

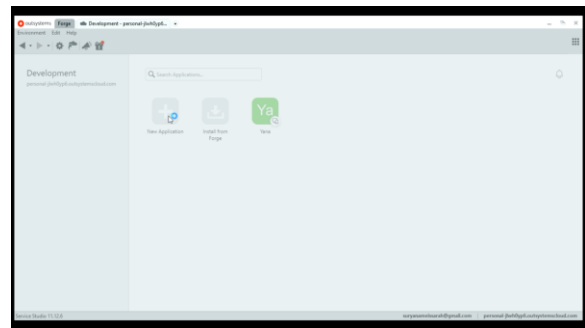
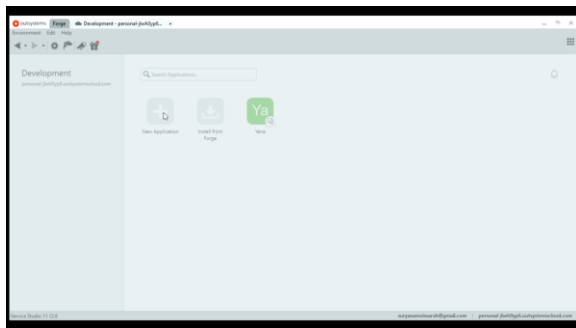
Nama : Suryana Meissarah Zaini Sinaga

NIM : 191402055

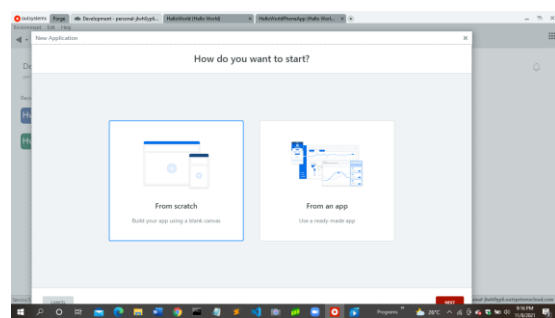
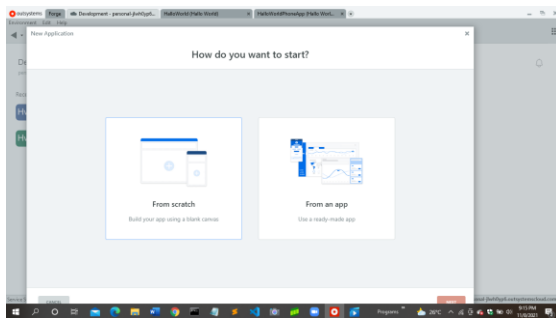
“OUTSYSTEMS”

a. How to Create a Reactive Web App

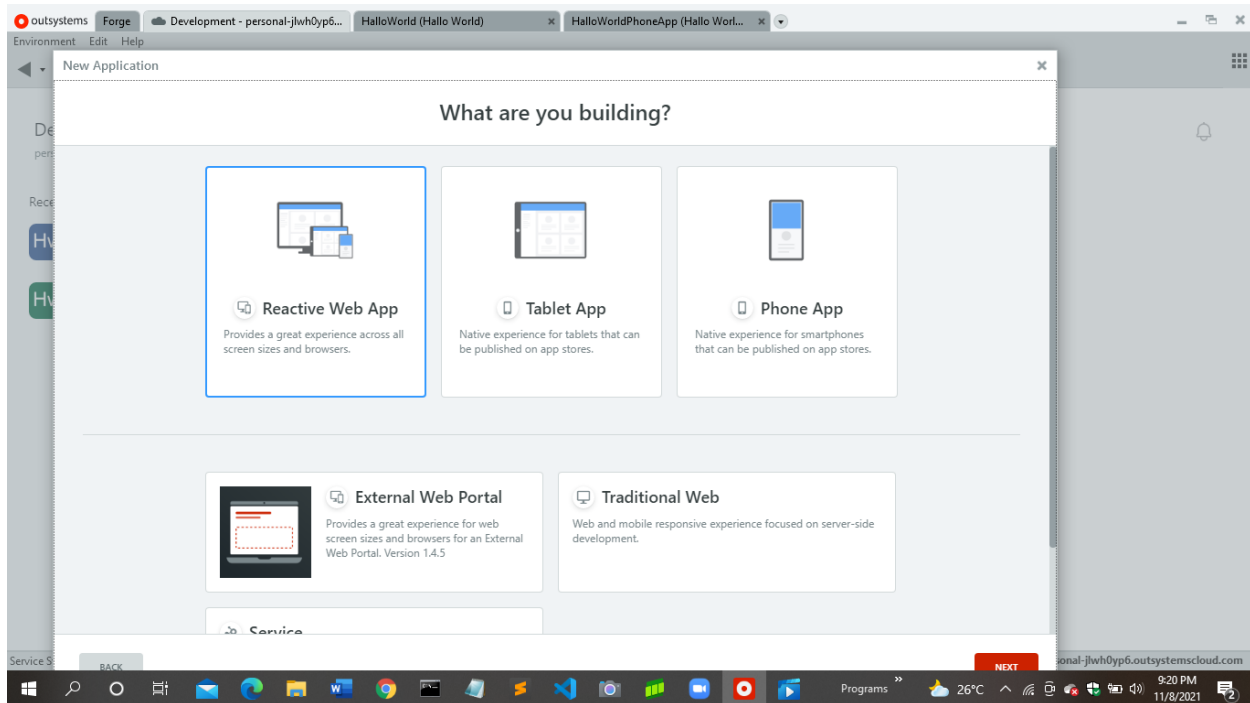
1. Make sure you have log in or if you have account yet, you can sign up first on outsystems website
2. Download the DevelopmentEnvironment
3. Open the DevelopmentEnvironment and go to development.
4. Click “New Application”



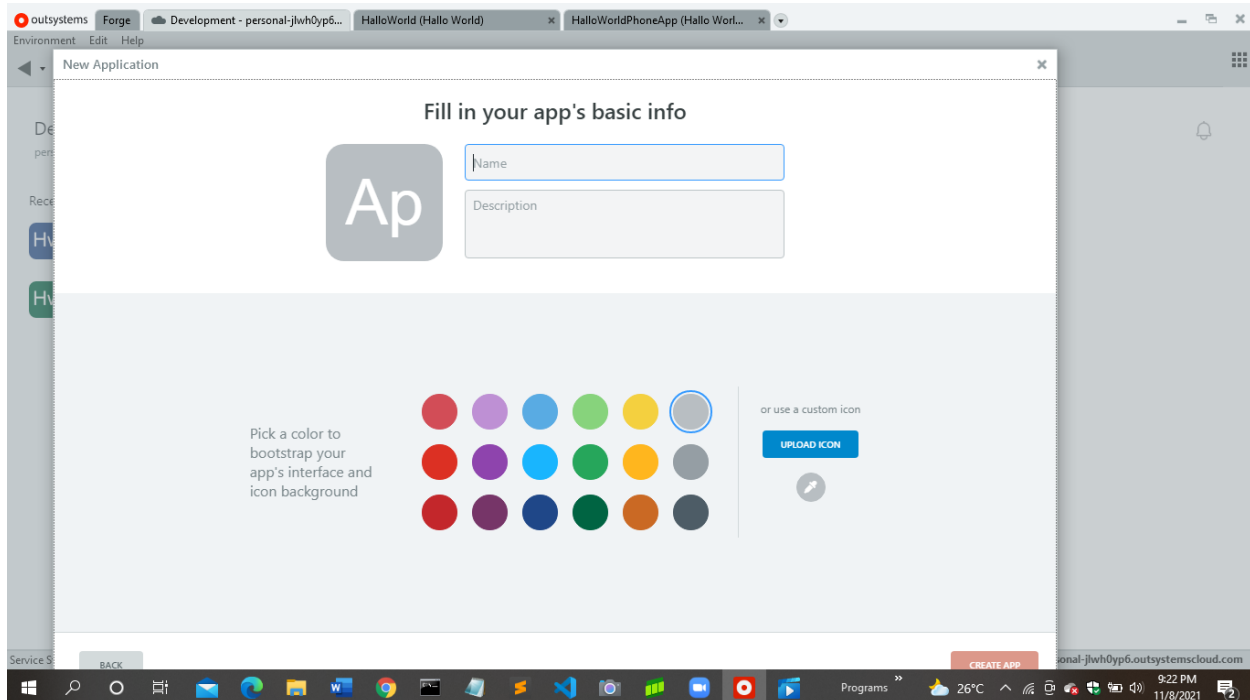
5. Click “CREATE APP”
6. Choose “start from scratch” and click “next”



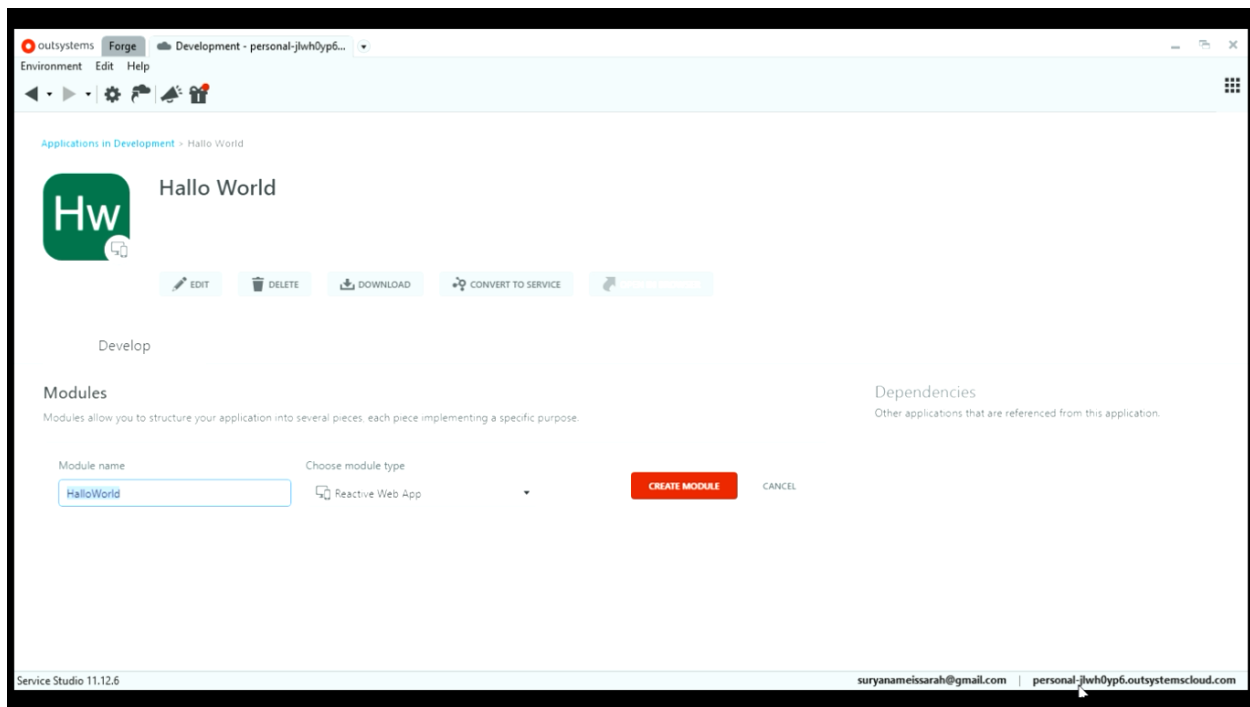
7. Choose “reactive web app” and click next



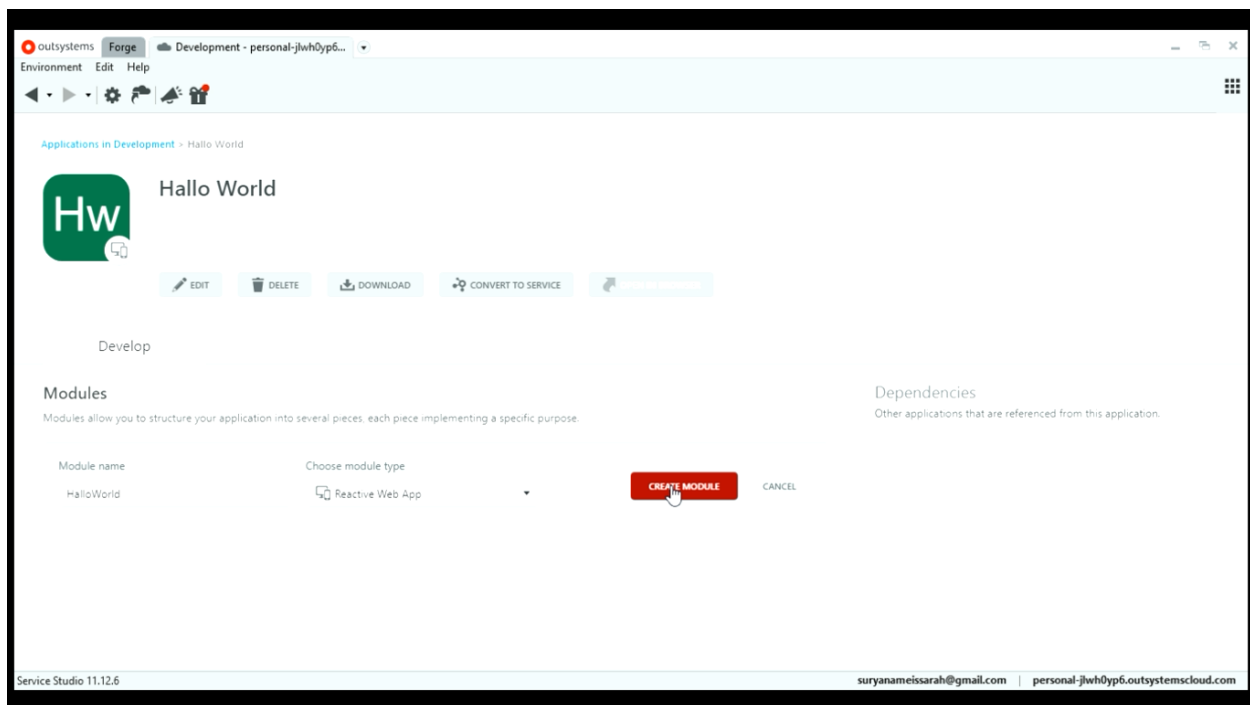
8. Fill in you app's basic info, include "name" and "descriptions"
9. I use uname "HaloWorld"



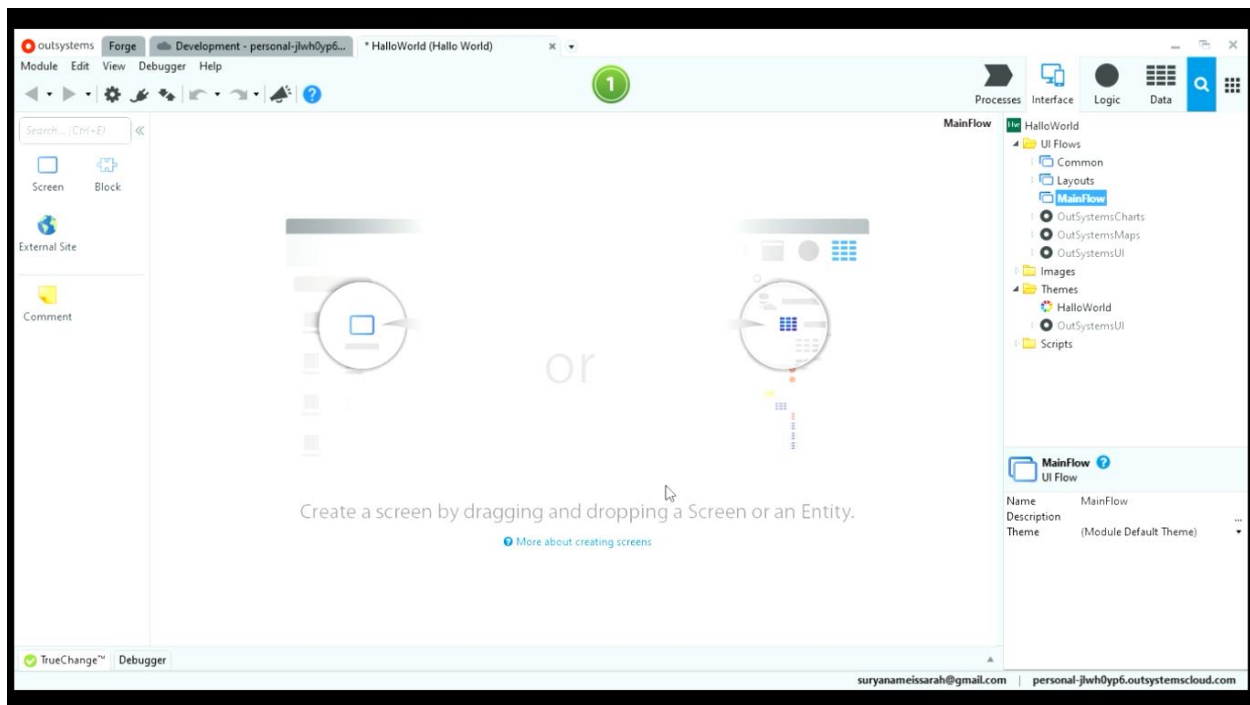
10. Choose your color for icon or you can upload your image by yourself
11. Wait until the process finish and will show like this



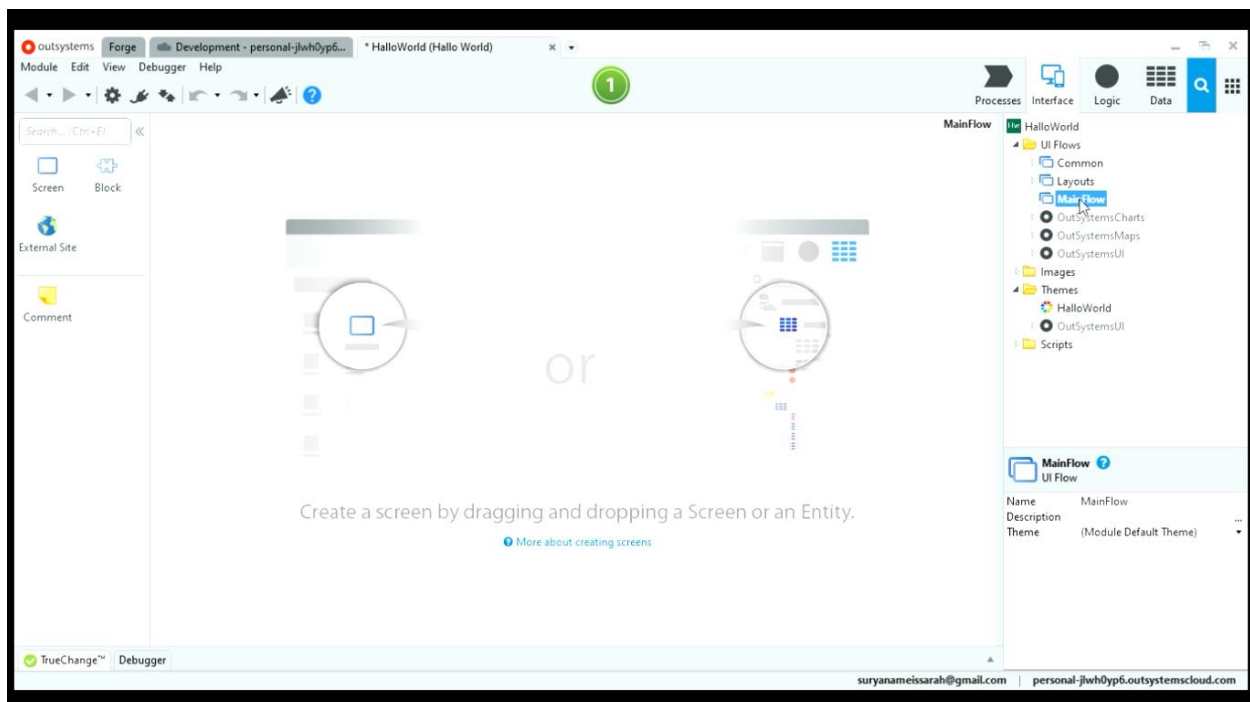
12. Then click “create module”



13. Will show like this

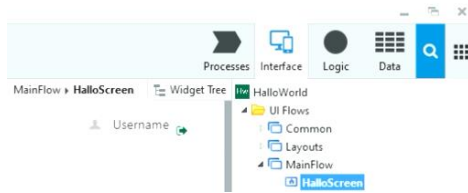


14. Go to “MainFlow”

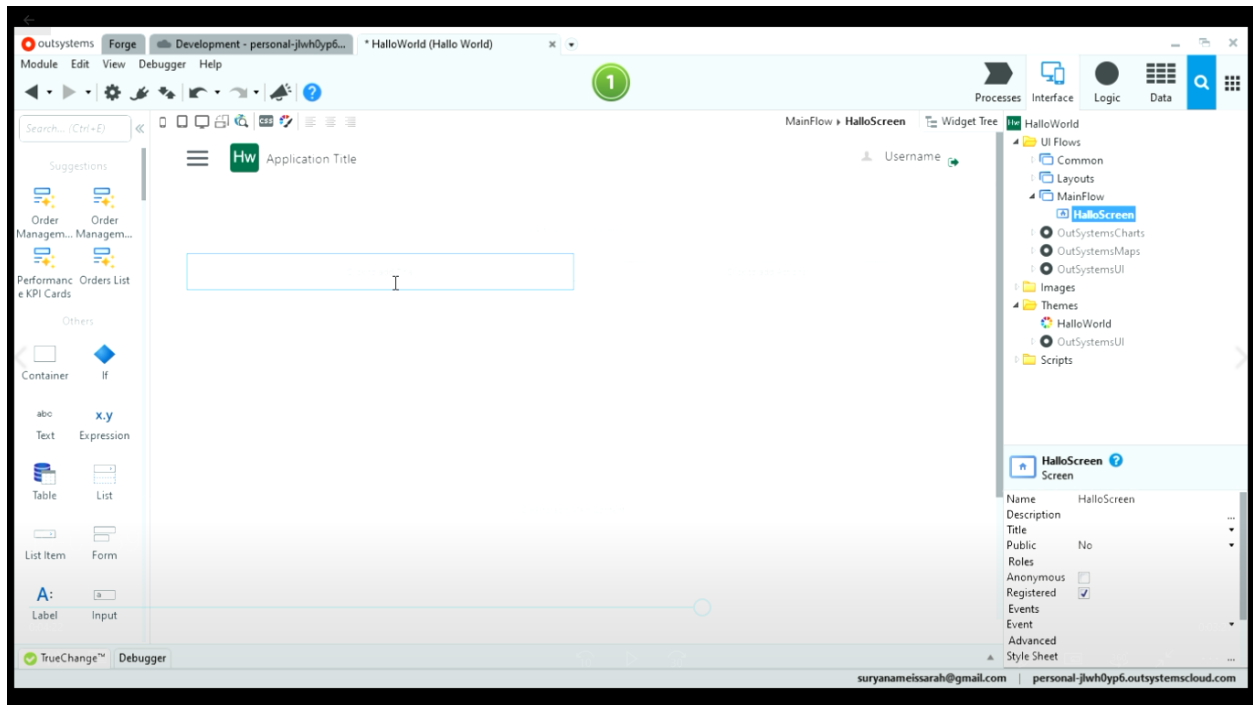


15. In “main flow” Click right and choose “Add Screen”

16. Choose “empty”, fill your name (I use HalloScreen) then click “create screen”

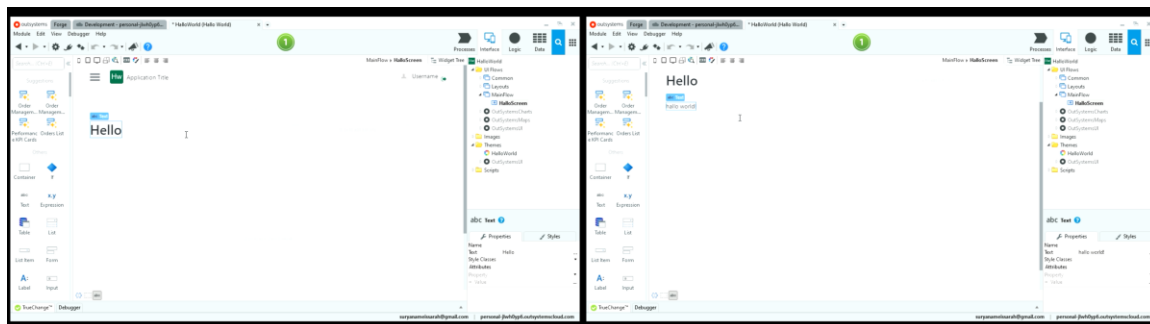


17. Wait until the process finish and show like this

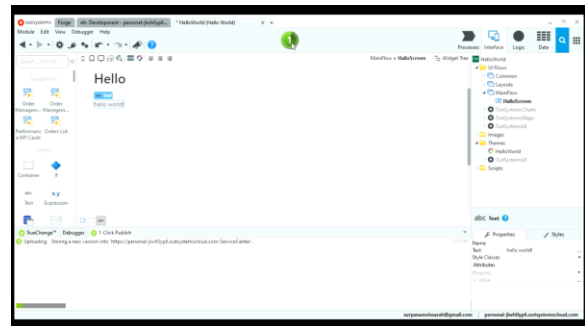
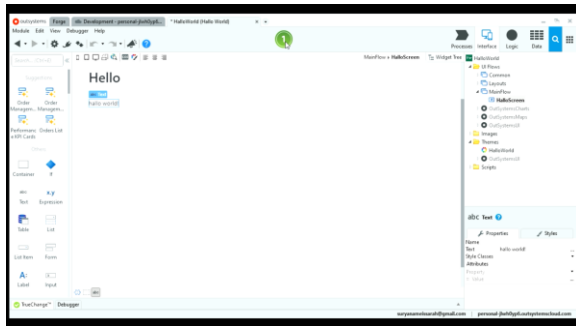


18. There are several placeholder areas in the screen

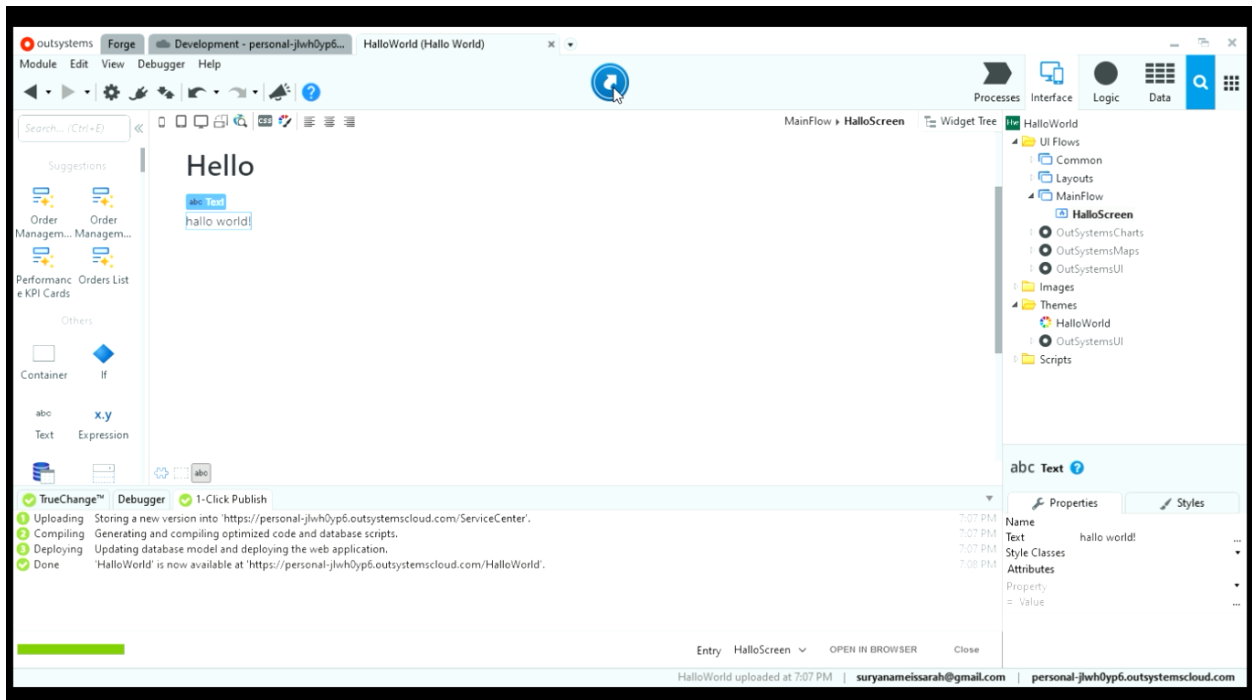
19. Type something on the “title area”, I add “hello”. Do the same in the “main content”, I add “hallo world!”



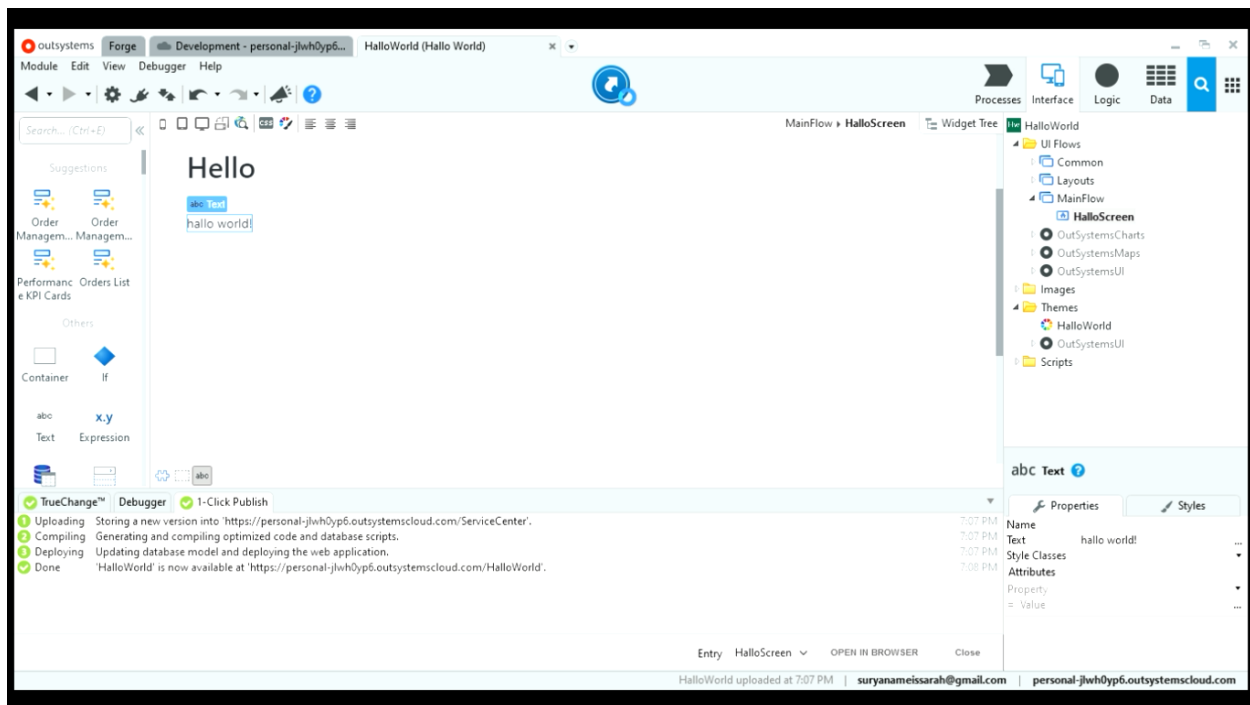
20. Click “one click publish” or “1 in green circle”



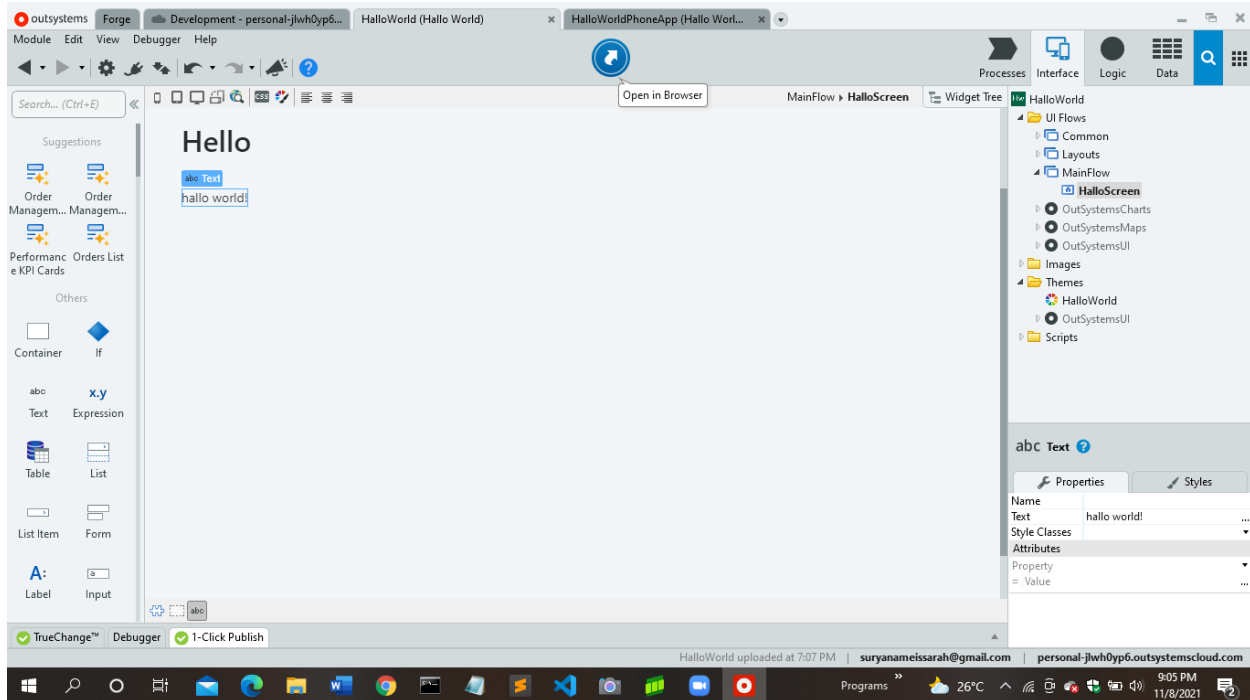
21. Wait until the process finish and the “1 green arrow” become blue arrow or means that publishing process has finished



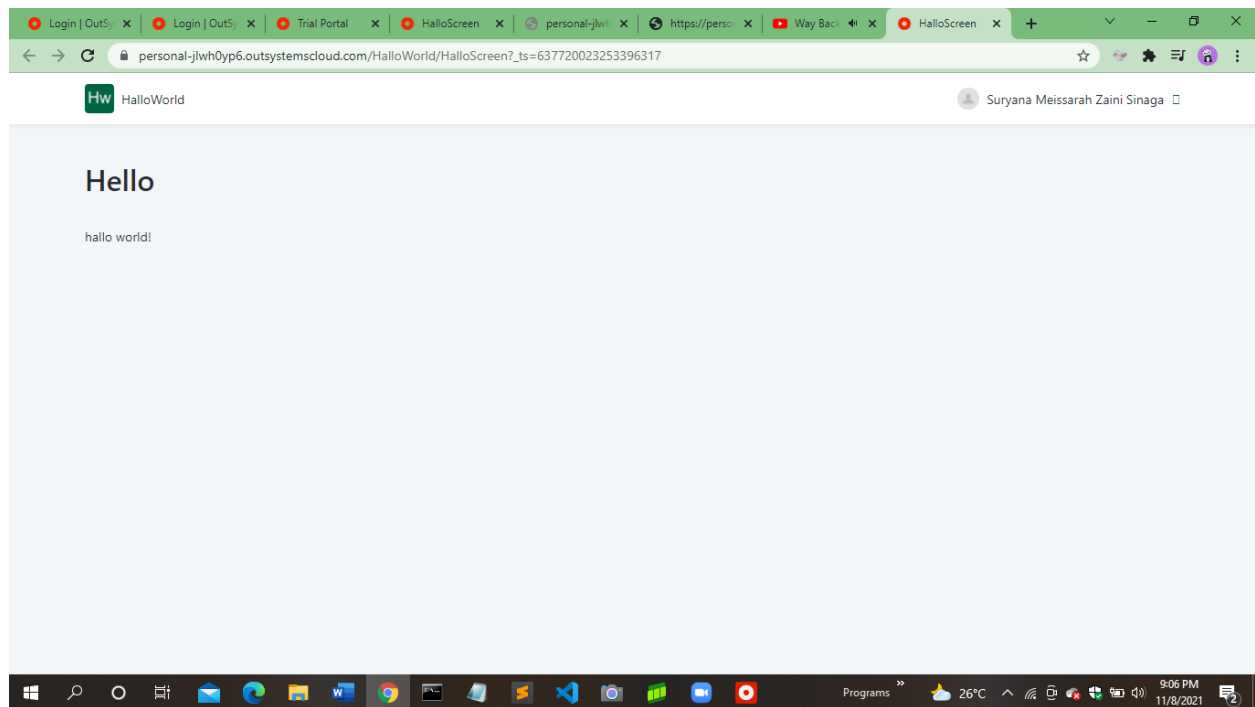
22. Click on the “blue arrow”



23. It will open the app in the browser

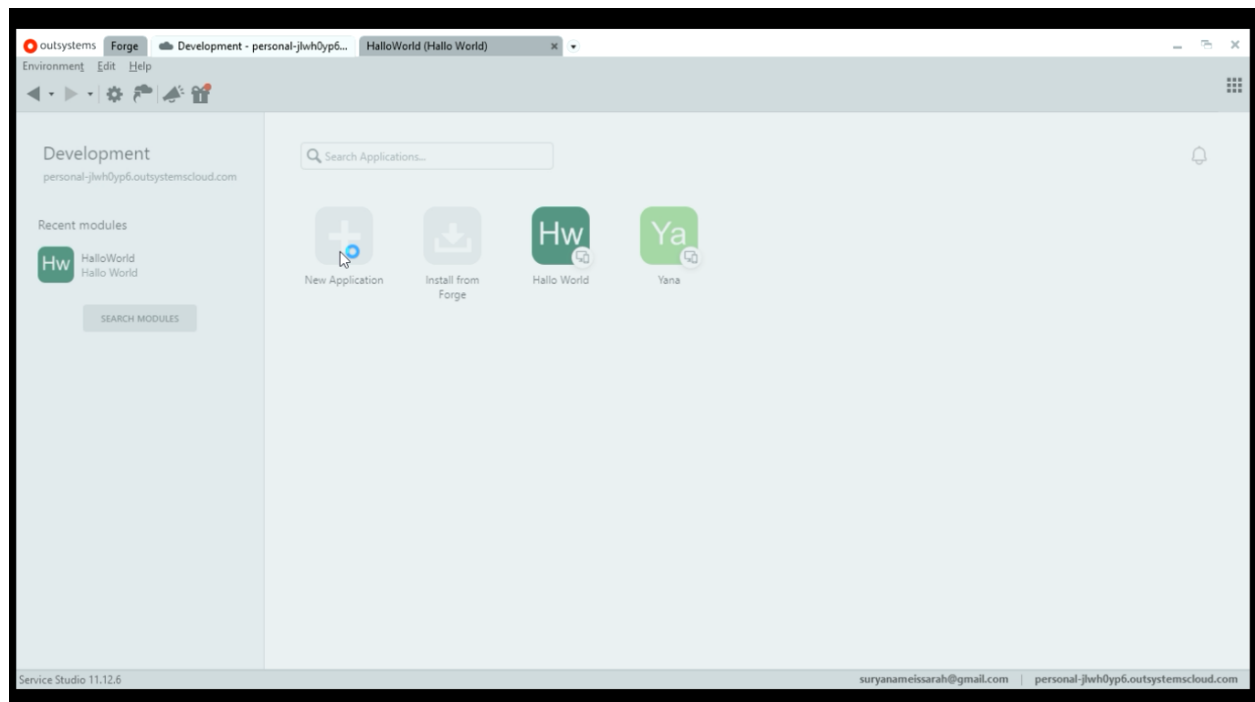


24. That is the application that we published has ran in the browser



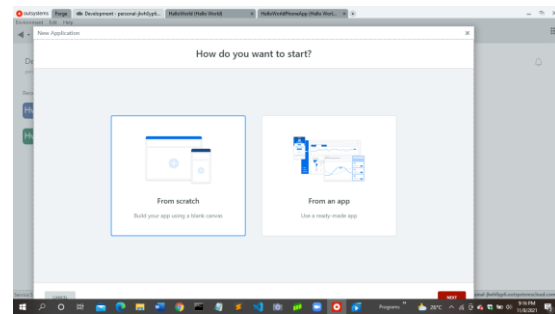
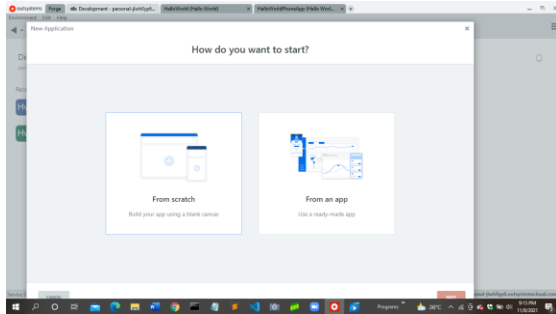
b. How to Create a Mobile App

1. Click “New Application” icon

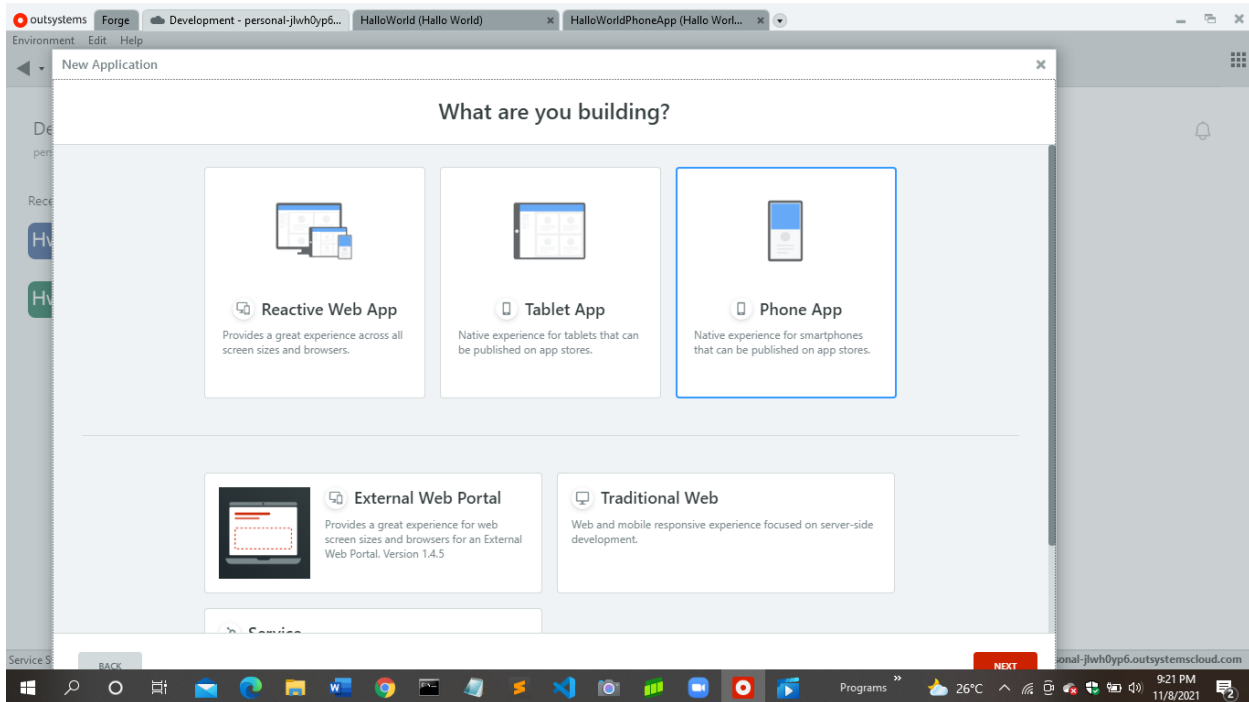


2. Click “CREATE APP”

3. Choose “start from scratch” and click “next”

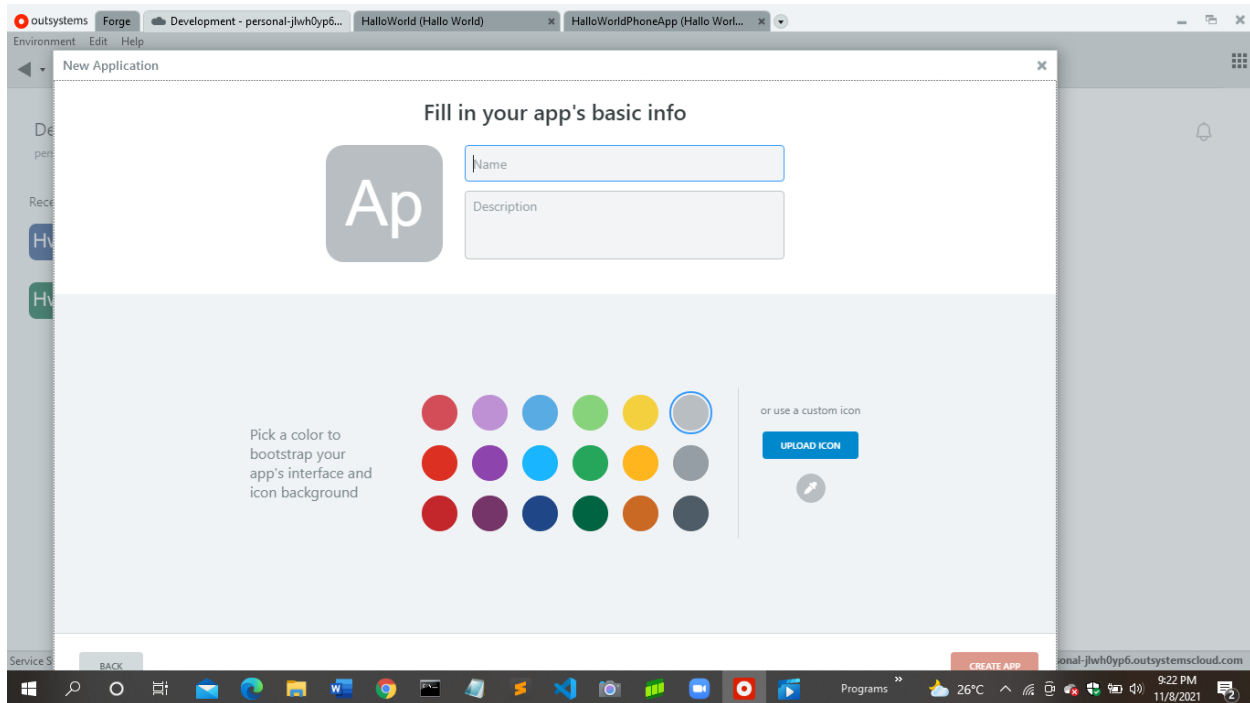


4. Choose “phone app” and click next

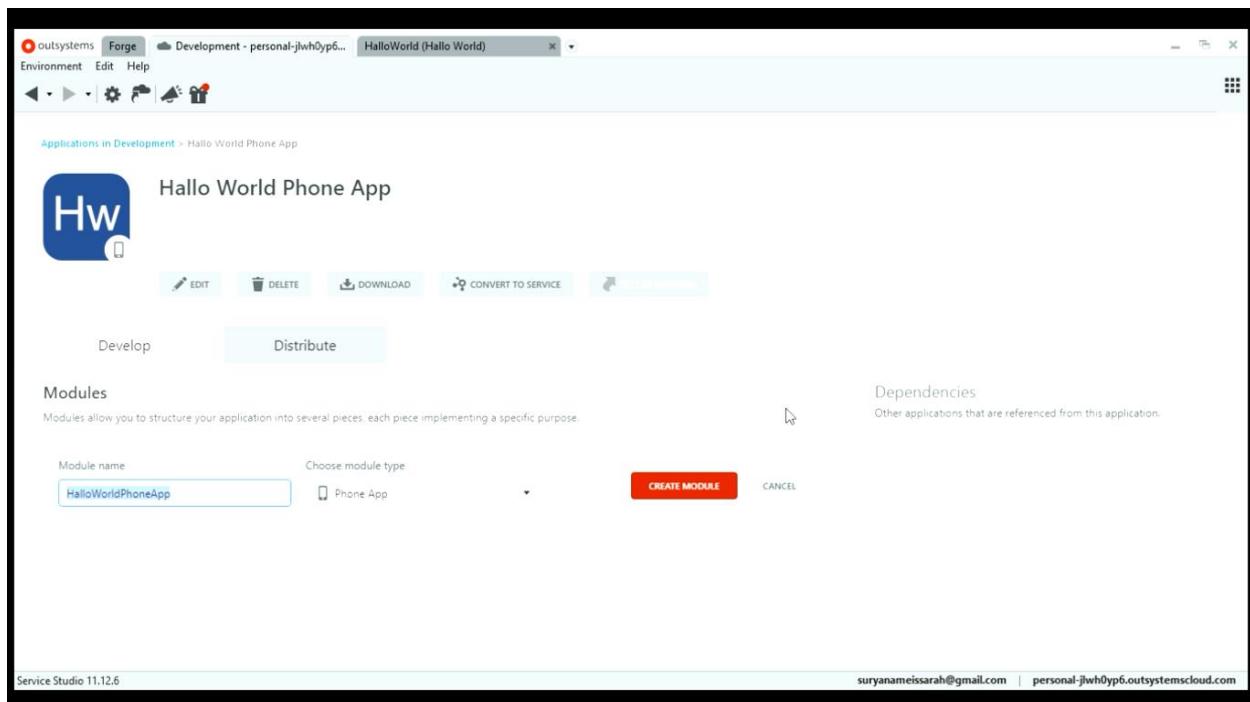


5. Fill in you app’s basic info, include “name” and “descriptions”

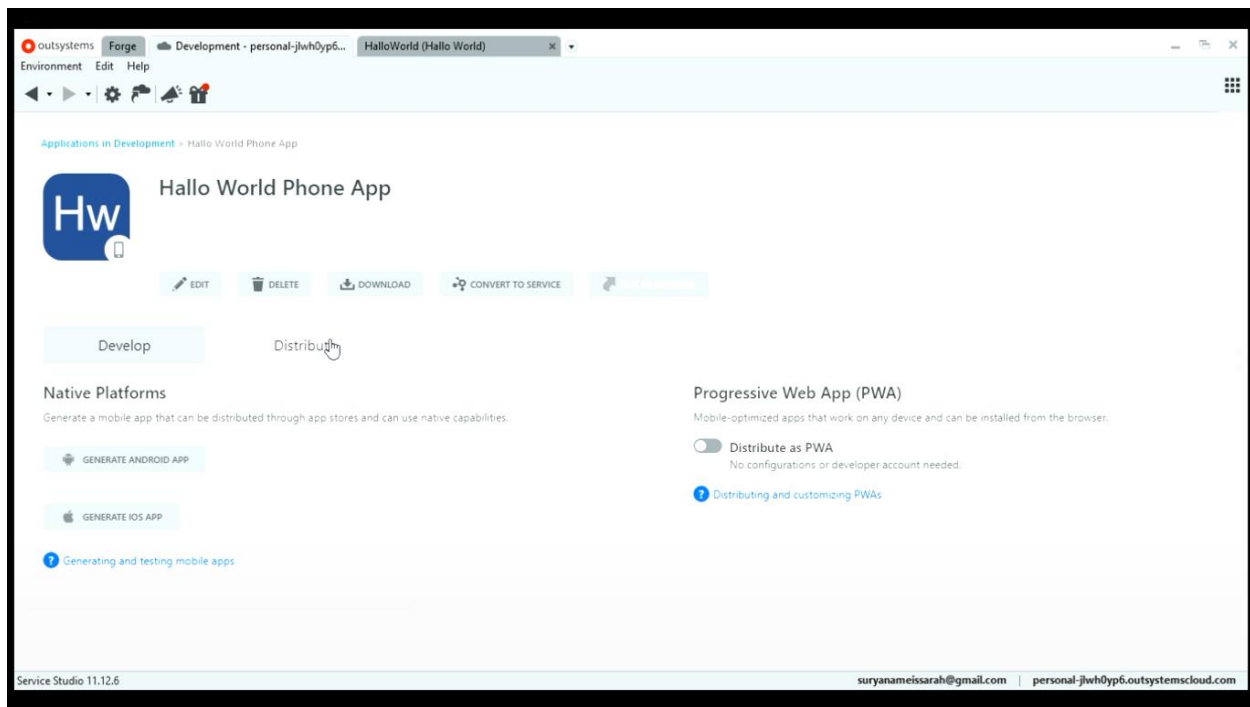
6. I use uname “HaloWorldPhoneApp”



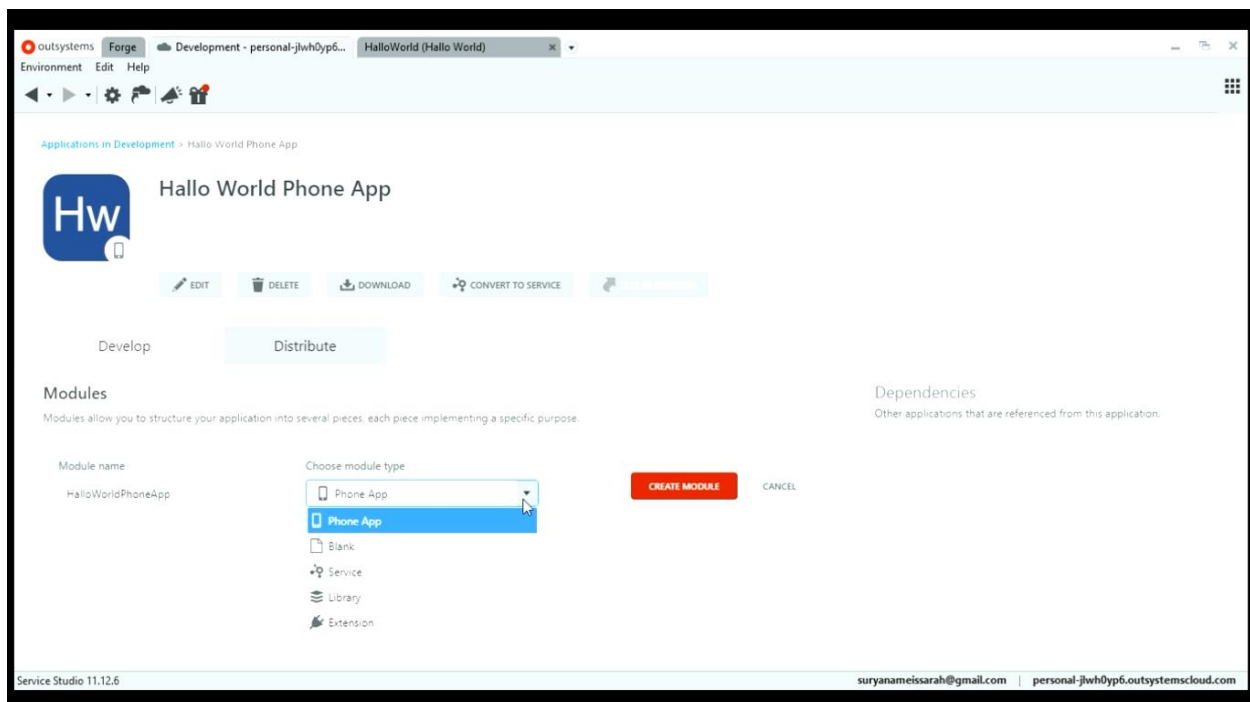
7. Choose your color for icon or you can upload your image by yourself then click “create app”
8. Wait until the process finish and will show like this



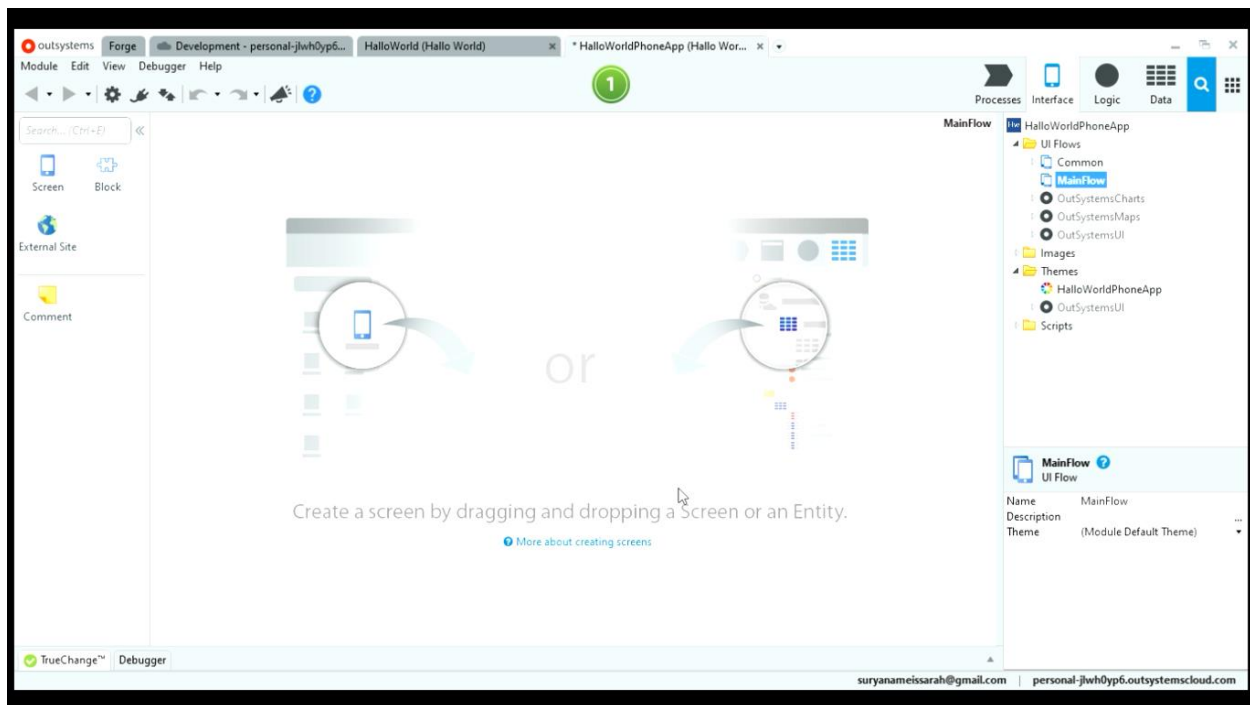
9. We can also see in the distribute



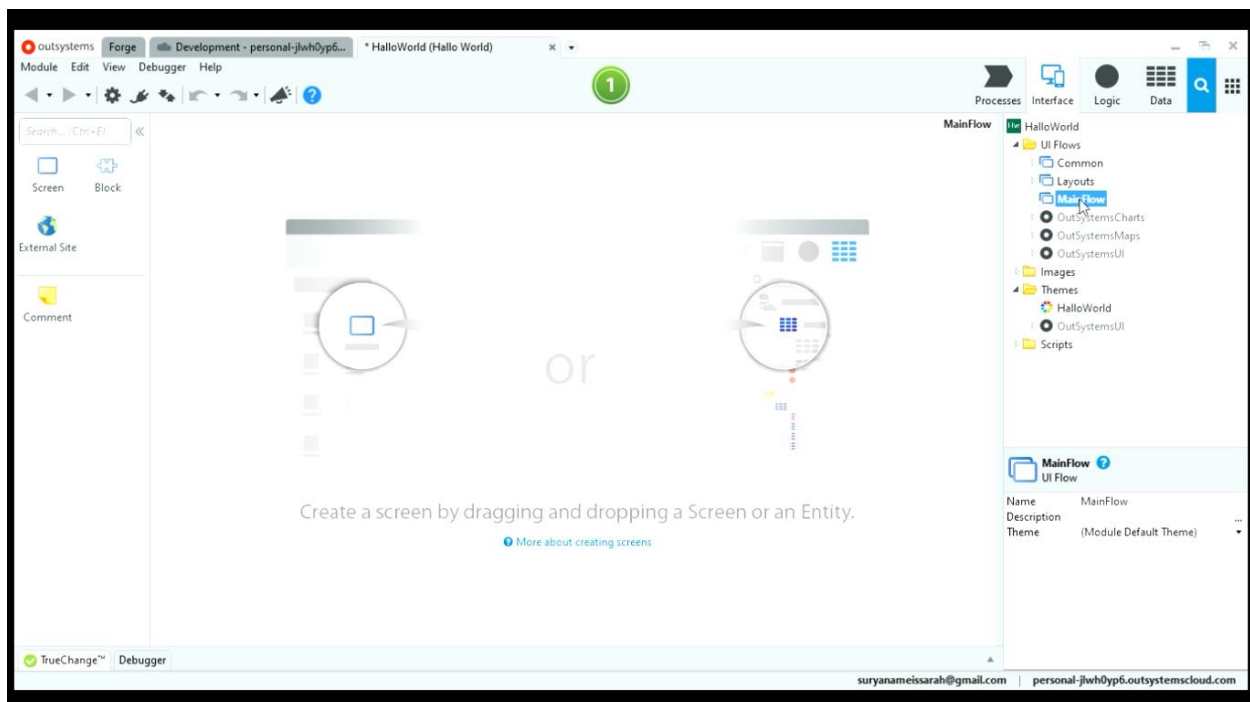
10. Choose “Phone App” and then “Create Module”



11. Wait until the screen like this



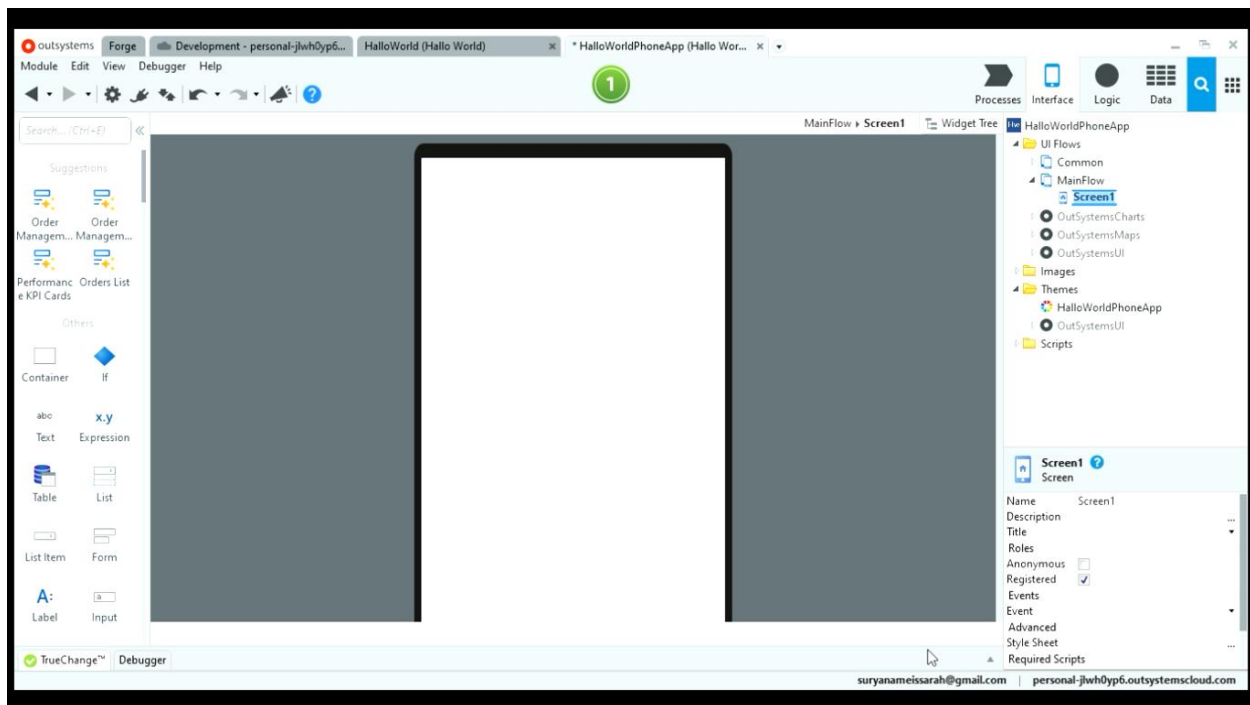
12. Go to “MainFlow”



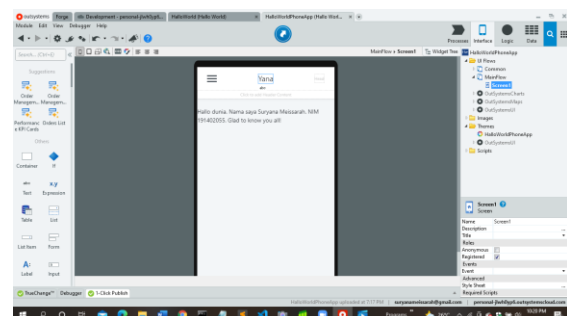
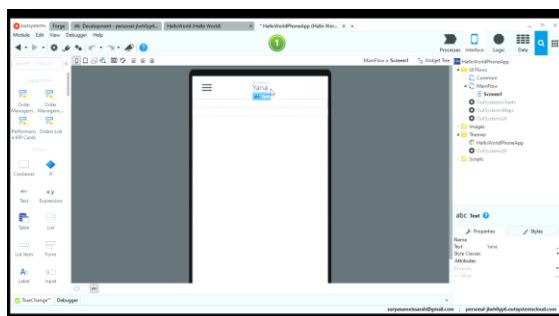
13. In “main flow” Click right and choose “Add Screen”

14. Choose “empty”, fill your name (I use Screen1) then click “create screen”

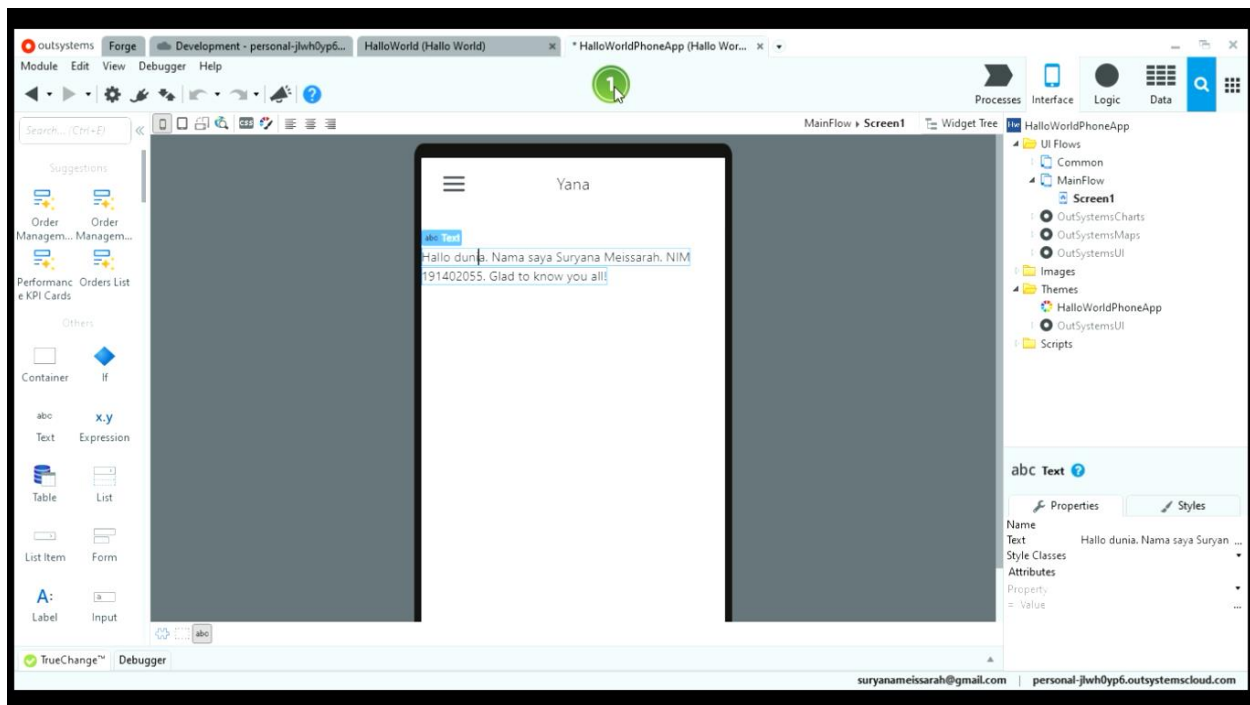
15. Wait until the process finish and show like this



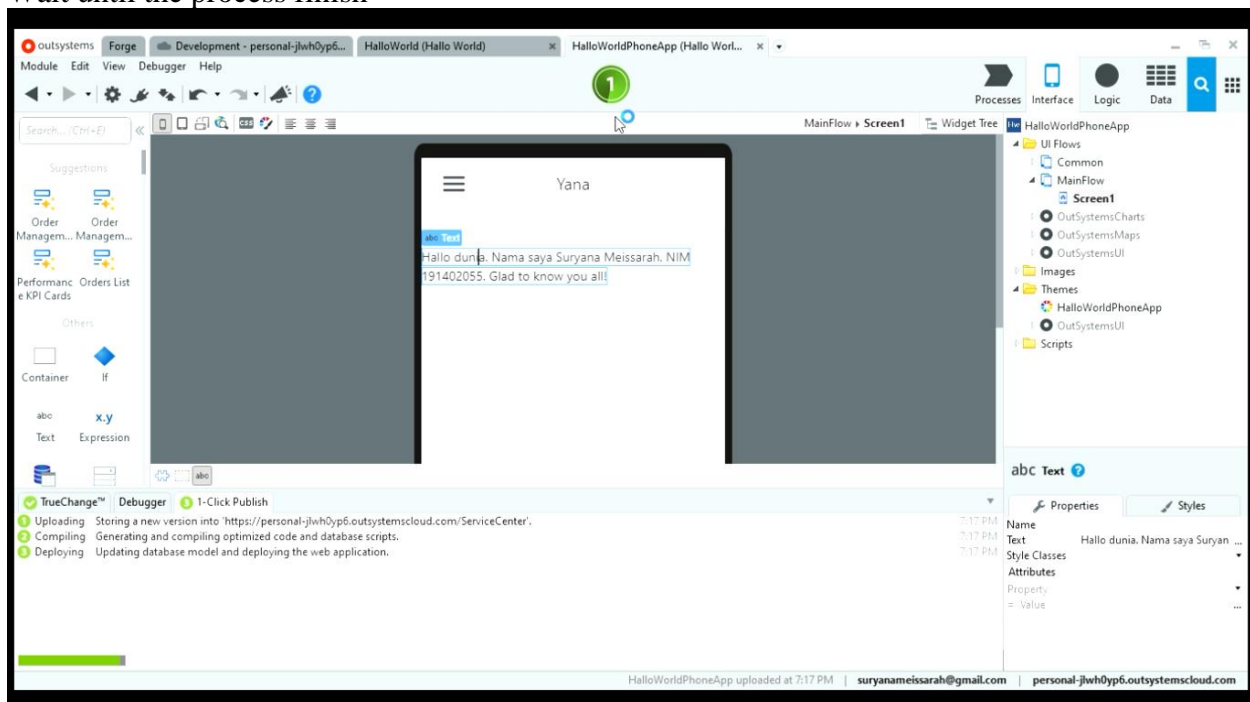
16. Add text for the “header”, I use Yana as the header text. And add text for the content



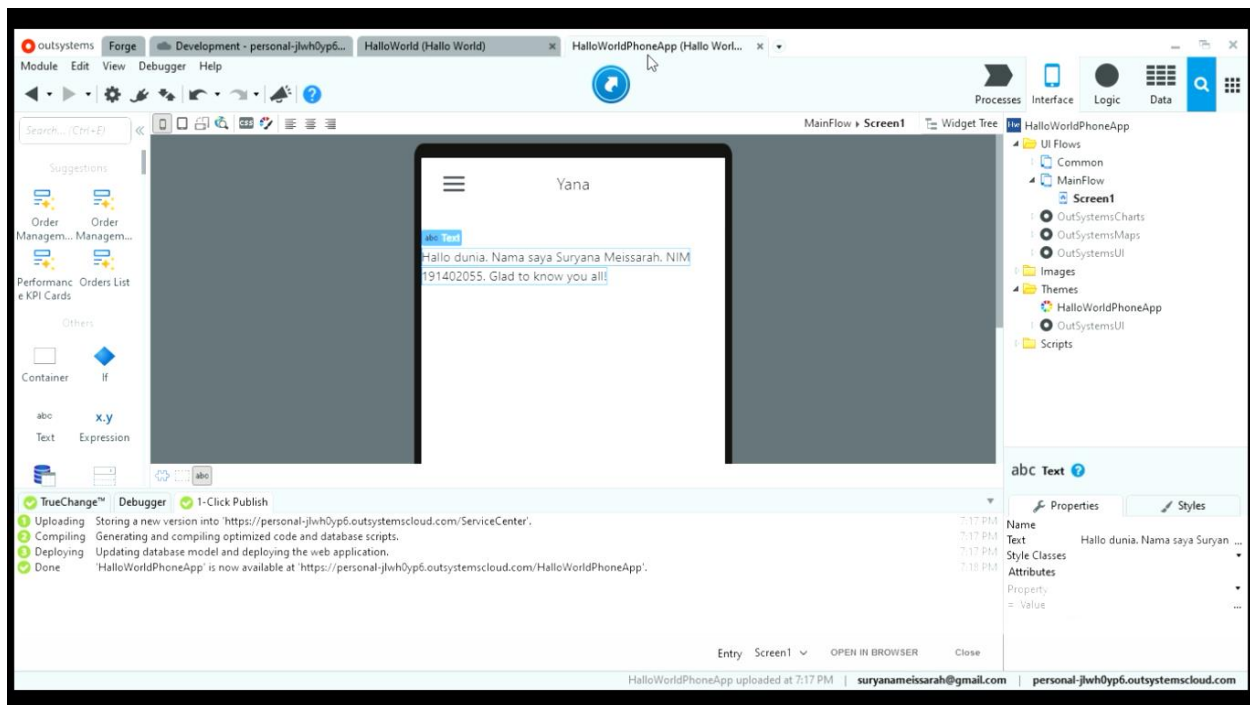
17. Click “one click publish” or “1 in green circle”



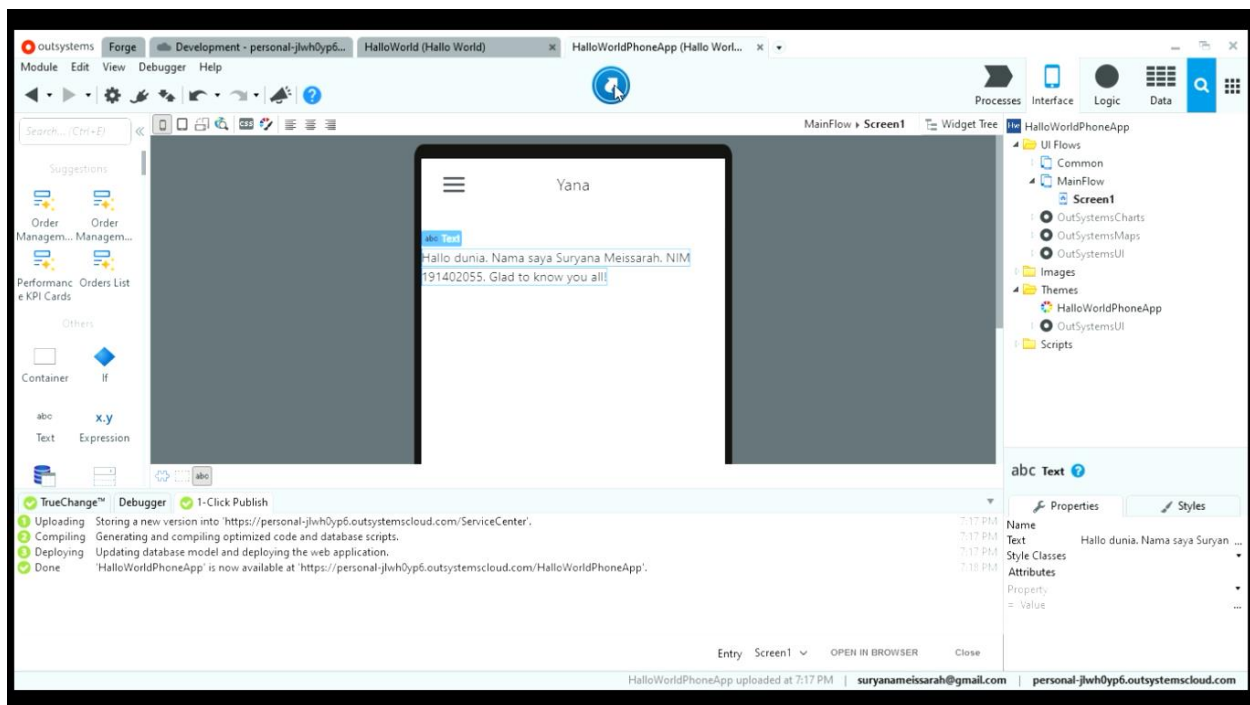
18. Wait until the process finish



19. The “1 green arrow” become blue arrow or means that publishing process has finished



20. Click “the blue arrow”



21. It will open the app in the browser and shows like this

22. This means that it successfully work.

