



Acorn Project Worksheet

Project Mission Focus: Disciple of Jesus Christ

- **Team Name:** Me, Myself, and Eye
- **Team member's Names:** Penelope, Vishnu, Derek
- **Project Title:** Devotional
- **Project Influences:**

	Belief	Actions
Self	<input type="checkbox"/> Consciousness	<input type="checkbox"/> Conduct
Group	<input type="checkbox"/> Connectedness	<input type="checkbox"/> Interaction
Community	<input type="checkbox"/> Representation	<input type="checkbox"/> Cooperation

Explain:

- Participating in an Apostle talk will be a good influence on team members.
- **Project Values:** Team assistance will learn more spiritual things
- **Description:**
Elder Gary E. Stevenson
Devotional on June 5, at 5:00 p.m. MDT in the BYU-Idaho Center
- **Vision Statement:** Increase faith in Jesus Christ

- **SMART Goal:**
 - Specific: Attend devotional
 - Measurable: Learn insights from an Apostle
 - Attainable: Attending in person to the event
 - Relevant: One of the most relevant persons at church
 - Timely: June 5, at 5:00 p.m.

Summary:

Apostle Devotional to increase our faith in Jesus Christ

- **Audience (Who, What, Where, When, Why, How):**
LDS students. Elder Gary E. Stevenson Devotional. June 5, at 5:00 p.m. Increase our faith in Jesus Christ. Learning from the Apostle.

- **Roles and Responsibilities:**

Role

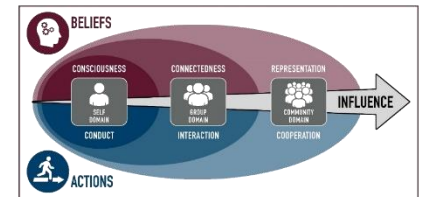
- **1:** Vishnu
- **2:** Derek
- **3:** Penelope
- **N:**

Responsibilities

Take notes and remember the team members to participate
Seat Saver
Discussion Leader

- **Milestones**

- 1. Take notes
- 2. Being punctual
- 3. Share insights
- 4.



- 5.
 - **Instructor Improvements Suggestions:**
 - _____
 - _____
- [] **Approved** Date: _____



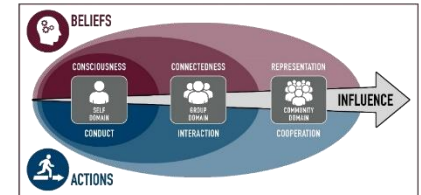
Acorn Project Worksheet

Project Mission Focus: Sound Thinkers

- **Team Name: Me, Myself, and Eye**
- **Team member's Names: Penelope, Vishnu, Derek**
- **Project Title: Escape Room**
- **Project Influences:**

	Belief	Actions
Self	<input type="checkbox"/> Consciousness	<input type="checkbox"/> Conduct
Group	<input type="checkbox"/> Connectedness	<input type="checkbox"/> Interaction
Community	<input type="checkbox"/> Representation	<input type="checkbox"/> Cooperation

Explain:



- **Project Values: Working together as a team to solve the Escape Room successfully.**
- **Description: Show up as a team to complete the escape room working together to solve the puzzles that are before and make it out with success**

- **Vision Statement:**

Learn to Sound thinkers while bouncing ideas off each other to solve the problems that are set before us in the activity.

- **SMART Goal:**

- Specific: Complete an Escape Room as a team
- Measurable: Completion/Failure
- Attainable: Yes, if we work as a team.
- Relevant: Solving Puzzles and learning to think as One Team
- Timely: Within the Time limit that is given to us.

Summary: Learn to think when we are given a puzzle to solve or use each other to see what another's input is on learning to solve problems together.

- **Audience (Who, What, Where, When, Why, How): The team of consisting of us, solving an escape room, BYU-I activities, nights they do escape rooms, building knowledge off each other, and become sound Thinkers.**

- **Roles and Responsibilities:**

Role	Responsibilities
○ 1: Derek	Set a date and time to do the Escape Room
○ 2: Penelope	Remind the team of the activity
○ 3: Vishnu	Lead the way in the Escape Room
○ N:	

- **Milestones**

- 1. Become Sound Thinkers
- 2. Use knowledge as a team
- 3. Become Team Players
- 4. Apply to our future careers
- 5. Not give up when the path is tough

- **Instructor Improvements Suggestions:**

- _____
- _____

[] **Approved** Date: _____

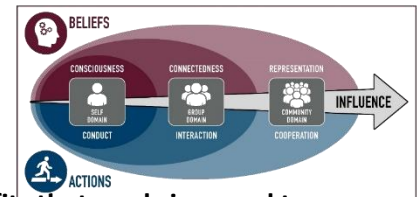


Acorn Project Worksheet

Project Mission Focus: Effective Communicator

- **Team Name:** Me, Myself, and Eye
- **Team member's Names:** Vishnu, Penelope, Derek
- **Project Title:** Association Speaker
- **Project Influences:**

	Belief	Actions
Self	<input type="checkbox"/> Consciousness	<input type="checkbox"/> Conduct
Group	<input type="checkbox"/> Connectedness	<input type="checkbox"/> Interaction
Community	<input type="checkbox"/> Representation	<input type="checkbox"/> Cooperation



Explain: Show focus and real intention to improve skills for the benefits that can bring good to our future.

- **Project Values:** Being able to learn by heart and apply the techniques of refining communication skills.
- **Description:** Have a strong will and desire to learn and improve by showing persistent effort.
- **Vision Statement:** Owning a stronger confidence and self-esteem to effectively communicate especially when working as teams.
- **SMART Goal:**
 - Specific: Watch Communication Skills Training video on Youtube
<https://www.youtube.com/watch?v=K15ca0n0ois>
 - Measurable: Share thoughts and insights on the next team meet up. (report take aways)
 - Attainable: Yes, even better with hearing insights from other team members.
 - Relevant: Learning new techniques to communicate more effectively to increase the team unity and understanding.
 - Timely: Watch it by next Saturday.

Summary: Fully make use of the video contents (effective communication techniques) by turning them into action plans to be executed and shared among team members.

- **Audience (Who, What, Where, When, Why, How):** Our team members, trying to get new ideas and techniques to apply in effective communication, watch it via Youtube, by next Saturday, follow up execution after watching the video when our team meets again for another group discussion.
- **Roles and Responsibilities:**

Role	Responsibilities
○ 1: Derek	Retain accountability by reminding team members to watch the video at least one day prior to the "expected to be watched by" date.
○ 2: Penelope	Leads the follow-up group discussion to gather thoughts and ideas to apply
○ 3: Vishnu	Provide link to the YouTube video to be watched
○ N:	

- **Milestones**
 - 1. Apply at least 5 new techniques after the follow-up discussion

- 2. Give constructive feedback, so team members can keep improving
 - 3. Share new experience from applying the techniques learned
 - 4. Team unity is retained by helping one another to stay accountable (stick to goal)
 - 5. Develop a growth mindset to stay consistent and persistent despite failing at some point.
 - **Instructor Improvements Suggestions:**
 - _____
 - _____
- [] **Approved** Date: _____

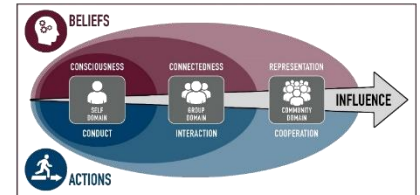


Acorn Project Worksheet

Project Mission Focus: Skill Collaborators

- **Team Name:**
- **Team member's Names:** Vishnu, Derek, Penelope
- **Project Title:** Workshop
- **Project Influences:**

	Belief	Actions
Self	<input type="checkbox"/> Consciousness	<input type="checkbox"/> Conduct
Group	<input type="checkbox"/> Connectedness	<input type="checkbox"/> Interaction
Community	<input type="checkbox"/> Representation	<input type="checkbox"/> Cooperation



Explain:

Normally the associations carry out a workshop to practice or learn things related with programing skills, so we will participate in one of the workshops.

- **Project Values:** Skill Collaborators
- **Description:**
We will find a workshop in order to improve our programming skills.
- **Vision Statement:**
Learn how to code better
- **SMART Goal:**
 - Specific: Programming Skills
 - Measurable: We will attempt to a workshop at the school
 - Attainable: As students, we have access to the workshops at the school
 - Relevant: All team members are studying Software Engineering
 - Timely: Before the end of the semester

Summary:

Workshop to improve our programing skills

- **Audience (Who, What, Where, When, Why, How):**
Association Workshop, Programming Class, BYU-I, Before the end of the semester, In person
- **Roles and Responsibilities:**

Role	Responsibilities
○ 1: Derek	Find additional information of the courses
○ 2: Vishnu	Define which workshop we can take
○ 3: Penelope	Make a list of the different workshops
○ N:	
- **Milestones**
 - 1. Improve our programming skill
 - 2. Participate in the association activities
 - 3. Learn a new language
 - 4. Use the school resources to improve our coding skill
 - 5. Practice what we learn at class
- **Instructor Improvements Suggestions:**
 - _____
 - _____

[] **Approved** Date: _____