

## **APP Project**

“AI” Game Using Binary Tree in Python

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### **Source Code:**

```
import os

class Node:
    def __init__(self, address, question, movie=None):
        self.address = address
        self.question = question
        self.movie = movie
        self.left = None
        self.right = None

class BinaryTree:
    def __init__(self):
        self.root = None

    def build_tree(self, file_path):
        with open(file_path, 'r') as file:
            lines = file.readlines()
            self.root = self.build_tree_recursive(lines)

    def build_tree_recursive(self, lines):
        if not lines:
            return None

        line = lines.pop(0).strip()
        parts = line.split(" ", 1)
```

```
address = int(parts[0])
```

```
rest = parts[1]
```

```
if rest.startswith("It's "):
```

```
    # It's a movie node
```

```
    movie = rest.replace("It's ", "")
```

```
    return Node(address, None, movie)
```

```
question = rest
```

```
left_child = self.build_tree_recursive(lines)
```

```
right_child = self.build_tree_recursive(lines)
```

```
node = Node(address, question)
```

```
node.left = left_child
```

```
node.right = right_child
```

```
return node
```

```
def inorder_traversal(self, node=None):
```

```
    if node is not None:
```

```
        self.inorder_traversal(node.left)
```

```
        print(f"Address: {node.address} - {node.question if node.question else f'Movie: {node.movie}'}")
```

```
        self.inorder_traversal(node.right)
```

```
def preorder_traversal(self, node=None):
```

```
    if node is not None:
```

```
        print(f"Address: {node.address} - {node.question if node.question else f'Movie: {node.movie}'}")
```

```
        self.preorder_traversal(node.left)
```

```
        self.preorder_traversal(node.right)
```

```
def postorder_traversal(self, node=None):
```

```
    if node is not None:
```

```
        self.postorder_traversal(node.left)
```

```

        self.postorder_traversal(node.right)

        print(f'Address: {node.address} - {node.question if node.question else f'Movie: {node.movie}}')

```

```

def play_game(self, node=None):

```

```

    if node is None:

```

```

        node = self.root

```

```

        print("Please answer a series of questions, and I will tell you what movie you are thinking about:")

```

```

        while node.left or node.right:

```

```

            answer = input(node.question).strip().upper()

```

```

            if answer == 'Y':

```

```

                node = node.left

```

```

            elif answer == 'N':

```

```

                node = node.right

```

```

            else:

```

```

                print("Please answer with 'Y' or 'N'.")

```

```

        print(f'It's '{node.movie}'.')

```

```

def display(self, node=None, indent="", last='updown'):

```

```

    if node is not None:

```

```

        if last == 'updown': # root

```

```

            print(indent + "Root -> " + (node.question if node.question else f'Movie: {node.movie}'))

```

```

            indent += "    "

```

```

        elif last == 'right': # right child

```

```

            print(indent + "└─── " + (node.question if node.question else f'Movie: {node.movie}'))

```

```

            indent += "|  "

```

```

        elif last == 'left': # left child

```

```

            print(indent + "┌─── " + (node.question if node.question else f'Movie: {node.movie}'))

```

```

            indent += "    "

```

```
self.display(node.left, indent, 'left')
self.display(node.right, indent, 'right')
```

```
def print_help():
```

```
    print("P Play the game")
    print("L Load another game file")
    print("D Display the binary tree")
    print("I Inorder Traversal")
    print("N Preorder Traversal")
    print("O Postorder Traversal")
    print("H Help information")
    print("X Exit the program")
```

```
if __name__ == "__main__":
```

```
    tree = BinaryTree()
    file_path = "game1.txt" # Default game file
    tree.build_tree(file_path)
```

```
print_help() # Print help information at the start
```

```
while True:
```

```
    print("...your choice: ", end="")
```

```
    choice = input().strip().upper()
```

```
    if choice == 'P':
```

```
        tree.play_game()
```

```
    elif choice == 'L':
```

```
        file_list = [f for f in os.listdir('.') if f.endswith('game.txt')]
```

```
        for fIndex in range(len(file_list)):
```

```
            print(f"{fIndex+1}: {file_list[fIndex]}")
```

```
        fileIndex = int(input("Enter the game file index to load: ").strip())
```

```
        tree.build_tree(file_list[fileIndex-1])
```

```
        print("Game file loaded successfully.")
```

```
    elif choice == 'D':
```

```
        tree.display(tree.root)
elif choice == 'I':
    print("Inorder Traversal:")
    tree.inorder_traversal(tree.root)
elif choice == 'N':
    print("Preorder Traversal:")
    tree.preorder_traversal(tree.root)
elif choice == 'O':
    print("Postorder Traversal:")
    tree.postorder_traversal(tree.root)
elif choice == 'H':
    print_help()
elif choice == 'X':
    print("Exiting the program.")
    break
else:
    print("Invalid choice. Please try again.")
```

## **Input File:**

200 Is it animated? (Y/N)  
180 Is it an animated superhero movie? (Y/N)  
160 Does it involve humans? (Y/N)  
158 Is it a marvel movie? (Y/N)  
157 It's "Spider-Man Multiverse"  
159 It's "Justice League Dark"  
162 Does it involve ghosts? (Y/N)  
161 It's "Monster House"  
163 It's "Diary of a Wimpy kid"  
190 Is it an animated animal movie? (Y/N)  
188 Does it involve fishes? (Y/N)  
187 It's "Finding Nemo"  
189 It's "Lion King"  
192 Does it involve cars? (Y/N)  
191 It's "Cars"  
193 It's "Toy Story"  
220 Is it romantic? (Y/N)  
210 Is it a rom-com? (Y/N)  
208 Is it based on festive season?(Y/N)  
207 It's "Falling for Christmas"  
209 It's "Friends With Benefit"  
212 Is it based on wars? (Y/N)  
211 It's "Brothers"  
213 It's "The Change-Up"  
230 Is it a horror movie? (Y/N)  
228 Is it based on real life?(Y/N)  
227 It's "Conjuring"  
229 It's "Consecration"  
232 Is it mysterious movie?(Y/N)  
231 It's "Zodiac"  
233 It's "Interstellar"

## Output:

```
P Play the game
L Load another game file
D Display the binary tree
H Help information
X Exit the program
...your choice: p
Please answer a series of questions and I will tell you what movie you are thinking about:
Is it animated? (Y/N)y
Is it animated superhero movie? (Y/N)y
Does it involve humans? (Y/N)y
Is it a marvel movie? (Y/N)y
It's '"Spider-Man Multiverse"'.

```

### Test Case 1

```
...your choice: p
Please answer a series of questions and I will tell you what movie you are thinking about:
Is it animated? (Y/N)n
Is it romantic? (Y/N)n
Is it horror movie? (Y/N)n
Is it mysterious movie?(Y/N)n
It's '"Interstellar"'.

```

### Test Case 2

```
...your choice: p
Please answer a series of questions and I will tell you what movie you are thinking about:
Is it animated? (Y/N)y
Is it animated superhero movie? (Y/N)n
Is it animated animal movie? (Y/N)y
Does it involve fishes? (Y/N)n
It's '"Lion King"'.

```

### Test Case 3

```
...your choice: p
Please answer a series of questions and I will tell you what movie you are thinking about:
Is it animated? (Y/N)n
Is it romantic? (Y/N)y
Is it rom-com? (Y/N)n
Is it based on wars? (Y/N)y
It's '"Brothers"'.

```

### Test Case 4

```
...your choice: p
Please answer a series of questions and I will tell you what movie you are thinking about:
Is it animated? (Y/N)y
Is it animated superhero movie? (Y/N)y
Does it involve humans? (Y/N)n
Does it involve ghosts? (Y/N)n
It's '"Diary of a Wimpy kid"'.

```

### Test Case 5