

ANTONY SURYA

FRONTEND DEVELOPER

India 💡

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ABOUT ME

Driven by a passion for learning and professional development, I am excited to take up new challenges and contribute to projects. I am eager to collaborate with like-minded professionals and leverage my skills to create innovative solutions that make a significant impact.

If you are seeking a dedicated and adaptable Developer with a thirst for knowledge and a positive attitude, I look forward to connecting and exploring ways to contribute to your organization's success while advancing my career.

EDUCATION

KARAPAGAM **COLLEGE OF ENGINEERING** **B.E ECE**

CGPA: 9.1

APRII. 2023

PMG

MATRICULATION HIGHER SECONDARY **HSC**

PERCENTAGE SCORED: 88 %

SCHOOL

MAR 2019

PMG

SCHOOL

MATRICULATION HIGHER SECONDARY SSLC

PERCENTAGE SCORED: 98 %

MAR 2017

WORK EXPERIENCE

SENSEFORTH.AI

MAY 9,2022 -MAY 26,2023

Frontend Developer - Intern

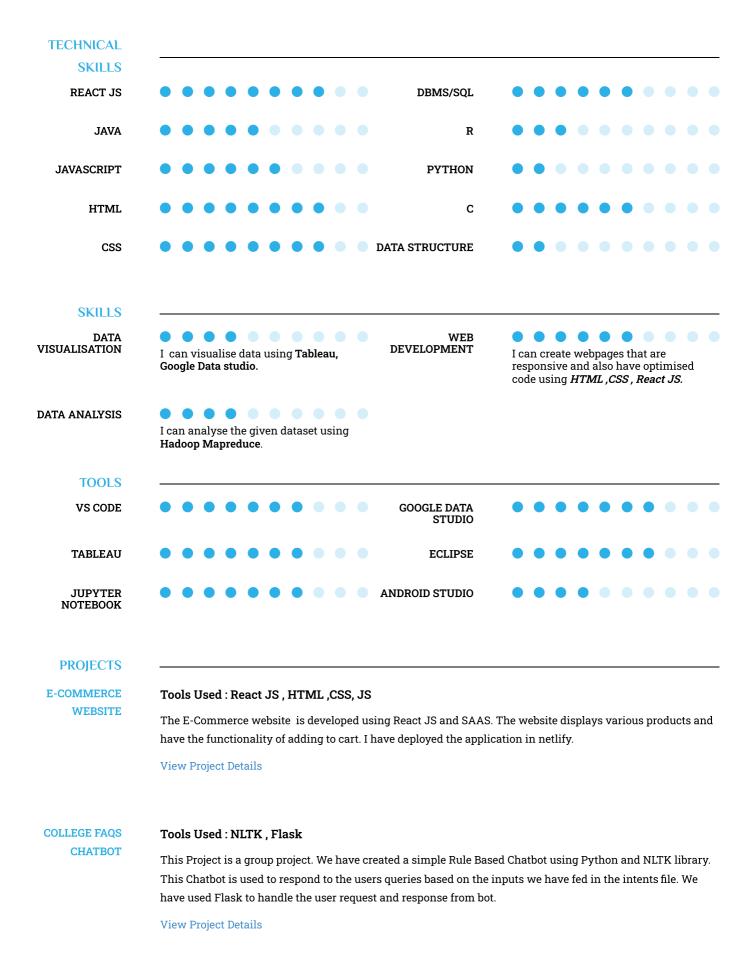
I have worked on the UI team in the Company's core Project . One of my primary responsibilities is to translate design mockups into clean, efficient, and responsive code using HTML, CSS, and React JS.I collaborate with the design team to ensure the visual aesthetics are accurately implemented, while also considering factors such as usability, accessibility, and performance optimization. Working closely with backend developers, I integrate frontend components with the backend systems, ensuring smooth communication and data flow. I have a good understanding of APIs allowing me to handle data retrieval and submission efficiently.

DATASCIENCE ANALYTIC CENTRE

> AUG 2021 -**APRIL 2023**

Data analyst

I have learnt using Tools like Hadoop Mapreduce, Tableau, Google Data Analytics . And also I learnt basics of R programming, Python and Machine Learning Algorithms. I have done projects like Visualization of Olympic Datasets, DataAnalysis using Hadoop Mapreduce .I have also created Dashboards in Tableau.



SPECIES DETECTOR Tools Used: Google Teachable Machine, Android Studio

The Species Detector application successfully identified and classified various species in real-time. I used Google Teachable Machine, a web tool which automatically provides the suitable machine learning algorithm once we upload the image datasets with labels and train it with suitable epoch value. It provides a model which we can use in our application.

DATA ANALYSIS

Tools Used: Hadoop Mapreduce

In this project, I have analyzed the movie rating dataset using Hadoop MapReduce. I have also performed analysis for various dataset like farm data, market rating dataset, weather data and temperature datasets and also average age analysis using Titanic dataset.

View Project Details

NUMBER GUESSING GAME

Tools Used: JAVA

This project a simple console based application developed using JAVA. It will allow the system to play a guessing game with the user. The program will select a number between 1-100 and the user will keep guessing the number for the given number of attempts. If the user finds the number he wins. In this project I have used JAVA swing package.

View Project Details

OLYMPICS DATA VISUALISATION

Tools Used: Google Data Studio

In this Project, I have used Tokyo Olympics Dataset. I have used Google Data Studio to visualize the dataset and created dashboard to display the countries that won medals in Olympics and also their ranks using different charts.

View Project Details

CERTIFICATIONS

DATACAMP

Introduction to SOL

DEC 2021

DATACAMP

Python Fundamentals Track

NOV 2021

DATACAMP

NOV 2021

Introduction to Python

UDEMY

JavaScript for Absolute Beginners

MAY 2020

Introduction to HTML5

COURSERA SEP 2020

NPTEL

Problem Solving through Programming in C

JAN 2020

DECLARATION

I, ANTONY SURYA A, hereby declare that the information given above is true to my knowledge and belief.