RESUME

PERSONAL INFORMATION

Name: SAI SUSHMITHA

DOB: 18 11 2004

Languages: English, Kannada, Marathi

Email ID: sushmitha182004@gmail.com

LinkedIn – <u>Sai Sushmitha A</u>

Mobile No:+91 9113855431

TECHNICAL SKILLS

Programming skills: Python, Java, C, SQL,C++

Tools: Git, LaTex, Tableau.

Relevant Coursework: Data structures and

algorithms, Graph Theory.

SOFT SKILLS

- Problem Solving
- Creativity
- Teamwork
- Communication
- Interpersonal skills

HOBBIES

Motoring enthusiast, Cooking, Traveling.

OBJECTIVE

Driven by hard work and dedication, I am committed to delivering results that align with the company's objectives. Eager to leverage my strengths to overcome challenges and contribute effectively team success. Focused on continuous improvement and achieving excellence in every task.

EDUCTIONAL QUALIFICATION

Year of Graduation	college	Degree	Percentage/
			<u> </u>
2026	BGSCET	B.E	9.0375
2022	KLE INDEPENDENT PU COLLEGE	PU	91%
2020	S CADAMBI VIDYA KENDRA	ICSE	83%

CERTIFICATION/PROJECTS

- Developed the Python Car Racing Game
 Developed a Travel agency management system project.
- Completed skill development course on "Deep Dive into Python Libraries with Data Science Application which is associated with GIGA SKILL.
- Hands-on Internship on "embedded and IOT systems", AICTE IDEA LAB, 6th-10th November 2023.
- "Python Foundation Certificate", Infosys Springboard, 19 September 2024.

ACHIEVEMENTS

- Bagged first place in "MODEL MAKING(CLINOMETER)" held on 23th December 2022 at BGSCET.
- Volunteered in Hosting ERCICA-2024 International Conference by Springer 16th-17th July 2024.
- Annual cultural fest (SAMVIT)-Assisted in organizing activities, ensuring smooth execution of performances, workshops, and exhibitions.

DECLARATION

I, SAI SUSHMITHA, hereby, declare that the above furnished information is true to the best of knowledge.