

SUSHANK GHIMIRE

Kathmandu · 9863028272

sushankgghimire@gmail.com · [LinkedIn](#) · [GitLab](#) · [GitHub](#)

- Tech enthusiast with keen interest in programming.
- Hardworking software developer focused on completing work quickly to consistently exceed targets.

EXPERIENCE

2020 AUGUST – 2020 NOVEMBER

SOFTWARE INTERN, GOVERNANCE AUTOMATION SOLUTIONS PVT. LTD.

Worked as an intern in 2 different projects.

Helped create data library for all government related documents.

EDUCATION

2016

SECONDARY EDUCATION EXAMINATION, ARUNIMA H.S. SCHOOL

3.75 GPA

2019

NEB EXAMINATION, XAVIER INTERNATIONAL COLLEGE

3.55 GPA (Science Faculty)

2019-ONGOING

BACHELORS IN COMPUTER ENGINEERING, THAPATHALI CAMPUS

Currently cleared all subjects until 7th semester.

SKILLS

- Python
- PHP Laravel
- C/C++
- JQuery
- Neural Networks
- HTML/CSS/JS
- PostgreSQL

ACTIVITIES

INFO-BANK

2020

- Digital Data Library for all government related documents.
- Uses methods of scraping to scrape data from multiple sites and displays on a single platform.
- Active use of PHP Laravel framework for the backend, with supporting HTML/CSS/JS frontend.

TOURIST-INFO

2020

- Interactive UI used as guides for tourists.
- PHP Laravel backend for managing the site with Backpack Admin panel.

DIGITAL PIANO

2021

- An interactive user program made using C++ and SFML.
- Simulates a working piano providing some basic notes and chords.

AUTOMATIC NUMBER PLATE RECOGNITION SYSTEM

2022

- A platform to automatically detect numberplates from images and videos and extract the text from it.
 - Usage of pretrained YOLO models for license plate detection and character extraction.
- Django backend for website design.