Arjun Nemani

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Education

B.Tech. in Computer Science & M.S. by Research in Computational Linguistics International Institute of Information Technology (IIIT), Hyderabad, India

2016 - 2021

Experience

Software Engineering Intern

Sept '17 - Present

T-Hub - India's Largest Incubator

- Worked on an internal facing Web App that helps the incubator track various startups.
- Helped improve the dev workflow of the team and automate creation of landing pages.
- Worked on maintaining the website and creating numerous landing pages for various programs.

Open Source Contributor

Nov '16 - Present

coala

- Mentored newcomers to involve them in development of coala.
- ullet Worked on improving the linter framework, which currently supports 62+ languages
- Worked on making a chatbot that helps newcomers get involved with open source.
- Wrote extensive unit-tests and integration tests for various modules

Full Stack Web Developer

June '17 - Sept '17

The Climber

- Worked on building MyCaptain, an online education Platform.
- Worked on improving and maintaining various websites.

Achievements and Positions of Responsibility

• Google Code-In Mentor with coala	2017 - 2018
• Head of Open Source Development Group, IIIT-H	2017 - 2018
• Organizer and Volunteer for PyConf Hyderabad, 2017	2017 - 2018
• Head of Network and Security Club, IIIT-H	2017 - 2018
• Coordinator for Felicity Threads' Break-In CTF	2017 - 2018
• Head of Server and Web Team, Felicity Buzz	2017 - 2018
• Dean's List Awardee Stood in top 5% of batch.	2016 - 2017

Major Projects

QuizMe App Structured Systems Design Course Project under Dr. Raghu Reddy

Oct '17

- A full-fledged quiz app, made in Ruby On Rails
- Complete with an admin panel, support for multiple choice questions, image questions, etc.

Linux Shell Operating Systems Course Project under Dr. P.K. Reddy

Sept '17

• A Bash like shell for Linux, with support for piping and redirection, written in C.

Bomberman Game Structured Systems Design Course Project under Dr. Raghu Reddy

Sept '17

- A remake of the classic bomberman game, written in Python3.
- No additional libraries were used.

Online Dating App I.T. Workshop Course Project under Dr. Venkatesh Choppella

Apr '17

- A tinder-like online dating app with support for real time chat using sockets.
- Implemented using Bootstrap, Python3, Flask, JavaScript, MySQL and Socket.IO

Relevant Courses

Artificial Intelligence* Computational Linguistics Introduction to Databases

Engineering Systems* Structured Systems Design Data Structures

Computer Networks* Operating Systems Intro to Linguistics

Graphics* Algorithms Computer System Organization