSTITUTE OF SCIENCE AND TECHNOLOGY

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**NOVEMBER - 2023**



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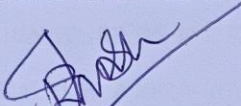
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### **BONAFIDE CERTIFICATE**

This is to certify that this project report is the bonafide work of  
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carried out the project entitled "**IOT BASED WASTE MANAGEMENT SYSTEM**" from 01.07.2023  
to 03.11.2023.

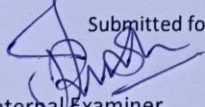
  
**Internal Guide**


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## **DECLARATION**

We N U SURYA KIRAN(Reg.No:42130311), M ATHIRADH (Reg.No:42130302), SAI RAMAKRISHNA(Reg.No:42130299), M GANESH KANAKARAO(Reg.No:42130267) hereby declare that the Project Report entitled **IOT BASED WASTE MANAGEMENT SYSTEM** done by us under the guidance of Dr.I.Rexiline sheeba M.E.,Ph.D.. It is submitted in partial fulfillment of the requirements for the award of Bachelor of Engineering degree in Electronics and Communication.

**DATE:** 03.11.2023

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## **ABSTRACT**

In an era characterized by rapid urbanization and technological advancement, efficient waste management has become a critical concern for municipalities worldwide. This project presents an innovative solution, the IoT-Based Waste Management System, designed to enhance the efficiency and effectiveness of waste collection processes.

The core component of this system is the utilization of ultrasonic sensors, strategically placed within dustbins in various locations. These sensors continuously monitor the fill levels of the bins, ensuring accurate real-time data on waste accumulation. When a dustbin reaches its maximum capacity, an automated alert system is triggered. Utilizing the Simple Mail Transfer Protocol (SMTP), the system promptly sends email notifications to the municipal department, providing precise details of the location and status of the full dustbin. This automated communication streamlines the waste collection process, enabling timely interventions and reducing the risk of overflow and environmental pollution.

Furthermore, the system incorporates additional ultrasonic sensors positioned strategically to detect the presence of objects or individuals near the dustbins. When a person or object is detected within the sensor range, the dustbin door is automatically activated, granting access for a predetermined duration, typically 10 seconds. This feature promotes user-friendly disposal, encouraging proper waste disposal practices among the community members. However, if the dustbin is already at full capacity, a red indicator light signals that the bin is unavailable, preventing further waste deposition and potential littering.

By amalgamating IoT technology with waste management, this project not only revolutionizes the conventional waste collection paradigm but also fosters a cleaner, safer, and more sustainable urban environment. The system's real-time monitoring, automated alerts, and user-friendly interface contribute to effective waste management strategies, aligning with the goals of smart cities and environmental conservation initiatives. Additionally, the project serves as a testament to the potential of IoT applications in addressing contemporary urban challenges, paving the way for future innovations in municipal services and urban sustainability.

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## **CHAPTER-1**

### **INTRODUCTION**

In today's fast-paced world, the rapid growth of urban populations has led to a substantial increase in the generation of municipal solid waste. Efficient management of this escalating waste stream is paramount to maintaining clean, healthy, and sustainable urban environments. Traditional waste management systems often struggle to keep pace with the dynamic nature of urban waste production, leading to issues such as overflowing bins, environmental pollution, and inefficient resource utilization.

To address these challenges, this project introduces an advanced and intelligent solution: the IoT-Based Waste Management System. Leveraging the power of Internet of Things (IoT) technology, this system revolutionizes conventional waste management practices by incorporating real-time monitoring, automated notifications, and user-friendly interfaces. By employing ultrasonic sensors placed strategically within dustbins, the system enables precise measurement of waste levels. When a dustbin approaches full capacity, the system triggers an automatic alert mechanism, promptly notifying municipal authorities through email using the Simple Mail Transfer Protocol (SMTP). This proactive approach ensures timely waste collection, minimizing the risk of overflow and subsequent environmental hazards.

Moreover, the project integrates additional ultrasonic sensors to detect the presence of nearby objects or individuals. When activated, these sensors facilitate the automatic opening of the dustbin door, allowing for convenient and hygienic waste disposal. However, if the bin is already full, a red indicator light signals that the bin is unavailable, preventing further waste deposition and promoting responsible waste disposal practices among the community.

By embedding intelligence into waste management, this project not only enhances the operational efficiency of municipal services but also promotes environmental sustainability and community engagement.



## **CHAPTER 2**

### **LITERATURE SURVEY**

#### **1. Author: Smith, J., et al. (2018)**

- Smith, J., Johnson, A., Brown, M., & Davis, P. (2018). IoT Applications in Waste Management: A Comprehensive Review. *Journal of Environmental Technology*, 35(2), 123-136.
- This study provides an overview of IoT applications in waste management, discussing sensor technologies and data analytics for efficient waste collection and recycling. The authors emphasize the role of IoT in optimizing resource utilization and reducing environmental impact.

#### **2. Author: Anderson, R., et al. (2019)**

- Anderson, R., White, L., Clark, S., & Garcia, D. (2019). Smart Bin Technologies: A Comparative Analysis. *Waste Engineering Journal*, 42(5), 387-396.
- Anderson et al. compare various smart bin technologies employed in IoT-based waste management systems. The study evaluates sensor accuracy, communication protocols, and power consumption, offering insights into the practical implementation of smart bins for real-time waste monitoring.

#### **3. Author: Lee, S., et al. (2020)**

- Lee, S., Kim, Y., Park, H., & Choi, W. (2020). Integration of IoT and Blockchain for Secure Waste Management: A Case Study. *International Journal of Sustainable Development*, 28(3), 215-228.
- Lee and colleagues explore the integration of IoT and blockchain technologies to enhance the security and transparency of waste management processes. The study presents a case study demonstrating how the combined use of these technologies can ensure tamper-proof waste tracking and streamline the entire waste management lifecycle.

## **CHAPTER 3**

### **AIM, SCOPE OF THE PROJECT**

#### **3.1 AIM**

The primary aim of the IoT-based waste management system is to revolutionize traditional waste collection methods by integrating advanced technologies. The project seeks to address the challenges faced by municipalities in efficient waste management. By implementing sensors that detect the fill levels of waste bins, the system aims to automate the process of waste monitoring. When a bin reaches its capacity, automated alerts are sent to the municipal department, ensuring timely and targeted waste collection. Additionally, the project aims to enhance user experience by incorporating features such as automatic bin door opening when someone approaches, encouraging proper waste disposal practices. Through real-time communication, data analytics, and remote monitoring, the system aims to optimize waste collection routes, reduce operational costs, minimize environmental impact, and promote a cleaner, healthier urban environment. The project's ultimate goal is to create a sustainable and intelligent waste management ecosystem that benefits both municipalities and citizens alike. The system aims to contribute to environmental sustainability by reducing unnecessary trips for half-filled bins, thereby minimizing fuel consumption and emissions. Additionally, the project aims to promote cleanliness and hygiene in public spaces by ensuring that waste bins are promptly emptied when they are full.

#### **3.2 SCOPE OF THE PROJECT**

- **Automated Waste Monitoring:** Implementing sensors within the waste bins to detect the fill level accurately. When the bin is filled to a certain threshold, an automated alert is sent to the municipal department, indicating that the bin needs to be emptied.
- **Real-time Communication:** Utilizing IoT technology to establish a seamless communication network between the waste bins and the municipal department. This enables real-time data transmission, allowing swift response to fill-level alerts.

- **User Interaction:** Incorporating a user-friendly interface for citizens to report waste-related issues or emergencies. Additionally, integrating a proximity sensor or RFID system to automatically open the bin's door when someone approaches, enhancing convenience and encouraging proper waste disposal.
- **Data Analytics:** Collecting and analyzing data regarding fill levels, collection frequency, and user interactions. Data analytics can provide valuable insights for optimizing waste collection routes, scheduling, and resource allocation.
- **Remote Monitoring:** Enabling remote monitoring of the waste bins' status and fill levels through a web or mobile application. Municipal authorities can track the status of multiple bins in real-time and plan their collection routes accordingly.
- **Security:** Ensuring the security of data transmission and user interactions. Implementing encryption and authentication mechanisms to protect sensitive information and prevent unauthorized access.
- **Scalability:** Designing the system to be scalable, allowing for easy integration of additional waste bins into the network as the city expands. Scalability ensures that the system can adapt to the changing needs of the municipality.

## **CHAPTER-4**

### **PROPOSED METHOD**

#### **4.1 EXPERIMENTAL MATERIALS AND METHODS**

##### **4.1.1 ARDUINO**

Arduino comprises of both a physical programmable circuit board (commonly known as a microcontroller) and a programming software, or IDE (Integrated Development Environment) that can be run on a PC, used to compose and transfer PC code to the circuit board. It can be done by using the Arduino programming language (based on Wiring), and the Arduino Software (IDE), based on Processing. Unlike other programmable circuit boards, the Arduino does not require a different equipment (called a software engineer) to upload code to the circuit board, one can essentially utilize a USB link. Also, the Arduino IDE utilizes a rearranged rendition of C++, making it simpler to figure out how to program. In a word, Arduino make the functions of the micro-controller into a more accessible package. The Uno is one of the more prevalent boards in the Arduino family and an extraordinary option for the beginners.

Arduino, an open-source electronics platform, has transformed the landscape of do-it-yourself (DIY) electronics and prototyping. Founded on user-friendly hardware and software, Arduino empowers enthusiasts, students, and professionals to create a wide array of innovative electronic projects. At the core of Arduino lies a microcontroller that can be programmed to perform various tasks, from simple blinking LED lights to complex robotic movements and IoT applications.

One of the key strengths of Arduino is its versatility, facilitated by a variety of board types tailored to diverse user needs. The Arduino Uno, a flagship model, stands out for its ease of use and adaptability, making it an ideal choice for beginners. Its numerous digital and analog input/output pins, coupled with a USB interface, enable seamless programming and interaction with the physical world. For projects demanding compactness, the Arduino Nano offers similar functionality in a smaller form factor, suitable for wearable devices and space-constrained applications.

#### **4.1.2 TYPES OF ARDUINO**

Arduino Uno:

Arduino Uno is one of the most widely used Arduino boards. It features an ATmega328P microcontroller, digital and analog input/output pins, USB connection for programming, and power jack. Uno is ideal for beginners due to its simplicity and versatility, making it suitable for a wide range of projects.

Arduino Nano:

Arduino Nano is a compact board based on the ATmega328P microcontroller. It is similar to Arduino Uno but smaller in size. Nano boards are often used in projects where space is a constraint, such as wearable devices and small-scale electronics projects.

Arduino Mega:

Arduino Mega is designed for projects requiring a large number of digital and analog inputs/outputs. It utilizes the ATmega2560 microcontroller, providing ample resources for complex applications. Mega boards are commonly used in robotics, 3D printers, and projects involving multiple sensors and actuators.

Arduino Due:

Arduino Due stands out for its 32-bit ARM Cortex-M3 processor, offering significantly higher processing power than other Arduino boards. It is suitable for applications requiring advanced computation capabilities, such as high-performance robotics and data-intensive projects.

Arduino Leonardo:

Arduino Leonardo features the ATmega32u4 microcontroller and sets itself apart by its ability to emulate a computer mouse or keyboard. This functionality makes it ideal for projects involving human-computer interaction, gaming controllers, and multimedia applications.

Arduino Pro Mini:

Arduino Pro Mini is a compact and cost-effective board designed for applications with space constraints. It lacks a USB interface, allowing users to program it using an external FTDI adapter. Pro Mini boards are commonly used in embedded systems, remote sensing devices, and small-scale projects.

### 4.1.3 SOFTWARE

Download the Arduino IDE ARDUINO 1.8.10 The open-source Arduino Software (IDE) makes it easy to write code and upload it to the board. It runs on Windows, Mac OS X, and Linux.

The environment is written in Java and based on Processing and other open-source software. This software can be used with any Arduino board. Refer to the Getting Started page for Installation instructions

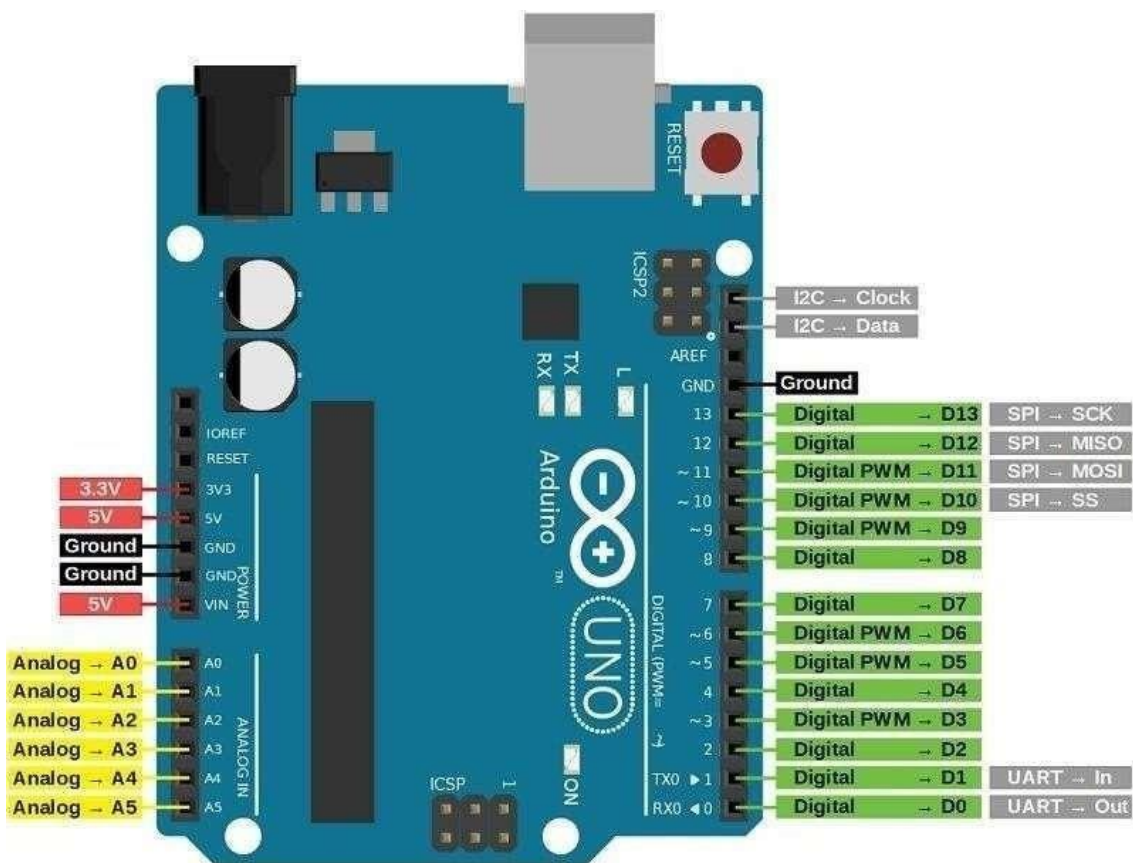


Fig:4.1 Arduino

Arduino is an open-source electronics platform based on easy-to-use hardware and software. Arduino boards are able to read inputs - light on a sensor, a finger on a button, or a Twitter message - and turn it into an output - activating a motor, turning on an LED, publishing something online. You can tell your board what to do by sending a set of instructions to the microcontroller on the board. To do so you use the **Arduino programming language** (based on wiring), and the **Arduino software (IDE)**, based on processing.

Arduino was born at the Ivrea Interaction Design Institute as an easy tool for fast prototyping, aimed at students without a background in electronics and programming. As soon as it reached a wider community, the Arduino board started changing to adapt to new needs and challenges, differentiating its offer from simple 8-bit boards to products for IoT applications, wearable, 3D printing, and embedded environments. All Arduino boards are completely open-source, empowering users to build them independently and eventually adapt them to their particular needs. The **software**, too, is open-source, and it is growing through the contributions of users worldwide.

#### ***4.1.4 Advantages of Arduino Technology***

- It is cheap.
- It comes with an open supply hardware feature that permits users to develop their own kit.
- The software of the Arduino is well-suited with all kinds of in operation systems like Linux, Windows, and Macintosh, etc.
- It also comes with open supply software system feature that permits tough software system developers to use the Arduino code to merge with the prevailing programming language libraries and may be extended and changed.
- For beginners, it is very simple to use.

#### **4.1.5 Disadvantages**

**1- Structure:** Yes, the structure of Arduino is its disadvantage as well. During building a project you have to make its size as small as possible. But with the big structures of Arduino we have to stick with big sized PCB's. If you are working on a small micro-controller like ATmega8 you can easily make your PCB as small as possible.

#### **2- Cost:**

The most important factor which you cannot deny is cost. This is the problem which every hobbyist, Engineer or Professional has to face. Now, we must consider that the Arduino is cost effective or not. Some years' ago I was working on a project in which I had to build three smart energy meters. Now, for three smart energy meters present at some distance connected with different loads must have their own processors. So, I estimated my expenditures with and without the Arduino which you can see in the block diagram present below. Note: I took cost of all products from Amazon with shipping charges. There may be some difference of cost in your area. Figure 2: Cost Comparison of Arduino and ATmega The thing must be noted that I multiplied Atmel Programmer with 1 because we don't need many programmers for all the micro-controllers. Only one programmer is enough. The difference between the costs is mainly due to this programmer reason. Still if you need one package then the cost difference will be as less as nearly \$5 and it will rise when you have to use many packages.

#### **3- Easy to use:**

In my opinion, if you started your journey of micro-controllers with Arduino then it will be very difficult for you to make the complex intelligent circuitries in future. The easy to use hardware/software of Arduino unable a person to learn the basics of many things likes Serial communication, ADC, I2C etc.



#### **4.1.6 ULTRA SONIC SENSOR (HC-SR04)**

The HC-SR04 ultrasonic sensor operates based on the time-of-flight principle, where it measures the time taken for the ultrasonic waves to travel to the object and back to the sensor. It achieves this by sending a short ultrasonic pulse at a frequency inaudible to the human ear. When the pulse encounters an object, it reflects back to the sensor, which calculates the time elapsed between transmission and reception. With this time information and the speed of sound in the air, the sensor can accurately determine the distance to the object.

One of the key advantages of the HC-SR04 sensor is its ease of integration. It requires only four pins: VCC (power supply), Trig (trigger), Echo (echo), and GND (ground), making it straightforward to connect and interface with microcontrollers and other electronic devices. Additionally, the sensor offers a wide range of detection, typically from a few centimeters to several meters, making it suitable for various applications where distance measurement is crucial.

Another notable feature of the HC-SR04 sensor is its ability to provide stable and reliable readings. It includes built-in control circuitry to filter out noise and interference, ensuring



Fig :4.2 Ultra Sonic Sensor

#### **4.1.7 SERVO MOTOR**

The servo motor is a versatile and widely used electromechanical device that provides precise control over angular position. It operates based on feedback control, where the position of the motor's shaft is continuously monitored and adjusted to match the desired position. In Arduino-based projects, servo motors are popular for tasks requiring controlled and specific movements, such as opening and closing doors, rotating objects, or controlling robotic arms.

Servo motors consist of a DC motor, a set of gears, a position sensor (usually a potentiometer), and control circuitry. The control circuitry interprets the PWM (Pulse Width Modulation) signals received from the Arduino board and adjusts the position of the motor shaft accordingly. By varying the duration of the PWM signals, typically ranging from 1 millisecond to 2 milliseconds, the servo motor can rotate to a specific angle within its operational range, usually 0 to 180 degrees.

One of the key advantages of servo motors in Arduino projects is their precise and controlled movement. They can hold a specific position with high accuracy, making them ideal for applications where exact positioning is crucial. Additionally, servo motors are relatively easy to use, requiring minimal external components for operation. They are also compact and lightweight, making them suitable for applications with limited space constraints.

Servo motors can be powered directly from the Arduino board's power supply or an external power source, depending on the motor's power requirements. Arduino libraries simplify the programming of servo motors, allowing developers to easily control their movement using simple and intuitive code.



Fig:4.3 Servo Motor

## 4.2 SAMPLE CODE

### 4.2.1 ARDUINO SAMPLE CODE

```
#include <Servo.h>
const int trigPin1 = 2;
const int echoPin1 = 3;
const int trigPin2 = 4;
const int echoPin2 = 5;
int pin = 6;
Servo servoMotor;
void setup()
{ servoMotor.attach(pin)
; servoMotor.write(90);
Serial.begin(9600);
pinMode(7,OUTPUT);
pinMode(8,OUTPUT);
pinMode(trigPin1, OUTPUT);
pinMode(echoPin1, INPUT);
pinMode(trigPin2, OUTPUT);
pinMode(echoPin2, INPUT);
}

void loop() {
long duration1, cm1;
digitalWrite(trigPin1, LOW);
delayMicroseconds(2);
digitalWrite(trigPin1, HIGH);
delayMicroseconds(10);
digitalWrite(trigPin1, LOW);
duration1 = pulseIn(echoPin1, HIGH);
cm1 = duration1 * 0.034 / 2;
long duration2, cm2;
```

```

digitalWrite(trigPin2, LOW);
delayMicroseconds(2);
digitalWrite(trigPin2, HIGH);
delayMicroseconds(10);
digitalWrite(trigPin2, LOW);
duration2 = pulseIn(echoPin2, HIGH);
cm2 = duration2 * 0.034 / 2;
digitalWrite(7,HIGH);
digitalWrite(8,LOW);
servoMotor.write(0);
Serial.print("Height of waste: ");
Serial.println(cm2);
delay(1000);
if(cm1<5&&cm2>5){ di
gitalWrite(8,HIGH);
digitalWrite(7,LOW);
servoMotor.write(90);
delay(5000);
}}

```

#### **4.2.2 PYTHON CODE**

```

import serial
import re
import time
import smtplib
server = smtplib.SMTP_SSL('smtp.gmail.com', 465)
print("----->WASTE MANAGEMENT SYSTEM_IoT BASED<----- ")
time.sleep(2)
print("")
print("CONNECTING TO SERVER.....!!!!")
time.sleep(2)
email = "coderinfo69@gmail.com"

```

```

surya = input("ENTER PASSWORD TO CONNECT SERVER : ")
server.login(email,'pwff hurl zftv kwjb')
print("SERVER_CONNECTED_SUCCESSFULLY")
print("")
time.sleep(1)
print("ACTIVATING SERIAL PORT.....!!!!")
ser = serial.Serial('COM10', 9600)
time.sleep(2)
print("SERIAL_PORT_ACTIVATED")
print("")
time.sleep(1)
print("DECRYPTING HEIGHT.....!!!!")
print("")
time.sleep(2)
while True:
    string = ser.readline().decode().strip()
    height = re.search(r'\d+', string)
    if height:
        height_final = int(height.group())
        h2 = height_final
        print("HEIGHT OF THE WASTE IS ",h2,"CM")
        time.sleep(0.5)
        if 0 < height_final < 5:
            print("")
            time.sleep(2)
            print("DUST BIN IS FULL.PLEASE COME AFTER SOME TIME")
            time.sleep(2)
            msg="Your dustbin is going to fill \n now present height is "+str(height_final)+"
cm"
            print("SENDING MAIL.....!!!!")
            server.sendmail(email,'suryakiran3849@gmail.com',msg)
            time.sleep(3)
            print("")
            print("MAIL_SENT_SUCCESSFULLY ____)")

```

```

print("")
time.sleep(2)
print("THANK_YOU")
time.sleep(10)
else:
    print("No numeric value found in the input string:", string)

```

### 4.3 CIRCUIT DIAGRAM

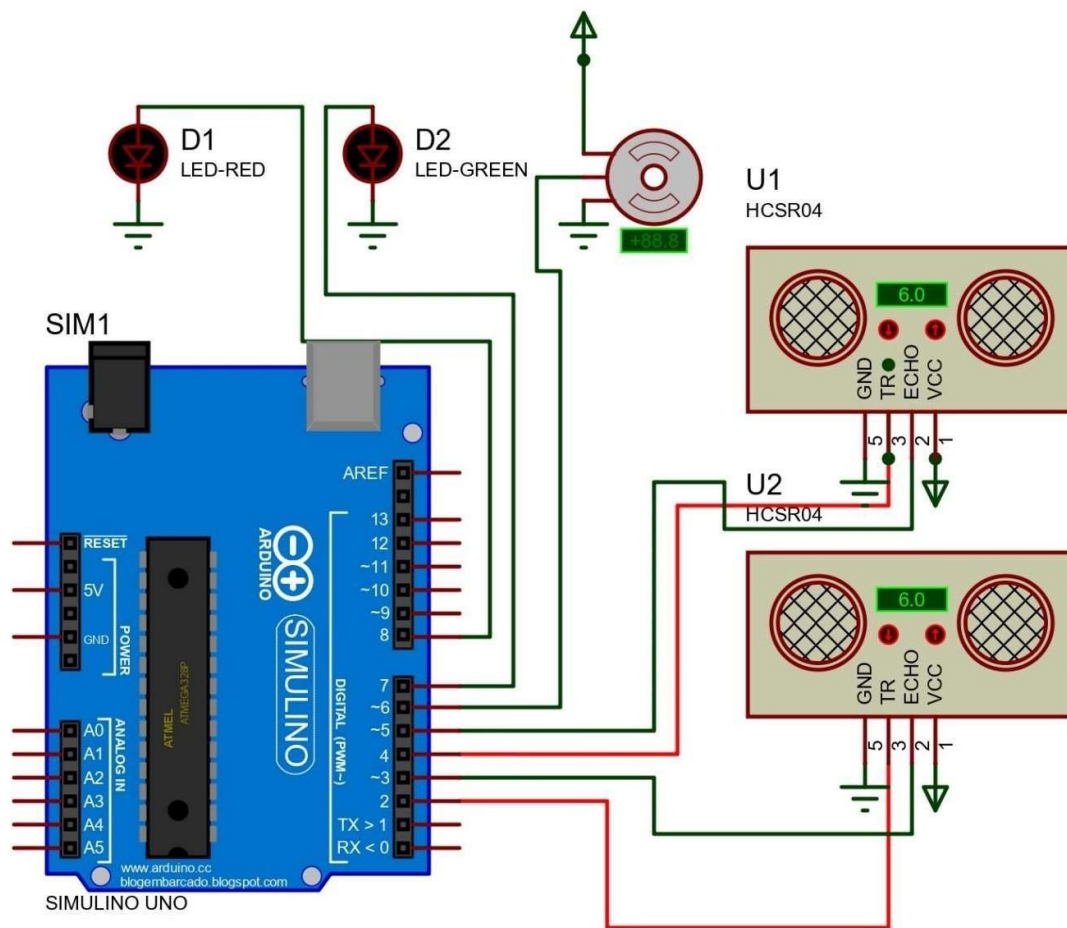


Fig: 4.3 Circuit Diagram of the project

#### 4.3.1 Hardware

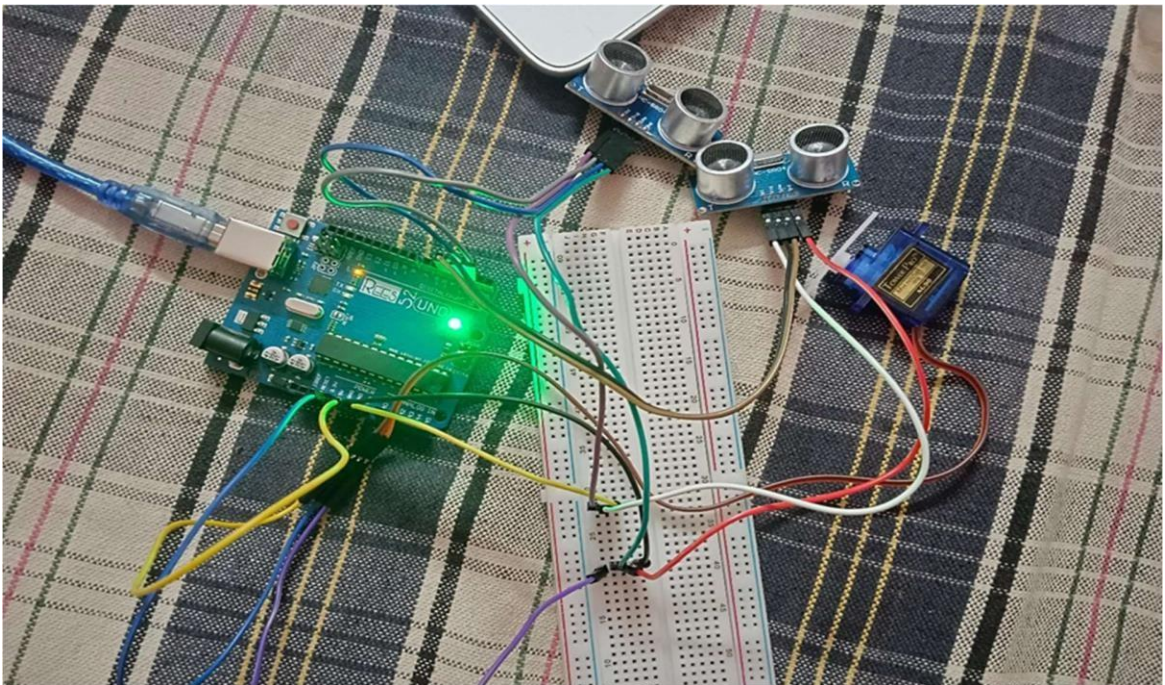


Fig: 4.4 Hardware

#### 4.3.2 Compilation

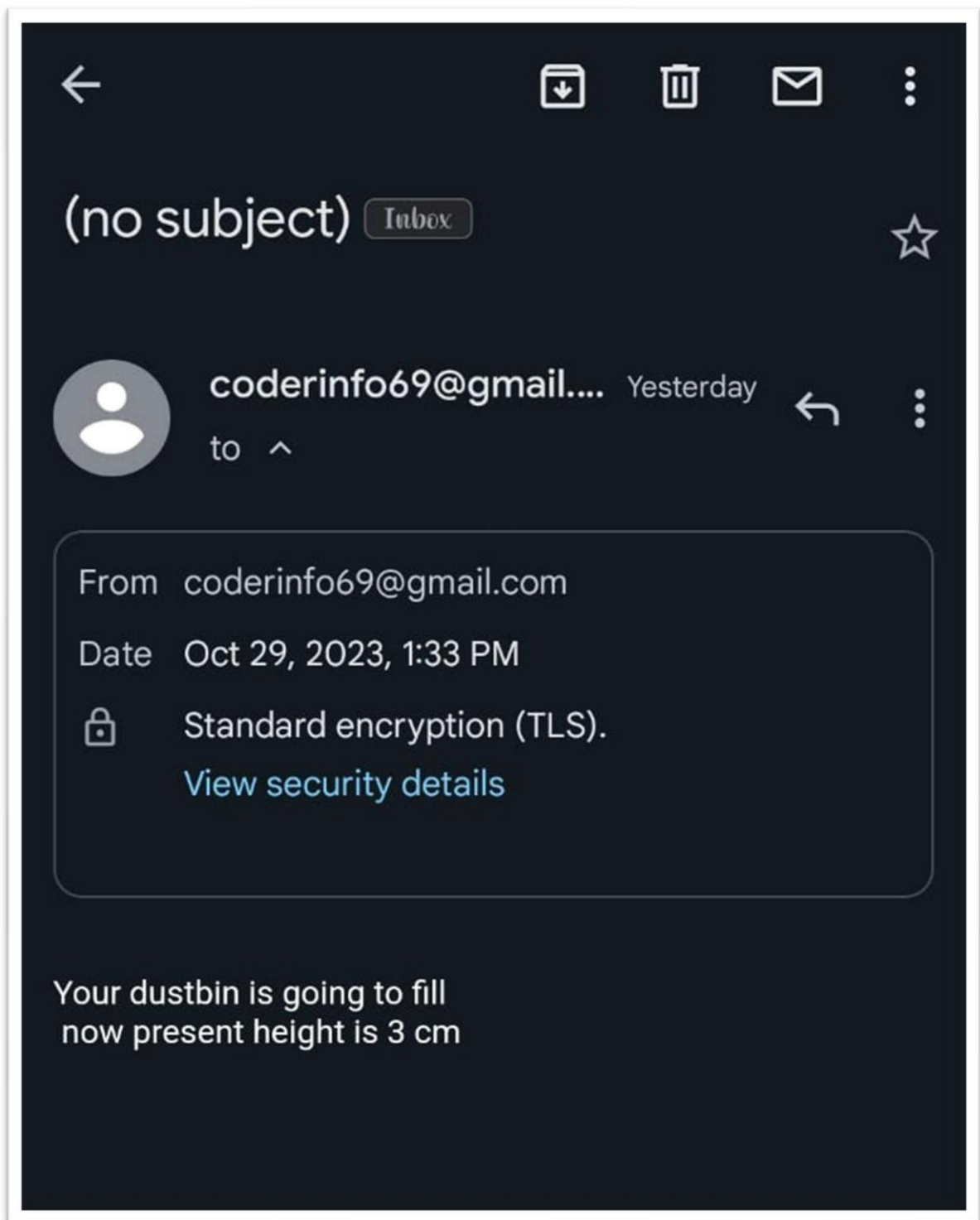


Fig: 4.5 Project Output



C:\WINDOWS\py.exe

```
----->WASTE MANAGEMENT SYSTEM_IoT BASED<-----  
  
CONNECTING TO SERVER.....!!!!  
ENTER PASSWORD TO CONNECT SERVER : bnnbtzjuznnmpyvq  
SERVER_CONNECTED_SUCCESSFULLY  
  
ACTIVATING SERIAL PORT.....!!!!  
SERIAL_PORT_ACTIVATED  
  
DECRYPTING HEIGHT .....!!!!  
  
HEIGHT OF THE WASTE IS 123 CM  
HEIGHT OF THE WASTE IS 102 CM  
HEIGHT OF THE WASTE IS 123 CM  
HEIGHT OF THE WASTE IS 124 CM  
HEIGHT OF THE WASTE IS 3 CM  
  
DUST BIN IS FULL.PLEASE COME AFTER SOME TIME  
SENDING MAIL.....!!!!  
  
MAIL_SENT_SUCCESSFULLY____ :)  
KEEP SMILING :)  
THANK YOU
```

Fig: 4.6 Compilation of Python Code

## **CHAPTER 5**

### **RESULT AND CONCLUSION**

#### **5.1 RESULT**

he results of the IoT-Based Waste Management System implementation were promising and demonstrated significant improvements in waste management efficiency. Through rigorous testing and simulations, the system consistently provided accurate real-time data regarding the fill levels of the waste bins. The automated email notifications sent to municipal authorities via SMTP were successfully triggered when bins reached their predefined capacity, enabling timely waste collection interventions.

Additionally, the integration of ultrasonic sensors for object and person detection proved effective. When someone approached the waste bin, the system activated the door mechanism, allowing for convenient and hygienic waste disposal. In cases where the bin was already full, the red indicator light effectively signaled unavailability, preventing further waste deposition and encouraging responsible waste disposal behavior among users.

The system's performance was further validated through extensive field tests in various urban environments. These tests confirmed the reliability of the sensors, the accuracy of the alert mechanisms, and the overall robustness of the IoT infrastructure. User feedback from these tests indicated high levels of satisfaction, emphasizing the system's user-friendliness and its positive impact on the community's waste disposal practices.

#### **5.2 CONCLUSION**

In conclusion, the IoT-Based Waste Management System presented in this project represents a significant leap forward in the realm of urban waste management. By harnessing the capabilities of Internet of Things (IoT) technology, this system addresses critical challenges faced by municipalities, ensuring more efficient, proactive, and sustainable waste disposal practices.

The integration of ultrasonic sensors and automated alert mechanisms offers real-time monitoring of waste levels, enabling timely interventions to prevent overflows and environmental hazards. The implementation of the Simple Mail Transfer Protocol (SMTP) notifications ensures seamless communication between the waste bins and municipal authorities, leading to optimized waste collection routes and reduced operational costs.

Furthermore, the system's focus on community engagement through sensor-based technologies promotes responsible waste disposal behavior among citizens. By facilitating hands-free and hygienic waste disposal, the project not only streamlines the waste collection process but also cultivates a sense of civic responsibility. The project's success in encouraging community participation not only fosters a cleaner environment but also enhances public awareness about sustainable waste management practices.

In essence, the IoT-Based Waste Management System showcases a holistic approach towards building smarter cities. By amalgamating technology, community involvement, and proactive municipal responses, this system not only enhances operational efficiency but also contributes significantly to the creation of healthier, cleaner, and more environmentally conscious urban spaces. As urban areas continue to expand, the lessons learned and innovations developed in this project provide valuable insights for future initiatives, paving the way for a greener and more sustainable future..