# CSCI 460— Operating Systems

#### Lecture 7

Process Management—Deadlock and Starvation

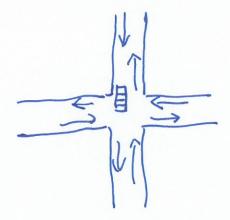
Textbook: Operating Systems by William Stallings

### 1. Deadlock Concepts

• Deadlock — a simple staircase example.

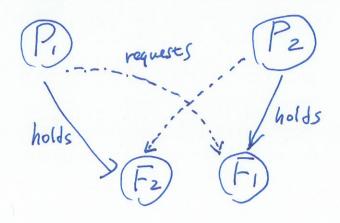


• Deadlock — a classical case of deadlock.

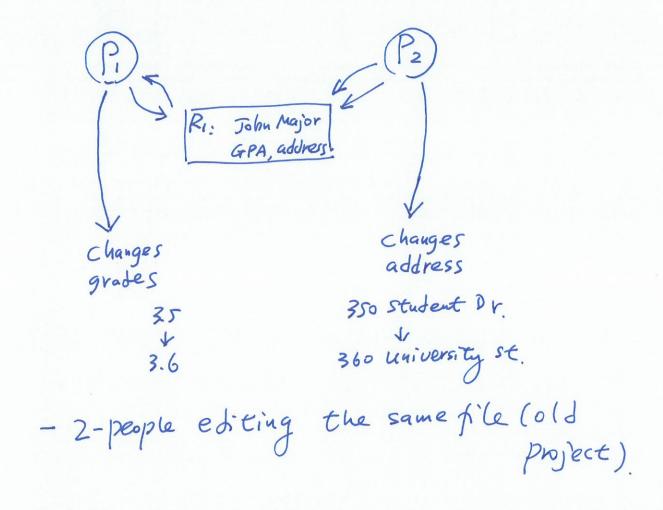


### 2. Seven Examples of Deadlock in CS

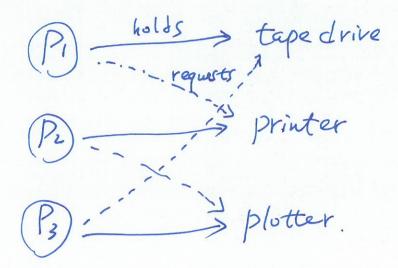
## $\bullet$ Deadlocks on file requests



### • Deadlocks in databases



#### • Deadlocks in device allocation



• Deadlocks in multiple device allocation

ignored

• Deadlocks in spooling

ignored

# • Deadlocks in disk sharing

ignored

### • Deadlocks in a network

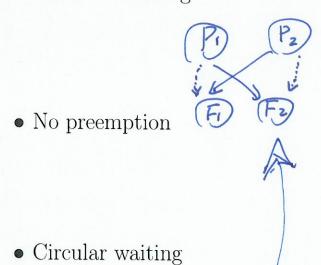
see the scanned handout

#### 3. Conditions for Deadlock

• Mutual exclusion

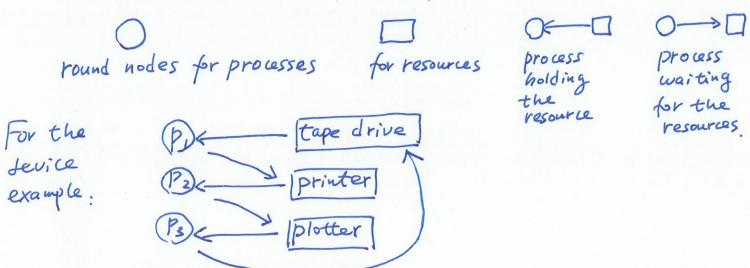
if it is much witer, there won't be a deadlock

• Resource holding

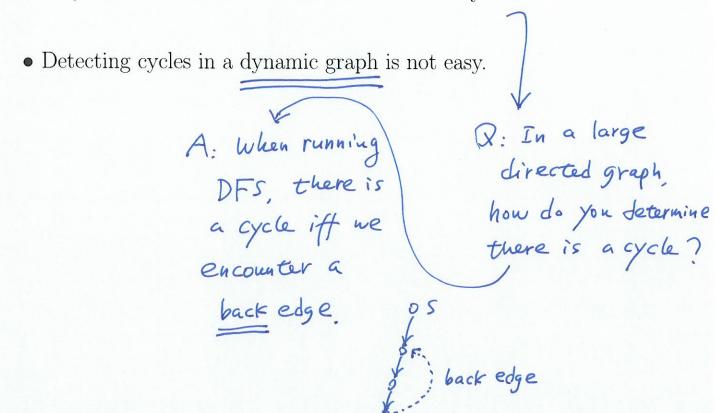


#### 4. Modeling Deadlocks

• Directed Graph method (Holt,1972)



• A system is deadlocked iff there is a directed cycle.



#### 5. Handling Deadlocks

- Prevention (prevent 1 of the 4 conditions from happening)
  Mutual exclusion. Ex. a unit of CPU time can't be shared.
  Resource holding. Ex. Try to satisfy a job's request completely.
  No preemption. Ex. Allow 05 to deallocate resources from jobs.
  Circular waiting. Ex. Try to force the graph to be
  - Avoidance (Banker's Algorithm)
    - -1. No customer will be granted a loan exceeding the bank's total capital.

without cycles, e.g., numbering the

Same resources as #1, #2, #3 ---

- -2. A customer will be given a maximum credit limit.
- -3. No customer will be allowed to borrow over the limit.
- -4. Sum of all loans  $\leq$  bank's total capital.